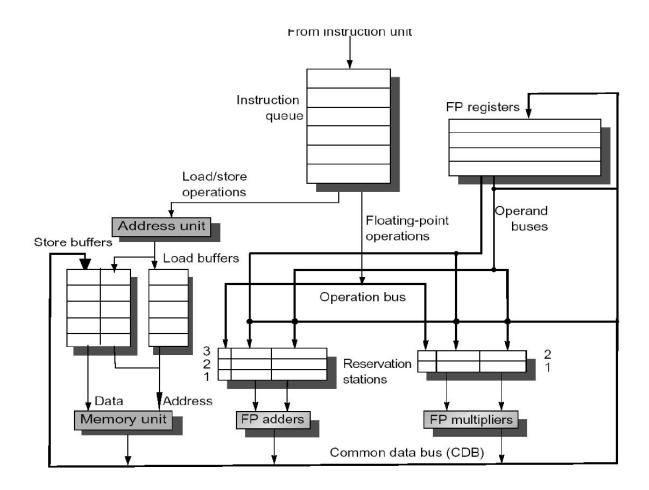
# Tomasulo Implementation REPORT



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# INTRODUCTION

**Tomasulo's algorithm** is a computer architecture hardware algorithm for dynamic scheduling of instructions that allows out of order execution and enables more efficient use of multiple execution units.

Features that differ from scoreboard:

Register Renaming

Reservation Station (each unit)

Common Data Bus(broadcast directly to R.S.)

Control and buffers distributed.

# **Hardware/Components**

**Common data bus:** It connects reservation stations directly to functional units .F.U. can directly access the result without any wait.

**Exception inorder:** Exceptions due to sequence of instructions will occur in the same order as they would in order processor regardless of out of order execution making debugging easy.

**Register Renaming:** Scoreboard method of implementation waits for WAR hazard and prevents WAW hazard, but register renaming allows execution of instruction and prevents both hazards without stalling.

# **Simulation Explanation**

# **SIMULATION**

- 1.)Once instruction is parsed and syntactically corrected it will have to be separated according to opcode and register list(according to opcode).
- 2.)The syntactically corrected code will be operated in each cycle until it is completed.

It will have either two operand opcode( load store operation) or 3 operand opcode or HALT.

Reservation Station(register legend) ,Register Status and Instruction buffer will be initialized.

- 3.)Clock cycle execution will begin following the "first in first execute" pattern. Cycle Execution will include issue,execution,write back stages for each operation required hardware .
- 4.)Issue stage of instruction will include checking for availability of the issue stage of dedicated hardware.Else stall.

If available the further step will require to check for WAR , WAW hazard . Here Register will be renamed.

Accordingly reservation station and instruction status will be checked, if available (either renamed or not) it will be assigned to respective value.

Load and Store requires different check than rest operands. (only one register reservation station).

5.)Execution check execution unit of hardware is free or not.

If free ,instruction operands are checked (elimination of RAW) and operated upon.(If renamed data is stored in the buffer.)

6.)Write back stage include check of availability of write stage of hardware. If available check instruction status (Write register is not occupied by any other step/Although WAW hazard is prevented by renaming but if buffer is not empty). If not available, stall else store value.

At the end of each clock cycle completed instructions if holding any hardware(issue stage, execution stage, writeback stge) are freed .

All renamed register original sources are checked to see if they are free.Both War and Waw renamed register are set to there original register(buffer transfer) if original register is done with the process.

# MATRIX MULTIPLICATION

# Hardware Specification /Functional Blocks | Assumed Time of block | Amount

1.)LOAD	4	1
2.)STORE	4	1
3.)FP ADDER	23	1
4.)FP MULTIPLIER	26	1

All value addition and multiplications are performed through floating point hardware.

# Code Algorithm (in C++)

```
#include<iostream>
using namespace std;
int main()
  int arr1[3][3];
  int arr2[3][3];
  int arr3[3][3];
for(int i=0;i<3;i++)
{ for(int j=0;j<3;j++) { cin>>arr1[i][j]; }}
for(int i=0;i<3;i++)
           \{ \quad for(int \ j=0; j<3; j++) \quad \{ \quad \quad cin>>arr2[i][j]; \quad \} \} 
 for (int i = 0; i < 3; i++)
          {for (int j = 0; j < 3; j++)
                    {arr3[i][j] = 0;}
                    for (int k = 0; k < 3; k++)
                    { arr3[i][j] += arr1[i][k]*arr2[k][j]; }
          }
          }
return 0;
```

# **Disassembled Code**

(NOTE: The above code is NOT used in the program because 'for loop' uses branches, instead code is unrolled into straight assign statement for proper conversion then given input in code.)

