Android: a full-stack to consume a REST API

Romain Rochegude 2016.09.30

Introduction

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- Well-known concerns:
 - Communicate with remote API
 - Parse content and deal with it
 - Do it asynchronously
 - Notify components of job termination

REST client: Retrofit

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- Well-known, documented, "must-have" Android library
- Write a Java interface to declare API method
- Annotations to describe the HTTP request
 - HTTP method (@GET, @POST, etc.)
 - URL parameter (@Path)
 - query parameter (@Query, @QueryMap)
 - request body (@Body)
 - multipart request body (@Multipart, @Part)
 - form management (@FormUrlEncoded, @Field)
 - headers management (@Headers)

```
public interface GitHubService {
    @GET("/users/{user}/repos")
    Call<List<DTORepo>> listRepos(
        @Path("user") String user);
}
```

Build an implementation at runtime

```
Retrofit retrofit = new
  Retrofit.Builder()
    .baseUrl("https://api.github.com")
    .build();
GitHubService service =
  retrofit.create(GitHubService.class);
```

Simple calls

```
Call<List<DTORepo>> repos =
   service.listRepos("RoRoche");
```

Converters to (de)serialize HTTP bodies

- To add a new HTTP request:
 - declare DTO class(es) with your parsing strategy
 - declare body class (optional)
 - declare the method in Java interface with suitable annotations
- Minimum amount of code to deal with remote API

JSON parser: LoganSquare

JSON parser: LoganSquare

- Faster, according to BlueLine Labs benchmark
- Clear annotations

```
@JsonObject
public class DTORepo {
    @JsonField(name = "id")
    public Integer id;
    @JsonField(name = "name")
    public String name;
```

Available retrofit converter

```
Retrofit retrofit = new
  Retrofit.Builder()
    //...
    .addConverterFactory(
        LoganSquareConverterFactory.create())
    .build();
```

Simple parsing methods

```
// Parse from an InputStream
InputStream is = //...
Image image = LoganSquare.parse(is,
  Image.class);
// Parse from a String
String json = //...
Image image = LoganSquare.parse(json,
  Image.class);
```

Simple serializing methods

```
// Serialize it to an OutputStream
OutputStream os = //...
LoganSquare.serialize(image, os);

// Serialize it to a String
String json =
   LoganSquare.serialize(image);
```

- Small library
- Supports custom types
- Compile-time

Async management: Android Priority Job Queue (Job Manager)

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- Job queue to easily schedule background tasks
- Inspired by a Google I/O 2010 talk on REST client applications
- Easy to declare a new tasks (extends Job) and configure it

```
public class PostTweetJob extends Job {
    public static int PRIORITY = 1;
    private String mText;
    public PostTweetJob(String text) {
        super(new Params(PRIORITY)
            .requireNetwork()
            .persist());
        mText = text:
    //...
```

```
public class PostTweetJob extends Job {
    //...
    Olverride
    public void onAdded() {
    Olverride
    public void onRun() throws Throwable
        webservice.postTweet(mText);
    //...
```

Job manager configuration

```
Configuration configuration =
    new Configuration.Builder(poContext)
        .minConsumerCount(1)
        .maxConsumerCount(3)
        .loadFactor(3) // 3 jobs per
           consumer
        .consumerKeepAlive(120)
        .build();
JobManager jobManager =
    new JobManager(context,
       configuration);
```

Simple way to create and enqueue a task

```
PostTweetJob postTweetJob =
    new PostTweetJob("test");

jobManager
    .addJobInBackground(postTweetJob);
```

Result propagation: EventBus

Result propagation: EventBus

- Based on the publisher/subscriber pattern (loose coupling)
- Communication between application components
- Small library
- Thread delivery
- Convenient Annotation based API

Set-up

Create an event class

```
public class EventQueryDidFinish
```

Register your subscriber. . .

```
eventBus.register(this);
```

• ...and unregister if needed:

```
eventBus.unregister(this);
```

Declare subscribing method

Post event

```
EventQueryDidFinish event = //...
eventBus.post(event);
```

Conclusion

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- Highly based on Java annotations
- Write less code
- Multiple ways to configure it
- Focused on performance and UX consistency