```
#include<stdio.h>
void sum(int a[10],int n);
void main()
{
       int i,j,a[10],n,temp;
       printf("\nenter the number of process");
       scanf("%d",&n);
       printf("\nenter the size of process");
       for(i=0;i<n;i++)
       {
               scanf("%d",&a[i]);
               for(i=0;i<n;i++)
               {
                       for(j=i+1;j< n;j++)
                       {
                              if(a[i]==a[j])
                              {
                                      temp=a[i];
                                      a[i]=a[j];
                                      a[j]=temp;
                              }
                       }
       }
               printf("\nthe sorted process is \n");
               for(i=0;i<n;i++)
               printf("%d\t",a[i]);
```

```
printf("\n");
              sum(a,n);
}
void sum(int a[20],int n)
{
       int psum=0,sum=0,i,avg;
       for(i=0;i<n;i++)
       {
              psum=psum+a[i];
              sum=sum+psum;
       }
       printf("\ntotal retrival time is %d\n",sum);
       avg=sum/n;
       printf("\nAverage retrival time is %d\n",avg);
}
/*
student@student:~$ gcc DAA2a.c
student@student:~$ ./a.out
enter the number of process5
enter the size of process25
35
15
40
22
the sorted process is
```

total retrival time is 412

```
Average retrival time is 82
```

*/

```
#include<stdio.h>
int i,j,n,t=3;
int p[30],1[30],temp,m,tape[10][10],tape1[30][30];
int itemcount[10];
int c1=0,c2=0,c3=0;
float mrt[10];
void getval()
{
       printf("\nenter the number of program");
       scanf("%d",&n);
       printf("\nenter the number of tapes");
       scanf("%d",&t);
       for(i=0;i<n;i++)
       {
               printf("Enter length of program %d",i+1);
               scanf("%d",&l[i]);
              p[i]=i;
       }
       for(i=1;i<t;i++)
```

```
{
                   for(j\!\!=\!\!0;\!j\!\!<\!\!30;\!j\!\!+\!\!+\!\!)
                   tape[i][j]=0;
          }
}
void sort()
{
         for(i\!\!=\!\!0;\!i\!\!<\!\!n;\!i\!\!+\!\!+\!\!)
          {
                   for(j=0;j< n-1;j++)
                             if(l[i]{>}l[j{+}1])
                              {
                                       temp=l[j];
                                       l[j]=l[j+1];
                                       l[j+1]=temp;
                                       m=p[j];
                                       p[j]=p[j+1];
                                       p[j+1]=m;
                              }
          }
         for(i=0;i<n;i++)
          {
                   printf("program \ \%d\t",p[i]);
```

```
printf("length %d\n",l[i]);
       }
}
void arrange()
{
       int count=0;
       int r=0;
       for(i=0;i<10;i++)
       {
              itemcount[i]=0;
              for(i=0;i<n;i++)
              count++;
              tape[count][r]=l[i];
              itemcount[count]++;
              if(count==t)
              r++;
              count=0;
       }
}
void printtape()
{
       int r=0;
       for(i=1;i<=t;i++)
       {
```

```
printf("\ntape %d",i);
               while(tape[i][r]!=0)
               {
                      printf("%d\t",tape[i][r]);
                      r++;
               printf("\n");
               r=0;
       }
}
void calmrt()
       int r=0,it,k;
       float sum[10];
       for(i=0;i<10;i++)
       {
               sum[i]=0;
       }
       j=0;
       for(i=1;i<=t;i++)
       {
               for(j=0;j<itemcount[i];j++)
               {
                      for(k=0;k<=j;k++)
                      {
                              sum[i]=sum[i]+tape[i][k];
                      }
                      r++;
```

```
it---;
               }
               r=0;
               mrt[i]=sum[i]/itemcount[i];
               printf("Mrt of tape %d is %f\n",i,mrt[i]);
       }
}
void finalmrt()
{
       float final_mrt=0;
       for(i=1;i<=t;i++)
       {
               final_mrt+=mrt[i];
       }
       final_mrt=final_mrt/t;
       printf("finalmrts %f\n",final_mrt);
}
int main()
{
       getval();
       sort();
       arrange();
       printtape();
       calmrt();
       finalmrt();
       return 0;
```

```
}
/*
student@student:~$ gcc DAA2b.c
student@student:~$ ./a.out
enter the number of program5
enter the number of tapes 3
Enter length of program 12
Enter length of program 21
Enter length of program 33
Enter length of program 44
Enter length of program 55
program 2
              length 3
              length 2
program 0
program 3
              length 4
              length 1
program 1
              length 5
program 4
tape 131
tape 225
tape 34
Mrt of tape 1 is 3.500000
Mrt of tape 2 is 4.500000
```

Mrt of tape 3 is 4.000000

```
finalmrts 4.000000
*/
#include<stdio.h>
int n,sum=0,psum=0;
int l[10];
int rt[10];
void optimstorage();
void sortprog();
int main()
{
       int i;
       printf("Enter the no. of programs");
       scanf("%d",&n);
       printf("Enter the program length");
       for(i=0;i<n;i++)
       {
               scanf("%d",&l[i]);
       }
       optimstorage();
       return 0;
}
void optimstorage()
       int i;
       printf("original program length=");
       for(i=0;i<n;i++)
       {
```

```
printf("%d\t",l[i]);
       }
       sortprog();
       printf("sorted program length:");
       for(i=0;i<n;i++)
       {
               printf("%d\t",l[i]);
       }
       for(i=0;i<n;i++)
       {
               psum=psum+l[i];
               sum=psum+l[i];
               rt[i]=sum;
       printf("\n\n Total retrieval time is % d\n",rt[n-1]);
       printf("mean retrieval time is f^n,rt[n-1]/(float)n);
}
void sortprog()
{
        int i,j,temp;
       for(i=0;i< n-1;i++)
       {
                for(j=0;j<(n-1);j++)
                {
                       if(l[j+1] < l[j])
                       {
                               temp=l[j];
                               l[j]=l[j+1];
```

```
I[j+1]=temp;
}

pc:~$ gcc DAA2c.c

pc:~$ ./a.out

Enter the no. of programs 3

Enter the program length 7

2

4

original program length=7 2 4

sorted program length:2 4 7
```

Total retrieval time is 20

mean retrieval time is 6.666667