# 00000000000011e9 <main>:

```
11e9: f3 0f 1e fa
                                      endbr64

    11ed:
    55
    push %rbp

    11ee:
    48 89 e5
    mov %rsp,%rbp

11f1: 48 81 ec c0 00 00 00 sub $0xc0,%rsp
11f8: 64 48 8b 04 25 28 00 mov %fs:0x28,%rax
11ff: 00 00

      1201: 48 89 45 f8
      mov
      %rax,-0x8(%rbp)

      1205: 31 c0
      xor
      %eax,%eax

1207: c7 85 4c ff ff ff 00 movl $0x0,-0xb4(%rbp)
120e: 00 00 00
1211: 83 bd 4c ff ff ff 02 cmpl $0x2,-0xb4(%rbp)
1218: 7f 60 jg 127a <main+0x91>
121a: c7 85 50 ff ff ff 00 movl $0x0,-0xb0(%rbp)
1221: 00 00 00
1224: 83 bd 50 ff ff ff 02 cmpl $0x2,-0xb0(%rbp)
                 jg 1271 <main+0x88>
122d: 48 8d 8d 70 ff ff ff lea -0x90(%rbp),%rcx

      1234:
      8b 85 50 ff ff ff
      mov
      -0xb0(%rbp),%eax

      123a:
      48 63 f0
      movslq %eax,%rsi

      123d:
      8b 85 4c ff ff ff
      mov
      -0xb4(%rbp),%eax

1230: 88 85 4C II II II MOV -0x04(%rbp), weax
1243: 48 63 d0 movslq weax, wrdx
1246: 48 89 d0 mov wrdx, wrax
1249: 48 01 c0 add wrax, wrax
124c: 48 01 d0 add wrdx, wrax
124f: 48 01 f0 add wrsi, wrax
1252: 48 c1 e0 02 shl $0x2, wrax
1256: 48 01 c8 add wrcx, wrax
1259: 48 89 c6 mov wrax, wrsi
1250: 48 80 3d fd 20 00 00 lead 0x2 of (%rip) wrdi
125c: 48 8d 3d fd 2e 00 00 lea 0x2efd(%rip),%rdi #4160 <_ZSt3cin@@GLIBCXX_3.4>
1263: e8 38 fe ff ff callq 10a0 <_ZNSirsERi@plt>
1268: 83 85 50 ff ff ff 01 addl $0x1,-0xb0(%rbp)
126f: eb b3 jmp 1224 <main+0x3b>
1271: 83 85 4c ff ff ff 01 addl $0x1,-0xb4(%rbp)
1278: eb 97 jmp 1211 <main+0x28>
127a: c7 85 54 ff ff ff 00 movl $0x0,-0xac(%rbp)
1281: 00.00.00
1284: 83 bd 54 ff ff ff 02 cmpl $0x2,-0xac(%rbp)
128b: 7f 5d jg 12ea <main+0x101>
128d: c7 85 58 ff ff ff 00 movl $0x0,-0xa8(%rbp)
1294 00 00 00
1297: 83 bd 58 ff ff ff 02 cmpl $0x2,-0xa8(%rbp)
                 jg 12e1 <main+0xf8>
                                     lea -0x60(%rbp),%rcx
12a0: 48 8d 4d a0
12a4: 8b 85 58 ff ff ff mov -0xa8(%rbp),%eax
12aa: 48 63 f0 movslq %eax,%rsi
12ad: 8b 85 54 ff ff ff mov -0xac(%rbp),%eax
```

```
12b3: 48 63 d0
                                 movslq %eax,%rdx
12b6: 48 89 d0
                                            %rdx,%rax
12b9: 48 01 c0
                                 add
                                            %rax,%rax
12bc: 48 01 d0
                                            %rdx.%rax
                                 add
12bf: 48 01 f0
                                 add
                                            %rsi,%rax
12c2: 48 c1 e0 02
                                 shl
                                            $0x2,%rax
12c6: 48 01 c8
                                 add
                                            %rcx,%rax
12c9: 48 89 c6
                                            %rax,%rsi
                                 mov
12cc: 48 8d 3d 8d 2e 00 00 lea
                                 0x2e8d(%rip),%rdi # 4160 <_ZSt3cin@@GLIBCXX_3.4>
12d3: e8 c8 fd ff ff
                                 callq 10a0 <_ZNSirsERi@plt>
12d8: 83 85 58 ff ff ff 01 addl $0x1,-0xa8(%rbp)
12df eh h6
                                 jmp
                                            1297 <main+0xae>
12e1: 83 85 54 ff ff ff 01 addl $0x1,-0xac(%rbp)
12e8: eb 9a
                                            1284 <main+0x9b>
                                 jmp
12ea: c7 85 5c ff ff ff 00 movl $0x0,-0xa4(%rbp)
12f1: 00 00 00
12f4: 83 bd 5c ff ff ff 02 cmpl $0x2,-0xa4(%rbp)
12fb: 0f 8f 08 01 00 00 jg
                                1409 <main+0x220>
1301: c7 85 60 ff ff ff 00 movl $0x0,-0xa0(%rbp)
1308: 00 00 00
130b: 83 bd 60 ff ff ff 02 cmpl $0x2,-0xa0(%rbp)
1312: 0f 8f e5 00 00 00 jg
                                 13fd <main+0x214>
1318: 8b 85 60 ff ff ff mov
                                 -0xa0(%rbp),%eax
131e: 48 63 c8
                                 movslq %eax,%rcx
1321: 8b 85 5c ff ff ff mov
                                 -0xa4(%rbp),%eax
1327: 48 63 d0
                                 movslq %eax,%rdx
132a: 48 89 d0
                                            %rdx,%rax
                                 mov
132d: 48 01 c0
                                 add
                                            %rax,%rax
1330: 48 01 d0
                                 add
                                            %rdx,%rax
1333: 48 01 c8
                                 add
                                            %rcx,%rax
1336: c7 44 85 d0 00 00 00 movl $0x0,-0x30(%rbp,%rax,4)
133d: 00
133e: c7 85 64 ff ff ff 00 movl $0x0,-0x9c(%rbp)
1345: 00 00 00
1348: 83 bd 64 ff ff ff 02 cmpl $0x2,-0x9c(%rbp)
134f: 0f 8f 9c 00 00 00 jg
                                 13f1 <main+0x208>
1355: 8b 85 60 ff ff ff mov
                                 -0xa0(%rbp),%eax
135b: 48 63 c8
                                 movslq %eax,%rcx
135e: 8b 85 5c ff ff ff mov
                                 -0xa4(%rbp),%eax
1364: 48 63 d0
                                 movslq %eax,%rdx
1367: 48 89 d0
                                 mov
                                           %rdx,%rax
136a: 48 01 c0
                                            %rax,%rax
                                 add
136d: 48 01 d0
                                 add
                                            %rdx,%rax
1370: 48 01 c8
                                 add
                                            %rcx,%rax
1373: 8b 4c 85 d0
                                 mov
                                            -0x30(%rbp,%rax,4),%ecx
1377: 8b 85 64 ff ff ff mov
                                 -0x9c(%rbp),%eax
137d: 48 63 f0
                                 movslq %eax,%rsi
1380: 8b 85 5c ff ff ff mov
                                 -0xa4(%rbp),%eax
1386: 48 63 d0
                                 movslq %eax,%rdx
1389: 48 89 d0
                                 mov
                                            %rdx.%rax
138c: 48 01 c0
                                 add
                                            %rax,%rax
138f: 48 01 d0
                                 add
                                            %rdx,%rax
1392: 48 01 f0
                                 add
                                            %rsi,%rax
1395: 8b b4 85 70 ff ff ff mov
                                 -0x90(%rbp,%rax,4),%esi
139c: 8b 85 60 ff ff ff mov
                                 -0xa0(%rbp),%eax
13a2: 48 63 f8
                                 movslq %eax,%rdi
13a5: 8b 85 64 ff ff ff mov
                                 -0x9c(%rbp),%eax
```

```
13ab: 48 63 d0
                               movslq %eax,%rdx
13ae: 48 89 d0
                                         %rdx,%rax
13b1: 48 01 c0
                               add
                                         %rax,%rax
13b4: 48 01 d0
                                         %rdx.%rax
                               add
13b7: 48 01 f8
                               add
                                         %rdi,%rax
13ba: 8b 44 85 a0
                                         -0x60(%rbp,%rax,4),%eax
                               mov
13be: Of af c6
                               imul %esi,%eax
                               add
13c1: 01 c1
                                        %eax,%ecx
13c3: 8b 85 60 ff ff ff mov
                               -0xa0(%rbp),%eax
13c9: 48 63 f0
                               movslq %eax,%rsi
13cc: 8b 85 5c ff ff ff mov
                               -0xa4(%rbp),%eax
13d2: 48 63 d0
                               movslq %eax,%rdx
13d5: 48 89 d0
                               mov
                                         %rdx,%rax
                               add
13d8: 48 01 c0
                                          %rax,%rax
                             add
13db: 48 01 d0
                                         %rdx,%rax
13de: 48 01 f0
                             add
                                        %rsi,%rax
13e1: 89 4c 85 d0
                                        %ecx,-0x30(%rbp,%rax,4)
13e5: 83 85 64 ff ff ff 01 addl $0x1,-0x9c(%rbp)
13ec: e9 57 ff ff ff
                             jmpq 1348 <main+0x15f>
13f1: 83 85 60 ff ff ff 01 addl $0x1,-0xa0(%rbp)
13f8: e9 0e ff ff ff
                             jmpq 130b <main+0x122>
13fd: 83 85 5c ff ff ff 01 addl $0x1,-0xa4(%rbp)
1404: e9 eb fe ff ff
                             jmpq 12f4 <main+0x10b>
1409: c7 85 68 ff ff ff 00 movl $0x0,-0x98(%rbp)
1410: 00 00 00
1413: 83 bd 68 ff ff ff 02 cmpl $0x2,-0x98(%rbp)
                               jg 1493 <main+0x2aa>
141a: 7f 77
141c: 48 8d 35 e2 0b 00 00 lea 0xbe2(%rip),%rsi
                                                # 2005 <_ZStL19piecewise_construct+0x1>
1423: 48 8d 3d 16 2c 00 00 lea 0x2c16(%rip),%rdi
                                                    # 4040 <_ZSt4cout@@GLIBCXX_3.4>
142a: e8 91 fc ff ff
                               callq 10c0 < ZStlsISt11char_traitsIcEERSt13basic_ostreamIcT_ES5_PKc@plt>
142f: c7 85 6c ff ff ff 00 movl $0x0,-0x94(%rbp)
1436: 00 00 00
1439: 83 bd 6c ff ff ff 02 cmpl $0x2,-0x94(%rbp)
1440: 7f 48
                               jg
                                        148a <main+0x2a1>
1442: 8b 85 6c ff ff ff mov
                               -0x94(%rbp),%eax
1448: 48 63 c8
                               movslq %eax,%rcx
144b: 8b 85 68 ff ff ff mov
                               -0x98(%rbp),%eax
1451: 48 63 d0
                               movslq %eax,%rdx
1454: 48 89 d0
                               mov %rdx,%rax
1457: 48 01 c0
                             add
                                        %rax,%rax
145a: 48 01 d0
                             add %rdx,%rax
145d: 48 01 c8
                             add %rcx.%rax
1460: 8b 44 85 d0
                               mov
                                       -0x30(%rbp,%rax,4),%eax
1464: 89 c6
                               mov
                                         %eax,%esi
1466: 48 8d 3d d3 2b 00 00 lea 0x2bd3(%rip),%rdi
                                                    # 4040 <_ZSt4cout@@GLIBCXX_3.4>
                               callq 10f0 <_ZNSolsEi@plt>
146d: e8 7e fc ff ff
1472: 48 8d 35 8e 0b 00 00 lea 0xb8e(%rip),%rsi
                                                    # 2007 <_ZStL19piecewise_construct+0x3>
1479: 48 89 c7
                                         %rax,%rdi
147c: e8 3f fc ff ff
                               callq 10c0 < ZStlsISt11char_traitsIcEERSt13basic_ostreamIcT_ES5_PKc@plt>
1481: 83 85 6c ff ff ff 01 addl $0x1,-0x94(%rbp)
                               jmp
                                         1439 <main+0x250>
148a: 83 85 68 ff ff ff 01 addl $0x1,-0x98(%rbp)
1491: eb 80
                                         1413 <main+0x22a>
                               jmp
1493: b8 00 00 00 00
                               mov
                                         $0x0,%eax
1498: 48 8b 7d f8
                               mov
                                         -0x8(%rbp),%rdi
149c: 64 48 33 3c 25 28 00 xor %fs:0x28,%rdi
14a3: 00 00
```

```
    14a5:
    74 05
    je
    14ac <main+0x2c3>

    14a7:
    e8 24 fc ff ff
    callq 10d0 <_stack_chk_fail@plt>

    14ac:
    c9
    leaveq

    14ad:
    c3
    retq
```

