## Name:

## ICS4U Lab2 Rubric

Category/Level	Level R	Level 1	Level 2	Level 3	Level 4
Mouse Input ( /10)	* No mouse input used.  * No mouse interaction	* Mouse input is used but with many mistakes  * 1 Mouse methods or 1 mouse variable used	* Mouse input is used but with some logical errors * 1 Mouse methods and 1 mouse variable used	* Mouse input is used  * Multiple Mouse methods and variables used	* Mouse input is used in a way that is not identical to practice  * Multiple Mouse methods and variables used, including one not taught in class.
Keyboard Input	* No Keyboard input used.  * No Keyboard interaction	* Keyboard input is used but with many mistakes * 1 Keyboard methods or 1 Keyboard variable used	* Keyboard input is used but with some logical errors * 1 Keyboard methods and 1 Keyboard variable used	* Keyboard input is used * Keyboard Mouse methods and variables used	* Keyboard input is used in a way that is not identical to practice  * Keyboard Mouse methods and variables used, including one not taught in class.
Communication ( /10)	* No comments  * No header comment  * Output has several grammatical errors	* Few comments or excessive comments on each line.  * Header comment is present but with many errors  * Output has 4 grammatical errors	* Some comments or excessive comments on each line.  * Header comment is present but with some errors  *Output has 3 grammatical errors	* Comments are concise with 1 error  * Header comment is present but with 1 error  *Output has 1-2 grammatical errors	* Comments are concise and placed where appropriate  * Header comment is present but with no errors  *Output has no grammatical errors
Syntax, Spacing and indentation ( /10)	* no indentation  * Spacing is all over the place  * No use of whitespace	* Limited indentation  * Many spacing errors  * Limited use of whitespace	* Some indentation  * multiple spacing errors  * Some use of whitespace	* Good indentation  * Few spacing errors  * Mostly proper use of whitespace	* Excellent indentation  * No spacing errors  * Excellent use of whitespace

## Name:

Variables and Modularity ( /10)	* Lack of variable use  * No use of naming conventions  * Program is not modular	* Few variables are used outside of loops  * Variable naming convention has many errors and is inconsistent  * areas where modularity is useful are identified but not implemented	* Variables are used but shapes are mostly using hard coded numbers  * Variable naming convention has multiple errors and or is inconsistent  * 1 additional method was created.	* Most shapes are created relative to variables  * Variable naming convention is mostly proper and consistent  * program is mostly modular	* All Shapes are created relative to variables  * Variable naming convention is proper and consistent  * Program is clearly modular in design
For, while and nested  ( /10)	* No for loops  * No while loops  * No Nested Loops		* For loops are well written with some logic errors  * While loops are well written with some logic errors  * Nested Loop structure is logical with some errors		* For loops are well written with no logic errors  * While loops are well written with no logic errors  * Nested Loop structure is logical with no errors