Eldlich the Golden Lord — LIGHT

Level 10

[Zombie / Effect]

You can send this card and 1 Spell/Trap from your hand to the GY, then target 1 card on the field; send it to the GY. If this card is in your GY: You can send 1 Spell/Trap you control to the GY; add this card to your hand, then you can Special Summon 1 Zombie monster from your hand, and if you do, until the end of your opponent's turn, it gains 1000 ATK/DEF and cannot be destroyed by card effects. You can only use each effect of "Eldlich the Golden Lord" once per turn.

ATK/2500 DEF/2800

95440946 — ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

D/D/D Destiny King Zero Laplace — DARK

Level 8

[Fiend / Pendulum / Effect]

Pendulum Scale 1 / 1

During your Main Phase: You can add 1 face-up "D/D/D" Pendulum Monster from your Extra Deck to your hand, except "D/D/D Destiny King Zero Laplace". You can only use this effect of "D/D/D Destiny King Zero Laplace" once per turn.

You can Special Summon this card (from your hand) by Tributing 1 "D/D/D" monster. Before damage calculation, if this card battles an opponent's monster: You can activate this effect; this card's ATK becomes double that opponent's monster's original ATK until the end of the Damage Step. If this card attacks a Defense Position monster, inflict piercing battle damage. The first time this card would be destroyed by battle each turn, it is not destroyed, also you take no battle damage from that battle.

YA03-EN001 — ATK/ ? DEF/ 0

21686473 — ©1996 KAZUKI TAKAHASHI

Darkest Diabolos, Lord of the Lair — DARK

Level 8

[Dragon / Effect]

Your opponent cannot Tribute this face-up card on the field, and cannot target it with card effects. You can only use each of these effects of "Darkest Diabolos, Lord of the Lair" once per turn.
● If a DARK monster you control is Tributed (except during the Damage Step): You can Special Summon this card from your GY (if it was there when you Tributed) or hand (even if not).
● You can Tribute 1 DARK monster; your opponent places 1 card from their hand on either the top or bottom of the Deck.

ATK/3000 DEF/2000

50383626 — ©1996 KAZUKI TAKAHASHI

Kozmo Dark Destroyer — DARK

Level 8

[Machine / Effect]

If this card is Normal or Special Summoned: You can target 1 monster on the field; destroy it. Your opponent cannot target this card with card effects. If this card is destroyed by battle or card effect and sent to the GY: You can banish this card from your GY; Special Summon 1 Level 7 or lower "Kozmo" monster from your Deck.

ATK/3000 DEF/1800

55885348 — ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

World Legacy - "World Shield" — DARK

Level 8

[Machine / Effect]

Unaffected by activated effects from any monster Special Summoned from the Extra Deck. Your opponent cannot target your "World Legacy" cards in this card's column with card effects, also they cannot be destroyed by your opponent's card effects. During the Standby Phase, if this card is in your GY: You can pay 1000 LP; Special Summon this card, then your opponent can Special Summon 1 monster from their hand or GY. You can only use this effect of "World Legacy - "World Shield"" once per turn.

ATK/ 0 DEF/3000

55787576 — ©1996 KAZUKI TAKAHASHI

Fairy Tail - Rochka — LIGHT

Level 4

[Spellcaster / Effect]

When this card is Normal Summoned: You can make your opponent gain 500 LP, then your opponent looks at the top 3 cards in your Deck, and chooses 1 of them for you to add to your hand, also shuffle the rest back into the Deck. You can only use this effect of "Fairy Tail - Rochka" once per turn. Once per battle, if this card battles, before damage calculation: You can send this card to the GY.

ATK/1850 DEF/1000

65953423 — ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Juragedo — DARK

Level 4

[Fiend / Effect]

During the Battle Step (Quick Effect): You can Special Summon this card from your hand, and if you do, gain 1000 LP. You can only use this effect of "Juragedo" once per turn. (Quick Effect): You can Tribute this card, then target 1 face-up monster you control; it gains 1000 ATK until the end of the next turn.

ATK/1700 DEF/1300

59546797 — ©1996 KAZUKI TAKAHASHI

Hardened Armed Dragon — EARTH

Level 4

[Dragon / Effect]

(This card is not treated as an "Armed Dragon" card.)
You can Special Summon this card (from your hand) by sending 1 Level 8 or higher monster from your hand to the GY. If you Tribute this card for the Tribute Summon of a Level 7 or higher monster, that monster cannot be destroyed by card effects.