 $\textbf{Read code} \ https://raw.githubusercontent.com/Stenardt-9002/Tomasulo\_algo\_simulation/master/armsapmle2.txt?token=AKL45BPQZJ60RLXASDXTDWC7ACIDA$ 

# Code input in Simulation

NOTE: Assumption includes optimised compiler for interchanging steps for improving hardware usage and using the limited number of register present

The above code is translated MANUALLY to meet above requirements for given program (python simulation)

ALL LOAD instructions are interchanged for better optimization.

```
LD F1,1
LD F2,1 #assumed address for respective value register
MUL F16,F1,F2
LD F3,2
LD F4,4
MUL F15,F3,F4
LD F5,3
LD F6,7
MUL F14,F5,F6
ADD F13,F15,F16
ADD F12,F13,F14
ST F12,1 #note store in address(assumed to be just 1)
```

LD F7,2 MUL F11,F1,F7 LD F8,5 MUL F10,F3,F8 LD F9,8 MUL F16,F5,F9 ADD F15,F10,F11 ADD F14,F15,F16 ST F14,2

LD F13,3 MUL F12,F1,F13 LD F11,6 MUL F10,F2,F11 LD F9,9 MUL F8,F3,F9 ADD F7,F8,F11 ADD F6,F7,F13 ST F6,3 LD F1,4 LD F2,1 MUL F16,F1,F2 LD F3,5 LD F4,4 MUL F15,F3,F4 LD F5,6 LD F6,7 MUL F14,F5,F6 ADD F13,F15,F16 ADD F12,F13,F14 ST F12,4

LD F7,2 MUL F11,F1,F7 LD F8,5 MUL F10,F3,F8 LD F9,8 MUL F16,F5,F9 ADD F15,F10,F11 ADD F14,F15,F16 ST F14,5

LD F13,3 MUL F12,F1,F13 LD F11,6 MUL F10,F2,F11 LD F9,9 MUL F8,F3,F9 ADD F7,F8,F11 ADD F6,F7,F13 ST F6,6

LD F1,7 LD F2,1 MUL F16,F1,F2 LD F3,8 LD F4,4 MUL F15,F3,F4 LD F5,9 LD F6,7 MUL F14,F5,F6 ADD F13,F15,F16 ADD F12,F13,F14 ST F12,7

LD F7,2 MUL F11,F1,F7 LD F8,5 MUL F10,F3,F8 LD F9,8 MUL F16,F5,F9 ADD F15,F10,F11 ADD F14,F15,F16 ST F14.8

LD F13,3 MUL F12,F1,F13 LD F11,6 MUL F10,F2,F11 LD F9,9 MUL F8,F3,F9 ADD F7,F8,F11 ADD F6,F7,F13 ST F6.9

NOTE THE ABOVE INPUT WHEN SUPPLIED TAKES MUCH MORE TIME. THUS FOR SIMULATION PURPOSES ONLY 17 of THE FIRST INSTRUCTIONS ARE SUPPLIED TO CODE INPUT.

# **Tracing**

# (Go to conclusion for final o/p)

1. CLOCK = 1 (only 17 else trace is large)X

```
Hardware Reservation Table
```

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} Hardware Reservation Table for Load Store Complement LOAD1 issue: 1 operation: 0 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

#### **Instruction STATUS**

```
issue: 1 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
```

```
{'F1': ['LOAD1', 0], 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

#### **Hardware Reservation Table**

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} Hardware Reservation Table for Load Store Complement STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 1 operation: 0 vj: 0 qj: 0 LOAD1 issue: 1 operation: -1 vj: 0 qj: 0
```

#### **Instruction STATUS**

```
issue: 1 exec: 2 writeback: 0 completed yet: 2 key: LOAD1
issue: 2 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
```

```
{'F1': ['LOAD1', 0], 'F2': ['LOAD1', 1], 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

#### **Hardware Reservation Table**

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} FP_MUL issue {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytoexec': 1} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} Hardware Reservation Table for Load Store Complement STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 1 operation: 0 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 0 completed_yet: 1 key: LOAD1
issue: 2 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 3 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
```

```
{'F1': ['LOAD1', 0], 'F2': ['LOAD1', 1], 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': ['FP MUL', 2], 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

#### **Hardware Reservation Table**

ADD\_W\_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} FP\_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} Hardware Reservation Table for Load Store Complement STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 1 operation: 1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 3 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
```

```
{'F1': 0, 'F2': ['LOAD1', 1], 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': ['FP MUL', 2], 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
LOAD1 issue : 1 operation: 3 \text{ vj}:0 \text{ qj}:0 LOAD1 issue : 1 operation : 1 \text{ vj}:0 \text{ qj}:0 LOAD1 issue: 0 operation: -1 \text{ vj}:0 \text{ qj}:0
```

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 5 writeback: 0 completed yet: 2 key: LOAD1
issue: 3 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 5 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
```

```
{'F1': 0, 'F2': ['LOAD1', 1], 'F3': ['LOAD1', 3], 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': ['FP_MUL', 2], 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
LOAD1 issue: 1 operation: 3 vj:0 qj: 0 LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

 $STORE \ issue: 0 \ operation: -1 \ vj: 0 \ qj: 0 \ STORE \ issue: 0 \ operation: -1 \ vj: 0 \ qj: 0 \ STORE$ 

issue: 0 operation: -1 vj: 0 qj: 0

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 7 writeback: 0 completed yet: 24 key: FP MUL
issue: 5 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 6 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
```

```
{'F1': 0, 'F2': 0, 'F3': ['LOAD1', 3], 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': ['FP_MUL', 5], 'F16': ['FP_MUL', 2], 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

#### CLOCK = 9

#### Hardware Reservation Table

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 1 operation: 4 vj:0 qj: 0 LOAD1 issue: 1 operation: 3 vj:0 qj:0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

 $STORE\ issue: 0\ operation: -1\ vj: 0\ qj:\ 0\ STORE\ issue: 0\ operation: -1\ vj: 0\ qj:\ 0\ STORE$ 

issue: 0 operation: -1 vj: 0 qj: 0

# **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 9 writeback: 0 completed yet: 22 key: FP MUL
issue: 5 exec: 9 writeback: 0 completed_yet: 1 key: LOAD1
issue: 8 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 6 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed_yet: 8 key: ADD_W_C
issue: 0 exec: 0 writeback: 0 completed yet: 8 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL
issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
```

# **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 F16 ,F1 ,F2 ,
1111 F3,2,
1111 F4,4,
0111 F15, F3, F4,
1111 F5,3,
1111 F6,7,
0111 F14, F5, F6,
0001 F13, F15, F16,
0001 F12, F13, F14,
1110 F12,1,
1111 F7,2,
0111 F11, F1, F7,
1111 F8,5,
0111 F10 ,F3 ,F8 ,
1111 F9,8,
```

# **Register Status**

{'F1': 0, 'F2': 0, 'F3': ['LOAD1', 3], 'F4': ['LOAD1', 4], 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

# **Renamed Register list**

#### **CLOCK**= 10

```
Hardware Reservation Table

FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1}

execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0}

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytoexec': 1}

execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0}
```

Hardware Reservation Table for Load Store Complement

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

#### **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed\_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed\_yet: -1 key: LOAD1

```
issue: 3 exec: 10 writeback: 0 completed_yet: 21 key: FP_MUL issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1 issue: 8 exec: 0 writeback: 0 completed_yet: 3 key: LOAD1 issue: 6 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 10 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 10 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C issue: 0 exec: 0 writeback: 0 completed_yet: 8 key: ADD_W_C issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: STORE issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
```

# **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 F16, F1, F2,
1111 is now completed
1111 F4,4,
0111 F15, F3, F4,
1111 F5,3,
1111 F6,7,
0111 F14, F5, F6,
0001 F13, F15, F16,
0001 F12, F13, F14,
1110 F12,1,
1111 F7,2,
0111 F11, F1, F7,
1111 F8,5,
0111 F10 ,F3 ,F8 ,
1111 F9,8,
```

#### **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': ['LOAD1', 4], 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

# Renamed Register list

CLOCK = 10

CLOCK = 11

