

HARMcksL: ARM HAL toolbox (yet STM32 oriented)

1.2

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## 1 Weak Functions List

Member [SERIAL\\_DBG\\_Message\\_Handler](#) (`const char *msg, uint8_t len`)

This function is implemented as weak to be implemented in projects (weak one only prints & flushes the buffer)

## 2 Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">DateTime</a>		
Basic Date & Time struct		<a href="#">3</a>
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## 3 File Index

### 3.1 File List

Here is a list of all files with brief descriptions:

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## 4 Class Documentation

### 4.1 DateTime Struct Reference

Basic Date & Time struct.

```
#include <time_utils.h>
```

#### Public Attributes

- uint16\_t [Year](#)  
*Year.*
- uint8\_t [Month](#)  
*Month.*
- uint8\_t [Day](#)  
*Day.*
- uint8\_t [Weekday](#)  
*Weekday.*
- uint8\_t [Hours](#)  
*Hours.*
- uint8\_t [Minutes](#)  
*Minutes.*
- uint8\_t [Seconds](#)  
*Seconds.*

#### 4.1.1 Detailed Description

Basic Date & Time struct.

## 4.1.2 Member Data Documentation

### 4.1.2.1 Day

`uint8_t DateTime::Day`

Day.

### 4.1.2.2 Hours

`uint8_t DateTime::Hours`

Hours.

### 4.1.2.3 Minutes

`uint8_t DateTime::Minutes`

Minutes.

### 4.1.2.4 Month

`uint8_t DateTime::Month`

Month.

### 4.1.2.5 Seconds

`uint8_t DateTime::Seconds`

Seconds.

### 4.1.2.6 Weekday

`uint8_t DateTime::Weekday`

Weekday.

## 4.1.2.7 Year

```
uint16_t DateTime::Year
```

Year.

The documentation for this struct was generated from the following file:

- [time\\_utils.h](#)

## 4.2 GPIO\_in Struct Reference

GPIO input structure.

```
#include <GPIO_ex.h>
```

## Public Attributes

- bool [in](#)  
*Input value.*
- eEdge [edge](#)  
*Input edge.*
- bool [mem](#)  
*Memo value.*
- bool [done](#)  
*State change done.*
- uint32\_t [hln](#)  
*Filter time.*
- struct {  
    GPIO\_TypeDef \* [GPIOx](#)  
        *HAL GPIO instance.*  
    uint16\_t [GPIO\\_Pin](#)  
        *HAL GPIO pin.*  
    uint16\_t [filt](#)  
        *Filter time (ms)*  
} [cfg](#)

## 4.2.1 Detailed Description

GPIO input structure.

## 4.2.2 Member Data Documentation

#### 4.2.2.1 cfg

```
struct { ... } GPIO_in::cfg
```

#### 4.2.2.2 done

```
bool GPIO_in::done
```

State change done.

#### 4.2.2.3 edge

```
eEdge GPIO_in::edge
```

Input edge.

#### 4.2.2.4 filt

```
uint16_t GPIO_in::filt
```

Filter time (ms)

#### 4.2.2.5 GPIO\_Pin

```
uint16_t GPIO_in::GPIO_Pin
```

HAL GPIO pin.

#### 4.2.2.6 GPIOx

```
GPIO_TypeDef* GPIO_in::GPIOx
```

HAL GPIO instance.

#### 4.2.2.7 hIn

```
uint32_t GPIO_in::hIn
```

Filter time.



## 4.2.2.8 in

```
bool GPIO_in::in
```

Input value.

## 4.2.2.9 mem

```
bool GPIO_in::mem
```

Memo value.

The documentation for this struct was generated from the following file:

- [GPIO\\_ex.h](#)

## 4.3 logicPWM Struct Reference

Software PWM on GPIO struct.

```
#include <PWM.h>
```

## Public Attributes

- uint16\_t [cntr](#)  
*Counter.*
- uint16\_t [duty](#)  
*Current Duty cycle.*
- struct {
 TIM\_HandleTypeDef \* [pTim](#)  
*Timer instance (for reference)*
 GPIO\_TypeDef \* [GPIOx](#)  
*Port of emulated PWM pin.*
 uint16\_t [GPIO\\_Pin](#)  
*Pin mask on port.*
 uint16\_t [tim\\_freq](#)  
*Timer frequency (for reference)*
 uint16\_t [duty](#)  
*Duty Cycle (effective when new period starts)*
 uint16\_t [per](#)  
*Overflow threshold (emulated PWM period)*
 bool [polarity](#)  
*Output polarity.*
 } [cfg](#)

## 4.3.1 Detailed Description

Software PWM on GPIO struct.

### 4.3.2 Member Data Documentation

#### 4.3.2.1 cfg

```
struct { ... } logicPWM::cfg
```

#### 4.3.2.2 cntr

```
uint16_t logicPWM::cntr
```

Counter.

#### 4.3.2.3 duty

```
uint16_t logicPWM::duty
```

Current Duty cycle.

Duty Cycle (effective when new period starts)

#### 4.3.2.4 GPIO\_Pin

```
uint16_t logicPWM::GPIO_Pin
```

Pin mask on port.

#### 4.3.2.5 GPIOx

```
GPIO_TypeDef* logicPWM::GPIOx
```

Port of emulated PWM pin.

#### 4.3.2.6 per

```
uint16_t logicPWM::per
```

Overflow threshold (emulated PWM period)

#### 4.3.2.7 polarity

```
bool logicPWM::polarity
```

Output polarity.

#### 4.3.2.8 pTim

```
TIM_HandleTypeDef* logicPWM::pTim
```

Timer instance (for reference)

#### 4.3.2.9 tim\_freq

```
uint16_t logicPWM::tim_freq
```

Timer frequency (for reference)

The documentation for this struct was generated from the following file:

- [PWM.h](#)

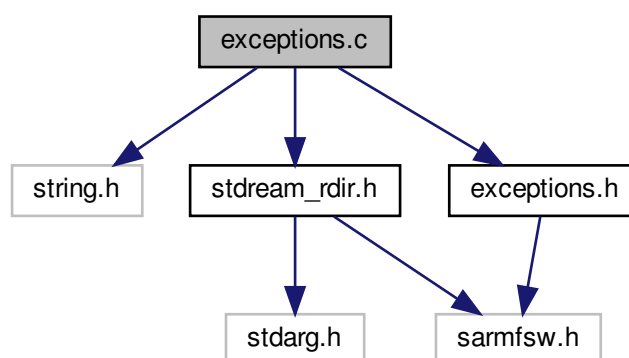
## 5 File Documentation

### 5.1 exceptions.c File Reference

Debug tool helpers functions.

```
#include <string.h>
#include "stdream_rdir.h"
#include "exceptions.h"
```

Include dependency graph for exceptions.c:



## Functions

- void [stackDump](#) (uint32\_t stack[])  
*prints contents of stack*
- void [HardFault\\_Handler\\_callback](#) (uint32\_t stack[])  
*prints informations about current Hard Fault exception*
- void [Error\\_Handler\\_callback](#) (uint32\_t stack[])  
*prints informations about current Hard Fault exception*

### 5.1.1 Detailed Description

Debug tool helpers functions.

#### Author

SMFSW

#### Date

2017

#### Copyright

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### 5.1.2 Function Documentation

#### 5.1.2.1 Error\_Handler\_callback()

```
void Error_Handler_callback (
    uint32_t stack[] )
```

prints informations about current Hard Fault exception

#### Parameters

in	<i>stack</i>	- pointer to stack address
----	--------------	----------------------------

#### Note

HardFault\_Handler\_callback should not be called directly use [exception\\_Handler\(\)](#) which prepares pointer to current stack instead

#### Warning

Depending how arm is fucked up, informations may not be printed, at least, you could inspect exception and stack through debug breakpoint

**Returns**

Never (anyways, arm fubared!)

Here is the call graph for this function:

**5.1.2.2 HardFault\_Handler\_callback()**

```
void HardFault_Handler_callback (
    uint32_t stack[] )
```

prints informations about current Hard Fault exception

**Parameters**

in	<i>stack</i>	- pointer to stack address
----	--------------	----------------------------

**Note**

HardFault\_Handler\_callback should not be called directly use [exception\\_Handler\(\)](#) which prepares pointer to current stack instead

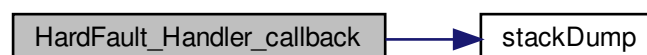
**Warning**

Depending how arm is fucked up, informations may not be printed, at least, you could inspect exception and stack through debug breakpoint

**Returns**

Never (anyways, arm fubared!)

Here is the call graph for this function:



### 5.1.2.3 stackDump()

```
void stackDump (
    uint32_t stack[] )
```

prints contents of stack

#### Parameters

in	<i>stack</i>	- pointer to stack address
----	--------------	----------------------------

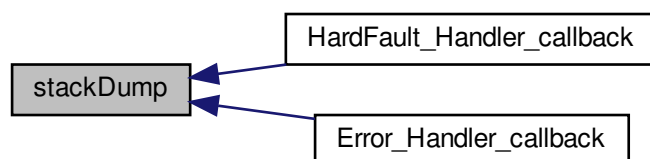
#### Note

stackDump should not be called directly, unless a particular stack is needed use [dump\\_stack\(\)](#) which prepares pointer to current stack instead

#### Returns

Nothing

Here is the caller graph for this function:

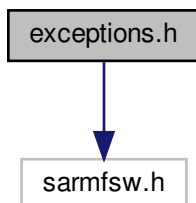


## 5.2 exceptions.h File Reference

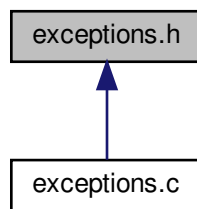
Debug tool and helpers declaration.

```
#include "sarmfsw.h"
```

Include dependency graph for exceptions.h:



This graph shows which files directly or indirectly include this file:



### Macros

- #define `exception_Handler(e)`  
*Exception handler asm caller.*
- #define `dump_stack()`  
*Dump stack asm caller.*

### Functions

- void `stackDump (uint32_t stack[ ])`  
*prints contents of stack*
- void `HardFault_Handler_callback (uint32_t stack[ ])`  
*prints informations about current Hard Fault exception*
- void `Error_Handler_callback (uint32_t stack[ ])`  
*prints informations about current Hard Fault exception*

#### 5.2.1 Detailed Description

Debug tool and helpers declaration.