ATK/1500 DEF/ 800

68473226 — ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

BM-4 Blast Spider — DARK

Level 4

[Machine / Effect]

Once per turn: You can target 1 DARK Machine monster you control and 1 face-up card your opponent controls; destroy them. If a monster you control that was originally a DARK Machine destroys an opponent's monster(s) by battle or card effect and sends it to the GY: You can inflict damage to your opponent equal to half the original ATK of 1 of those monster(s) destroyed and sent to the GY. You can only use this effect of "BM-4 Blast Spider" once per turn.

ATK/1400 DEF/2200

40634253 — ©1996 KAZUKI TAKAHASHI

SHINING PIECEPHILIA
光

[ROCK / EFFECT]
Cannot be destroyed by battle. At the end of the Damage Step, if this card battled an opponent's monster: You can place 1 Piece Counter on this card (max. 4), then you can apply the following effect, based on the number of Piece Counters on it.
● 1: Place 1 monster from your Deck on top of your Deck.
● 2: Draw 1 card.
● 3: Add 1 monster from your Deck to your hand.
● 4: Add 1 card from your Deck to your hand.

ATK/ 700 DEF/2000
49776811   ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

ELECTROMAGNETIC TURTLE
光

[MACHINE / EFFECT]
During your opponent's Battle Phase (Quick Effect): You can banish this card from your GY; end the Battle Phase. You can only use this effect of "Electromagnetic Turtle" once per Duel.

ATK/ 0 DEF/1800
YGLD-ENA00
34710660   ©1996 KAZUKI TAKAHASHI

MATHEMATICIAN
EARTH 地

[SPELLCASTER / EFFECT]
When this card is Normal Summoned: You can send 1 Level 4 or lower monster from your Deck to the GY. When this card is destroyed by battle and sent to the GY: You can draw 1 card.

ATK/1500 DEF/ 500
DRLG-EN023
41386308   ©1996 KAZUKI TAKAHASHI

PEROPERO CERPERUS
EARTH 地

[BEAST / EFFECT]
If you take damage by battle or an opponent's card effect while this card is in the GY: You can banish this card from the GY, then target 1 card on the field; destroy it.

ATK/ 0 DEF/1800
PGL2-EN008
69764158   ©1996 KAZUKI TAKAHASHI

MAGICAL BROKER
闇

[SPELLCASTER / EFFECT]
While you control a Continuous Spell/Trap, this card cannot be destroyed by battle or card effects. During your opponent's turn (Quick Effect): You can send 1 face-up Continuous Spell/Trap you control to the GY; draw 1 card. You can only use this effect of "Magical Broker" once per turn.

ATK/1500 DEF/ 200
72171665   ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

LEAFPLACE PLAICE
DARK 闇

[PSYCHIC / EFFECT]
Gains 200 ATK/DEF for each card in your opponent's GY. During your Standby Phase, if this card is in your hand or GY and your opponent has more cards in their GY than you: You can Special Summon this card. You can only use this effect of "Leafplace Plaice" once per turn.

ATK/ ? DEF/ ?
S0599453   ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

VIJAM THE CUBIC SEED
DARK 闇

[FIEND / EFFECT]
Cannot be destroyed by battle. At the end of the Damage Step, if this card battled an opponent's monster: You can place this card face-up in your Spell & Trap Zone as a Continuous Spell Card, and if you do, place 1 Cubic Counter on that opponent's monster. (Monsters with a Cubic Counter cannot attack, also negate their effects.) If this card is treated as a Continuous Spell Card by this effect, during your Main Phase: You can Special Summon this card from your Spell & Trap Zone.

ATK/ 0 DEF/ 0
MVP1-EN032
15610297   ©1996 KAZUKI TAKAHASHI

BATTLE FADER
DARK 闇

[FIEND / EFFECT]
When an opponent's monster declares a direct attack: You can Special Summon this card from your hand, then end the Battle Phase. If Summoned this way, banish it when it leaves the field.

ATK/ 0 DEF/ 0
ABPF-EN006
19665973   ©1996 KAZUKI TAKAHASHI

ABOMINABLE UNCHAINED SOUL
DARK 闇

[FIEND / EFFECT]
You can only Special Summon "Abominable Unchained Soul(s)" once per turn. If a card(s) you control is destroyed by battle or card effect: You can Special Summon this card from your hand. If this card is Special Summoned: You can discard 1 card; destroy 1 card on the field. Once per turn, during the End Phase, if this card is in the GY because it was destroyed on the field and sent there this turn: You can Special Summon this card, but place it on the bottom of the Deck when it leaves the field.

