

Experiment Name:

Write a procedure BUBBLE to sort a byte array by the bubble sort algorithm. The procedure receives the offset address of the array in the SI and the number of elements in the BX. Write a program that lets the user type a list of single digit numbers, with one blank between numbers, calls BUBBLE to sort them and prints the sorted list on the next line.

Theory:

The objective of this program is to sorting the a list of single digit numbers using bubble sort algorithm where BUBBLE named procedure will be used. Stack and Array are needed to perform the I/O operation. For this program in assembly, While loop, CMP, Stack, XCHG, BUBBLE procedure were used as well as the required instructions and some registers to execute the solution.

Code:

```
.MODEL SMALL
.STACK 100H

.DATA
P1 DB 'Enter the time in seconds (0 to 65535) = $'
P2 DB 0DH,0AH,'Time in hh:mm:ss format= $'
COLON DB ' : $'

.CODE
.MODEL SMALL
.STACK 100H

.DATA
PROMPT_1 DB 'Enter single digit numbers: $'
PROMPT_2 DB 0DH,0AH,'After BUBBLE sorting : $'

ARRAY DB 100 DUB (0)

.CODE
MAIN PROC
MOV AX, @DATA
MOV DS, AX

LEA DX, PROMPT_1
MOV AH, 9
INT 21H

XOR CX,CX
MOV AH,1
INT 21H
XOR SI,SI
```

C:

```
CMP AL,0DH
JE END_WHILE
```

```
MOV ARRAY[SI],AL
INC SI
INC CX
```

```
MOV AH,2
MOV DL,' '
INT 21H
```

```
MOV AH,1
INT 21H
JMP C
```

END_WHILE:

```
MOV AH,2
MOV DL,0DH
INT 21H
MOV DL,0AH
INT 21H
```

JCXZ EXIT

```
LEA SI,ARRAY
MOV BX,CX
CALL BUBBLE
MOV AH,9
LEA DX,PROMPT_2
INT 21H
XOR SI,SI
```

TOP:

```
MOV AH,2
MOV DL,ARRAY[SI]
INT 21H
MOV DL,' '
INT 21H
INC SI
LOOP TOP
```

EXIT:

```
MOV AH,4CH
INT 21H
MAIN ENDP
```

BUBBLE PROC

```
PUSH AX
PUSH BX
PUSH CX
```

PUSH DX
PUSH DI

MOV AX, SI
MOV CX, BX
DEC CX

@OUTER_LOOP:
MOV BX, CX

MOV SI, AX
MOV DI, AX
INC DI

@INNER_LOOP:
MOV DL, [SI]

CMP DL, [DI]
JNG @SKIP_EXCHANGE

XCHG DL, [DI]
MOV [SI], DL

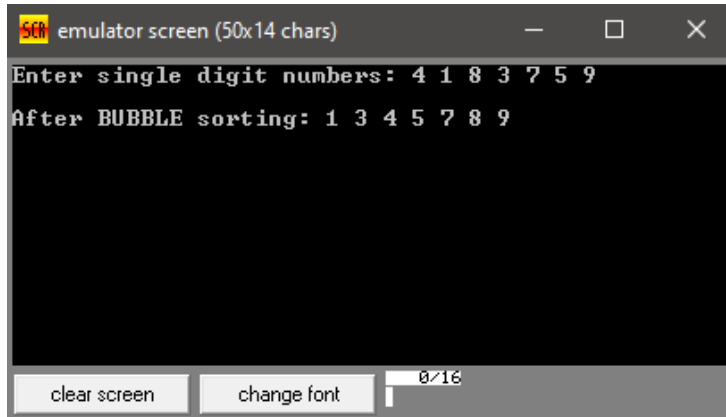
@SKIP_EXCHANGE:
INC SI
INC DI

DEC BX
JNZ @INNER_LOOP
LOOP @OUTER_LOOP

POP DI
POP DX
POP CX
POP BX
POP AX

RET
BUBBLE ENDP
END MAIN

Output:



The screenshot shows a window titled "emulator screen (50x14 chars)". Inside the window, the text "Enter single digit numbers: 4 1 8 3 7 5 9" is displayed on the first line, and "After BUBBLE sorting: 1 3 4 5 7 8 9" is displayed on the second line. At the bottom of the window, there are two buttons labeled "clear screen" and "change font", and a small status bar on the right showing "0/16".

Discussion:

In the above program, a list of single digit numbers was taken as input from the user and then in C loop block an ARRAY[] was used to take the list of numbers from the user until the user hits the ENTER and SI was used for indexing. Then the procedure BUBBLE was called. In the BUBBLE procedure, AX,BX,CX,DX,DI these registers were pushed into the stack, Then SI and BX were moved into AX,CX respectively and CX was decremented by 1. Then after moving CX,AX into BX,SI respectively in a @OUTER_LOOP , AX was again moved into DI and DI was incremented by 1. Then in a @INNER_LOOP, it was compared in between two consecutive numbers whether the left one is greater than the right one, if so then XCHG was used to swap them otherwise not swapped. At the end of BUBBLE procedure, DI,DX,DX,CX,BX,AX was popped from the stack and RET was used to return the stack into the main program. Then using DL proper output of bubble sorted array was printed. Thus the program was successfully executed.