

# An Innovative Tool for IO Workload Management on Supercomputers

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# Team Members



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# User Blocked By Administrators



Unhappy user: *Ooops!* My account is blocked!

## User access log (Stampede2 at TACC, early 2018)

#user A, 2018-01-08, excessive MDS activity, running more than 48 tasks per node

#user B, 2018-02-15, running multiple IOR jobs and impacting other users of /scratch

#user C, 2018-03-13, beating up on the /scratch filesystem and impacting other users

#user D, 2018-04-10, causing excessive MDS activity to /work and /home1

Every a couple of weeks, TACC supercomputer administrators have to temporarily block some users on TACC systems due to the filesystem issues raised by too intense IO work!

# Issues of Parallel Shared Filesystem

- Achilles' heel of HPC: filesystem is **shared** by all users on all nodes (even crossing multiple clusters). It is a weak point of modern HPC.
- Overloading metadata server results in global filesystem performance degradation and even unresponsiveness.
- Many practical applications (in computational fluid dynamics, quantum chemistry, machine learning, etc.) raise a huge amount of IO requests in a very short time.
- There is no strict enforced IO resource provisioning in production (e.g. metadata sever throughput, bandwidth) on user level or node level.

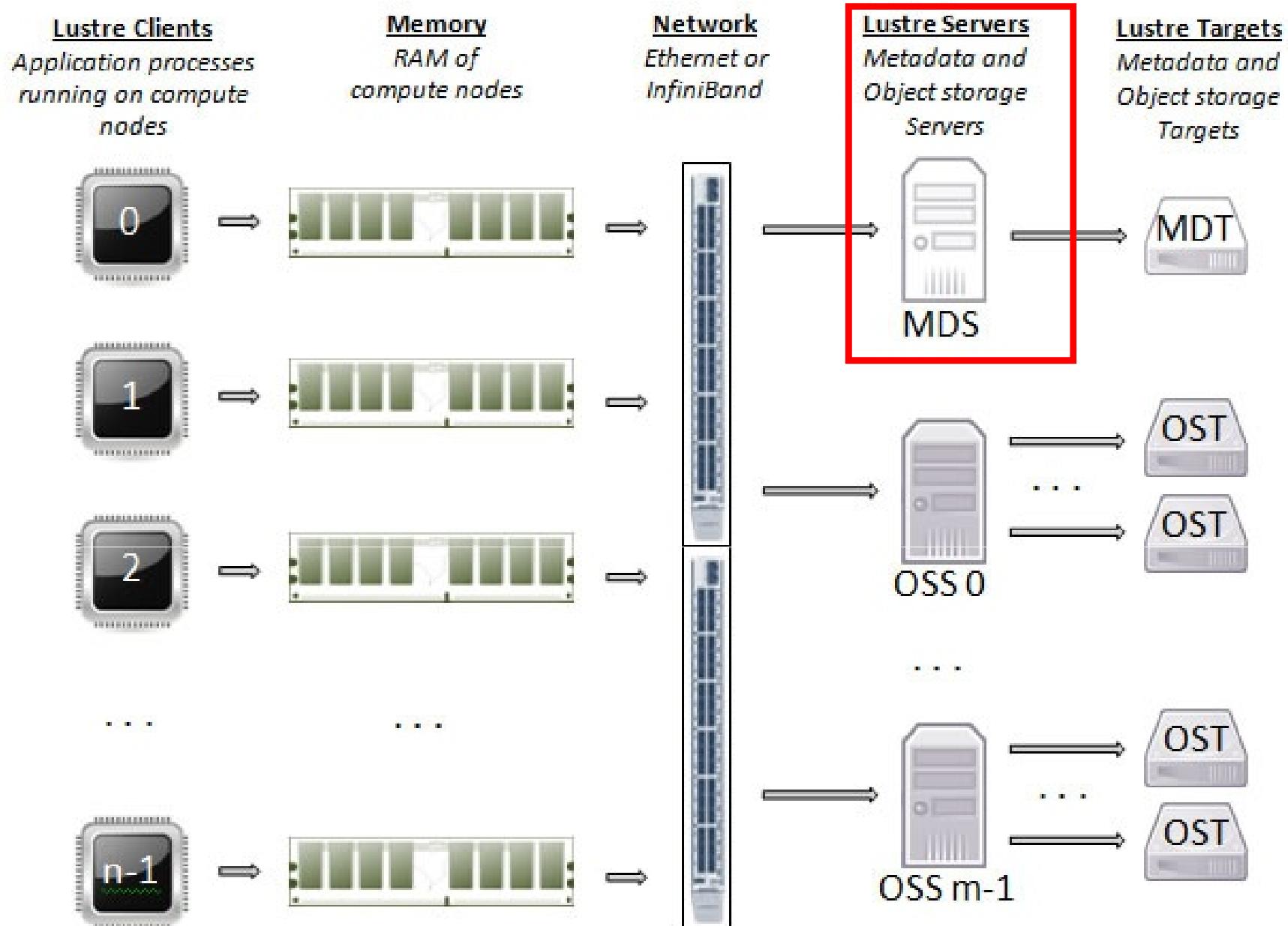
# Potential Solutions

- System level
  - A strong parallel filesystem that can handle any kind of IO requests from all users without losing efficiency, e.g., upgrade hardware of MDS to achieve better IO throughput
    - Impractical, expensive or limited improvement
  - Burst buffer
    - Needs extra hardware and software, even changes in user code
- Application level
  - A well-designed workflow with reasonable IO workload
    - Recommended way
    - Expertise required
- User level
  - Users give up planned IO work to avoid heavy IO requests or decrease the number of jobs
    - A compromise rather than a solution

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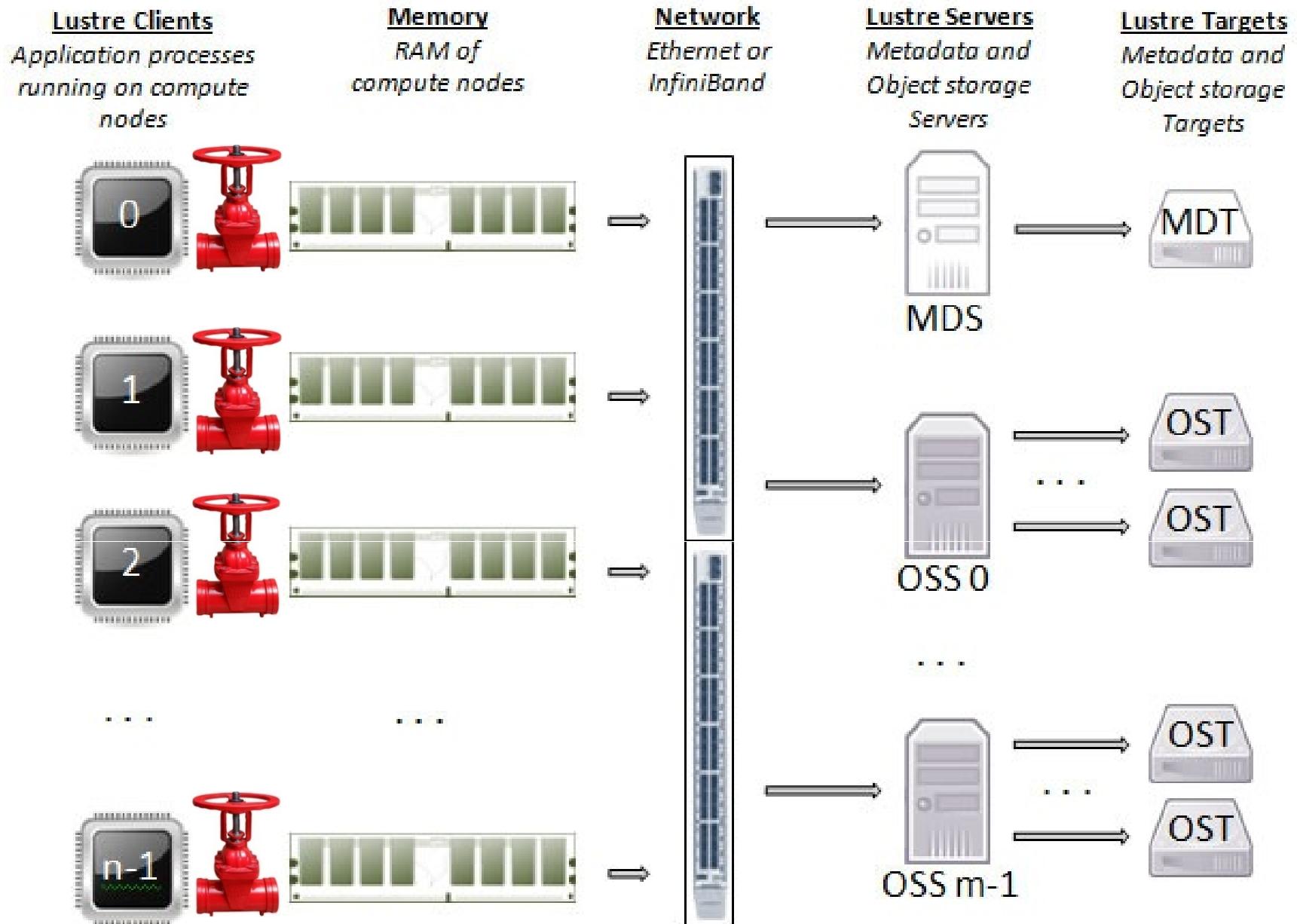
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    - A compromise rather than a solution
  - An optimal system that makes heavy IO work under control
    - Without rewriting users' code