ATK/3000 DEF/1500
01966438   ©1996 KAZUKI TAKAHASHI

SCAPEGHOST

[Zombie / Flip / Tuner / Effect]
FLIP: You can Special Summon any number of "Black Sheep Tokens" (Zombie/DARK/Level 1/ATK 0/DEF 0).

ATK/ 0 DEF/ 0

SHVI-ENSE4
67284107   ©1996 KAZUKI TAKAHASHI

AHRIMA, THE WICKED WARDEN

[Fiend / Effect]
You can discard this card; add 1 "Lair of Darkness" from your Deck to your hand. You can Tribute 1 DARK monster; draw 1 card, or, if you Tributed a DARK monster other than this card to activate this effect, you can add 1 DARK monster with 2000 or more DEF from your Deck to your hand, instead. You can only use this effect of "Ahrima, the Wicked Warden" once per turn.

ATK/1700 DEF/ 0

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RAIGEKI

[Spell Card]

Destroy all monsters your opponent controls.

LOB-053
12580477   ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

HARPIE'S FEATHER DUSTER

[Spell Card]

Destroy all Spells and Traps your opponent controls.

SDD-003
18144507   ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

STAND-OFF

[Spell Card]

Target 1 face-up Attack Position Effect Monster on each side of the field; if both monsters are still face-up on the field, negate their effects, then if both their effects were negated by this effect, as long as those monsters are in face-up Attack Position, they cannot be destroyed by battle, are unaffected by other card effects, also they cannot attack or change their battle positions.

LVAL-EN069
65384188   ©1996 KAZUKI TAKAHASHI

SWORDS OF REVEALING LIGHT

[Spell Card]

After this card's activation, it remains on the field, but you must destroy it during the End Phase of your opponent's 3rd turn. When this card is activated: If your opponent controls a face-down monster, flip all monsters they control face-up. While this card is face-up on the field, your opponent's monsters cannot declare an attack.

LOB-101
72302403   ©1996 KAZUKI TAKAHASHI

FOOLISH BURIAL

[Spell Card]

Send 1 monster from your Deck to the GY.

SDRL-EN020
81439173   ©1996 KAZUKI TAKAHASHI

MONSTER REBORN

[Spell Card]

Target 1 monster in either GY; Special Summon it.

LOB-118
83764719   ©1996 KAZUKI TAKAHASHI

LEGACY OF THE DUELIST

[Spell Card]

When your monster declares an attack: You can target 1 Spell/Trap Card your opponent controls; negate the attack, and if you do, destroy that card. Each player can only Set 1 Spell/Trap Card from their hand per turn. Monsters cannot attack the turn they were Special Summoned from the Extra Deck. During your Draw Phase, before your draw: You can give up your normal draw this turn, and if you do, add 1 monster from your Graveyard to your hand.

DUSA-EN024
88851326   ©1996 KAZUKI TAKAHASHI

The Seal of Orichalcos
[SPELL CARD]

All monsters you control gain 500 ATK. Once per turn, this card cannot be destroyed by card effects. While you control 2 or more face-up Attack Position monsters, your opponent cannot target your monster(s) with the lowest ATK for an attack. If this card is activated: Destroy all Special Summoned monsters you control (if any). You cannot Special Summon monsters from the Extra Deck. You can only activate "The Seal of Orichalcos" once per Duel.
- The above text is unofficial and describes the card's functionality in the OCG.

LC03-EN001
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Trickstar Festival
[SPELL CARD]

Special Summon 2 "Trickstar Tokens" (Fairy/LIGHT/Level 1/ATK 0/DEF 0). If a "Trickstar" monster(s) you control that was Special Summoned from the Extra Deck would be destroyed by battle or card effect, you can banish this card from your GY instead. You cannot Normal or Special Summon monsters the turn you activate this card, except "Trickstar" monsters. You can only activate 1 "Trickstar Festival" per turn.

62481203 ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Floowandereeze and the Unexplored Winds
[SPELL CARD]

You can conduct Tribute Summons that require 2 Tributes by sending 1 monster you control and 1 card your opponent controls to the GY instead of Tributing (it is still treated as a Tribute Summon). During your Main Phase: You can reveal up to 2 Winged Beast monsters in your hand and place them on the bottom of your Deck in any order, then draw the same number of cards. You can only use this effect of "Floowandereeze and the Unexplored Winds" once per turn.

