

CENTER FOR MACHINE PERCEPTION



Minimal Problem Solver Generator

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Text of acknowledgements. . .

Abstract

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Resumé

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Abbreviations

AHA! Some optional explanation before the list. Indentation can be set by the command \setlength{\AbbrvIndent}{5em}.

1D one dimension(al)

2D, 3D, ... two dimension(al), three dimension(al), two dimension(al), three di-

mension(al), two dimension(al), three dimension(al), two dimension(al),

three dimension(al), \dots

AAM active appearance model
AI artificial intelligence
ASM active shape model
B-rep boundary representation
BBN Bayesian belief networks

1 Introduction

Here comes introduction.

2 Polynomial system solving

Firstly we review the state of the art algorithms for computing Gröbner basis. Better understanding of these algorithms helps us to integrate them more efficiently into polynomial solving algorithms based on Gröbner basis computation.

2.1 Buchberger's Algorithm

Buchberger's Algorithm [2], which was invented by Bruno Buchberger, was the first algorithm for computing Gröbner basis. The algorithm is described in details in [1, 3].

2.1.1 First implementation

The first and easy, but very inefficient implementation of this algorithm is based on the observation that we can extend a set F of polynomials to a Gröbner basis only by adding all non-zero remainders $\overline{S(f_i, f_j)}^F$ of all pairs from F into F until there is no non-zero remainder. The main disadvatage of this simple algorithm is that so constructed Gröbner basis are often bigger than necessary.

Algorithm 1 Simple Buchberger's Algorithm

Input:

F a finite set of polynomials

Output:

G a finite set of polynomials

```
1: G \leftarrow F
 2: B \leftarrow \{\{g_1, g_2\} \mid g_1, g_2 \in G, g_1 \neq g_2\}
 3: while B \neq \emptyset do
           select \{g_1, g_2\} from B
 4:
           B \leftarrow B \setminus \{\{g_1, g_2\}\}
 5:
           h \leftarrow S(g_1, g_2)
 6:
           h_0 \leftarrow \overline{h}^{\widetilde{G}}
 7:
           if h_0 \neq 0 then
 8.
                 B \leftarrow B \cup \{\{g, h_0\} \mid g \in G\}
 9:
                 G \leftarrow G \cup \{h_0\}
10:
           end if
11:
12: end while
13: return G
```

2.1.2 Improved Buchberger's Algorithm

The combinatorial complexity of the simple implementation of the Buchberger's Algorithm can be reduced by testing out certain S-polynomials which need not be considered. To know, which pairs can be deleted without treatment, we use the first and the second Buchberger's criteria [1]. Moreover, we can even delete certain polynomials

from the set G, knowing that every critical pair that will occur in is superfluous and that these polynomials themselves will be superfluous in the output set. We call this mechanism, that achives these deletions of critical pairs and polynomials, as the function Update. In the next few paragpraphs we will describe the implementation of the Improved Buchberger's Algorithm and of the function Update according to Gebauer and Möller [5].

The Improved Buchberger's Algorithm has the same structure as the Simple Algorithm. The function Update is used at the beginning of the Improved Buchberger's Algorithm to initialize the set of critical pairs B and the Gröbner basis G from the input set F of polynomials and at the point where a new non-zero polynomial $h_0 = \overline{h}^G$ of an S-polynomial h has been found and the sets B and G are about to be updated.

Algorithm 2 Improved Buchberger's Algorithm

Input:

F a finite set of polynomials

Output:

G a finite set of polynomials

```
1: G \leftarrow \emptyset
 2: B \leftarrow \emptyset
 3: while F \neq \emptyset do
           select f from F
 4:
           F \leftarrow F \setminus \{f\}
           (G,B) \leftarrow Update(G,B,f)
 6:
 7: end while
     while B \neq \emptyset do
           select \{g_1, g_2\} from B
 9:
           B \leftarrow B \setminus \{\{g_1, g_2\}\}\
10:
          h \leftarrow S(g_1, g_2)
11:
           h_0 \leftarrow \overline{h}^G
12:
           if h_0 \neq 0 then
13:
                (G,B) \leftarrow Update(G,B,h_0)
14:
15:
           end if
16: end while
17: \mathbf{return} \ G
```

Now, let us look at the function Update in more details. First, it makes pairs of the new polynomial h and all polynomials from the set G_{old} and all such pairs puts into the set C. The first while loop on lines 3-9 puts from the set C into the set D all pairs $\{h, g_1\}$ such that (h, g_2, g_1) is not a Buchberger triple, where $\{h, g_2\}$ is an another pair from the set C or the set D. From the second Buchberger's criterion we know that if a Buchberger triple (h, g_2, g_1) shows up in a Buchberger's Algorithm and the pairs $\{g_1, g_2\}$ and $\{h, g_2\}$ have been taken care of, then the pair $\{h, g_1\}$ need not to be treated. That means in our code that such a pair is not moved from the set C to the set D, but it is only removed from the set C. This while loop keeps all pairs $\{h, g_1\}$ where LM(h) and $LM(g_1)$ are disjoint. The reason of this is that if two or more pairs in C have the same lcm of their leading monomials, then there is a choice which one should be deleted. So we keep the one where the leading monomials are disjoint. Pairs with disjoint leading monomials are removed in the second while loop, so we eventually remove them all.