#### Author

SMFSW

#### Date

2017

#### Copyright

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## 5.2.2 Macro Definition Documentation

### 5.2.2.1 dump\_stack

```
#define dump_stack( )
```

**Value:**

```
__asm(  "tst lr, #4 \r\n"          \
        "ite EQ \r\n"            \
        "mrseq r0, MSP \r\n"     \
        "mrsne r0, PSP \r\n"     \
        "b stackDump \r\n")
```

Dump stack asm caller.

### 5.2.2.2 exception\_Handler

```
#define exception_Handler(
    e )
```

**Value:**

```
__asm(  "tst lr, #4 \r\n"          \
        "ite EQ \r\n"            \
        "mrseq r0, MSP \r\n"     \
        "mrsne r0, PSP \r\n"     \
        "b " #e "_Handler_callback \r\n")
```

Exception handler asm caller.

**Note**

The exception\_Handler should be called with corresponding exception name **e** as parameter

## 5.2.3 Function Documentation

### 5.2.3.1 Error\_Handler\_callback()

```
void Error_Handler_callback (
    uint32_t stack[] )
```

prints informations about current Hard Fault exception

**Parameters**

in	<i>stack</i>	- pointer to stack address
----	--------------	----------------------------



**Note**

HardFault\_Handler\_callback should not be called directly use [exception\\_Handler\(\)](#) which prepares pointer to current stack instead

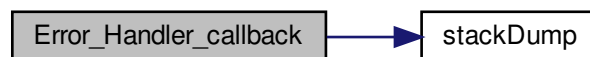
**Warning**

Depending how arm is fucked up, informations may not be printed, at least, you could inspect exception and stack through debug breakpoint

**Returns**

Never (anyways, arm fubared!)

Here is the call graph for this function:

**5.2.3.2 HardFault\_Handler\_callback()**

```
void HardFault_Handler_callback (
    uint32_t stack[] )
```

prints informations about current Hard Fault exception

**Parameters**

in	<i>stack</i>	- pointer to stack address
----	--------------	----------------------------

**Note**

HardFault\_Handler\_callback should not be called directly use [exception\\_Handler\(\)](#) which prepares pointer to current stack instead

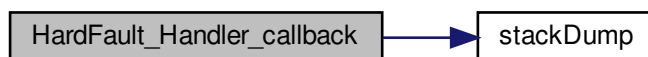
**Warning**

Depending how arm is fucked up, informations may not be printed, at least, you could inspect exception and stack through debug breakpoint

**Returns**

Never (anyways, arm fubared!)

Here is the call graph for this function:

**5.2.3.3 stackDump()**

```
void stackDump (
    uint32_t stack[] )
```

prints contents of stack

**Parameters**

in	<i>stack</i>	- pointer to stack address
----	--------------	----------------------------

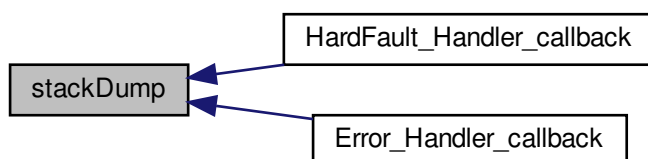
**Note**

stackDump should not be called directly, unless a particular stack is needed use [dump\\_stack\(\)](#) which prepares pointer to current stack instead

**Returns**

Nothing

Here is the caller graph for this function:

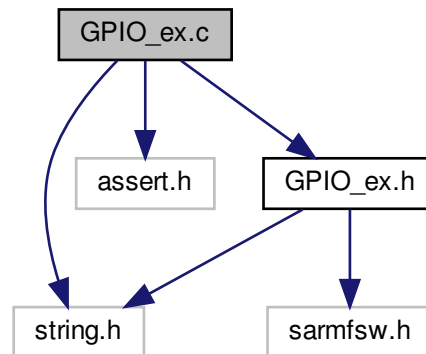


### 5.3 GPIO\_ex.c File Reference

Simple extension for GPIOs.

```
#include <string.h>
#include <assert.h>
#include "GPIO_ex.h"
```

Include dependency graph for GPIO\_ex.c:



#### Macros

- #define `MAX_PINS_PORT` 16

#### Functions

- void `GPIO_in_init` (GPIO\_in \*in, GPIO\_TypeDef \*GPIOx, uint16\_t GPIO\_Pin, uint16\_t filter)  
*Initialize `GPIO_in` instance.*
- void `GPIO_in_handler` (GPIO\_in \*in)  
*Handles `GPIO_in` read and treatment.*
- FctERR `str_GPIO_name` (char \*name, GPIO\_TypeDef \*GPIOx, uint16\_t GPIO\_Pin)  
*Get name from Port, Pin.*

#### 5.3.1 Detailed Description

Simple extension for GPIOs.

#### Author

SMFSW

#### Date

2017

#### Copyright

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## 5.3.2 Macro Definition Documentation

### 5.3.2.1 MAX\_PINS\_PORT

```
#define MAX_PINS_PORT 16
```

## 5.3.3 Function Documentation

### 5.3.3.1 GPIO\_in\_handler()

```
void GPIO_in_handler (
    GPIO_in * in )
```

Handles [GPIO\\_in](#) read and treatment.

#### Parameters

in, out	<i>in</i>	- input instance to handle
---------	-----------	----------------------------

#### Returns

Nothing

### 5.3.3.2 GPIO\_in\_init()

```
void GPIO_in_init (
    GPIO_in * in,
    GPIO_TypeDef * GPIOx,
    uint16_t GPIO_Pin,
    uint16_t filter )
```

Initialize [GPIO\\_in](#) instance.

#### Parameters

in, out	<i>in</i>	- input instance to initialize
in	<i>GPIOx</i>	- port to write to
in	<i>GPIO_Pin</i>	- pin to write to
in	<i>filter</i>	- input filtering time

#### Returns

Nothing

### 5.3.3.3 str\_GPIO\_name()

```
FctERR str_GPIO_name (
    char * name,
    GPIO_TypeDef * GPIOx,
    uint16_t GPIO_Pin )
```

Get name from Port, Pin.

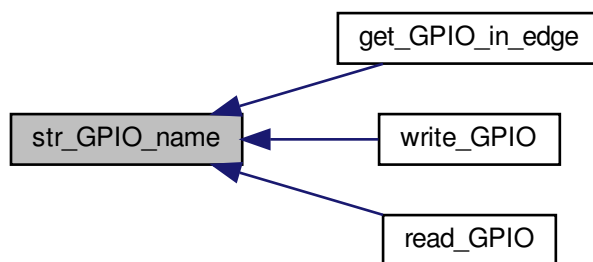
#### Parameters

in, out	<i>name</i>	- pointer to string for name
in	<i>GPIOx</i>	- port to write to
in	<i>GPIO_Pin</i>	- pin to write to

#### Returns

Error code

Here is the caller graph for this function:

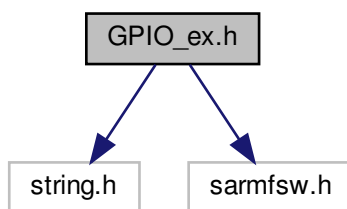


## 5.4 GPIO\_ex.h File Reference

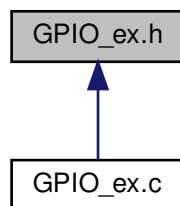
Simple extension for GPIOs.

```
#include <string.h>
#include "sarmfsw.h"
```

Include dependency graph for GPIO\_ex.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [GPIO\\_in](#)  
*GPIO input structure.*

## Typedefs

- typedef enum [ActOut](#) [eActOut](#)
- typedef struct [GPIO\\_in](#) [GPIO\\_in](#)

## Enumerations

- enum [ActOut](#) { [Reset](#) = 0, [Set](#), [Toggle](#) }
- Logic output possible actions enumeration.*

## Functions

- void [GPIO\\_in\\_init](#) (GPIO\_in \*in, GPIO\_TypeDef \*GPIOx, uint16\_t GPIO\_Pin, uint16\_t filter)  
*Initialize [GPIO\\_in](#) instance.*
- void [GPIO\\_in\\_handler](#) (GPIO\_in \*in)  
*Handles [GPIO\\_in](#) read and treatment.*
- bool [get\\_GPIO\\_in](#) (GPIO\_in \*in)  
*Get [GPIO\\_in](#) input value.*
- bool [get\\_GPIO\\_in\\_edge](#) (GPIO\_in \*in)  
*Get [GPIO\\_in](#) input edge.*
- FcTERR [str\\_GPIO\\_name](#) (char \*name, GPIO\_TypeDef \*GPIOx, uint16\_t GPIO\_Pin)  
*Get name from Port, Pin.*
- void [write\\_GPIO](#) (GPIO\_TypeDef \*GPIOx, uint16\_t GPIO\_Pin, [eActOut](#) Act)  
*Write GPIO.*
- GPIO\_PinState [read\\_GPIO](#) (GPIO\_TypeDef \*GPIOx, uint16\_t GPIO\_Pin)  
*Read GPIO.*

### 5.4.1 Detailed Description

Simple extension for GPIOs.

#### Author

SMFSW

#### Date

2017

#### Copyright

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### 5.4.2 Typedef Documentation

#### 5.4.2.1 eActOut

```
typedef enum ActOut eActOut
```

#### 5.4.2.2 GPIO\_in

```
typedef struct GPIO\_in GPIO\_in
```

### 5.4.3 Enumeration Type Documentation

#### 5.4.3.1 ActOut

```
enum ActOut
```

Logic output possible actions enumeration.