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Storming Mirror Force
[TRAP CARD]

When an opponent's monster declares an attack: Return all your opponent's Attack Position monsters to the hand.

CORE-EN076
05650082 ©1996 KAZUKI TAKAHASHI

Torrential Tribute
[TRAP CARD]

When a monster(s) is Summoned: Destroy all monsters on the field.

LON-025
53582587 ©1996 KAZUKI TAKAHASHI

Wall of Disruption
[TRAP CARD]

When an opponent's monster declares an attack: All Attack Position monsters your opponent controls lose 800 ATK for each monster they control.

SECE-EN068
58169731 ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Titanocider
[TRAP CARD]

Target 1 face-up monster your opponent controls that was Special Summoned from the Extra Deck; change its ATK to 0, and if you do, negate its effects. If your opponent Special Summons a monster(s) from the Extra Deck while this card is in your GY, except the turn this card was sent to the GY: You can Set this card. You can only use each effect of "Titanocider" once per turn.

67037924 ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Dark Sacrifice
[TRAP CARD]

When your opponent activates a card or effect that would destroy a card(s) on the field: Negate the effect, then send 1 Level 3 or lower DARK monster from your Deck to your GY.

76045757 ©1996 KAZUKI TAKAHASHI

There Can Be Only One
[TRAP CARD]

Each player can only control 1 monster of each Type. If a player controls 2 or more monsters of the same Type, they must send some to the GY so they control no more than 1 monster of that Type.

24207889 ©1996 KAZUKI TAKAHASHI

SOLEMN STRIKE

[TRAP CARD]

BOSH-EN079

When a monster(s) would be Special Summoned, OR a monster effect is activated: Pay 1500 LP; negate the Summon or activation, and if you do, destroy that card.
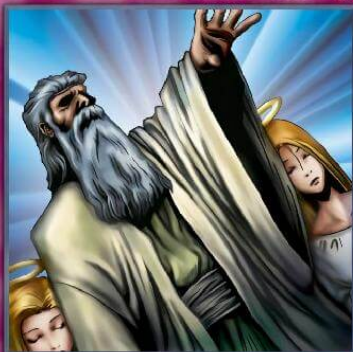
40605147 ©1996 KAZUKI TAKAHASHI

SOLEMN JUDGMENT

[TRAP CARD]

MRD-127

When a monster(s) would be Summoned, OR a Spell/Trap Card is activated: Pay half your LP; negate the Summon or activation, and if you do, destroy that card.

41420027 ©1996 KAZUKI TAKAHASHI

ERADICATOR EPIDEMIC VIRUS

[TRAP CARD]

FOTB-EN068

Tribute 1 DARK monster with 2500 or more ATK, and declare 1 type of card (Spell or Trap); look at your opponent's hand, all Spells/Traps they control, and all cards they draw until the end of their 3rd turn after this card's activation, and destroy all cards of that declared type.

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DRACO-UTOPIAN AURA

[TRAP CARD]

When your opponent activates a monster effect on the field: Negate the activation, and if you do, destroy that card, then, you can apply the following effect.
● Banish 1 monster from your hand, and if you do, Special Summon the monster that was destroyed and sent to the GY by this effect to your field, but negate its effects.
You can only activate 1 "Draco-Utopian Aura" per turn.

09070454 ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

TRICKSTAR BELLA MADONNA

[Fairy / Link / Effect]

2+ "Trickstar" monsters
While this Link Summoned card points to no monsters, it is unaffected by other cards' activated effects. If this card points to no monsters: You can inflict 200 damage to your opponent for each "Trickstar" monster in your GY with a different name. You can only use this effect of "Trickstar Bella Madonna" once per turn.

ATK/2800 LINK-4

41302052 ©1996 KAZUKI TAKAHASHI

TRICKSTAR HOLLY ANGEL

[Fairy / Link / Effect]

2 "Trickstar" monsters
Each time a "Trickstar" monster(s) is Normal or Special Summoned to a zone(s) this card points to, inflict 200 damage to your opponent. "Trickstar" monsters this card points to cannot be destroyed by battle or card effects. If your opponent takes damage by a "Trickstar" monster's effect: This card gains ATK equal to the damage they took, until the end of this turn.

