

# RAMON GILBERT

DEVELOPER & DESIGNER

[gilabert.design](https://gilabert.design)

[ramon@gilabert.design](mailto:ramon@gilabert.design)

[/ramongilabert](https://ramongilabert)

[/ramongilabert](https://ramongilabert)

[/ramongilabert](https://ramongilabert)

From. Barcelona\_

Born. 071994\_

Languages. English, Catalan, Spanish\_

## EXPERIENCE

### HYPER (OSLO) $\Delta$ 2015 - Present

iOS, Web Developer & Concept Designer.

Bridging development and design with the idea of creating cross platform teams in projects.

### FREELANCER $\Delta$ 2014 - Present

Developer & Designer. Working with multiple clients around the world in UI, UX, prototype & complete end to end projects in web and Cocoa.

### OTHERS $\Delta$ 2012 - 2014

Various roles. Before jumping professionally to more demanding roles, I did small gigs in advertising, branding or simple web development.

## VALUES & SKILL

### SWIFT & OBJECTIVE C

### HTML & CSS

### JAVASCRIPT & NODEJS

### SKETCH

### ILLUSTRATOR

### LEARNING CAPACITY

## EDUCATION

### ELECTRONIC ENGINEER (LLEIDA) $\Delta$ 2012 - 2016

Studying while working full time. Thesis named Lights (GPA 10/10), which was an object of the internet of things with 4 layers of computing.

### MOBILE MAKERS (CHICAGO) $\Delta$ 2014

Learned Objective C and got introduced to different developers in the network of Chicago.

## AWARDS & HONORS

Apple WWDC Scholarship 2015. One of the top 300 developers in the contest.

Thesis with honors. Defined as the jury as one of the most professional thesis in University.

Top 3 students award. GPA 8.5/10 in + Electronic Engineering with the itinerary in Computer Science.

Behind this mask there is more than just flesh.

Beneath this mask there is a dream.