As mentioned before the second while loop (lines 11 - 17) eliminates all pairs such their leading monomials are disjoint. All remaining pairs are stored in the set E. We can remove such pairs because of the first Buchberger's criterion.

The third while loop on lines 19 - 25 eliminates from the set B_{old} of old pairs those pairs $\{g_1, g_2\}$ where (g_1, h, g_2) is a Buchberger triple. Then the updated set of the old pairs and the new pairs are united into the set B_{new} , which is the output of the function.

Finally, the last while loop in the function Update removes from the set G_{old} all polynomials g whose leading monomial is a multiple of the leading monomial of h. We can eliminate such polynomials for two reasons. Firstly, $\mathrm{LM}(h) \mid \mathrm{LM}(g)$ implies $\mathrm{LM}(h) \mid \mathrm{lcm}(\mathrm{LM}(g), \mathrm{LM}(f))$ for arbitrary polynomial f. We can see that (g,h,f) is a Buchberger triple for any f which in future appears in the set G. Moreover, polynomial g will not be missed at the end, because in the Gröbner basis G, polynomials with leading monomial which is multiple of leading monomial of another polynomial from G are superfluous.

In the end of the function the polynomial h is added into the Gröbner basis G_{new} . The output of the function is the Gröbner basis G_{new} and the set of critical pairs B_{new} .

2.2 F_4 Algorithm

The F_4 Algorithm [4] by Jean-Charles Faugère is an improved version of the Buchberger's Algorithm. The F_4 replaces the classical polynomial reduction found in the Buchberger's Algorithm by a simultaneous reduction of several polynomials. This reduction mechanism is achieved by a symbolic precomputation followed by Gaussian elimination implemented using sparse linear algebra methods. F_4 speeds up the reduction step by exchanging multiple polynomial divisions for row-reduction of a single matrix.

2.2.1 Improved Algorithm F_4

The main function of F_4 Algorithm consists of two parts. The goal of the first part is to initialize the whole algorithm. First, it generates required pairs and initializes the Gröbner basis G. Then it takes each polynomial from the input set and calls the function Update on it, which updates the set P of pairs and the set G of basic polynomials.

The second part of the algorithm generates new polynomials and includes them into the set G. In each iteration, it selects same pairs from P using the function Sel. How to best select the pairs, is still an open question. Some selection strategies are described in the section 2.2.6 on page 9. Then, it splits each pair into two tuples. The first tuple contains the first polynomial f_1 of the pair and the monomial m_1 such that $LM(m_1 \times f_1) = lcm(LM(f_1), LM(f_2))$. The second tuple is constructed in the same way from the second polynomial of the pair. All tuples from all selected pairs are put into the set L, i.e. duplicates are removed.

Next, it calls the function Reduction on the set L and stores result in the set \tilde{F}^+ . In the end it iterates throught all new polynomials in the set \tilde{F}^+ and calls the function Update on each of them. This generates new pairs into the set P and extends the Gröbner basis G.

This algorithm terminates when the set P of pairs is empty. Then the set G is a Gröbner basis and it is the output of the algorithm.

