

# Making Woody Parallel

## Applying Parallel Computing to decision trees

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# Introduction

## Making Woody Parallel

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Decision tree evaluation  
Extracting from Woody  
Interoperation of Woody and Futhark  
Futhark  
Tree and test data encoding for Futhark

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Layered Futhark implementation  
Filtering Futhark implementation  
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- What is Woody?
- Decision trees and Machine Learning



# Working with Woody

## Decision tree evaluation

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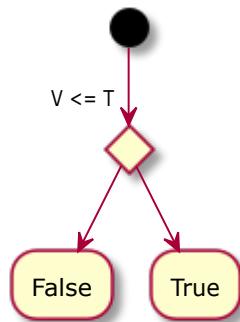
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A decision tree consists of nodes. Non-leaf nodes consist of a conditional check, where:

- **V**: Feature value checked for this node
- **T**: Threshold value of the node that is checked against





# Working with Woody

## Extracting from Woody

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- 1 Python library run against a dataset
- 2 Split data into training and test set
- 3 Fit on training set to create a forest of trees
- 4 Run predictions with test set on this forest



# Working with Woody

## Interoperation of Woody and Futhark

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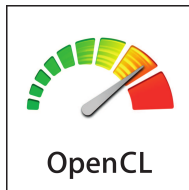
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Run as a library or run stand-alone?



# Working with Woody

## Tree and test data encoding for Futhark

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In order to pass the tree and test data from Woody to Futhark, we encoded each as a series of flat arrays.

- `treeLeftid`
- `treeRightid`
- `treeFeature`
- `treeThres_or_leaf`
- `Xtest`
- `nXtest`
- `dXtest`



# Writing Futhark

## Basic Futhark implementation

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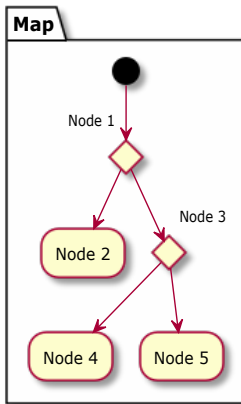
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```
unsafe map (\ i ->
  let idx = if dindices > 0 then indices[i] else i
  let row_start = idx * dXtest
  in loop node_id = TREE.ROOT.ID
    while treeLeftid[node_id] != TREE.CHILD.ID.NOT_SET do
      if Xtest[row_start + treeFeature[node_id]] <= treeThres_or_leaf[
        node_id]
      then treeLeftid[node_id]
      else treeRightid[node_id]
    ) (iota n_preds)
```





# Writing Futhark

## Layered Futhark implementation

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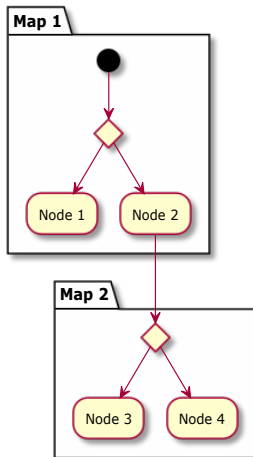
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```
loop node_array for row in iota(depth) do
  unsafe map (\ (node_id, data_row_start) ->
    if (treeLeftid[node_id] != 0)
      then (if Xtest[data_row_start + treeFeature[node_id]] <=
        treeThres_or_leaf[node_id]
        then treeLeftid[node_id]
        else treeRightid[node_id])
      else node_id)
    (zip node_array data_row_starts)
```



# Writing Futhark

## Filtering Futhark implementation

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- Layered provides a structured way of iterating over layers
- Many passes end early
- These are still considered by the maps



# Writing Futhark

## Treesolver Precompute

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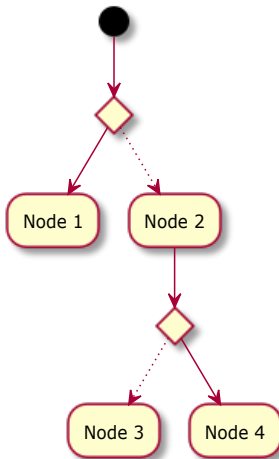
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```
let next_node
  (row: [] f64)
  ((left, right, feature, thres) : (i32, i32, i32, f64)) : i32 =
  if row[feature] <= thres then left else right
```

