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~~Settlers of Catan~~ A board game is played on a hexagonal grid of 19 tiles. A 'traveler' token starts on the center tile. Each turn a die is rolled to determine what neighboring tile the traveler moves to (all six directions equally likely). The turn that the traveler leaves the board, the game ends. What is the expected number of turns of the game?

A diagram of a hexagonal lattice structure. The central cell is labeled 0 (red). The first ring of cells (1-6) is blue. The second ring (7-12) is green. The third ring (13-18) is yellow. Green dots are placed on the edges of the lattice, numbered 19 to 36. The dots are arranged in a hexagonal pattern around the central cell, with 19 at the top and 30 at the bottom.

We wish to find the expected value of the number of turns in the game, which we denote  $N$ .

The dice is truly random, so there is no upper bound on  $N$ . We note that this game is really akin to a Markov chain, in that it doesn't matter what the past states are.



[illegible]

$$t = N\mathbf{1}$$
[illegible]

Finally, we see that  $t_0 = \boxed{\frac{213}{29} \approx 7.345}$