Algorithm 3 Update

```
Input:
      G_{old} a finite set of polynomials
      B_{old} a finite set of pairs of polynomials
      h a polynomial such that h \neq 0
Output:
      G_{new} a finite set of polynomials
      B_{new} a finite set of pairs of polynomials
  1: C \leftarrow \{\{h,g\} \mid g \in G_{old}\}
  2: D \leftarrow \emptyset
  3: while C \neq \emptyset do
            select \{h, g_1\} from C
  4:
  5:
            C \leftarrow C \setminus \{\{h, g_1\}\}\}
            if LM(h) and LM(g_1) are disjoint or
  6:
                      (\operatorname{lcm}(\operatorname{LM}(h), \operatorname{LM}(g_2)) \nmid \operatorname{lcm}(\operatorname{LM}(h), \operatorname{LM}(g_1)) \text{ for all } \{h, g_2\} \in C \text{ and }
                      \operatorname{lcm}(\operatorname{LM}(h), \operatorname{LM}(g_2)) \nmid \operatorname{lcm}(\operatorname{LM}(h), \operatorname{LM}(g_1)) for all \{h, g_2\} \in D then
                  D \leftarrow D \cup \{\{h, g_1\}\}\
  7:
            end if
  8:
  9: end while
10: E \leftarrow \emptyset
11: while D \neq \emptyset do
            select \{h, g\} from D
12:
            D \leftarrow D \setminus \{\{h,g\}\}\}
13:
14:
            if LM(h) and LM(g) are not disjoint then
                  E \leftarrow E \cup \{\{h,g\}\}\
15:
            end if
16:
17: end while
18: B_{new} \leftarrow \emptyset
19: while B_{old} \neq \emptyset do
            select \{g_1, g_2\} from B_{old}
20:
21:
            B_{old} \leftarrow B_{old} \setminus \{\{g_1, g_2\}\}\
22:
            if LM(h) \nmid lcm(LM(g_1), LM(g_2)) or
                      \operatorname{lcm}(\operatorname{LM}(g_1), \operatorname{LM}(h)) = \operatorname{lcm}(\operatorname{LM}(g_1), \operatorname{LM}(g_2)) or
                      \operatorname{lcm}(\operatorname{LM}(h), \operatorname{LM}(g_2)) = \operatorname{lcm}(\operatorname{LM}(g_1), \operatorname{LM}(g_2)) then
23:
                  B_{new} \leftarrow B_{new} \cup \{\{g_1, g_2\}\}\
            end if
24:
25: end while
26: B_{new} \leftarrow B_{new} \cup E
27: G_{new} \leftarrow \emptyset
28: while G_{old} \neq \emptyset do
            select g from G_{old}
29:
            G_{old} \leftarrow G_{old} \setminus \{g\}
30:
            if LM(h) \nmid LM(g) then
31:
                  G_{new} \leftarrow G_{new} \cup \{g\}
32:
33:
            end if
34: end while
35: G_{new} \leftarrow G_{new} \cup \{h\}
36: return (G_{new}, B_{new})
```

Algorithm 4 Improved Algorithm F_4

```
Input:

F a finite set of polynomials

Sel a function List(Pairs) \to List(Pairs) such that Sel(l) \neq \emptyset if l \neq \emptyset
Output:

G a finite set of polynomials
```

```
1: G \leftarrow \emptyset
 2: P \leftarrow \emptyset
 3: d \leftarrow 0
 4: while F \neq \emptyset do
           select f form F
 5:
           F \leftarrow F \setminus \{f\}
 6:
           (G, P) \leftarrow Update(G, P, f)
 7:
 8: end while
 9: while P \neq \emptyset do
           d \leftarrow d + 1
10:
           P_d \leftarrow Sel(P)
11:
           P \leftarrow P \backslash P_d
12:
           L_d \leftarrow Left(P_d) \cup Right(P_d)
13:
           (\tilde{F}_d^+, F_d) \leftarrow Reduction(L_d, G, (F_i)_{i=1,\dots,(d-1)})
14:
           for h \in \tilde{F}_d^+ do
15:
                (G, P) \leftarrow Update(G, P, h)
16:
17:
           end for
18: end while
19: return G
```

2.2.2 Function Update

In this algorithm is used standard implementation of the Buchberger's Criteria such as the Gebauer and Möller installation [5]. Details about this function you can find in the section 2.1.2 and the pseudocode of this function as the algorithm 3.

2.2.3 Function Reduction

Task of this function is simple, it performs polynomial division using methods of linear algebra.

Input of this function is a set L containing tuples of monomial and polynomial, which were made in the main function of the F_4 Algorithm.

First, this function calls the function $Symbolic\ Preprocessing$ on the set L. This returns a set F of polynomials to be reduced. To use linear algebra methods to perform polynomial division the polynomials have to be represented by a matrix. Each column of the matrix corresponds to a monomial and the columns have to be ordered with respect to the ordering used so that the most right column corresponds to "1". Each row of the matrix corresponds to a polynomial from the set F. Construction of the matrix is simple. On the (i,j) posistion in the matrix, we put the coefficient of the term corresponding to j-th monomial from the i-th polynomial from the set F.

If we have constructed matrix like this we can reduce it to a row echelon form using, for example, Gauss-Jordan elimination. Note that this matrix is typically sparse so we can use sparse linear algebra methods to save computation time and memory. After

elimination, we construct resulting polynomials by multiplying the reduced matrix by a vector of monomials from the ?????.

In the end, the function returns the set of reduced polynomials that have leading monomials which were not amongs polynomials before reduction.