```
Hardware Reservation Table

FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1}

execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0}

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1}

execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0}

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

LOAD1 issue: 1 operation: 6 vj:0 qj: 0 LOAD1 issue: 1 operation: 4 vj:0 qj:0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 STORF issue: 0 operation: -1 vj:0 qj:0 STORF issue: 0

STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 11 writeback: 0 completed yet: 20 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 11 writeback: 0 completed yet: 2 key: LOAD1
issue: 6 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 11 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 10 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: STORE
issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
```

# **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 F16,F1,F2,
1111 is now completed
1111 F4,4,
0111 F15,F3,F4,
1111 F5,3,
1111 F6,7,
0111 F14,F5,F6,
```

```
0001 F13 ,F15 ,F16 ,
0001 F12 ,F13 ,F14 ,
1110 F12 ,1 ,
1111 F7 ,2 ,
0111 F11 ,F1 ,F7 ,
1111 F8 ,5 ,
0111 F10 ,F3 ,F8 ,
1111 F9 ,8 ,
```

# **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': ['LOAD1', 4], 'F5': ['LOAD1', 6], 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['ADD\_W\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

# **Renamed Register list**

#### CLOCK = 12

## **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 1 operation: 6 \text{ vj}: 0 \text{ qj}: 0 LOAD1 issue: 1 operation: 4 \text{ vj}: 0 \text{ qj}: 0 LOAD1 issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0 STORE issue: 1 operation: 11 \text{ vj}: 0 \text{ qj}: 0 STORE issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0
```

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1 issue: 3 exec: 12 writeback: 0 completed_yet: 19 key: FP_MUL issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 0 completed_yet: 1 key: LOAD1 issue: 6 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL issue: 11 exec: 0 writeback: 0 completed_yet: 3 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
```

```
issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 10 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C issue: 11 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C issue: 12 exec: 0 writeback: 0 completed_yet: 3 key: STORE issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
```

# **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 F16, F1, F2,
1111 is now completed
1111 F4,4,
0111 F15, F3, F4,
1111 F5,3,
1111 F6,7,
0111 F14,F5,F6,
0001 F13, F15, F16,
0001 F12 ,F13 ,F14 ,
1110 R1,1,
1111 F7,2,
0111 F11 ,F1 ,F7 ,
1111 F8,5,
0111 F10 ,F3 ,F8 ,
1111 F9,8,
```

#### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': ['LOAD1', 4], 'F5': ['LOAD1', 6], 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['ADD_W_C', 10], 'F13': ['ADD_W_C', 9], 'F14': 0, 'F15': ['FP_MUL', 5], 'F16': ['FP_MUL', 2], 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

#### Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

# map\_table

{'F12': ['R1', 11]}

## **CLOCK**= 13

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 1 operation: 6 vj:0 qj: 0 LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue: 0 operation: -1 vj:0 qj:0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE issue: 1 operation: 11 vj:0 qj:0 STORE issue: 0 operation: -1 vj:0 qj:0
```

# **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 13 writeback: 0 completed_yet: 18 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 11 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 10 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C
issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 12 exec: 13 writeback: 0 completed_yet: 2 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
```

# **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 F16,F1,F2,
1111 is now completed
1111 is now completed
0111 F15,F3,F4,
1111 F5,3,
```

```
1111 F6,7,

0111 F14,F5,F6,

0001 F13,F15,F16,

0001 F12,F13,F14,

1110 R1,1,

1111 F7,2,

0111 F11,F1,F7,

1111 F8,5,

0111 F10,F3,F8,

1111 F9,8,
```

# **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': ['LOAD1', 6], 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['APD W\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

# **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

# map\_table

{'F12': ['R1', 11]}

#### **CLOCK** = 14

#### Hardware Reservation Table

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0}
```

Hardware Reservation Table for Load Store Complement

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

```
LOAD1 issue: 1 operation: 7 vj:0 qj: 0 LOAD1 issue: 1 operation: 6 vj:0 qj:0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE issue: 1 operation: 11 vj:0 qj:0 STORE issue: 0 operation: -1 vj:0 qj:0
```

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 14 writeback: 0 completed yet: 17 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL
issue: 11 exec: 14 writeback: 0 completed yet: 2 key: LOAD1
issue: 14 exec: 0 writeback: 0 completed_yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 10 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 12 exec: 14 writeback: 0 completed yet: 1 key: STORE
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
```

# **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 F16, F1, F2,
1111 is now completed
1111 is now completed
0111 F15, F3, F4,
1111 F5,3,
1111 F6,7,
0111 F14, F5, F6,
0001 F13, F15, F16,
0001 F12, F13, F14,
1110 R1,1,
1111 F7,2,
0111 F11, F1, F7,
1111 F8,5,
0111 F10 ,F3 ,F8 ,
1111 F9,8,
```

#### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': ['LOAD1', 6], 'F6': ['LOAD1', 7], 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['ADD_W_C', 10], 'F13': ['ADD_W_C', 9], 'F14': 0, 'F15': ['FP_MUL', 5], 'F16': ['FP_MUL', 2], 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

#### Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

# map\_table

```
{'F12': ['R1', 11]}
```

#### CLOCK = 20

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0}
```

Hardware Reservation Table for Load Store Complement

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

```
LOAD1 issue: 1 operation: 14 \text{ vj}: 0 \text{ qj}: 0 LOAD1 issue: 1 operation: 12 \text{ vj}: 0 \text{ qj}: 0 LOAD1 issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0 STORE issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0 STORE issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0 STORE issue: 1 operation: 11 \text{ vj}: 0 \text{ qj}: 0
```

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 20 writeback: 0 completed yet: 11 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 10 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 12 exec: 14 writeback: 0 completed yet: 1 key: STORE
issue: 17 exec: 20 writeback: 0 completed yet: 2 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 20 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL
issue: 0 exec: 0 writeback: 0 completed_yet: 4 key: LOAD1
```

# **Instructions Input**

1111 is now completed 1111 is now completed 0111 F16 ,F1 ,F2 ,

```
1111 is now completed

1111 is now completed

0111 F15 ,F3 ,F4 ,

1111 is now completed

1111 is now completed

0111 F14 ,F5 ,F6 ,

0001 F13 ,F15 ,F16 ,

0001 F12 ,F13 ,F14 ,

1110 R1 ,1 ,

1111 F7 ,2 ,

0111 F11 ,F1 ,F7 ,

1111 F8 ,5 ,

0111 F10 ,F3 ,F8 ,

1111 F9 ,8 ,
```

# **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': ['LOAD1', 12], 'F8': ['LOAD1', 14], 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['ADD\_W\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

# **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

#### map table

{'F12': ['R1', 11]}

# CLOCK= 21

# **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

LOAD1 issue: 1 operation: 14 vj:0 qj:0 LOAD1 issue: 1 operation: 12 vj:0 qj:0 LOAD1 issue:

0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE issue: 1

operation: 11 vj: 0 qj: 0

#### **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed\_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1 issue: 3 exec: 21 writeback: 0 completed\_yet: 10 key: FP\_MUL issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1 issue: 6 exec: 0 writeback: 0 completed yet: 25 key: FP MUL issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL issue: 10 exec: 0 writeback: 0 completed yet: 7 key: ADD W C issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C issue: 12 exec: 14 writeback: 0 completed\_yet: 1 key: STORE issue: 17 exec: 21 writeback: 0 completed yet: 1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed\_yet: 26 key: FP\_MUL issue: 20 exec: 0 writeback: 0 completed yet: 3 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL issue: 0 exec: 0 writeback: 0 completed yet: 4 key: LOAD1

# **Instructions Input**

1111 is now completed 1111 is now completed 0111 F16 ,F1 ,F2 , 1111 is now completed 1111 is now completed 0111 F15, F3, F4, 1111 is now completed 1111 is now completed 0111 F14, F5, F6, 0001 F13, F15, F16, 0001 F12, F13, F14, 1110 R1,1, 1111 F7,2, 0111 F11, F1, F7, 1111 F8,5, 0111 F10 ,F3 ,F8 , 1111 F9,8,

# **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': ['LOAD1', 12], 'F8': ['LOAD1', 14], 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['ADD\_W\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

# **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

# map\_table

{'F12': ['R1', 11]}

CLOCK = 22

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 1 operation: 14 \text{ vj}: 0 \text{ qj}: 0 LOAD1 issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0 LOAD1 issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0 STORE issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0 STORE issue: 0 operation: -1 \text{ vj}: 0 \text{ qj}: 0 STORE issue: 1 operation: -1 \text{ vj}: 0 \text{ qj}: 0
```