```
let make_next_tree
  (tree: [] (i32, i32, i32, f64))
  (row : [] f64) : [] i32 =
  map (next_node row) tree
```

```
let traverse
  (next_nodes: [] i32) : i32 =
  let (last, current) = (0, next_nodes[0])
  let (result, _) = loop (last, current) while current != 0 do (current, next_nodes
    [current])
  in result
```

```
let nodes = zip4 treeLeftid treeRightid treeFeature treeThres_or_leaf
let rows = unflatten nXtest dXtest Xtest
```

```
let next_nodes = unsafe map (make_next_tree nodes) rows
```

```
in unsafe map traverse next_nodes
```



# Writing Futhark

## Treesolve Matrix

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```
let repeated_criteria = flatten (replicate nXtest treeFeature)
let repeated_offsets = flatten (map (\ i -> replicate treelength i) (steps 0 nXtest
dXtest))
let flcr = map2 (+) repeated_offsets repeated_criteria
let scattered_features = unsafe map (\ i -> Xtest[i]) flcr
let threshold_result = map2 (<=) scattered_features (flatten (replicate nXtest
treeThres_or_leaf))
let left_or_right = (\ b l r -> if b then l else r)
let repeatedLeft = flatten (replicate nXtest treeLeftid)
let repeatedRight = flatten (replicate nXtest treeRightid)
let directions = map3 left_or_right threshold_result repeatedLeft repeatedRight

in unsafe map traverse (unflatten nXtest treelength directions)
```



# Experiment

## Experimental Setup

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To evaluate our Futhark implementation, we performed various comparisons with the woody implementation.

–Perhaps add an extra slide with an overview of the framework as an image? Itemize the tests–



# Experiment

## Results: Varying train data size

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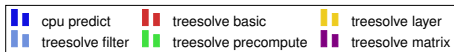
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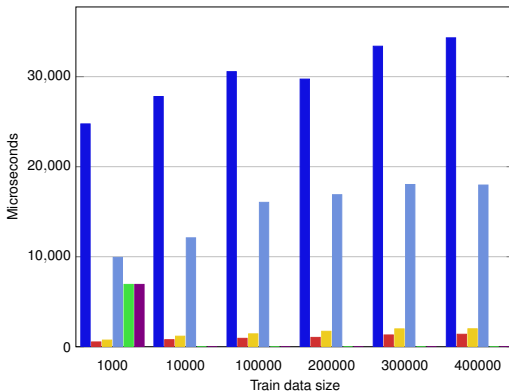
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Microseconds used predicting a single tree as average of 10 runs







# Experiment

## Results: Varying number of predictions

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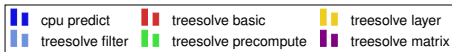
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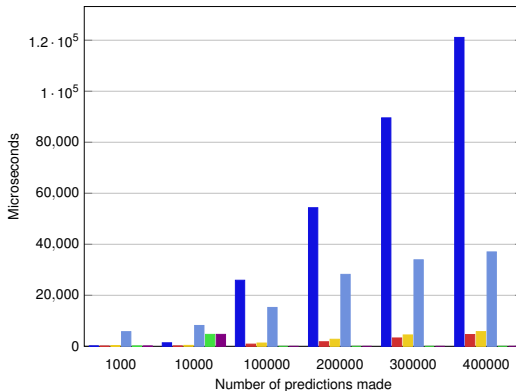
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Microseconds used predicting a single tree as average of 10 runs





# Experiment

## Evaluation

### Making Woody Parallel

- Basic and layer are fast.
- GPU code scales better with bigger tests

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- Matrix and Precompute might be promising
- GPU code scales better with bigger tests



# Conclusion

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We have proposed a number of approaches to parallelising the evaluation of decision trees using Futhark. Our findings show that as a whole this parallelisation is promising for the performance of decision tree evaluation on large datasets.



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Belgiu, Mariana, and Lucian Drăguț. "Random forest in remote sensing: A review of applications and future directions." ISPRS Journal of Photogrammetry and Remote Sensing 114 (2016): 24-31.



Gieseke, Fabian, and Christian Igel. "Training Big Random Forests with Little Resources." arXiv preprint arXiv:1802.06394 (2018).