**Enumerator**

Reset	Reset Output.
Set	Set Output.
Toggle	Toggle Output.

**5.4.4 Function Documentation****5.4.4.1 get\_GPIO\_in()**

```
bool get_GPIO_in (
    GPIO_in * in ) [inline]
```

Get [GPIO\\_in](#) input value.

**Parameters**

in	<i>in</i>	- input instance
----	-----------	------------------

**Returns**

Input value

**5.4.4.2 get\_GPIO\_in\_edge()**

```
bool get_GPIO_in_edge (
    GPIO_in * in ) [inline]
```

Get [GPIO\\_in](#) input edge.

**Parameters**

in	<i>in</i>	- input instance
----	-----------	------------------



**Returns**

Input edge

Here is the call graph for this function:

**5.4.4.3 GPIO\_in\_handler()**

```
void GPIO_in_handler (
    GPIO_in * in )
```

Handles [GPIO\\_in](#) read and treatment.

**Parameters**

<code>in, out</code>	<code>in</code>	- input instance to handle
----------------------	-----------------	----------------------------

**Returns**

Nothing

**5.4.4.4 GPIO\_in\_init()**

```
void GPIO_in_init (
    GPIO_in * in,
    GPIO_TypeDef * GPIOx,
    uint16_t GPIO_Pin,
    uint16_t filter )
```

Initialize [GPIO\\_in](#) instance.

**Parameters**

<code>in, out</code>	<code>in</code>	- input instance to initialize
<code>in</code>	<code>GPIOx</code>	- port to write to
<code>in</code>	<code>GPIO_Pin</code>	- pin to write to
<code>in</code>	<code>filter</code>	- input filtering time

**Returns**

Nothing

**5.4.4.5 read\_GPIO()**

```
GPIO_PinState read_GPIO (
    GPIO_TypeDef * GPIOx,
    uint16_t GPIO_Pin ) [inline]
```

Read GPIO.

**Parameters**

in	<i>GPIOx</i>	- port to read from
in	<i>GPIO_Pin</i>	- pin to read from

**Returns**

Pin state

Here is the call graph for this function:

**5.4.4.6 str\_GPIO\_name()**

```
FctERR str_GPIO_name (
    char * name,
    GPIO_TypeDef * GPIOx,
    uint16_t GPIO_Pin )
```

Get name from Port, Pin.

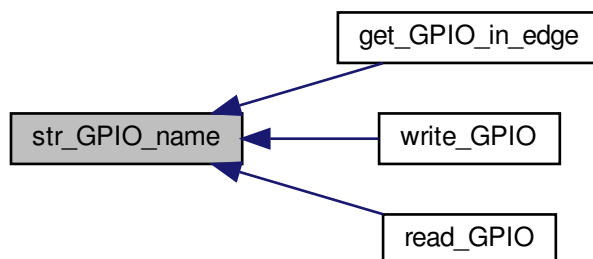
**Parameters**

in, out	<i>name</i>	- pointer to string for name
in	<i>GPIOx</i>	- port to write to
in	<i>GPIO_Pin</i>	- pin to write to

## Returns

Error code

Here is the caller graph for this function:



## 5.4.4.7 write\_GPIO()

```

void write_GPIO (
    GPIO_TypeDef * GPIOx,
    uint16_t GPIO_Pin,
    eActOut Act ) [inline]
  
```

Write GPIO.

## Parameters

in	<i>GPIOx</i>	- port to write to
in	<i>GPIO_Pin</i>	- pin to write to
in	<i>Act</i>	- type of write

## Returns

Nothing

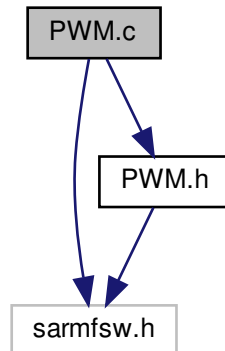
Here is the call graph for this function:



## 5.5 PWM.c File Reference

Straightforward PWM handling.

```
#include "sarmfsw.h"
#include "PWM.h"
Include dependency graph for PWM.c:
```



### Functions

- HAL\_StatusTypeDef [init\\_TIM\\_Base](#) (TIM\_HandleTypeDef \*pTim, uint32\_t freq)  
*Init TIM module and start interruptions.*
- HAL\_StatusTypeDef [set\\_TIM\\_Freq](#) (TIM\_HandleTypeDef \*pTim, uint32\_t freq)  
*Set TIM module frequency.*
- HAL\_StatusTypeDef [init\\_PWM\\_Chan](#) (TIM\_HandleTypeDef \*pTim, uint32\_t chan, uint16\_t freq)  
*Init TIM PWM module channel with frequency and starts the channel.*
- HAL\_StatusTypeDef [set\\_PWM\\_Duty\\_Scaled](#) (TIM\_HandleTypeDef \*pTim, uint32\_t chan, uint16\_t duty, uint16\_t scale)  
*Set TIM module PWM duty cycle (scaled)*
- FcTERR [logPWM\\_setPin](#) (logicPWM \*pPWM, GPIO\_TypeDef \*GPIOx, uint16\_t GPIO\_Pin, bool polarity)  
*Set channel pin & polarity for emulated PWM channel.*
- FcTERR [logPWM\\_setFreq](#) (logicPWM \*pPWM, TIM\_HandleTypeDef \*pTim, uint16\_t freq, uint16\_t granularity)  
*Set channel frequency for emulated PWM channel.*
- FcTERR [logPWM\\_setDuty](#) (logicPWM \*pPWM, uint16\_t val)  
*Set new duty cycle for emulated PWM channel.*
- FcTERR [logPWM\\_getFreq](#) (uint16\_t \*freq, logicPWM \*pPWM)  
*Get channel frequency for emulated PWM channel.*
- FcTERR [logPWM\\_getDutyCycle](#) (float \*duty, logicPWM \*pPWM)  
*Get channel Duty Cycle for emulated PWM channel.*
- void [logPWM\\_handler](#) (logicPWM \*pPWM)  
*Handler for an emulated PWM channel.*

### 5.5.1 Detailed Description

Straightforward PWM handling.

#### Author

SMFSW

#### Date

2017

#### Copyright

MIT (c) 2017, SMFSW

### 5.5.2 Function Documentation

#### 5.5.2.1 init\_PWM\_Chan()

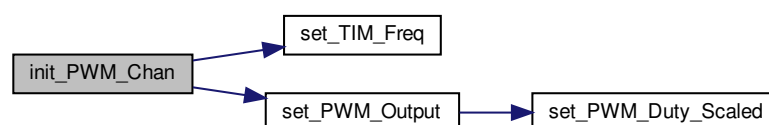
```
HAL_StatusTypeDef init_PWM_Chan (
    TIM_HandleTypeDef * pTim,
    uint32_t chan,
    uint16_t freq )
```

Init TIM PWM module channel with frequency and starts the channel.

#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for PWM generation
in	<i>chan</i>	- Channel to write
in	<i>freq</i>	- Desired PWM frequency

Here is the call graph for this function:



Here is the caller graph for this function:



### 5.5.2.2 init\_TIM\_Base()

```

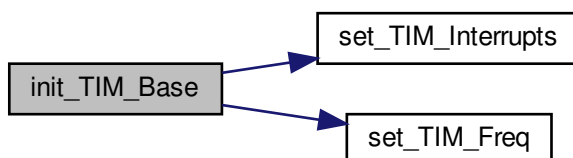
HAL_StatusTypeDef init_TIM_Base (
    TIM_HandleTypeDef * pTim,
    uint32_t freq )
  
```

Init TIM module and start interruptions.

#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance
in	<i>freq</i>	- Desired TIM frequency

Here is the call graph for this function:



Here is the caller graph for this function:



### 5.5.2.3 logPWM\_getDutyCycle()

```
FctERR logPWM_getDutyCycle (
    float * duty,
    logicPWM * pPWM )
```

Get channel Duty Cycle for emulated PWM channel.

#### Parameters

in, out	<i>duty</i>	- pointer to duty cycle result
in, out	<i>pPWM</i>	- pointer to emulated PWM channel

#### Returns

Error code

Here is the caller graph for this function:



### 5.5.2.4 logPWM\_getFreq()

```
FctERR logPWM_getFreq (
    uint16_t * freq,
    logicPWM * pPWM )
```

Get channel frequency for emulated PWM channel.

#### Parameters

in, out	<i>freq</i>	- pointer to frequency result
in, out	<i>pPWM</i>	- pointer to emulated PWM channel

**Returns**

Error code

Here is the caller graph for this function:

**5.5.2.5 logPWM\_handler()**

```
void logPWM_handler (
    logicPWM * pPWM )
```

Handler for an emulated PWM channel.

**Warning**

Shall be called directly from timer interrupt (HAL\_TIM\_PeriodElapsedCallback)

**Parameters**

in, out	<i>pPWM</i>	- pointer to emulated PWM channel
---------	-------------	-----------------------------------

Here is the caller graph for this function:

**5.5.2.6 logPWM\_setDuty()**

```
FctERR logPWM_setDuty (
    logicPWM * pPWM,
    uint16_t val )
```

Set new duty cycle for emulated PWM channel.



## Parameters

in, out	<i>pPWM</i>	- pointer to emulated PWM channel
in	<i>val</i>	- Duty cycle to apply

## Returns

Error code

Here is the caller graph for this function:



## 5.5.2.7 logPWM\_setFreq()

```

FctERR logPWM_setFreq (
    logicPWM * pPWM,
    TIM_HandleTypeDef * pTim,
    uint16_t freq,
    uint16_t granularity )
  
```

Set channel frequency for emulated PWM channel.

