

SOFE 3950U / CSCI 3020U: Operating Systems

Lab #4: Host Dispatcher Shell Project

Objectives

- Learn the fundamentals of signals and data structures in C
- Gain experience writing multiprocessor code and data structures
- Create a process scheduler in C

Important Notes

- Work in groups of four students
- All reports must be submitted as a PDF on blackboard, if source code is included submit everything as an archive (e.g. zip, tar.gz)
- Save the submission as <lab_number>_<first student's id> (e.g. lab2 100123456.pdf)
- If you cannot submit the document on blackboard then please contact the TA with your submission at somayyeh.aghababaei@uoit.net

Lab Details

Notice

It is recommended for this lab activity and others that you save/bookmark the following resources as they are very useful for C programming.

- http://en.cppreference.com/w/c
- http://www.cplusplus.com/reference/clibrary/
- http://users.ece.utexas.edu/~adnan/c-refcard.pdf
- http://gribblelab.org/CBootcamp

The following resources are helpful as you will need to use signals and data structures to complete the task.

- <a href="http://www.gnu.org/software/libc/manual/html_node/Standard-Signals.html#Standard-Signals
- http://www.gnu.org/software/libc/manual/html_node/Signaling-Another-Process.ht
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- http://www.gnu.org/software/libc/manual/html_node/Process-Completion.html#Process-Completion
- http://www.gnu.org/software/libc/manual/html_node/Signaling-Another-Process.html
- http://www.learn-c.org/en/Linked lists

For the lab activity you must have the program **process** in the same location as your **hostd** executable, compile the included source file **sigtrap.c** using the provided **Makefile**, if you are having issues replace **CC** = **clang** with **CC** = **gcc** in the makefile.

make process

Lab Activity

1. For the purpose of this lab, either create a new repository on GitHub for this lab, or create a folder in your existing GitHub repository that you created in the previous lab.

- 2. Download the source code and makefile and use git to add the contents and push it to your GitHub repository.
- 3. Before writing any of the source code for your project, review the entire host dispatcher shell project description and ensure that you understand what is required.
- 4. Next, work in groups to begin writing the design document for the project, describing the memory allocation algorithms, data structures, functions, and overall structure of your program (project requirements 1. a d)
- 5. Finally, work on implementing the host dispatcher shell project.

Clarifications

- 1. The lab consists of completing and submitting the **entire** host dispatcher shell project, ensure that you meet all of the project requirements.
- 2. You do **NOT** need to modify the **sigtrap.c** source code, simply compile it to make the process binary, which is executed by your dispatcher shell.
- 3. There are **four** process queues: **real time queue**, and **priority 1 3 queues**, for each queue you will need to create a linked list, with the **push()** and **pop()** operations to add and remove items from the queue.
- 4. Queue clarifications:
 - For processes in the **real time** queue, they are executed immediately until their runtime is completed. They are processed on a first-come-first-served basis.
 - For priority 1 2 queues, after a process has been run for 1 second it is removed from the queue and added to the next lower priority queue.
 - For the priority 3 queue once processes are added to it, they are run for 1 second then added back to the priority 3 queue.
 - Once a process has been executed for its runtime it is not added back to the queue, since the process has completed its execution.
- 5. For the resource constraints, your program has the following resources: **2** printers, **1** scanner, **1** modem, **2** CD drives, and **1024** MB of memory.

- The printer, scanner, modem, and CD drives can be stored in a single structure called **resources**, when you make the structure initialize as **res_avail** and initialize the members to those values
- For the 1024 MB of memory you can make it an array called memory (initialized to 0) that is a member of the resources structure, you can use a #define MEMORY 1024, to define the amount of memory available
- Your processes can use a similar structure to define the resources they require.
- 6. For allocation the memory for processes, it is recommended you use **First Fit**, whereby you allocate the first contiguous section of memory that is free in your **memory** array.
 - A value of **0** in the array indicates the memory is free
 - Once you find a free section, iterate through the following N MB of values, if they are all 0, then set them all as 1 to indicate the memory is being used
 - Your function should return the starting index that the memory was allocated at, so that you can free it after the process is terminated
 - ALWAYS leave the last 64 values in the array free for real time processes to use.
- 7. Ensure that after each process is terminated you **free up** the resources it used, including the memory that was allocated for that process so that these resources are available for the next process.
- 8. Each time your run the **process** binary, use the **fork()** and **exec()** functions, the **PID** returned by **fork()** can be used to send signals to **process** using the **kill()** function.
- 9. The only signals you need to use are: **SIGINT**, **SIGTSTP**, **SIGCONT**
- 10. After killing a process you **must** use the **waitpid()** function to ensure that another process is not started until that process has terminated.
- 11. The makefile provided and source code templates include **queue.h** and **queue.c** source files, use these to implement your linked-list (queue) data structures and all associated functions.

Deliverables

Notice

Please complete the deliverables and include your design document, all source files, and the makefile.

- 1. All sources files, all of the **Project Requirements** described in the host dispatcher shell project document must be met. Your lab report must include a design document as described in **Project Requirements 1. a d**.
- 2. A makefile is included so that the source code can be compiled, if your makefile does not work then marks will be deducted.
- 3. Your host dispatcher shell must be able to parse a comma-separated file called dispatchlist containing the processes and resources required, as described in the included host dispatcher shell project document. Your submission will be evaluated by running it with a dispatchlist file containing a comma-space delimited list such as the example below.

4. In order to ensure that your submission works correctly, test and evaluate it using the **dispatchlist** file provided.