

# Day 2

January 20, 2023

## 1 Day 2

## 2 Building your first Streamlit app

### 2.1 Fire up your IDE

Fire up your IDE whether it be Atom, VS Code or even a cloud IDE such as GitPod or GitHub.dev.  
Create a file called `streamlit_app.py`

### 2.2 Entering your first lines of code

To the newly created file, enter the following lines of code:

```
[8]: import streamlit as st
```

```
[9]: st.write('Hello world!')
```

Save the file.

### 2.3 Fire up the command line terminal

To the terminal, enter the following:

```
streamlit run streamlit_app.py
```

A browser window should pop-up showing the newly created Streamlit app.

Congratulations! You have just created your first Streamlit app!

```
[ ]:
```