## Warning

For multiple PWMs on same timer with different frequencies, take care of init order (first configured channel will get TIM parameters precedence)

## Parameters

in, out	<i>pPWM</i>	- pointer to emulated PWM channel
in, out	<i>pTim</i>	- pointer to TIM instance for Frequency computation
in	<i>freq</i>	- PWM frequency to apply
in	<i>granularity</i>	- PWM duty cycle granularity

**Returns**

Error code

Here is the caller graph for this function:

**5.5.2.8 logPWM\_setPin()**

```

FctERR logPWM_setPin (
    logicPWM * pPWM,
    GPIO_TypeDef * GPIOx,
    uint16_t GPIO_Pin,
    bool polarity )
  
```

Set channel pin & polarity for emulated PWM channel.

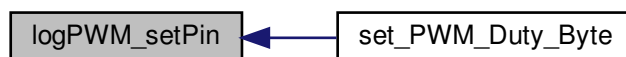
**Parameters**

in	<i>GPIOx</i>	- port for emulated PWM
in	<i>GPIO_Pin</i>	- pin for emulated PWM
in, out	<i>pPWM</i>	- pointer to emulated PWM channel
in	<i>polarity</i>	- 0: low polarity, 1: high polarity

**Returns**

Error code

Here is the caller graph for this function:



### 5.5.2.9 set\_PWM\_Duty\_Scaled()

```
HAL_StatusTypeDef set_PWM_Duty_Scaled (
    TIM_HandleTypeDef * pTim,
    uint32_t chan,
    uint16_t duty,
    uint16_t scale )
```

Set TIM module PWM duty cycle (scaled)

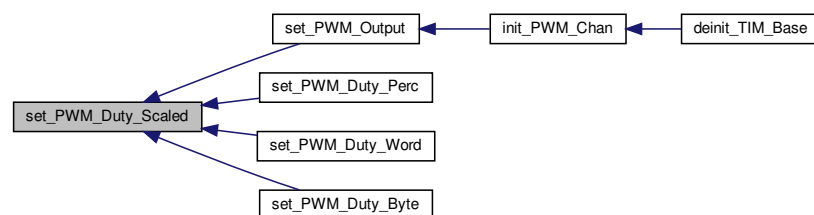
#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for PWM generation
in	<i>chan</i>	- Channel to write
in	<i>duty</i>	- Scaled duty cycle value to write
in	<i>scale</i>	- Full scale value

#### Returns

HAL Status

Here is the caller graph for this function:



### 5.5.2.10 set\_TIM\_Freq()

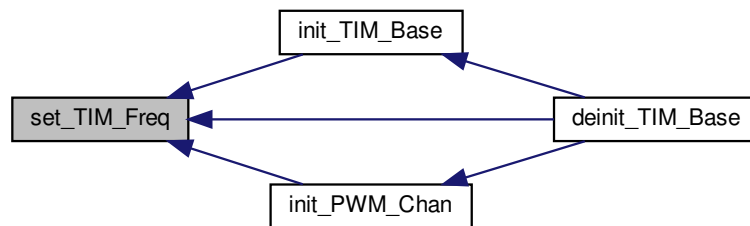
```
HAL_StatusTypeDef set_TIM_Freq (
    TIM_HandleTypeDef * pTim,
    uint32_t freq )
```

Set TIM module frequency.

#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for Frequency computation
in	<i>freq</i>	- Desired TIM frequency

Here is the caller graph for this function:

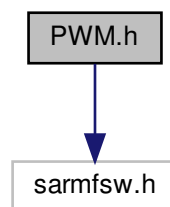


## 5.6 PWM.h File Reference

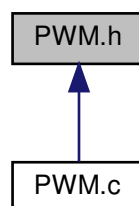
Straightforward PWM handling.

```
#include "sarmfsw.h"
```

Include dependency graph for PWM.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [logicPWM](#)  
*Software PWM on GPIO struct.*

## Typedefs

- typedef volatile struct [logicPWM](#) [logicPWM](#)

## Functions

- HAL\_StatusTypeDef [set\\_TIM\\_Interrupts](#) (TIM\_HandleTypeDef \*pTim, bool on)  
*Start TIM module interrupts.*
- HAL\_StatusTypeDef [deinit\\_TIM\\_Base](#) (TIM\_HandleTypeDef \*pTim)  
*De-Init TIM module and start interruptions.*
- HAL\_StatusTypeDef [init\\_TIM\\_Base](#) (TIM\_HandleTypeDef \*pTim, uint32\_t freq)  
*Init TIM module and start interruptions.*
- HAL\_StatusTypeDef [set\\_TIM\\_Freq](#) (TIM\_HandleTypeDef \*pTim, uint32\_t freq)  
*Set TIM module frequency.*
- HAL\_StatusTypeDef [init\\_PWM\\_Chan](#) (TIM\_HandleTypeDef \*pTim, uint32\_t chan, uint16\_t freq)  
*Init TIM PWM module channel with frequency and starts the channel.*
- HAL\_StatusTypeDef [set\\_PWM\\_Output](#) (TIM\_HandleTypeDef \*pTim, uint32\_t chan, bool on)  
*Set PWM channel output on/off.*
- HAL\_StatusTypeDef [set\\_PWM\\_Duty\\_Scaled](#) (TIM\_HandleTypeDef \*pTim, uint32\_t chan, uint16\_t duty, uint16\_t scale)  
*Set TIM module PWM duty cycle (scaled)*
- HAL\_StatusTypeDef [set\\_PWM\\_Duty\\_Perc](#) (TIM\_HandleTypeDef \*pTim, uint32\_t chan, uint16\_t duty)  
*Set TIM module PWM duty cycle (percents)*
- HAL\_StatusTypeDef [set\\_PWM\\_Duty\\_Word](#) (TIM\_HandleTypeDef \*pTim, uint32\_t chan, uint16\_t duty)  
*Set TIM module PWM duty cycle (u16-bit value)*
- HAL\_StatusTypeDef [set\\_PWM\\_Duty\\_Byte](#) (TIM\_HandleTypeDef \*pTim, uint32\_t chan, uint8\_t duty)  
*Set TIM module PWM duty cycle (u8-bit value)*
- FcTERR [logPWM\\_setPin](#) ([logicPWM](#) \*pPWM, GPIO\_TypeDef \*GPIOx, uint16\_t GPIO\_Pin, bool polarity)  
*Set channel pin & polarity for emulated PWM channel.*
- FcTERR [logPWM\\_setFreq](#) ([logicPWM](#) \*pPWM, TIM\_HandleTypeDef \*pTim, uint16\_t freq, uint16\_t granularity)  
*Set channel frequency for emulated PWM channel.*
- FcTERR [logPWM\\_setDuty](#) ([logicPWM](#) \*pPWM, uint16\_t val)  
*Set new duty cycle for emulated PWM channel.*
- FcTERR [logPWM\\_getFreq](#) (uint16\_t \*freq, [logicPWM](#) \*pPWM)  
*Get channel frequency for emulated PWM channel.*
- FcTERR [logPWM\\_getDutyCycle](#) (float \*duty, [logicPWM](#) \*pPWM)  
*Get channel Duty Cycle for emulated PWM channel.*
- void [logPWM\\_handler](#) ([logicPWM](#) \*pPWM)  
*Handler for an emulated PWM channel.*

### 5.6.1 Detailed Description

Straightforward PWM handling.

#### Author

SMFSW

#### Date

2017

#### Copyright

MIT (c) 2017, SMFSW

#### Warning

Shall work for all STM32 F families, L families not totally covered

### 5.6.2 Typedef Documentation

#### 5.6.2.1 logicPWM

```
typedef volatile struct logicPWM logicPWM
```

### 5.6.3 Function Documentation

#### 5.6.3.1 deinit\_TIM\_Base()

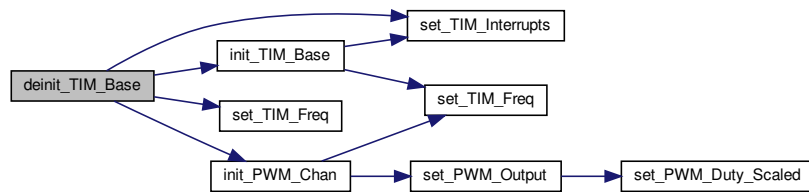
```
HAL_StatusTypeDef deinit_TIM_Base (  
    TIM_HandleTypeDef * pTim ) [inline]
```

De-Init TIM module and start interruptions.

#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance
---------	-------------	---------------------------

Here is the call graph for this function:



### 5.6.3.2 init\_PWM\_Chan()

```

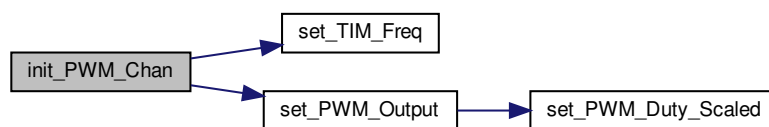
HAL_StatusTypeDef init_PWM_Chan (
    TIM_HandleTypeDef * pTim,
    uint32_t chan,
    uint16_t freq )
  
```

Init TIM PWM module channel with frequency and starts the channel.

#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for PWM generation
in	<i>chan</i>	- Channel to write
in	<i>freq</i>	- Desired PWM frequency

Here is the call graph for this function:



Here is the caller graph for this function:



### 5.6.3.3 init\_TIM\_Base()

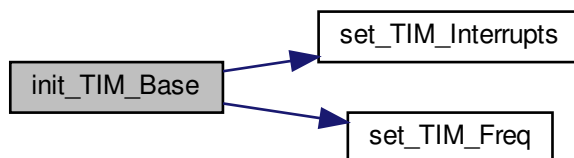
```
HAL_StatusTypeDef init_TIM_Base (
    TIM_HandleTypeDef * pTim,
    uint32_t freq )
```

Init TIM module and start interruptions.

#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance
in	<i>freq</i>	- Desired TIM frequency

Here is the call graph for this function:



Here is the caller graph for this function:



### 5.6.3.4 logPWM\_getDutyCycle()

```
FctERR logPWM_getDutyCycle (
    float * duty,
    logicPWM * pPWM )
```

Get channel Duty Cycle for emulated PWM channel.



