

Redstone Digital Equipment Co. Brewery Street 21-29 4023 Perkele Alphire, Minecraft



Redstone Digital



# MIRAC

The Minecraft Redstone Automatic Computer

## The MIRAC Instruction Set

Version 1.4

#### **Table of Contents**

| The MIRAC Instruction Set    | l |
|------------------------------|---|
| Introduction                 | 1 |
| Instruction Notation         |   |
| Abbreviations                |   |
| The Instruction Set.         |   |
| Section I: Program flow.     |   |
| The MIDAS Assembly Language. |   |

### Introduction

This document describes in detail the instruction set of the MIRAC Minecraft Redstone Automatic Computer as well as syntax and structure of the MIDAS Assembly Language.

#### **Instruction Notation**

Instructions are described as follows:

| 0000000     | 000000000000000000000000000000000000000 | 000000 | 000 | 0000000000 | 000000000 |
|-------------|-----------------------------------------|--------|-----|------------|-----------|
|             |                                         |        |     |            |           |
| Description |                                         |        |     |            |           |



## Abbreviations

The following abbreviations are used:

| Abbreviation | Full Form                       |  |  |
|--------------|---------------------------------|--|--|
|              | Accumulator Register            |  |  |
| 00           | Program Counter Register        |  |  |
| 00           | ALU Operand Register            |  |  |
| 000          | Address Bus Register            |  |  |
| 000          | Data Bus In                     |  |  |
| 0000         | Data Bus Out                    |  |  |
| 0000         | Periphery Address Bus Register  |  |  |
| 0000         | Periphery Data Bus In           |  |  |
| 00000        | Periphery Data Bus Out          |  |  |
| 00           | Stack Pointer                   |  |  |
| 00000000     | General Purpose Registers 0 – 7 |  |  |
| 0            | Zero Flag                       |  |  |
| 0            | Carry Flag                      |  |  |
|              | Overflow Flag                   |  |  |
|              | Negative Flag                   |  |  |
| 000          | Arithmetic Logical Unit         |  |  |

MIRAC Instruction Set Version 1.4 2014-07-21



## Architecture

MIRAC Instruction Set Version 1.4 2014-07-21



## The Instruction Set

## Section I: Program flow

|                                                  | 0000000000000    | 0000000000 | 000 |   |   |  |  |
|--------------------------------------------------|------------------|------------|-----|---|---|--|--|
|                                                  |                  |            |     |   |   |  |  |
| Do nothing and increment PC.                     |                  |            |     |   |   |  |  |
|                                                  |                  | 1          |     | 1 | T |  |  |
| 0000                                             | 0000000000000000 | 0000000000 |     |   |   |  |  |
| 00000                                            |                  |            |     |   |   |  |  |
| Jump to memory location specified in Accumulator |                  |            |     |   |   |  |  |



# The MIDAS Assembly Language