

# Making Woody Parallel

## Applying Parallel Computing to decision trees

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# Introduction

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- What is Woody?
- Decision trees and Machine Learning



# Working with Woody

## Decision tree evaluation

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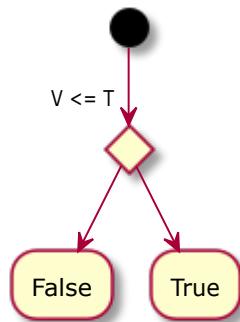
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A decision tree consists of nodes. Non-leaf nodes consist of a conditional check, where:

- **V**: Feature value checked for this node
- **T**: Threshold value of the node that is checked against





# Working with Woody

## Extracting from Woody

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- 1 Python library run against a dataset
- 2 Split data into training and test set
- 3 Fit on training set to create a forest of trees
- 4 Run predictions with test set on this forest



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## Interoperation of Woody and Futhark

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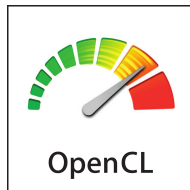
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Run as a library or run stand-alone?



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## Tree and test data encoding for Futhark

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In order to pass the tree and test data from Woody to Futhark, we encoded each as a series of flat arrays.

- `treeLeftid`
- `treeRightid`
- `treeFeature`
- `treeThres_or_leaf`
- `Xtest`
- `nXtest`
- `dXtest`



# Writing Futhark

## Basic Futhark implementation

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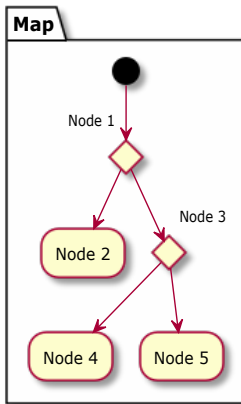
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```
unsafe map (\ i ->
  let idx = if dindices > 0 then indices[i]
           else i
  let row_start = idx * dXtest
  in loop node_id = TREE_ROOT_ID
        while treeLeftid[node_id] !=
              TREE_CHILD_ID_NOT_SET do
            if Xtest[row_start +
                    treeFeature[node_id]] <=
              treeThres_or_leaf[node_id]
            then treeLeftid[node_id]
            else treeRightid[node_id]
) (iota n_preds)
```





# Writing Futhark

## Layered Futhark implementation

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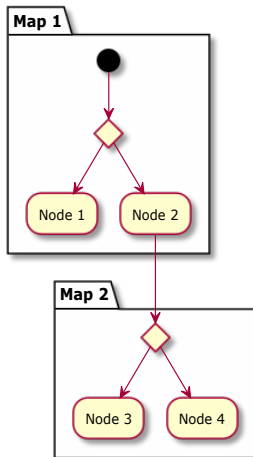
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```
loop node_array for row in iota(depth) do
  unsafe map (\ (node_id, data_row_start)
```

→

```
    if (treeLeftid[node_id] !=
        0)
      then (if Xtest[
                data_row_start +
                treeFeature[node_id]]
              <= treeThres_or_leaf[
                node_id]
            then treeLeftid[
                  node_id]
            else treeRightid[
                  node_id])
          else node_id)
```



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## Filtering Futhark implementation

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- Layered provides a structured way of iterating over layers
- Many passes end early
- These are still considered by the maps



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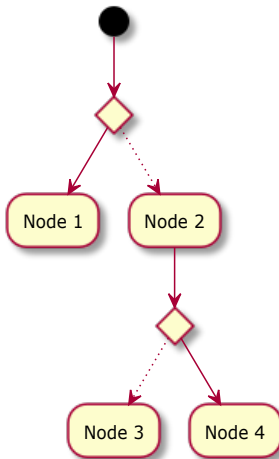
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## Treesolver Precompute

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```
let next_node
  (row: [] f64)
  ((left, right, feature, thres) : (i32, i32,
    i32, f64)) : i32 =
  if row[feature] <= thres then left else
    right
```

```
let make_next_tree
  (tree: [] (i32, i32, i32, f64))
  (row : [] f64) : [] i32 =
  map (next_node row) tree
```

```
let traverse
  (next_nodes: [] i32) : i32 =
  let (last, current) = (0, next_nodes[0])
```



# Writing Futhark

## Treesolve Matrix

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```
let repeated_criteria = flatten (replicate
    nXtest treeFeature)
let repeated_offsets = flatten (map (\ i ->
    replicate treelength i) (steps 0 nXtest
    dXtest))
let f1cr = map2 (+) repeated_offsets
    repeated_criteria
let scattered_features = unsafe map (\ i ->
    Xtest[i]) f1cr
let threshold_result = map2 (<=)
    scattered_features (flatten (replicate
    nXtest treeThres_or_leaf))
let left_or_right = (\ b l r -> if b then l
    else r)
let repeated_left = flatten (replicate nXtest
```



# Experiment

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To evaluate our Futhark implementation, we performed various comparisons with the woody implementation.

–Perhaps add an extra slide with an overview of the framework as an image? Itemize the tests–



# Experiment

## Results: Varying train data size

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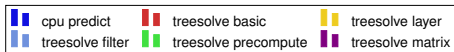
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- Experimental Setup

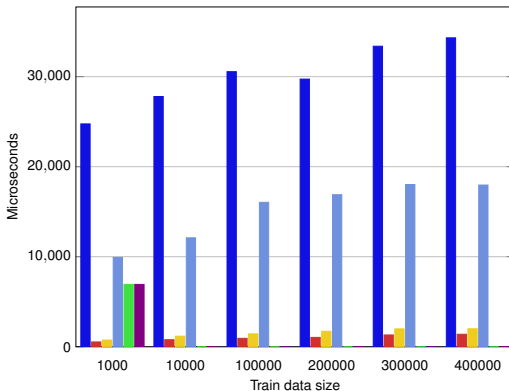
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Microseconds used predicting a single tree as average of 10 runs







# Experiment

## Results: Varying number of predictions

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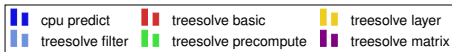
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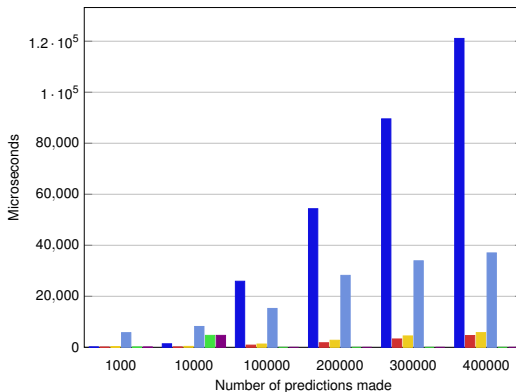
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Microseconds used predicting a single tree as average of 10 runs





# Experiment

## Evaluation

### Making Woody Parallel

- Basic and layer are fast.
- GPU code scales better with bigger tests

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- Matrix and Precompute might be promising
- GPU code scales better with bigger tests



# Conclusion

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We have proposed a number of approaches to parallelising the evaluation of decision trees using Futhark. Our findings show that as a whole this parallelisation is promising for the performance of decision tree evaluation on large datasets.



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Belgiu, Mariana, and Lucian Drăguț. "Random forest in remote sensing: A review of applications and future directions." ISPRS Journal of Photogrammetry and Remote Sensing 114 (2016): 24-31.



Gieseke, Fabian, and Christian Igel. "Training Big Random Forests with Little Resources." arXiv preprint arXiv:1802.06394 (2018).