## Parameters

in, out	<i>duty</i>	- pointer to duty cycle result
in, out	<i>pPWM</i>	- pointer to emulated PWM channel

## Returns

Error code

Here is the caller graph for this function:



## 5.6.3.5 logPWM\_getFreq()

```
FctERR logPWM_getFreq (  
    uint16_t * freq,  
    logicPWM * pPWM )
```

Get channel frequency for emulated PWM channel.

## Parameters

in, out	<i>freq</i>	- pointer to frequency result
in, out	<i>pPWM</i>	- pointer to emulated PWM channel

## Returns

Error code

Here is the caller graph for this function:



### 5.6.3.6 logPWM\_handler()

```
void logPWM_handler (
    logicPWM * pPWM )
```

Handler for an emulated PWM channel.

#### Warning

Shall be called directly from timer interrupt (HAL\_TIM\_PeriodElapsedCallback)

#### Parameters

in, out	<i>pPWM</i>	- pointer to emulated PWM channel
---------	-------------	-----------------------------------

Here is the caller graph for this function:



### 5.6.3.7 logPWM\_setDuty()

```
FctERR logPWM_setDuty (
    logicPWM * pPWM,
    uint16_t val )
```

Set new duty cycle for emulated PWM channel.

#### Parameters

in, out	<i>pPWM</i>	- pointer to emulated PWM channel
in	<i>val</i>	- Duty cycle to apply

**Returns**

Error code

Here is the caller graph for this function:

**5.6.3.8 logPWM\_setFreq()**

```
FctERR logPWM_setFreq (  
    logicPWM * pPWM,  
    TIM_HandleTypeDef * pTim,  
    uint16_t freq,  
    uint16_t granularity )
```

Set channel frequency for emulated PWM channel.

**Warning**

For multiple PWMs on same timer with different frequencies, take care of init order (first configured channel will get TIM parameters precedence)

**Parameters**

in, out	<i>pPWM</i>	- pointer to emulated PWM channel
in, out	<i>pTim</i>	- pointer to TIM instance for Frequency computation
in	<i>freq</i>	- PWM frequency to apply
in	<i>granularity</i>	- PWM duty cycle granularity

**Returns**

Error code

Here is the caller graph for this function:

**5.6.3.9 logPWM\_setPin()**

```
FctERR logPWM_setPin (  
    logicPWM * pPWM,  
    GPIO_TypeDef * GPIOx,  
    uint16_t GPIO_Pin,  
    bool polarity )
```

Set channel pin & polarity for emulated PWM channel.

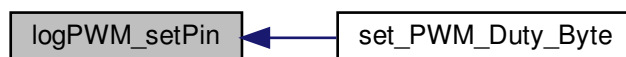
**Parameters**

in	<i>GPIOx</i>	- port for emulated PWM
in	<i>GPIO_Pin</i>	- pin for emulated PWM
in, out	<i>pPWM</i>	- pointer to emulated PWM channel
in	<i>polarity</i>	- 0: low polarity, 1: high polarity

**Returns**

Error code

Here is the caller graph for this function:



## 5.6.3.10 set\_PWM\_Duty\_Byte()

```
HAL_StatusTypeDef set_PWM_Duty_Byte (
    TIM_HandleTypeDef * pTim,
    uint32_t chan,
    uint8_t duty ) [inline]
```

Set TIM module PWM duty cycle (u8-bit value)

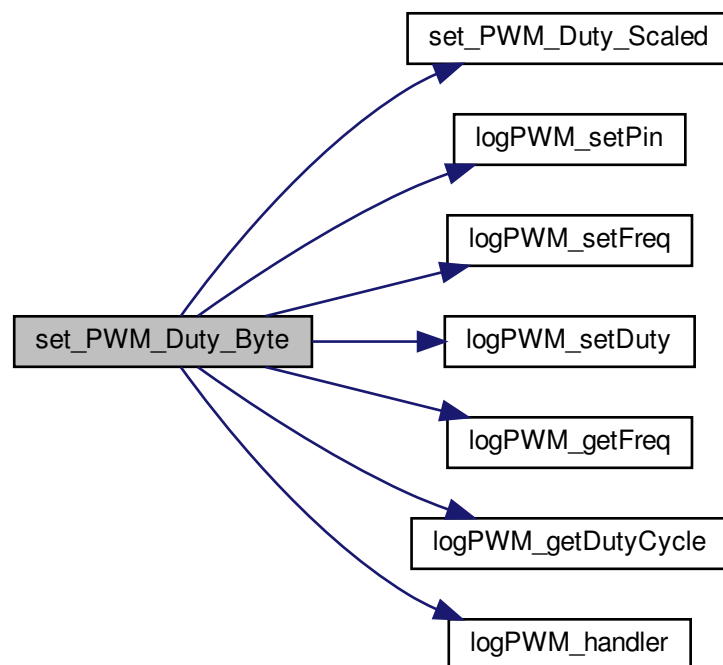
## Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for PWM generation
in	<i>chan</i>	- Channel to write
in	<i>duty</i>	- Scaled duty cycle value to write

## Returns

HAL Status

Here is the call graph for this function:



### 5.6.3.11 set\_PWM\_Duty\_Perc()

```
HAL_StatusTypeDef set_PWM_Duty_Perc (
    TIM_HandleTypeDef * pTim,
    uint32_t chan,
    uint16_t duty ) [inline]
```

Set TIM module PWM duty cycle (percents)

#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for PWM generation
in	<i>chan</i>	- Channel to write
in	<i>duty</i>	- Scaled duty cycle value to write

#### Returns

HAL Status

Here is the call graph for this function:



### 5.6.3.12 set\_PWM\_Duty\_Scaled()

```
HAL_StatusTypeDef set_PWM_Duty_Scaled (
    TIM_HandleTypeDef * pTim,
    uint32_t chan,
    uint16_t duty,
    uint16_t scale )
```

Set TIM module PWM duty cycle (scaled)

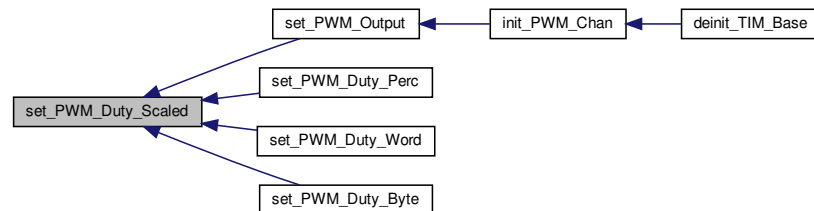
#### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for PWM generation
in	<i>chan</i>	- Channel to write
in	<i>duty</i>	- Scaled duty cycle value to write
in	<i>scale</i>	- Full scale value

**Returns**

HAL Status

Here is the caller graph for this function:

**5.6.3.13 set\_PWM\_Duty\_Word()**

```

HAL_StatusTypeDef set_PWM_Duty_Word (
    TIM_HandleTypeDef * pTim,
    uint32_t chan,
    uint16_t duty ) [inline]
  
```

Set TIM module PWM duty cycle (u16-bit value)

**Parameters**

in, out	<i>pTim</i>	- pointer to TIM instance for PWM generation
in	<i>chan</i>	- Channel to write
in	<i>duty</i>	- Scaled duty cycle value to write

**Returns**

HAL Status

Here is the call graph for this function:



#### 5.6.3.14 set\_PWM\_Output()

```
HAL_StatusTypeDef set_PWM_Output (
    TIM_HandleTypeDef * pTim,
    uint32_t chan,
    bool on ) [inline]
```

Set PWM channel output on/off.

##### Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for PWM generation
in	<i>chan</i>	- Channel to write
in	<i>on</i>	- Channel Output state 0: off, 1: on

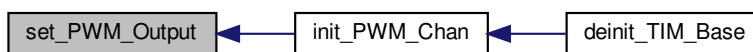
##### Returns

HAL Status

Here is the call graph for this function:



Here is the caller graph for this function:



#### 5.6.3.15 set\_TIM\_Freq()

```
HAL_StatusTypeDef set_TIM_Freq (
    TIM_HandleTypeDef * pTim,
    uint32_t freq )
```

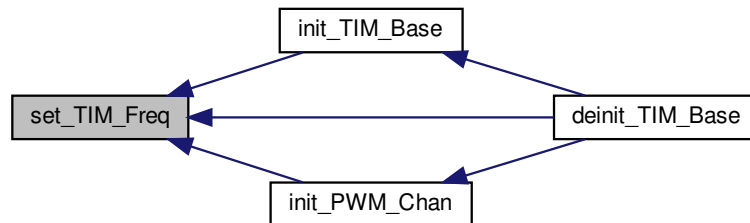
Set TIM module frequency.



## Parameters

in, out	<i>pTim</i>	- pointer to TIM instance for Frequency computation
in	<i>freq</i>	- Desired TIM frequency

Here is the caller graph for this function:



## 5.6.3.16 set\_TIM\_Interrupts()

```

HAL_StatusTypeDef set_TIM_Interrupts (
    TIM_HandleTypeDef * pTim,
    bool on ) [inline]

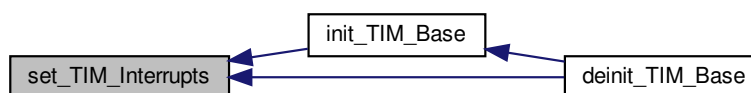
```

Start TIM module interrupts.