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 22 writeback: 0 completed yet: 9 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL
issue: 10 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 11 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C
issue: 12 exec: 14 writeback: 0 completed yet: 1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 20 exec: 0 writeback: 0 completed yet: 3 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
```

issue: 0 exec: 0 writeback: 0 completed\_yet: 4 key: LOAD1

# **Instructions Input**

1111 is now completed 1111 is now completed 0111 F16 ,F1 ,F2 , 1111 is now completed 1111 is now completed 0111 F15 ,F3 ,F4 , 1111 is now completed 1111 is now completed 0111 F14, F5, F6, 0001 F13 ,F15 ,F16 , 0001 F12 ,F13 ,F14 , 1110 R1,1, 1111 is now completed 0111 F11 ,F1 ,F7 , 1111 F8,5, 0111 F10 ,F3 ,F8 , 1111 F9,8,

# **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': ['LOAD1', 14], 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['APD\_RW,\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

# Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

# map\_table

{'F12': ['R1', 11]}

#### **CLOCK**= 23

#### Hardware Reservation Table

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0}
```

Hardware Reservation Table for Load Store Complement LOAD1 issue: 1 operation: 16 vj:0 qj:0 LOAD1 issue: 1 operation: 14 vj:0 qj:0 LOAD1 issue: 0 operation: -1 vj:0 qj:0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE issue: 1 operation: -1 vj:0 qj:0

#### **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed\_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1 issue: 3 exec: 23 writeback: 0 completed yet: 8 key: FP MUL issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1 issue: 6 exec: 0 writeback: 0 completed\_yet: 25 key: FP\_MUL issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL issue: 10 exec: 0 writeback: 0 completed yet: 7 key: ADD W C issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C issue: 12 exec: 14 writeback: 0 completed\_yet: 1 key: STORE issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL issue: 20 exec: 23 writeback: 0 completed yet: 2 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL issue: 23 exec: 0 writeback: 0 completed\_yet: 3 key: LOAD1

# **Instructions Input**

1111 is now completed 1111 is now completed 0111 F16, F1, F2, 1111 is now completed 1111 is now completed 0111 F15 ,F3 ,F4 , 1111 is now completed 1111 is now completed 0111 F14, F5, F6, 0001 F13, F15, F16, 0001 F12, F13, F14, 1110 R1,1, 1111 is now completed 0111 F11 ,F1 ,F7 , 1111 F8,5, 0111 F10 ,F3 ,F8 , 1111 F9,8,

## **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': ['LOAD1', 14], 'F9': ['LOAD1', 16], 'F10': 0, 'F11': 0, 'F12': ['ADD\_W\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

# Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

# map\_table

{'F12': ['R1', 11]}

#### CLOCK = 24

#### Hardware Reservation Table

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

### Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 1 operation: 16 vj:0 gj: 0 LOAD1 issue: 1 operation: 14 vj:0 gj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

## **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 24 writeback: 0 completed_yet: 7 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: -1 key: LOAD1
issue: 10 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL
issue: 10 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C
```

```
issue: 11 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C issue: 12 exec: 14 writeback: 0 completed_yet: 1 key: STORE issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 20 exec: 24 writeback: 0 completed_yet: 1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 23 exec: 0 writeback: 0 completed_yet: 3 key: LOAD1
```

# **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 F16, F1, F2,
1111 is now completed
1111 is now completed
0111 F15, F3, F4,
1111 is now completed
1111 is now completed
0111 F14,F5,F6,
0001 F13, F15, F16,
0001 F12 ,F13 ,F14 ,
1110 R1.1.
1111 is now completed
0111 F11 ,F1 ,F7 ,
1111 F8,5,
0111 F10 ,F3 ,F8 ,
1111 F9,8,
```

## **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': ['LOAD1', 14], 'F9': ['LOAD1', 16], 'F10': 0, 'F11': 0, 'F12': ['ADD_W_C', 10], 'F13': ['ADD_W_C', 9], 'F14': 0, 'F15': ['FP_MUL', 5], 'F16': ['FP_MUL', 2], 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

# **Renamed Register list**

```
Instruction 12 F12 is renamed to R1 Renamed For WAW
```

# map\_table

```
{'F12': ['R1', 11]}
```

#### CLOCK = 25

## **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1}
```

```
execute {'busy': 1, 'op': 2, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 1, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement
LOAD1 issue: 1 operation: 16 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 1 operation: 11 vj: 0 qj: 0

#### **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed\_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1 issue: 3 exec: 25 writeback: 0 completed yet: 6 key: FP MUL issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1 issue: 6 exec: 0 writeback: 0 completed yet: 25 key: FP MUL issue: 11 exec: 15 writeback: 16 completed\_yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL issue: 10 exec: 0 writeback: 0 completed yet: 7 key: ADD W C issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C issue: 12 exec: 14 writeback: 0 completed yet: 1 key: STORE issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed\_yet: 26 key: FP\_MUL issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed\_yet: 26 key: FP\_MUL issue: 23 exec: 0 writeback: 0 completed yet: 3 key: LOAD1

# **Instructions Input**

1111 is now completed 1111 is now completed 0111 F16,F1,F2, 1111 is now completed 1111 is now completed 0111 F15,F3,F4, 1111 is now completed 1111 is now completed 1111 is now completed 0111 F14,F5,F6, 0001 F13,F15,F16, 0001 F12,F13,F14, 1110 R1,1, 1111 is now completed 0111 F11,F1,F7, 1111 is now completed 0111 F10,F3,F8, 1111 F9,8,

### **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': ['LOAD1', 16], 'F10': 0, 'F11': 0, 'F12': ['ADD\_W\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': ['FP\_MUL', 2], 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

### Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

### map\_table

{'F12': ['R1', 11]}

CLOCK = 31

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytoexec': 1} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

## Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 gj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation:-1 vj:0 qj:0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1 issue: 6 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
```

```
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 10 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C issue: 11 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C issue: 12 exec: 14 writeback: 0 completed_yet: 1 key: STORE issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1 issue: 0 exec: 0 writeback: 0 completed_yet: -1 key: LOAD1 issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

1111 is now completed 1111 is now completed 0111 is now completed 1111 is now completed 1111 is now completed 0111 F15 ,F3 ,F4 , 1111 is now completed 1111 is now completed 0111 F14, F5, F6, 0001 F13, F15, F16, 0001 F12 ,F13 ,F14 , 1110 R1,1, 1111 is now completed 0111 F11, F1, F7, 1111 is now completed 0111 F10 ,F3 ,F8 , 1111 is now completed

## **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['ADD\_W\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': 0, 'F15': ['FP\_MUL', 5], 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

### **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

### map\_table

{'F12': ['R1', 11]}

CLOCK = 32

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 8, 'vj': 'F5', 'vk': 'F6', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 5, 'vj': 0, 'vk': 'F4', 'qj': 3, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 gj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 32 writeback: 0 completed yet: 24 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1
issue: 32 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 10 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 12 exec: 14 writeback: 0 completed_yet: 1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed_yet: 26 key: FP_MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1
```

### **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 F15 ,F3 ,F4 ,
1111 is now completed
1111 is now completed
0111 F14 ,F5 ,F6 ,
0001 F13 ,F15 ,F16 ,
```

0001 F12 ,F13 ,F14 , 1110 R1 ,1 , 1111 is now completed 0111 F11 ,F1 ,F7 , 1111 is now completed 0111 F10 ,F3 ,F8 , 1111 is now completed

### **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': ['ADD\_W\_C', 10], 'F13': ['ADD\_W\_C', 9], 'F14': ['FP\_MUL', 8], 'F15': ['FP\_MUL', 5], 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

### **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

## map\_table

{'F12': ['R1', 11]}

### **CLOCK** = 58

## **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 8, 'vj': 'F5', 'vk': 'F6', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue : 0 operation: -1 vj : 0 qj: 0 STORE issue : 0 operation : -1 vj : 0 qj : 0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
```

