

Dialog Editor --- Version 0.7

File ▾ Open Dialog ▾

Dialog windows

ask_name

Mode

Create Layout Action Run

Behaviour Model

Drag with left-mouse-button

ask_name.pl



```
dialog(ask_name,
    [ object          := Ask_Name,
      parts          := [ Ask_Name := dialog("Ask Name"),
                          Name   := text_item(name),
                          Ok     := button(ok),
                          Cancel := button(cancel)
                        ],
      modifications := [ Ok   := [ default_button := @on
                                ]
                        ],
      layout         := [ below(Ok, Name),
                          right(Cancel, Ok)
                        ],
      behaviour      := [ Ok   := [ message := message(Ask_Name,
                                                return,
                                                Name?selection)
                                ],
                          Cancel := [ message := message(Ask_Name, return, @nil)
                                    ]
                        ]
    ).
```

Buffer saved in file 'ask_name.pl'