

Demographics

Overview

The population of Remnant was expanding for centuries until it reached about 900 million people at its peak. However, a series of events over the last few centuries initiated the ‘Great Decline.’ Since then it has begun contracting due to the excess of Grimm activity that is increasingly difficult to keep under control. This is partially due to major conflicts and hostilities prior to the unification of the kingdoms, and because the Celestial Dungeons became inaccessible; thus retaining permanent quantities of Nuvita (dark energy) into the world.

Growth fluctuates between regions and during times of conflict. It has now shrunk to about 500 million and is still slowly declining. As a result, most of the population (roughly 70%) live in urban environments, particularly within the kingdom cities where it’s safer. Rural populations have long adapted to a variety of defenses against the Grimm.

World Demographics

Demographic	Percent	Pop.
Under 10	21%	~105m
10 – 20	20%	~100m
21 – 30	16%	~80m
31 – 40	14%	~70m
41 – 50	12%	~60m
51 – 60	8%	~40m
61 – 70	6%	~30m
Over 70	3%	~15m

Role	Percent	Pop.
Military, Soldier	4%	~20m
Military, Other	11%	~55m
Huntsmen	0.1%	~500k
Alchemist	0.1%	~500k
Tradesman	30%	~150m
Education	3%	~15m
Engineer	4%	~20m
Labor	22%	~110m
Agriculture	17%	~85m
Other	3.8%	~19m

Academic Demographics

Youth Demographics	Percent	Pop.	School	Military Academy	Workforce	Other
Early Years (9 – 12)	8.4%	~42m	90% (37.8m)	-	6% (2.52m)	4% (1.68m)
Mid Teens (13 – 16)	8.2%	~41m	55% (22.55m)	9% (3.69m)	33% (13.53m)	3% (1.12m)

Youth (17 – 20)	8%	~40m	10% (4m)	19% (7.6m)	68% (27.2m)	3% (1.2m)
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Schooling Demographic	Pop.	General	Huntsmen	Alchemist
Early Schooling (9 – 12)	~37.8m	~37.8m		
Schooling (13 – 16)	~22.55m	~22.3m	0.6% (~135k)	0.4% (~90k)
Academy (17 – 20)	~4m	~3.92m	0.5% (~40k)	0.5% (~40k)
Post-Grad (21 – 24)	~1m		0.16% (~16k)	0.32% (~32k)

Huntsmen Academies	Pop.	Huntsmen (1-4 Years)	Huntsmen (5-8 Years)	Alchemist (1-4 Years)	Alchemist (4-8 Years)
Atlas	22k	~14k	~6k	~8k	~6k
Beacon	10k	~7k	~3k	~3k	~2k
Haven	15k	~11k	~4k	~4k	~3k
Shade	10k	~8k	~3k	~2k	~2k

Alchemical Academies	Pop.	Huntsmen (4 year)	Alchemist (4 year)
(Alchemical Academies)	23k	-	23k

Huntsmen Academy Demographics

Enrolled (Est.)	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	Year 7	Year 8
Huntsmen	10,300	10,000	9900	9800	4400	4200	3800	3600
Alchemists	4400	4300	4200	4100	3400	3300	3200	3100

// The list below has not been fully fleshed out. The tiers should probably be set by number rather than title, since the titles have other meanings. Also, must clarify between years 1-4 and years 5-8.

Student Tier (1 – 4)	Portion	Total Huntsmen
Junior	20%	8000
Huntsman	65%	26,000
Superior	12%	4800
Elite	3%	1200
Master	1 in 500	80
Legend	1 in 400k	0

Alchemist Tier (1 – 4)	Portion	Total Alchemists
Competent	49%	19,600
Skilled	25%	10,000
Superior	10%	4000
Elite	5%	2000
Master	1%	400
Legend	1 in 200k	0