

get_joystick_cord



```
graph LR; A[get_joystick_cord] --> B[joystickGetAnalog]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box has a light gray fill and a black border, containing the text 'get_joystick_cord'. The right box has a white fill and a black border, containing the text 'joystickGetAnalog'. A dark blue arrow points from the right side of the left box to the left side of the right box.

joystickGetAnalog