```
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1 issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1 issue: 32 exec: 58 writeback: 0 completed_yet: 23 key: FP_MUL issue: 10 exec: 58 writeback: 0 completed_yet: 4 key: ADD_W_C issue: 11 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C issue: 12 exec: 14 writeback: 0 completed_yet: 1 key: STORE issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1 issue: 57 exec: 0 writeback: 0 completed_yet: -1 key: LOAD1 issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1 issue: 20 exec: 27 writeback: 0 completed_yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 F14 ,F5 ,F6 ,
0001 F13 ,F15 ,F16 ,
0001 F12 ,F13 ,F14 ,
1110 R1,1,
1111 is now completed
0111 F11 ,F1 ,F7 ,
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

#### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': ['FP_MUL', 13], 'F12': ['ADD_W_C', 10], 'F13': ['ADD_W_C', 9], 'F14': ['FP_MUL', 8], 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

### map\_table

```
{'F12': ['R1', 11]}
```

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 8, 'vj': 'F5', 'vk': 'F6', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 gj: 0 STORE issue: 0 operation: -1 vj:0 gj:0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1
issue: 32 exec: 59 writeback: 0 completed yet: 22 key: FP MUL
issue: 10 exec: 59 writeback: 0 completed yet: 3 key: ADD W C
issue: 11 exec: 0 writeback: 0 completed_yet: 7 key: ADD_W_C
issue: 12 exec: 14 writeback: 0 completed yet: 1 key: STORE
issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1
issue: 57 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1
```

### **Instructions Input**

```
1111 is now completed
```

<sup>1111</sup> is now completed

<sup>0111</sup> is now completed

<sup>1111</sup> is now completed

<sup>1111</sup> is now completed

<sup>0111</sup> is now completed

<sup>1111</sup> is now completed

```
1111 is now completed
0111 F14,F5,F6,
0001 F13,F15,F16,
0001 F12,F13,F14,
1110 R1,1,
1111 is now completed
0111 F11,F1,F7,
1111 is now completed
0111 F10,F3,F8,
1111 is now completed
```

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': ['FP_MUL', 13], 'F12': ['ADD_W_C', 10], 'F13': ['ADD_W_C', 9], 'F14': ['FP_MUL', 8], 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

## Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

## map\_table

```
{'F12': ['R1', 11]}
```

#### CLOCK = 60

#### Hardware Reservation Table

```
FP_MUL issue {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 8, 'vj': 'F5', 'vk': 'F6', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 9, 'vj': 0, 'vk': 0, 'qj': 5, 'qk': 2, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 60 writeback: 0 completed yet: 21 key: FP MUL
issue: 10 exec: 60 writeback: 0 completed yet: 2 key: ADD W C
issue: 11 exec: 0 writeback: 0 completed yet: 7 key: ADD W C
issue: 12 exec: 14 writeback: 0 completed_yet: 1 key: STORE
issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1
issue: 57 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 F14, F5, F6,
0001 F13, F15, F16,
0001 F12, F13, F14,
1110 R1,1,
1111 is now completed
0111 F11, F1, F7,
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': ['FP_MUL', 13], 'F12': ['ADD_W_C', 10], 'F13': ['ADD_W_C', 9], 'F14': ['FP_MUL', 8], 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

## map\_table

```
{'F12': ['R1', 11]}
```

#### CLOCK = 81

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue: 0 operation: -1 vj:0 qj: 0 LOAD1 issue: 0 operation: -1 vj:0 qj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 1 operation: 11 vj: 0 gj: 0

### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C
issue: 11 exec: 81 writeback: 0 completed yet: 6 key: ADD W C
issue: 12 exec: 14 writeback: 0 completed yet: 1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1
issue: 0 exec: 0 writeback: 0 completed yet: 26 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

### **Instructions Input**

1111 is now completed 1111 is now completed

```
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 F12 ,F13 ,F14 ,
1110 R1 ,1 ,
1111 is now completed
0111 F11 ,F1 ,F7 ,
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': ['FP\_MUL', 13], 'F12': ['ADD\_W\_C', 10], 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

## **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

### map\_table

{'F12': ['R1', 11]}

#### **CLOCK**= 82

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

#### **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed\_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed\_yet: -1 key: FP\_MUL issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1 issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL issue: 11 exec: 15 writeback: 16 completed\_yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1 issue: 32 exec: 80 writeback: 81 completed\_yet: -1 key: FP\_MUL issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C issue: 11 exec: 82 writeback: 0 completed yet: 5 key: ADD W C issue: 12 exec: 14 writeback: 0 completed\_yet: 1 key: STORE issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1 issue: 57 exec: 82 writeback: 0 completed\_yet: 24 key: FP\_MUL issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1 issue: 82 exec: 0 writeback: 0 completed\_yet: 25 key: FP\_MUL issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1

## **Instructions Input**

1111 is now completed

1111 is now completed

0111 is now completed

1111 is now completed

1111 is now completed

0111 is now completed

1111 is now completed

1111 is now completed

0111 is now completed

0001 is now completed

0001 F12, F13, F14,

1110 R1,1,

1111 is now completed

0111 F11, F1, F7,

1111 is now completed

0111 F10 ,F3 ,F8 ,

1111 is now completed

### **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP\_MUL', 15], 'F11': ['FP\_MUL', 13], 'F12': ['ADD\_W\_C', 10], 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

## **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

### map\_table

{'F12': ['R1', 11]}

CLOCK = 83

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue : 0 operation: -1 vj : 0 qj: 0 LOAD1 issue : 0 operation : -1 vj : 0 qj : 0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
issue: 11 exec: 83 writeback: 0 completed yet: 4 key: ADD W C
issue: 12 exec: 14 writeback: 0 completed_yet: 1 key: STORE
issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1
issue: 57 exec: 83 writeback: 0 completed yet: 23 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 82 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 F12 ,F13 ,F14 ,
1110 R1,1,
1111 is now completed
0111 F11, F1, F7,
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

## **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP\_MUL', 15], 'F11': ['FP\_MUL', 13], 'F12': ['ADD\_W\_C', 10], 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

## **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

## map\_table

{'F12': ['R1', 11]}

### **CLOCK**= 84

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0
```

### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
issue: 11 exec: 84 writeback: 0 completed yet: 3 key: ADD W C
issue: 12 exec: 14 writeback: 0 completed_yet: 1 key: STORE
issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1
issue: 57 exec: 84 writeback: 0 completed_yet: 22 key: FP_MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 82 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL
issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1
```

### **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 F12, F13, F14,
1110 R1,1,
1111 is now completed
0111 F11, F1, F7,
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': ['FP_MUL', 13], 'F12': ['ADD_W_C', 10], 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

## **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

### map\_table

{'F12': ['R1', 11]}

CLOCK = 85

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

### Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 1 operation: 11 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed_yet: -1 key: FP_MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
issue: 11 exec: 85 writeback: 0 completed_yet: 1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
```

```
issue: 57 exec: 85 writeback: 0 completed_yet: 21 key: FP_MUL issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1 issue: 82 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 F12 ,F13 ,F14 ,
1110 R1,1,
1111 is now completed
0111 F11, F1, F7,
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': ['FP_MUL', 13], 'F12': ['ADD_W_C', 10], 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

## **Renamed Register list**

Instruction 12 F12 is renamed to R1 Renamed For WAW

### map\_table

{'F12': ['R1', 11]}

**CLOCK** = 86

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 10, 'vj': 0, 'vk': 'F14', 'qj': 9, 'qk': 0, 'readytowrite': 1} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 1 operation: 11 vj: 0 qj: 0

### **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed\_yet: -1 key: FP\_MUL issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1 issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL issue: 11 exec: 15 writeback: 16 completed\_yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1 issue: 32 exec: 80 writeback: 81 completed\_yet: -1 key: FP\_MUL issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C issue: 11 exec: 86 writeback: 0 completed yet: 1 key: ADD W C issue: 12 exec: 14 writeback: 0 completed yet: 1 key: STORE issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1 issue: 57 exec: 86 writeback: 0 completed yet: 20 key: FP MUL issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1 issue: 82 exec: 0 writeback: 0 completed yet: 25 key: FP MUL issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1

## **Instructions Input**

1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 F12,F13,F14,
1110 R1,1,
1111 is now completed
0111 F11,F1,F7,

1111 is now completed 0111 F10 ,F3 ,F8 , 1111 is now completed

### **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP\_MUL', 15], 'F11': ['FP\_MUL', 13], 'F12': ['ADD\_W\_C', 10], 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': ['STORE', 11], 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

## Renamed Register list

Instruction 12 F12 is renamed to R1 Renamed For WAW

## map\_table

{'F12': ['R1', 11]}

**CLOCK** = 87

### **Hardware Reservation Table**

FP\_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD\_W\_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

Hardware Reservation Table for Load Store Complement

LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0

LOAD1 issue: 0 operation: -1 vj: 0 gj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation:-1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

## **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed\_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed\_yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed\_yet: -1 key: FP\_MUL issue: 5 exec: 9 writeback: 10 completed\_yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed\_yet: -1 key: LOAD1 issue: 6 exec: 55 writeback: 56 completed\_yet: -1 key: FP\_MUL issue: 11 exec: 15 writeback: 16 completed\_yet: -1 key: LOAD1

