HeadBall::TimeManager

- _clock
- T
- tempTime
- ss
- t
- vt
- s
- m

+ TimeManager()
+ ~TimeManager()
+ processTime()
+ displayTimer()
+ getTime()
+ resetTimer()
+ pause()
+ resume()
+ setTime()
+ zero()

+time

HeadBall::ScoreTimeData

+ p1Score
+ p2Score