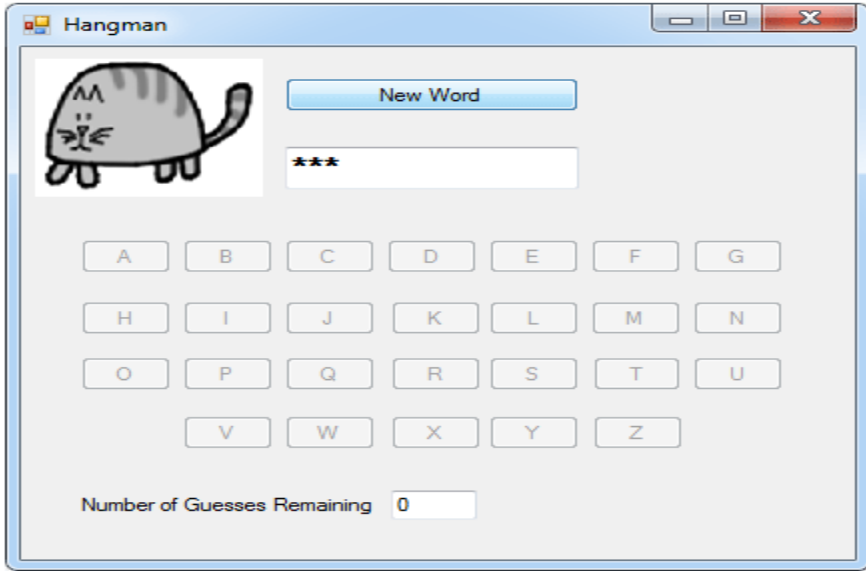


Project No: 6	Project Details
Project Title: Design a Hangman Game using python.	
Project Description: The minimum requirement of GUI as follows:	
	
<p>A GUI should be made using Images. Images would show on after clicking on <i>New Word Button</i>. The user is provided with a <i>Textbox</i> in which the correct word corresponding to the image is typed. An <i>OK button</i> would take the input from the user. Apart from it a virtual Keyboard is there to type the words. A counter for number of correct guesses is also given, utmost the user can give 3 wrong answers, and hence he need to start a new game after it. The correct names corresponding to each image and the hints are to be stored in an external database.</p>	
Rubrics: <ul style="list-style-type: none"> • Pre-submission report - includes module wise description, role and responsibility of each group members and work plan as Gantt chart (5 Marks) • Hard copy report and project submission- includes content relevance, methodology, Implementation (15 Marks) • Peer evaluation (5 marks) • Viva and presentation(5 Marks) • Each group must submit <u>one print out hard copy of report and one CD includes soft copy of report, running project folder.</u> 	
Note: Above mentioned project description is minimum requirement, you can add new feature, new better look according to your requirement.	