Lustre Architecture (NICS website)

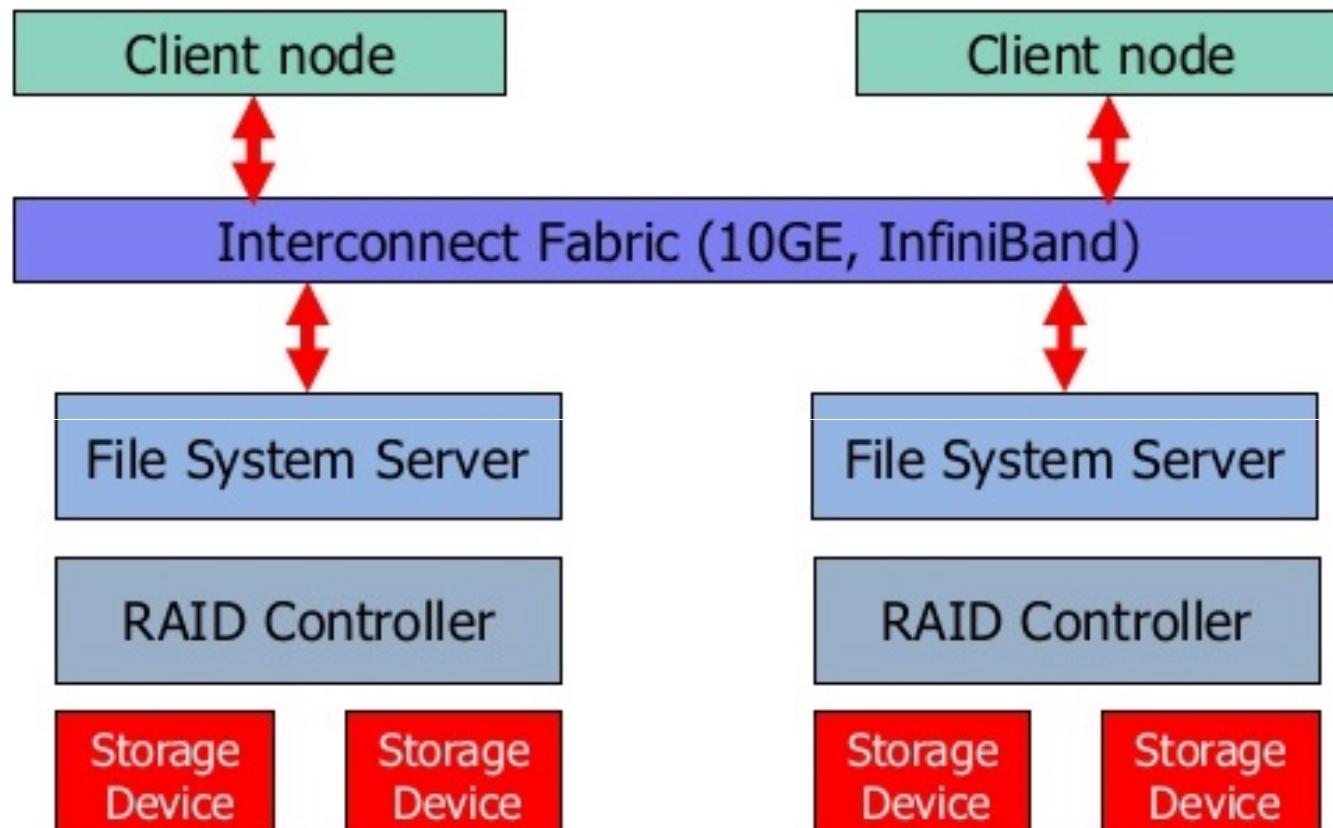
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# Network Attached Storage



