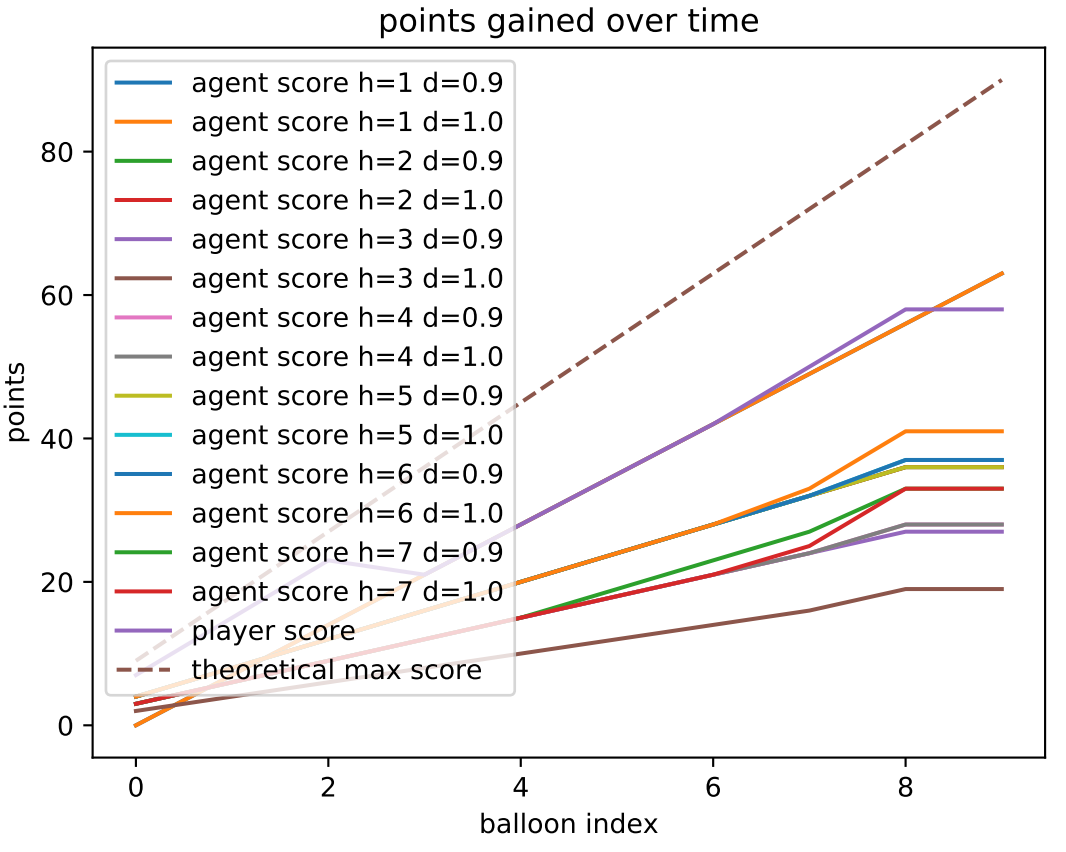
points gained over time
agent score h=1 d=0.9
agent score h=1 d=1.0
agent score h=2 d=0.9
agent score h=2 d=1.0
agent score h=3 d=0.9
agent score h=3 d=1.0
agent score h=4 d=0.9
agent score h=4 d=1.0
agent score h=5 d=0.9
agent score h=5 d=1.0
agent score h=6 d=0.9
agent score h=6 d=1.0
agent score h=7 d=0.9
agent score h=7 d=1.0
player score
theoretical max score
points
0
20
40
60
80
0
2
4
6
8
balloon index