## Parameters

in, out	<i>pTim</i>	- pointer to TIM instance
in	<i>on</i>	- Time Interrupts 0: off, 1: on

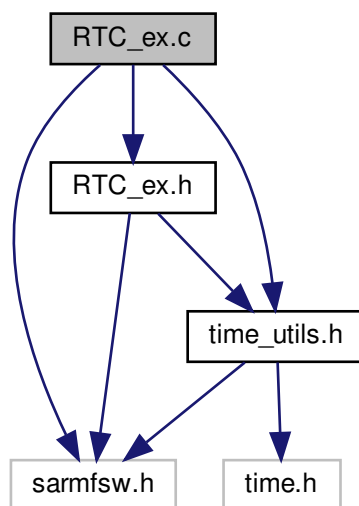
Here is the caller graph for this function:



## 5.7 RTC\_ex.c File Reference

Basic RTC handling.

```
#include "sarmfsw.h"
#include "time_utils.h"
#include "RTC_ex.h"
Include dependency graph for RTC_ex.c:
```



## Functions

- FcTERR [RTC\\_SetTime](#) ([DateTime](#) \*time\_new)  
*Sends new time to RTC peripheral.*
- FcTERR [RTC\\_GetTime](#) ([DateTime](#) \*time\_now)  
*Get time from RTC peripheral.*

### 5.7.1 Detailed Description

Basic RTC handling.

#### Author

SMFSW

#### Date

2017

#### Copyright

MIT (c) 2017, SMFSW

## 5.7.2 Function Documentation

### 5.7.2.1 RTC\_GetTime()

```
FctERR RTC_GetTime (
    DateTime * time_now )
```

Get time from RTC peripheral.

#### Parameters

in, out	<i>time_now</i>	- pointer to <a href="#">DateTime</a> instance
---------	-----------------	--

#### Returns

FctERR - error code

### 5.7.2.2 RTC\_SetTime()

```
FctERR RTC_SetTime (
    DateTime * time_new )
```

Sends new time to RTC peripheral.

#### Parameters

in	<i>time_new</i>	- pointer to <a href="#">DateTime</a> instance
----	-----------------	--

#### Returns

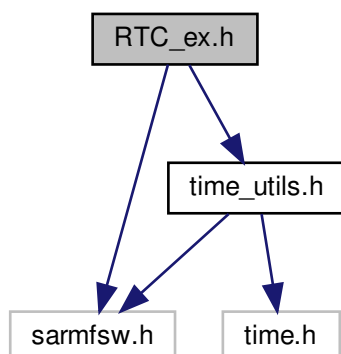
FctERR - error code

## 5.8 RTC\_ex.h File Reference

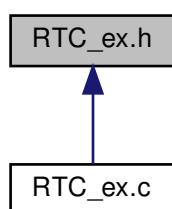
Basic RTC handling.

```
#include "sarmfsw.h"
#include "time_utils.h"
```

Include dependency graph for RTC\_ex.h:



This graph shows which files directly or indirectly include this file:



## Functions

- FctERR [RTC\\_SetTime](#) ([DateTime](#) \*time\_new)  
*Sends new time to RTC peripheral.*
- FctERR [RTC\\_GetTime](#) ([DateTime](#) \*time\_now)  
*Get time from RTC peripheral.*

### 5.8.1 Detailed Description

Basic RTC handling.

#### Author

SMFSW

**Date**

2017

**Copyright**

MIT (c) 2017, SMFSW

**5.8.2 Function Documentation****5.8.2.1 RTC\_GetTime()**

```
FctERR RTC_GetTime (
    DateTime * time_now )
```

Get time from RTC peripheral.

**Parameters**

in, out	time_now	- pointer to <a href="#">DateTime</a> instance
---------	----------	--

**Returns**

FctERR - error code

**5.8.2.2 RTC\_SetTime()**

```
FctERR RTC_SetTime (
    DateTime * time_new )
```

Sends new time to RTC peripheral.

**Parameters**

in	time_new	- pointer to <a href="#">DateTime</a> instance
----	----------	--

**Returns**

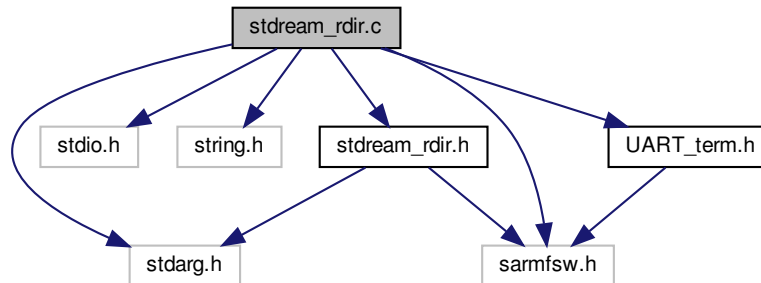
FctERR - error code

**5.9 stdream\_rdir.c File Reference**

Stream redirection.

```
#include <stdarg.h>
#include <stdio.h>
```

```
#include <string.h>
#include "sarmfsw.h"
#include "UART_term.h"
#include "stdream_rdir.h"
Include dependency graph for stdream_rdir.c:
```



## Functions

- void [ITM\\_port\\_send](#) (int port, const char \*str, int len)  
*Sends string to chosen ITM port.*
- int [printf\\_ITM](#) (char \*str,...)
- int [vprintf\\_ITM](#) (char \*str, va\_list args)
- int [printf\\_rdir](#) (char \*str,...)
- int [vprintf\\_rdir](#) (char \*str, va\_list args)

## Variables

- char [dbg\\_msg\\_out](#) [128] = ""  
*stdream buffer for output*
- char [dbg\\_msg\\_in](#) [32+1] = ""  
*stdream buffer for input*

### 5.9.1 Detailed Description

Stream redirection.

#### Author

SMFSW

#### Date

2017

#### Copyright

MIT (c) 2017, SMFSW

## 5.9.2 Function Documentation

### 5.9.2.1 ITM\_port\_send()

```
void ITM_port_send (
    int port,
    const char * str,
    int len )
```

Sends string to chosen ITM port.

Get floating point number decimal part.

#### Parameters

in	<i>port</i>	- ITM port number
in	<i>str</i>	- pointer to string to send
in	<i>len</i>	- length of string

#### Returns

Nothing

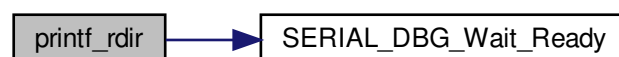
### 5.9.2.2 printf\_ITM()

```
int printf_ITM (
    char * str,
    ... )
```

### 5.9.2.3 printf\_rdir()

```
int printf_rdir (
    char * str,
    ... )
```

Here is the call graph for this function:



#### 5.9.2.4 vprintf\_ITM()

```
int vprintf_ITM (
    char * str,
    va_list args )
```

#### 5.9.2.5 vprintf\_rdir()

```
int vprintf_rdir (
    char * str,
    va_list args )
```

Here is the call graph for this function:



### 5.9.3 Variable Documentation

#### 5.9.3.1 dbg\_msg\_in

```
char dbg_msg_in[32+1] = ""
```

stdream buffer for input

##### Warning

`dbg_msg_in` buffer for stdream is limited to **SZ\_SERIAL\_DBG\_IN**

##### Note

`dbg_msg_in` is only related to `UART_term`

#### 5.9.3.2 dbg\_msg\_out

```
char dbg_msg_out[128] = ""
```

stdream buffer for output

##### Warning

`dbg_msg_out` buffer for stdream is limited to **SZ\_SERIAL\_DBG\_OUT** stdream buffer for output



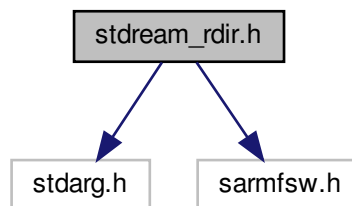
## 5.10 stdream\_rdir.h File Reference

Stream redirection header.

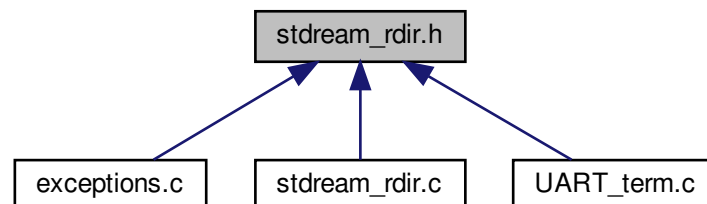
```
#include <stdarg.h>
```

```
#include "sarmfsw.h"
```

Include dependency graph for stdream\_rdir.h:



This graph shows which files directly or indirectly include this file:



### Macros

- `#define printf printf_rdir`  
*Shadowing printf.*
- `#define vprintf vprintf_rdir`  
*Shadowing vprintf.*
- `#define SZ_SERIAL_DBG_OUT 128`  
*SERIAL DEBUG send buffer size.*
- `#define SZ_SERIAL_DBG_IN 32`  
*SERIAL DEBUG receive buffer size.*

## Functions

- void `ITM_port_send` (int port, const char \*str, int len)  
*Get floating point number decimal part.*
- int `printf_ITM` (char \*str,...)
- int `vprintf_ITM` (char \*str, va\_list args)
- int `printf_rdir` (char \*str,...)
- int `vprintf_rdir` (char \*str, va\_list args)

## Variables

- char `dbg_msg_out` [128]  
*stdream buffer for output*
- char `dbg_msg_in` [32+1]  
*stdream buffer for input*

### 5.10.1 Detailed Description

Stream redirection header.

#### Author

SMFSW

#### Date

2017

#### Copyright

MIT (c) 2017, SMFSW

#### Note

define `DBG_SERIAL` in compiler defines with an UART instance to send printf likes strings to UART otherwise,  
define `ITM_ENABLED` in compiler defines for stings to be printed to ITM0 port

### 5.10.2 Macro Definition Documentation

#### 5.10.2.1 printf

```
#define printf printf_rdir
```

Shadowing printf.

### 5.10.2.2 SZ\_SERIAL\_DBG\_IN

```
#define SZ_SERIAL_DBG_IN 32
```

SERIAL DEBUG receive buffer size.

### 5.10.2.3 SZ\_SERIAL\_DBG\_OUT

```
#define SZ_SERIAL_DBG_OUT 128
```

SERIAL DEBUG send buffer size.

### 5.10.2.4 vprintf

```
#define vprintf vprintf_rdir
```

Shadowing vprintf.

