

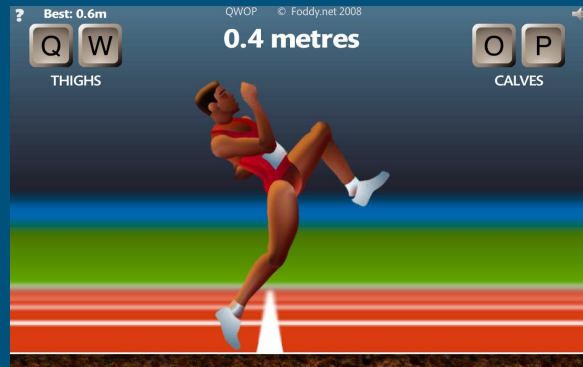
Tongue and Cheek

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What is Tongue and Cheek?

- 2D side scroller game
- Built in Unity
- Character given simple tools to traverse through a map in a specific amount of time
- Inspiration: QWOP, Getting Over It



(Fun fact: These games were made by the same developer)

For the user

- Challenging
 - Fast moving platforming
 - Might need to alter level to progress
- Controls
 - WASD to move
 - Left mouse-click to shoot out tongue
 - Right mouse-click to throw a rock
- Beat your time
 - Time constraint placed on each level



Why?

- Fun.: something different and exciting!
 - Also a band
- Interdisciplinary: will be a challenge beyond only code
 - Computer Science (duh)
 - Graphic Design
 - Music
 - Voice...?
- Scalable: lots of aspects can be expanded
 - Graphics/textures can always be improved
 - More levels and content can be added



Questions?