Algorithm 5 Reduction

```
Input:
```

L a finite set of tuples of monomial and polynomial

G a finite set of polynomials

 $\mathcal{F} = (F_i)_{i=1,\dots,(d-1)}$, where F_i is finite set of polynomials

Output:

 \tilde{F}^+ a finite set of polynomials

F a finite set of polynomials

```
1: F \leftarrow Symbolic\ Preprocessing(L, G, \mathcal{F})
```

2: $\tilde{F} \leftarrow \text{Reduction to a Row Echelon Form of } F$ 3: $\tilde{F^+} \leftarrow \left\{ f \in \tilde{F} \mid \text{LM}(f) \notin \text{LM}(F) \right\}$

4: return (\tilde{F}^+, F)

2.2.4 Function Symbolic Preprocessing

Function Symbolic Preprocessing starts with a set L of tuples each containing monomial and polynomial. These tuples were made from the selected pairs. Then, these tuples are simplified by the function Simplify and after multiplying polynomials with corresponding monomials the results are put into the set F.

Next, the function goes through all monomials in the set F and for each monomial mlooks for some polynomial f from the Gröbner basis G such $m = m' \times LM(f)$ where m' is some monomial. All such polynomials f and monomials m' are after simplification multiplied and put into the set F. The goal of this search is to have for each monomial in F some polynomial in F with the same leading monomial. This will ensure that all added polynomials will be reduced for G after polynomial division (using linear algebra).

2.2.5 Function Simplify

The function Simplify simplifies a polynomial which is a product of the multiplication of a given monomial m and a polynomial f.

The function recursively looks for a monomial m' and a polynomial f' such that $LM(m' \times f') = LM(m \times f)$. The polynomial f' is selected from all polynomials that has been reduced in previous iterations (sets \tilde{F}^+). We select polynomial f' such that total degree of m' is minimal.

This is done to insert into the set F (set of polynomials ready to reduce) polynomials such that are mostly reduced and have small number of monomials. This of course speeds up following reduction.

2.2.6 Selection strategy

For the speed of the F_4 Algorithm is very important how to select in each iteration critical pairs from the list of all critical pairs P. This of course depends on the implementation of the function Sel. There are more possible implementations:

Input:

Algorithm 6 Symbolic Preprocessing

```
L a finite set of tuples of monomial and polynomial G a finite set of polynomials \mathcal{F} = (F_i)_{i=1,\dots,(d-1)}, where F_i is finite set of polynomials Output:
```

F a finite set of polynomials

```
1: F \leftarrow \{multiply(Simplify(m, f, \mathcal{F})) \mid (m, f) \in L\}
 2: Done \leftarrow LM(F)
3: while M(F) \neq Done do
4:
        m an element of M(F) \setminus Done
        Done \leftarrow Done \cup \{m\}
5:
        if m is top reducible modulo G then
6:
            m = m' \times LM(f) for some f \in G and some monomial m'
7:
            F \leftarrow F \cup \{multiply(Simplify(m', f, \mathcal{F}))\}
8:
        end if
9:
10: end while
11: return F
```

- The easiest implementation is to select all pairs from *P*. In this case we reduce all criticals pairs at the same time.
- If the function Sel selects only one critical pair then the F_4 Algorithm is the Buchberger's Algorithm. In this case the Sel function corresponds to the selection strategy in the Buchberger's Algorithm.
- The best function that Faugère has tested is to select all critical pairs with a minimal total degree. Faugère calls this strategy the normal strategy for F_4 .

2.3 F_5 Algorithm

Algorithm 7 Simplify

```
Input:
     m a monomial
     f a polynomial
     \mathcal{F} = (F_i)_{i=1,\dots,(d-1)}, where F_i is finite set of polynomials
Output:
     (m', f') a non evaluated product of a monomial and a polynomial
 1: for u \in \text{list of all divisors of } m \text{ do}
          if \exists j \ (1 \leq j \leq d) such that (u \times f) \in F_j then
              \tilde{F}_j is the Row Echelon Form of F_j there exists a (unique) p \in \tilde{F}_j^+ such that \mathrm{LM}(p) = \mathrm{LM}(u \times f)
 3:
 4:
              if u \neq m then
 5:
                   return Simplify(\frac{m}{u}, p, \mathcal{F})
 6:
              else
 7:
                   return (1, p)
 8:
 9:
              end if
          end if
10:
11: end for
12: return (m, f)
```

Algorithm 8 Sel – The normal strategy for F_4

Input:

```
P a list of critical pairs
```

Output:

 P_d a list of critical pairs

```
1: d \leftarrow min \{ deg(lcm(p)) \mid p \in P \}
2: P_d \leftarrow \{ p \in P \mid deg(lcm(p)) = d \}
3: return P_d
```

3 Automatic generator

- 3.1 Reimplementation
- 3.2 Multiple eliminations solver
- 3.3 Removing unnecessary polynomials
- 3.4 Matrix partitioning
- 3.5 F4 strategy

4 Experiments

Conclusion

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