ATK/2000 LINK-2

32448765 ©1996 KAZUKI TAKAHASHI

TRICKSTAR CRIMSON HEART

[Fairy / Link / Effect]

2 "Trickstar" monsters
Each time a "Trickstar" monster(s) is Normal or Special Summoned to a zone(s) this card points to, gain 200 LP. You can discard 1 "Trickstar" card; both players draw 1 card, but if your LP was at least 2000 higher than your opponent's when this effect was activated, you draw 2 cards instead. You can only use this effect of "Trickstar Crimson Heart" once per turn.

ATK/2000 LINK-2

51011872 ©1996 KAZUKI TAKAHASHI

TRICKSTAR BLACK CATBAT

[Fairy / Link / Effect]

2 "Trickstar" monsters
Each time a monster(s) this card points to is destroyed by battle or card effect and sent to the GY, inflict 200 damage to your opponent. Each time your opponent takes damage by a "Trickstar" monster's effect: Face-up monsters they control lose 200 ATK for each monster this card points to, until the end of this turn.

ATK/2000 LINK-2

94626871 ©1996 KAZUKI TAKAHASHI

ENCODE TALKER

[Cyberse / Link / Effect]

2+ Cyberse monsters
Once per turn, before damage calculation, if your monster this card points to battles an opponent's monster with higher ATK than it: You can make that monster unable to be destroyed by that battle, also you take no battle damage from that battle. After that damage calculation, have this card or 1 monster it points to gain ATK equal to the ATK of that battled opponent's monster, until the end of this turn.

ATK/2300 LINK-3

06622715 ©1996 KAZUKI TAKAHASHI

World Gears of Theurlogical Demiurgy — DARK

[Cyberse / Link / Effect]

3 Level 5 or higher monsters
Cannot be used as Link Material. This Link Summoned card is unaffected by other monsters' effects. You can only use each of the following effects of "World Gears of Theurlogical Demiurgy" once per turn.
● During your Main Phase, if you control this card that was Link Summoned using 3 monsters that had 3 different Types and Attributes on the field: You can destroy all other cards on the field.
● If your opponent Special Summons a monster(s) from the Extra Deck (except during the Damage Step): You can Special Summon 1 "World Legacy" monster from your Deck.

ATK/3500 LINK-3

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Gizmek Okami, the Dreaded Deluge Dragon — WATER

[Machine / Effect]

You can pay 1500 LP; destroy all monsters on the field that were Special Summoned from the Extra Deck, also you can only attack with 1 monster this turn. You can only use each of the following effects of "Gizmek Okami, the Dreaded Deluge Dragon" once per turn. If 2 or more monsters Special Summoned from the Extra Deck are on the field: You can Special Summon this card from your hand. If this card in your possession is sent to your GY by your opponent: You can banish 1 monster from your opponent's GY, then gain LP equal to its ATK.
● The above text is unofficial and describes the card's functionality in the OCG.

ATK/2950 DEF/2950

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Sandaion, the Timelord — LIGHT

[Fairy / Effect]

Cannot be Special Summoned from the Deck. You can only control 1 "Sandaion, the Timelord". If only your opponent controls a monster, you can Normal Summon this card without Tributing. Cannot be destroyed by battle or card effects. Neither player takes battle damage from attacks involving this card. At the end of the Battle Phase, if this card battled: Inflict 2000 damage to your opponent. Once per turn, during your Standby Phase: Shuffle this card into the Deck.

ATK/4000 DEF/4000

33015627   ©1996 KAZUKI TAKAHASHI

Witchcrafter Madame Verre — LIGHT

[Spellcaster / Effect]

During damage calculation, if your Spellcaster monster battles an opponent's monster (Quick Effect): You can reveal any number of Spells with different names in your hand, and if you do, your battling monster gains 1000 ATK/DEF for each card revealed, until the end of this turn. (Quick Effect): You can discard 1 Spell; negate the effects of all face-up monsters your opponent currently controls, until the end of this turn. You can only use each effect of "Witchcrafter Madame Verre" once per turn.

ATK/1000 DEF/2800

21522601   ©1996 KAZUKI TAKAHASHI

Floowandereeze & Snowl — WATER

[Winged Beast / Effect]

Once per turn, while you control this Tribute Summoned card: You can conduct up to 3 Normal Summons/Sets this turn, not just 1. While this Tribute Summoned card is in the Monster Zone, if your monster attacks a Defense Position monster, inflict piercing battle damage to your opponent. Once per opponent's turn (Quick Effect): You can banish 1 card from your hand; change all Special Summoned monsters your opponent controls to face-down Defense Position.

