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~~Settlers of Catan~~ A board game is played on a hexagonal grid of 19 tiles. A 'traveler' token starts on the center tile. Each turn a die is rolled to determine what neighboring tile the traveler moves to (all six directions equally likely). The turn that the traveler leaves the board, the game ends. What is the expected number of turns of the game?

A hexagonal grid of 19 cells, numbered 0 to 18, with 30 green dots numbered 19 to 28 and 31 to 39. The grid is arranged in a honeycomb pattern. The central cell is 0. Cells 1 through 18 are arranged in a hexagonal pattern around the center. The green dots are numbered 19 to 28 and 31 to 39, with 30 being the bottom-most dot.

The dice is truly random, so there is no upper bound on N . We note that this game is really akin to a Markov chain, in that it doesn't matter what the past states are.

[illegible]

$$t = N\mathbf{1}$$
[illegible]

Finally, we see that $t_0 = \boxed{\frac{213}{29} \approx 7.345}$