## 5.10.3 Function Documentation

### 5.10.3.1 ITM\_port\_send()

```
void ITM_port_send (  
    int port,  
    const char * str,  
    int len )
```

Get floating point number decimal part.

#### Parameters

in	<i>port</i>	- ITM port number
in	<i>str</i>	- pointer to message to send
in	<i>len</i>	- length of message to send

#### Returns

Nothing

Get floating point number decimal part.

#### Parameters

in	<i>port</i>	- ITM port number
in	<i>str</i>	- pointer to string to send
in	<i>len</i>	- length of string

**Returns**

Nothing

**5.10.3.2 printf\_ITM()**

```
int printf_ITM (  
    char * str,  
    ... )
```

**5.10.3.3 printf\_rdir()**

```
int printf_rdir (  
    char * str,  
    ... )
```

Here is the call graph for this function:

**5.10.3.4 vprintf\_ITM()**

```
int vprintf_ITM (  
    char * str,  
    va_list args )
```

**5.10.3.5 vprintf\_rdir()**

```
int vprintf_rdir (  
    char * str,  
    va_list args )
```

Here is the call graph for this function:



#### 5.10.4 Variable Documentation

##### 5.10.4.1 dbg\_msg\_in

```
char dbg_msg_in[32+1]
```

stdream buffer for input

##### Warning

dbg\_msg\_in buffer for stdream is limited to **SZ\_SERIAL\_DBG\_IN**

##### Note

dbg\_msg\_in is only related to UART\_term

##### 5.10.4.2 dbg\_msg\_out

```
char dbg_msg_out[128]
```

stdream buffer for output

##### Warning

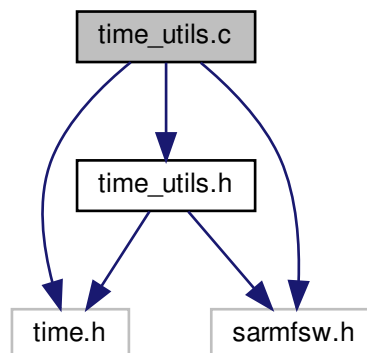
dbg\_msg\_out buffer for stdream is limited to **SZ\_SERIAL\_DBG\_OUT** stdream buffer for output

## 5.11 time\_utils.c File Reference

Time related utilities.

```
#include <time.h>
#include "sarmfsw.h"
#include "time_utils.h"
```

Include dependency graph for time\_utils.c:



## Functions

- `DateTime time_t2DateTime (time_t time)`  
Convert *time\_t* to *DateTime*.
- `time_t DateTime2time_t (DateTime *time)`  
Convert *DateTime* to *time\_t*.
- `DateTime diffDateTime (DateTime *time2, DateTime *time1)`  
Calculate *DateTime* difference.

### 5.11.1 Detailed Description

Time related utilities.

#### Author

SMFSW

#### Date

2017

#### Copyright

MIT (c) 2017, SMFSW

### 5.11.2 Function Documentation

#### 5.11.2.1 DateTime2time\_t()

```
time_t DateTime2time_t (
    DateTime * time )
```

Convert *DateTime* to *time\_t*.

#### Parameters

in	<i>time</i>	- <i>DateTime</i> representation (broken down time)
----	-------------	---

**Returns**

time\_t representation

Here is the caller graph for this function:

**5.11.2.2 diffDateTime()**

```
DateTime diffDateTime (  
    DateTime * time2,  
    DateTime * time1 )
```

Calculate [DateTime](#) difference.

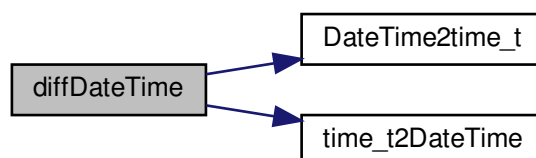
**Parameters**

in	<i>time2</i>	- pointer to closest <a href="#">DateTime</a> representation (broken down time)
in	<i>time1</i>	- pointer to oldest <a href="#">DateTime</a> representation (broken down time)

**Returns**

[DateTime](#) difference

Here is the call graph for this function:



### 5.11.2.3 time\_t2DateTime()

```
DateTime time_t2DateTime (  
    time_t time )
```

Convert time\_t to [DateTime](#).

#### Parameters

in	<i>time</i>	- time_t representation
----	-------------	-------------------------

#### Returns

Broken down time representation ([DateTime](#))

Here is the caller graph for this function:

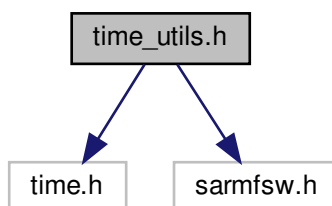


## 5.12 time\_utils.h File Reference

Time related utilities.

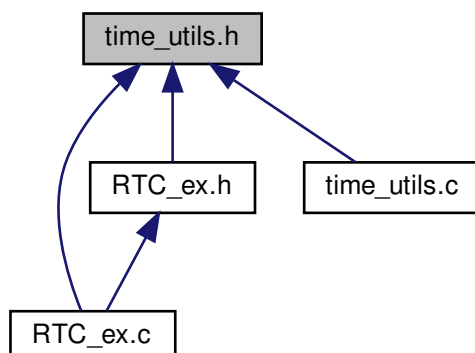
```
#include <time.h>  
#include "sarmfsw.h"
```

Include dependency graph for time\_utils.h:





This graph shows which files directly or indirectly include this file:



#### Classes

- struct [DateTime](#)  
*Basic Date & Time struct.*

#### Typedefs

- typedef struct [DateTime](#) [DateTime](#)

#### Functions

- [DateTime](#) [time\\_t2DateTime](#) (time\_t time)  
*Convert time\_t to DateTime.*
- time\_t [DateTime2time\\_t](#) (DateTime \*time)  
*Convert DateTime to time\_t.*
- [DateTime](#) [diffDateTime](#) (DateTime \*time2, DateTime \*time1)  
*Calculate DateTime difference.*

#### 5.12.1 Detailed Description

Time related utilities.

#### Author

SMFSW

#### Date

2017

#### Copyright

MIT (c) 2017, SMFSW

## 5.12.2 Typedef Documentation

### 5.12.2.1 DateTime

```
typedef struct DateTime DateTime
```

## 5.12.3 Function Documentation

### 5.12.3.1 DateTime2time\_t()

```
time_t DateTime2time_t (
    DateTime * time )
```

Convert [DateTime](#) to time\_t.

#### Parameters

in	<i>time</i>	- <a href="#">DateTime</a> representation (broken down time)
----	-------------	--

#### Returns

time\_t representation

Here is the caller graph for this function:



### 5.12.3.2 diffDateTime()

```
DateTime diffDateTime (
    DateTime * time2,
    DateTime * time1 )
```

Calculate [DateTime](#) difference.

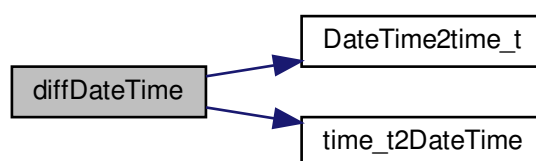
## Parameters

in	<i>time2</i>	- pointer to closest <a href="#">DateTime</a> representation (broken down time)
in	<i>time1</i>	- pointer to oldest <a href="#">DateTime</a> representation (broken down time)

## Returns

[DateTime](#) difference

Here is the call graph for this function:



## 5.12.3.3 time\_t2DateTime()

```
DateTime time_t2DateTime (  
    time_t time )
```

Convert `time_t` to [DateTime](#).

## Parameters

in	<i>time</i>	- <code>time_t</code> representation
----	-------------	--------------------------------------

## Returns

Broken down time representation ([DateTime](#))

Here is the caller graph for this function:

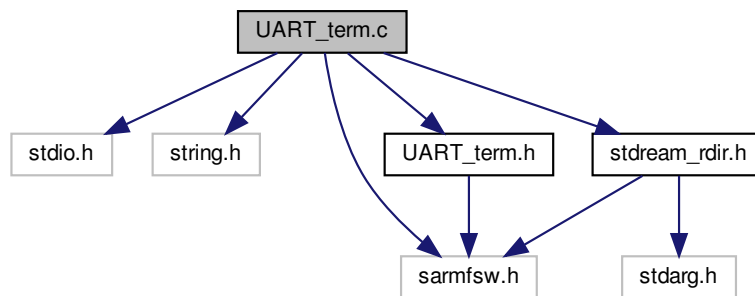


### 5.13 UART\_term.c File Reference

UART terminal.

```
#include <stdio.h>
#include <string.h>
#include "sarmfsw.h"
#include "stdream_rdir.h"
#include "UART_term.h"
```

Include dependency graph for UART\_term.c:



#### Functions

- FctERR [SERIAL\\_DBG\\_Launch\\_It\\_Rx](#) (UART\_HandleTypeDef \*huart)  
*Start UART SERIAL DEBUG Rx interruptions.*
- FctERR [SERIAL\\_DBG\\_Flush\\_RxBuf](#) (UART\_HandleTypeDef \*huart)  
*Clear buffer in used for SERIAL DEBUG.*
- FctERR [SERIAL\\_DBG\\_Message\\_Handler](#) (const char \*msg, uint8\_t len)  
*Treat fully received message.*
- void [HAL\\_UART\\_RxCpltCallback](#) (UART\_HandleTypeDef \*huart)  
*Rx Transfer completed callback.*
- void [HAL\\_UART\\_TxCpltCallback](#) (UART\_HandleTypeDef \*huart)  
*Tx Transfer completed callback (clear uart\_out buffer)*

#### Variables

- char [breakout\\_char](#) = '!'  
*breakout char (message complete)*
- UART\_HandleTypeDef \* [dbg\\_uart](#) = 1  
*Instance of UART debug terminal.*

### 5.13.1 Detailed Description

UART terminal.

Author

SMFSW

Date

2017

Copyright

MIT (c) 2017, SMFSW

### 5.13.2 Function Documentation

#### 5.13.2.1 HAL\_UART\_RxCpltCallback()

```
void HAL_UART_RxCpltCallback (
    UART_HandleTypeDef * huart )
```

Rx Transfer completed callback.