ATK/2900 DEF/ 800

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Odd-Eyes Advance Dragon — DARK

[Dragon / Effect]

You can Tribute Summon this card by Tributing 1 Level 5 or higher monster. If this card is Tribute Summoned: You can destroy 1 monster your opponent controls, and if you do, inflict damage to your opponent equal to that monster's original ATK. When this card destroys a monster by battle: You can Special Summon 1 Level 5 or higher monster from your hand or GY in Defense Position, except "Odd-Eyes Advance Dragon". You can only use this effect of "Odd-Eyes Advance Dragon" once per turn.

ATK/3000 DEF/2500

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Trickstar Light Stage

[Spell Card]

When this card is activated: You can add 1 "Trickstar" monster from your Deck to your hand. Once per turn: You can target 1 Set card in your opponent's Spell & Trap Zone; while this card is in the Field Zone, that Set card cannot be activated until the End Phase, and your opponent must activate it during the End Phase or else send it to the GY. Each time a "Trickstar" monster you control inflicts battle or effect damage to your opponent, inflict 200 damage to them.

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Dragonoid Generator

[Spell Card]

Activate this card by paying 1000 LP. During your Main Phase: You can Special Summon 1 "Dragonoid Token" (Machine/EARTH/Level 1/ATK 300/DEF 300) in Attack Position. You cannot Special Summon monsters from the Extra Deck for the rest of this turn, also during the End Phase your opponent Special Summons 1 "Dragonoid Token" to their field in Attack Position (even if this card leaves the field). You can use this effect of "Dragonoid Generator" up to twice per turn.

28053763   ©1996 KAZUKI TAKAHASHI

Dark Ruler No More

[Spell Card]

Negate the effects of all face-up monsters your opponent currently controls, until the end of this turn, also, for the rest of this turn after this card resolves, your opponent takes no damage. Neither player can activate monster effects in response to this card's activation.

54693926   ©1996 KAZUKI TAKAHASHI

HIDDEN FANGS OF REVENGE

[SPELL CARD]

Neither player can activate cards or effects in response to this card's activation. When a monster declares an attack: Destroy 2 Set cards you control, and if you do, negate that attack, then, if any Monster Cards were destroyed by this effect and sent to the GY, choose 1 and destroy as many monsters your opponent controls as possible with ATK less than or equal to that monster's DEF, then it becomes the End Phase. You can only activate 1 "Hidden Fangs of Revenge" per turn.

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GUARDED TREASURE

[SPELL CARD]

Activate this card by discarding 5 cards; draw 2 cards. While this card is on the field, draw 2 cards instead of 1 for your normal draw during your Draw Phase.

DRLG-EN013

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FULL FORCE VIRUS

[TRAP CARD]

Tribute 1 DARK monster with 2000 or more DEF; look at your opponent's hand, all monsters they control, and all cards they draw until the end of their 3rd turn after this card's activation, and destroy all those monsters with 1500 or less DEF.

RATE-EN078

04931121   ©1996 KAZUKI TAKAHASHI

ICE DRAGON'S PRISON

[TRAP CARD]

Target 1 monster in your opponent's GY; Special Summon it to your field, but its effects are negated, then, you can banish 1 monster from both players' fields that have the same Type as each other. You can only activate 1 "Ice Dragon's Prison" per turn.

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SKILL PRISONER

[TRAP CARD]

Target 1 card you control; this turn, when any monster effect resolves that targeted that card at activation, negate that effect. During either player's turn, except the turn this card was sent to the Graveyard: You can banish this card from your Graveyard, then target 1 card you control; this turn, when any monster effect resolves that targeted that card at activation, negate that effect.

LVAL-EN078

63227401   ©1996 KAZUKI TAKAHASHI

WITCH'S STRIKE

[TRAP CARD]

If your opponent negates the Normal or Special Summon of a monster(s), or the activation of a card or effect: Destroy all cards your opponent controls and in their hand.

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THE MONARCHS AWAKEN

[TRAP CARD]

If you have no cards in your Extra Deck: Target 1 face-up Tribute Summoned monster you control; its effects are negated, also it is unaffected by the effects of cards other than this card.

LVAL-EN077

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