## **URJIT RHYS BANERJEE**

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## **EDUCATION**

Duke University, Durham, NC

May 2023

Declared Major: Bachelor of Science in Computer Science, Minor in Mathematics, Concentration in AI & Machine Learning

GPA: 3.581

## WORK EXPERIENCE

Principal Financial Group, Software Development Intern, Des Moines, IA May 2022 - August 2022

- Built APIs and single-page applications on the web for Principal's Non-Qualified Insurance team.
- Created applications driven by company stakeholders to replace legacy systems within Principal.
- Built web applications in React.js, Angular, and Java and wrote CRUD operations in REST API.

Duke CS+ Decentralized Finance Team, Senior Undergraduate Blockchain Researcher, Durham, NC

June 2021 - August 2021

- Created WaterPark—a decentralized borrowing protocol using new technology on The DFINITY Foundation's Internet Computer using Motoko.
- Integrated the Motoko-based back-end with HTML & CSS and JavaScript to create a presentable demo for WaterPark.

Duke Notify, Developer, Durham, NC

May 2020 - January 2021

- Constructed a backend framework, utilizing Ruby on Rails, to create a centralized real-time communication tool for students at Duke University with an international team.
- Developed functionality for mass communications to be sent via email and SMS with a web app. Software was implemented by Duke University to conduct contact tracing to combat COVID-19 spread during the 2020-2021 and 2021-2022 academic years.

## SKILLS, INTERESTS, RELATED COURSES, ACHIEVEMENTS

- Programming skills:
  - o Proficiency in Python, Java, HTML & CSS, Data Structures and Algorithms
  - o Intermediate in React.js, Angular, JavaScript
  - o familiarity with C, Ruby on Rails, R
- Related Courses:
  - Computer Science: Machine Learning, Artificial Intelligence, Data Structures and Algorithms, Discrete Mathematics for Computer Science, Design and Analysis of Algorithms, Computer Systems, Database Systems
  - Mathematics: Linear Algebra, Multivariable Calculus, Abstract Algebra, Combinatorics, Probability, High Dimensional Analysis
- Interests and Projects: 10+ years of experience in graphic design and animation. Proficient in the Adobe Creative Cloud ecosystem. Wrote, produced, and organized 20+ animated productions for YouTube (https://www.youtube.com/user/Urbfilms). Game Development in the Godot Game Engine using Gdscript (https://riceware.itch.io/).
- Achievements: 1st place in 2022 Principal Employee Code Jam