```
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1 issue: 32 exec: 80 writeback: 81 completed_yet: -1 key: FP_MUL issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C issue: 12 exec: 14 writeback: 87 completed_yet: -1 key: STORE issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1 issue: 57 exec: 87 writeback: 0 completed_yet: 19 key: FP_MUL issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1 issue: 82 exec: 0 writeback: 0 completed_yet: 25 key: FP_MUL issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

1111 is now completed

1111 is now completed

0111 is now completed

1111 is now completed

1111 is now completed

0111 is now completed

1111 is now completed

1111 is now completed

0111 is now completed

0001 is now completed

0001 is now completed

1110 is now completed

1111 is now completed

1111 13 How Completed

0111 F11, F1, F7,

1111 is now completed

0111 F10 ,F3 ,F8 ,

1111 is now completed

## **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP\_MUL', 15], 'F11': ['FP\_MUL', 13], 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

### Renamed Register list

## map\_table

{'F12': ['R1', 11]}

### **EXCEPTION Handled Messages**

Write register done F12

BUFFER TRANSFER FROM to R1 to its original register

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'gj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'gj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0
```

#### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C
issue: 12 exec: 14 writeback: 87 completed yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1
issue: 57 exec: 88 writeback: 0 completed yet: 18 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 82 exec: 0 writeback: 0 completed yet: 25 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1
```

### **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
```

```
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 F11,F1,F7,
1111 is now completed
0111 F10,F3,F8,
1111 is now completed
```

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': ['FP_MUL', 13], 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### Renamed Register list

## **EXCEPTION Handled Messages**

REGISTER RENAMED F12 to its original name

**CLOCK** = 89

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj:0 STORE issue:0 operation:-1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
```

```
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1 issue: 32 exec: 80 writeback: 81 completed_yet: -1 key: FP_MUL issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C issue: 12 exec: 14 writeback: 87 completed_yet: -1 key: STORE issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1 issue: 57 exec: 89 writeback: 0 completed_yet: 17 key: FP_MUL issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1 issue: 82 exec: 0 writeback: 0 completed_yet: -1 key: FP_MUL issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 F11, F1, F7,
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

### **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP\_MUL', 15], 'F11': ['FP\_MUL', 13], 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

### **Renamed Register list**

CLOCK = 90

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 gj: 0 STORE issue: 0 operation: -1 vj:0 gj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

#### **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed\_yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed\_yet: -1 key: FP\_MUL issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1 issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL issue: 11 exec: 15 writeback: 16 completed\_yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1 issue: 32 exec: 80 writeback: 81 completed\_yet: -1 key: FP\_MUL issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C issue: 11 exec: 86 writeback: 87 completed yet: -1 key: ADD W C issue: 12 exec: 14 writeback: 87 completed yet: -1 key: STORE issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1 issue: 57 exec: 90 writeback: 0 completed\_yet: 16 key: FP\_MUL issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1 issue: 82 exec: 0 writeback: 0 completed yet: 25 key: FP MUL issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1

## **Instructions Input**

1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed

```
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': ['FP_MUL', 13], 'F12': 0, 'F13': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

## **Renamed Register list**

**CLOCK** = 105

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 1, 'op': 13, 'vj': 'F1', 'vk': 'F7', 'qj': 0, 'qk': 0, 'readytowrite': 1} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation:-1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed_yet: -1 key: FP_MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C
issue: 12 exec: 14 writeback: 87 completed_yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 0 completed_yet: -1 key: FP_MUL
```

issue: 20 exec: 24 writeback: 25 completed\_yet: -1 key: LOAD1 issue: 82 exec: 0 writeback: 0 completed\_yet: 25 key: FP\_MUL issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1

### **Instructions Input**

1111 is now completed 1111 is now completed 0111 is now completed 1111 is now completed 1111 is now completed 0111 is now completed 1111 is now completed 1111 is now completed 0111 is now completed 0001 is now completed 0001 is now completed 1110 is now completed 1111 is now completed 0111 F11, F1, F7, 1111 is now completed 0111 F10 ,F3 ,F8 , 1111 is now completed

### **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP\_MUL', 15], 'F11': ['FP\_MUL', 13], 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

### Renamed Register list

CLOCK = 106

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytoexec': 1} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

#### **Instruction STATUS**

issue: 1 exec: 3 writeback: 4 completed\_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed\_yet: -1 key: FP\_MUL issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1 issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1 issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL issue: 11 exec: 15 writeback: 16 completed\_yet: -1 key: LOAD1 issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1 issue: 32 exec: 80 writeback: 81 completed\_yet: -1 key: FP\_MUL issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C issue: 11 exec: 86 writeback: 87 completed\_yet: -1 key: ADD\_W\_C issue: 12 exec: 14 writeback: 87 completed\_yet: -1 key: STORE issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1 issue: 57 exec: 105 writeback: 106 completed yet: -1 key: FP MUL issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1 issue: 82 exec: 0 writeback: 0 completed\_yet: 25 key: FP\_MUL issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1

### **Instructions Input**

1111 is now completed

1111 is now completed

0111 is now completed

1111 is now completed

1111 is now completed 1111 is now completed

0111 is now completed

1111 is now completed

1111 is now completed

0111 is now completed

0001 is now completed

0001 is now completed

1110 is now completed

1111 is now completed

0111 is now completed

1111 is now completed

0111 F10 ,F3 ,F8 ,

1111 is now completed

### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

## **Renamed Register list**

CLOCK = 107

#### Hardware Reservation Table

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 gj: 0

### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C
issue: 11 exec: 86 writeback: 87 completed yet: -1 key: ADD W C
issue: 12 exec: 14 writeback: 87 completed yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed yet: -1 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1
issue: 82 exec: 107 writeback: 0 completed yet: 24 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

### **Instructions Input**

1111 is now completed 1111 is now completed

```
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
```

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

## **Renamed Register list**

CLOCK = 122

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

Hardware Reservation Table for Load Store Complement

```
LOAD1 issue: 0 operation: -1 vj:0 qj:0 LOAD1 issue:0 operation:-1 vj:0 qj:0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1 issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1 issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
```

```
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed_yet: -1 key: FP_MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C
issue: 12 exec: 14 writeback: 87 completed_yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed_yet: -1 key: FP_MUL
issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: FP_MUL
issue: 82 exec: 122 writeback: 0 completed_yet: -1 key: FP_MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

#### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

## **Renamed Register list**

**CLOCK** = 123

### **Hardware Reservation Table**

FP MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0}

```
execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0} Hardware Reservation Table for Load Store Complement LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE
```

### **Instruction STATUS**

issue: 0 operation: -1 vj: 0 gj: 0

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C
issue: 12 exec: 14 writeback: 87 completed yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed yet: -1 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1
issue: 82 exec: 123 writeback: 0 completed yet: 8 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

### **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
```

```
1110 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 F10,F3,F8,
1111 is now completed
```

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### Renamed Register list

**CLOCK** = 124

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed_yet: -1 key: FP_MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C
issue: 12 exec: 14 writeback: 87 completed_yet: -1 key: STORE
```

```
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1 issue: 57 exec: 105 writeback: 106 completed_yet: -1 key: FP_MUL issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1 issue: 82 exec: 124 writeback: 0 completed_yet: 7 key: FP_MUL issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

## **Renamed Register list**

CLOCK = 125

## **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0}
```

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

```
Hardware Reservation Table for Load Store Complement LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0

### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed_yet: -1 key: FP_MUL
issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C
issue: 12 exec: 14 writeback: 87 completed yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed yet: -1 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1
issue: 82 exec: 125 writeback: 0 completed yet: 6 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

## **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

#### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP MUL', 15], 'F11':
```

### **Renamed Register list**

### **CLOCK** = 126

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation:-1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 gj: 0

### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C
issue: 12 exec: 14 writeback: 87 completed yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed yet: -1 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1
issue: 82 exec: 126 writeback: 0 completed yet: 5 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

### **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### **Renamed Register list**

#### CLOCK = 127

#### Hardware Reservation Table

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0
```

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
issue: 11 exec: 86 writeback: 87 completed yet: -1 key: ADD W C
issue: 12 exec: 14 writeback: 87 completed_yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed_yet: -1 key: FP_MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 82 exec: 127 writeback: 0 completed yet: 4 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 F10 ,F3 ,F8 ,
```

### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### Renamed Register list

1111 is now completed

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0}
```

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'gj': 0, 'gk': 0}

```
Hardware Reservation Table for Load Store Complement
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0
```

### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C
issue: 11 exec: 86 writeback: 87 completed yet: -1 key: ADD W C
issue: 12 exec: 14 writeback: 87 completed yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed yet: -1 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 82 exec: 128 writeback: 0 completed yet: 3 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1
```

### **Instructions Input**

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0111 is now completed
```

```
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 F10,F3,F8,
1111 is now completed
```

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### **Renamed Register list**

**CLOCK** = 129

#### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
```

LOAD1 issue: 0 operation: -1 vj: 0 gj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation:-1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 gj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed_yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed_yet: -1 key: FP_MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed_yet: -1 key: FP_MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
```

```
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C issue: 12 exec: 14 writeback: 87 completed_yet: -1 key: STORE issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1 issue: 57 exec: 105 writeback: 106 completed_yet: -1 key: FP_MUL issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1 issue: 82 exec: 129 writeback: 0 completed_yet: 2 key: FP_MUL issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

```
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
1111 is now completed
0111 is now completed
0001 is now completed
0001 is now completed
1110 is now completed
1111 is now completed
0111 is now completed
1111 is now completed
0111 F10 ,F3 ,F8 ,
1111 is now completed
```

### **Register Status**

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### **Renamed Register list**

#### CLOCK = 130

## **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 1, 'op': 15, 'vj': 'F3', 'vk': 'F8', 'qj': 0, 'qk': 0, 'readytowrite': 1} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0}
```

write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}

```
Hardware Reservation Table for Load Store Complement
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0 LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
LOAD1 issue: 0 operation: -1 vj: 0 qj: 0
STORE issue: 0 operation: -1 vj: 0 qj: 0 STORE issue: 0 operation: -1 vj: 0 qj: 0
```

### **Instruction STATUS**

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed_yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed yet: -1 key: FP MUL
issue: 5 exec: 9 writeback: 10 completed_yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed_yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed yet: -1 key: ADD W C
issue: 11 exec: 86 writeback: 87 completed_yet: -1 key: ADD_W_C
issue: 12 exec: 14 writeback: 87 completed yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed_yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed yet: -1 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed_yet: -1 key: LOAD1
issue: 82 exec: 130 writeback: 0 completed yet: 1 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed_yet: -1 key: LOAD1
```

### **Instructions Input**

1111 is now completed 1111 is now completed 0111 is now completed 1111 is now completed 1111 is now completed 0111 is now completed 1111 is now completed 1111 is now completed 0111 is now completed 0001 is now completed 0001 is now completed 1110 is now completed 1111 is now completed 0111 is now completed 1111 is now completed 0111 F10 ,F3 ,F8 , 1111 is now completed

```
{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': ['FP_MUL', 15], 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}
```

### Renamed Register list

#### **CLOCK** = 131

### **Hardware Reservation Table**

```
FP_MUL issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
ADD_W_C issue {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytoexec': 0} execute {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0, 'readytowrite': 0} write back {'busy': 0, 'op': -1, 'vj': 0, 'vk': 0, 'qj': 0, 'qk': 0}
```

```
Hardware Reservation Table for Load Store Complement
```

```
LOAD1 issue : 0 operation: -1 vj : 0 qj: 0 LOAD1 issue : 0 operation : -1 vj : 0 qj : 0
```

LOAD1 issue: 0 operation: -1 vj: 0 qj: 0

STORE issue: 0 operation: -1 vj:0 qj: 0 STORE issue: 0 operation: -1 vj:0 qj:0 STORE

issue: 0 operation: -1 vj: 0 qj: 0

```
issue: 1 exec: 3 writeback: 4 completed_yet: -1 key: LOAD1
issue: 2 exec: 6 writeback: 7 completed yet: -1 key: LOAD1
issue: 3 exec: 30 writeback: 31 completed_yet: -1 key: FP_MUL
issue: 5 exec: 9 writeback: 10 completed yet: -1 key: LOAD1
issue: 8 exec: 12 writeback: 13 completed yet: -1 key: LOAD1
issue: 6 exec: 55 writeback: 56 completed yet: -1 key: FP MUL
issue: 11 exec: 15 writeback: 16 completed yet: -1 key: LOAD1
issue: 14 exec: 18 writeback: 19 completed_yet: -1 key: LOAD1
issue: 32 exec: 80 writeback: 81 completed yet: -1 key: FP MUL
issue: 10 exec: 61 writeback: 62 completed_yet: -1 key: ADD_W_C
issue: 11 exec: 86 writeback: 87 completed yet: -1 key: ADD W C
issue: 12 exec: 14 writeback: 87 completed_yet: -1 key: STORE
issue: 17 exec: 21 writeback: 22 completed yet: -1 key: LOAD1
issue: 57 exec: 105 writeback: 106 completed yet: -1 key: FP MUL
issue: 20 exec: 24 writeback: 25 completed yet: -1 key: LOAD1
issue: 82 exec: 130 writeback: 131 completed yet: -1 key: FP MUL
issue: 23 exec: 27 writeback: 28 completed yet: -1 key: LOAD1
```

- 1111 is now completed
- 1111 is now completed
- 0111 is now completed
- 1111 is now completed
- 1111 is now completed
- 0111 is now completed
- 1111 is now completed
- 1111 is now completed
- 0111 is now completed
- 0001 is now completed
- 0001 is now completed
- 1110 is now completed
- 1111 is now completed
- 0111 is now completed
- 1111 is now completed
- 0111 is now completed
- 1111 is now completed

## **Register Status**

{'F1': 0, 'F2': 0, 'F3': 0, 'F4': 0, 'F5': 0, 'F6': 0, 'F7': 0, 'F8': 0, 'F9': 0, 'F10': 0, 'F11': 0, 'F12': 0, 'F13': 0, 'F14': 0, 'F15': 0, 'F16': 0, 'R1': 0, 'R2': 0, 'R3': 0, 'R4': 0, 'R5': 0}

## **Renamed Register list**

## FINISHING CLOCK = 131

Done With Execution of program

tempuser@tempuser-i7works:~/Desktop/tepfor/Tomasulo\_algo\_simulation\$

# **CONCLUSION**

- **Total Number of cycle** required for instruction execution = 131
- **Order of completion**: Out of order(1,2,4,5,7,8,13,15,17,3,6,8,9,11,12,14,13)

## • STALLS

NOTE:(Stalls are accounted if any incomplete instruction in any cycle is not executed )

Due to number of Hardware

LOAD: 24 cycles

*MULT*: 51 cycles

ADDER: 5 cycles

STORE: 0 (luckily store is called only once)

RAW Hazard: 44 cycles

**NOTE:** The above cycles are **NOT** disjoint ,multiple instructions may be stalled in one cycle due to multiple reasons.

## • HAZARDS PREVENTED

RAW hazard prevented at cycle 13 by stalling.

WAW hazard prevented at cycle 12 by register renaming.

# **REFERENCES**

- 1. https://en.wikipedia.org/wiki/Tomasulo\_algorithm
- 2. https://people.eecs.berkeley.edu/~pattrsn/252F96/Lecture04.pdf
- 3. <a href="https://github.com/Stenardt-9002/Tomasulo-algo-simulation/blob/master/Tumosol-o.ipynb">https://github.com/Stenardt-9002/Tomasulo-algo-simulation/blob/master/Tumosol-o.ipynb</a>

## RUN ANY SAMPLE PRESENT IN

 $\underline{https://raw.githubusercontent.com/Stenardt-9002/Tomasulo\_algo\_simulation/master/SampleInputlist.txt?token=AKL45BIOLOSN4JFKJBWRJ4K7ACS7W\_in following code$ 

 $\underline{https://raw.githubusercontent.com/Stenardt-9002/Tomasulo\_algo\_simulation/master/main.py?token=AKL45BL]TFOWYPFZ7FLPKXS7ACTCS$ 

To test simulation for various examples