Parameters

<i>huart</i>	UART handle.
--------------	--------------

Return values

<i>None</i>	
-------------	--

#### 5.13.2.2 HAL\_UART\_TxCpltCallback()

```
void HAL_UART_TxCpltCallback (
    UART_HandleTypeDef * huart )
```

Tx Transfer completed callback (clear uart\_out buffer)

Parameters

<i>huart</i>	- UART handle
--------------	---------------

**Return values**

<i>None</i>	
-------------	--

**5.13.2.3 SERIAL\_DBG\_Flush\_RxBuf()**

```
FctERR SERIAL_DBG_Flush_RxBuf (
    UART_HandleTypeDef * huart )
```

Clear buffer in used for SERIAL DEBUG.

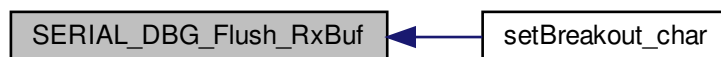
**Parameters**

in	<i>huart</i>	- UART handle (reserved for future use if needed)
----	--------------	---

**Returns**

Error code

Here is the caller graph for this function:

**5.13.2.4 SERIAL\_DBG\_Launch\_It\_Rx()**

```
FctERR SERIAL_DBG_Launch_It_Rx (
    UART_HandleTypeDef * huart )
```

Start UART SERIAL DEBUG Rx interruptions.

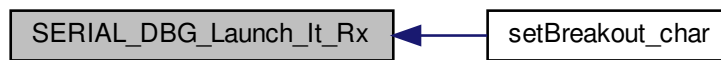
**Parameters**

in	<i>huart</i>	- UART handle
----	--------------	---------------

**Returns**

Error code

Here is the caller graph for this function:



#### 5.13.2.5 SERIAL\_DBG\_Message\_Handler()

```

FctERR SERIAL_DBG_Message_Handler (
    const char * msg,
    uint8_t len )
  
```

Treat fully received message.

**Weak Functions** This function is implemented as weak to be implemented in projects (weak one only prints & flushes the buffer)

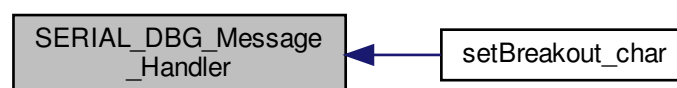
##### Parameters

in	<i>msg</i>	- pointer to received message
in	<i>len</i>	- received message length

##### Returns

Error code

Here is the caller graph for this function:



#### 5.13.3 Variable Documentation

### 5.13.3.1 breakout\_char

```
char breakout_char = '!'
```

breakout char (message complete)

#### Note

Default user breakout char set to '!' and '\r' is built-in default breakout char

### 5.13.3.2 dbg\_uart

```
UART_HandleTypeDef* dbg_uart = 1
```

Instance of UART debug terminal.

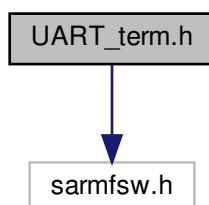
UART debug terminal instance.

## 5.14 UART\_term.h File Reference

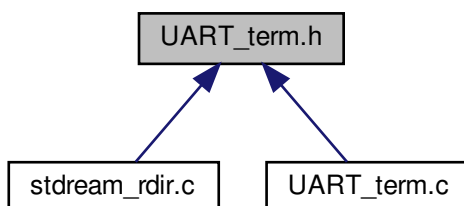
UART terminal header.

```
#include "sarmfsw.h"
```

Include dependency graph for UART\_term.h:



This graph shows which files directly or indirectly include this file:





## Macros

- `#define STDREAM__UART_TX_IT`  
*To be defined to send to uart using interrupts.*

## Functions

- char `getBreakout_char` (void)  
*Get UART Rx breakout character.*
- void `setBreakout_char` (char breakout)  
*Set a new breakout character.*
- FcTERR `SERIAL_DBG_Launch_It_Rx` (UART\_HandleTypeDef \*huart)  
*Start UART SERIAL DEBUG Rx interruptions.*
- FcTERR `SERIAL_DBG_Flush_RxBuf` (UART\_HandleTypeDef \*huart)  
*Clear buffer in used for SERIAL DEBUG.*
- FcTERR `SERIAL_DBG_Message_Handler` (const char \*msg, uint8\_t len)  
*Treat fully received message.*
- void `SERIAL_DBG_Wait_Ready` (UART\_HandleTypeDef \*huart)  
*Waiting for UART global state to be ready for next transmission.*
- HAL\_StatusTypeDef `SERIAL_DBG_Send` (UART\_HandleTypeDef \*huart, char \*str, int len)  
*Sends string to UART.*

## Variables

- char `breakout_char`  
*breakout char (message complete)*
- UART\_HandleTypeDef \* `dbg_uart`  
*UART debug terminal instance.*

### 5.14.1 Detailed Description

UART terminal header.

#### Author

SMFSW

#### Date

2017

#### Copyright

MIT (c) 2017, SMFSW

#### Note

define DBG\_SERIAL in compiler defines with an UART instance to send printf likes strings to UART

## 5.14.2 Macro Definition Documentation

### 5.14.2.1 STDREAM\_\_UART\_TX\_IT

```
#define STDREAM__UART_TX_IT
```

To be defined to send to uart using interrupts.

## 5.14.3 Function Documentation

### 5.14.3.1 getBreakout\_char()

```
char getBreakout_char (
    void ) [inline]
```

Get UART Rx breakout character.

#### Returns

Breakout character

### 5.14.3.2 SERIAL\_DBG\_Flush\_RxBuf()

```
FctERR SERIAL_DBG_Flush_RxBuf (
    UART_HandleTypeDef * huart )
```

Clear buffer in used for SERIAL DEBUG.

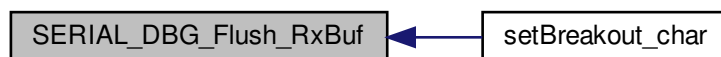
#### Parameters

in	<i>huart</i>	- UART handle (reserved for future use if needed)
----	--------------	---

**Returns**

Error code

Here is the caller graph for this function:

**5.14.3.3 SERIAL\_DBG\_Launch\_It\_Rx()**

```
FctERR SERIAL_DBG_Launch_It_Rx (  
    UART_HandleTypeDef * huart )
```

Start UART SERIAL DEBUG Rx interruptions.

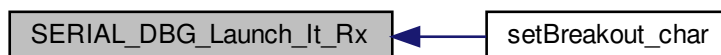
**Parameters**

in	<i>huart</i>	- UART handle
----	--------------	---------------

**Returns**

Error code

Here is the caller graph for this function:

**5.14.3.4 SERIAL\_DBG\_Message\_Handler()**

```
FctERR SERIAL_DBG_Message_Handler (  
    const char * msg,  
    uint8_t len )
```

Treat fully received message.

**Weak Functions** This function is implemented as weak to be implemented in projects (weak one only prints & flushes the buffer)

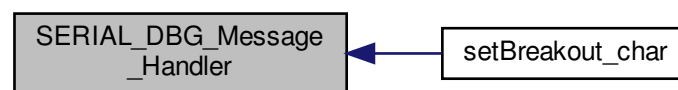
**Parameters**

in	<i>msg</i>	- pointer to received message
in	<i>len</i>	- received message length

**Returns**

Error code

Here is the caller graph for this function:

**5.14.3.5 SERIAL\_DBG\_Send()**

```

HAL_StatusTypeDef SERIAL_DBG_Send (
    UART_HandleTypeDef * huart,
    char * str,
    int len ) [inline]
  
```

Sends string to UART.

**Parameters**

in	<i>huart</i>	- UART handle
in	<i>str</i>	- pointer to string to send
in	<i>len</i>	- length of string

**Returns**

HAL Status

**5.14.3.6 SERIAL\_DBG\_Wait\_Ready()**

```

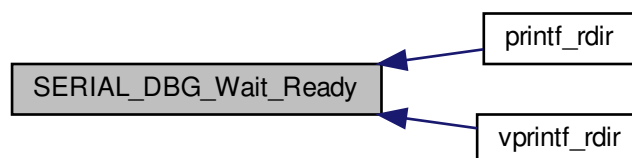
void SERIAL_DBG_Wait_Ready (
    UART_HandleTypeDef * huart ) [inline]
  
```

Waiting for UART global state to be ready for next transmission.

**Parameters**

in	<i>huart</i>	- UART handle
----	--------------	---------------

Here is the caller graph for this function:

**5.14.3.7 setBreakout\_char()**

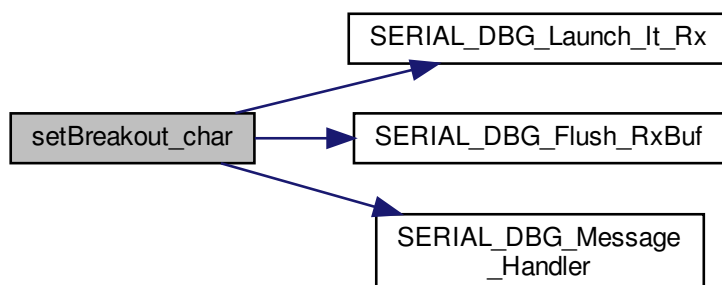
```
void setBreakout_char (  
    char breakout ) [inline]
```

Set a new breakout character.

**Parameters**

in	<i>breakout</i>	- new breakout character
----	-----------------	--------------------------

Here is the call graph for this function:



#### 5.14.4 Variable Documentation

##### 5.14.4.1 breakout\_char

`char breakout_char`

breakout char (message complete)

##### Note

Default user breakout char set to '!' and '\r' is built-in default breakout char

##### 5.14.4.2 dbg\_uart

`UART_HandleTypeDef* dbg_uart`

UART debug terminal instance.

UART debug terminal instance.





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