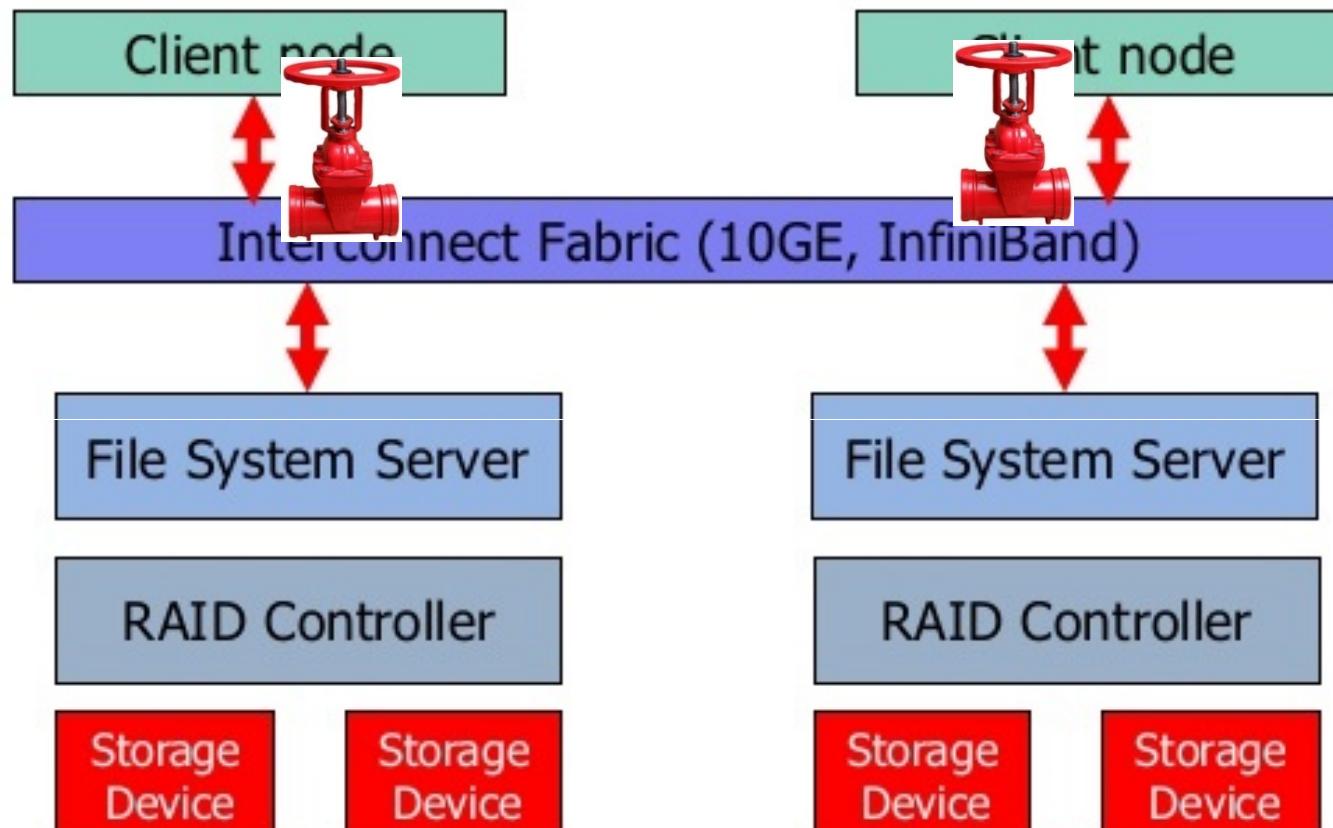
Advanced Research Computing



GPFS Storage Topology (Virginia Tech)

<https://www.slideshare.net/GabrielMateescu/sonas-44390281>

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# Our Proposed User-side Solution

- Intercept IO related functions (`open()`, `stat()`, etc.) within applications and keep a record of
  - IO operation time (response time)
  - IO operation frequency (calculated from saved time stamp of recent function calls)
- Evaluate filesystem status (busy/modest used/free)
  - Responding time per operation
- Evaluate IO workloads (recent IO request frequency)
  - Node based and user based
- Insert proper delays when necessary

# Optimal Overloaded IO Protection System (OOOPS)

- An innovative IO workload managing system that optimally controls the IO workload from the users' side.
- Automatically detect and throttle excessive IO workload from supercomputer users to protect parallel shared filesystems.

# Function Interception

Without OOOPS loaded

```
write_data() {  
FILE *fOut;  
fOut = fopen(name, mode);  
...  
}
```

User application

```
open(name, mode, ...) {  
...  
}
```

glibc version of open()  
defined in libc.so

With OOOPS loaded (`LD_PRELOAD` OOOPS library)

```
write_data() {  
FILE *fOut;  
fOut = fopen(name, mode);  
...  
}
```

User application

```
open(name, mode, ...) {  
...  
open(name, mode, ...);  
...  
}
```

OOOPS version of open()  
defined in ooops.so

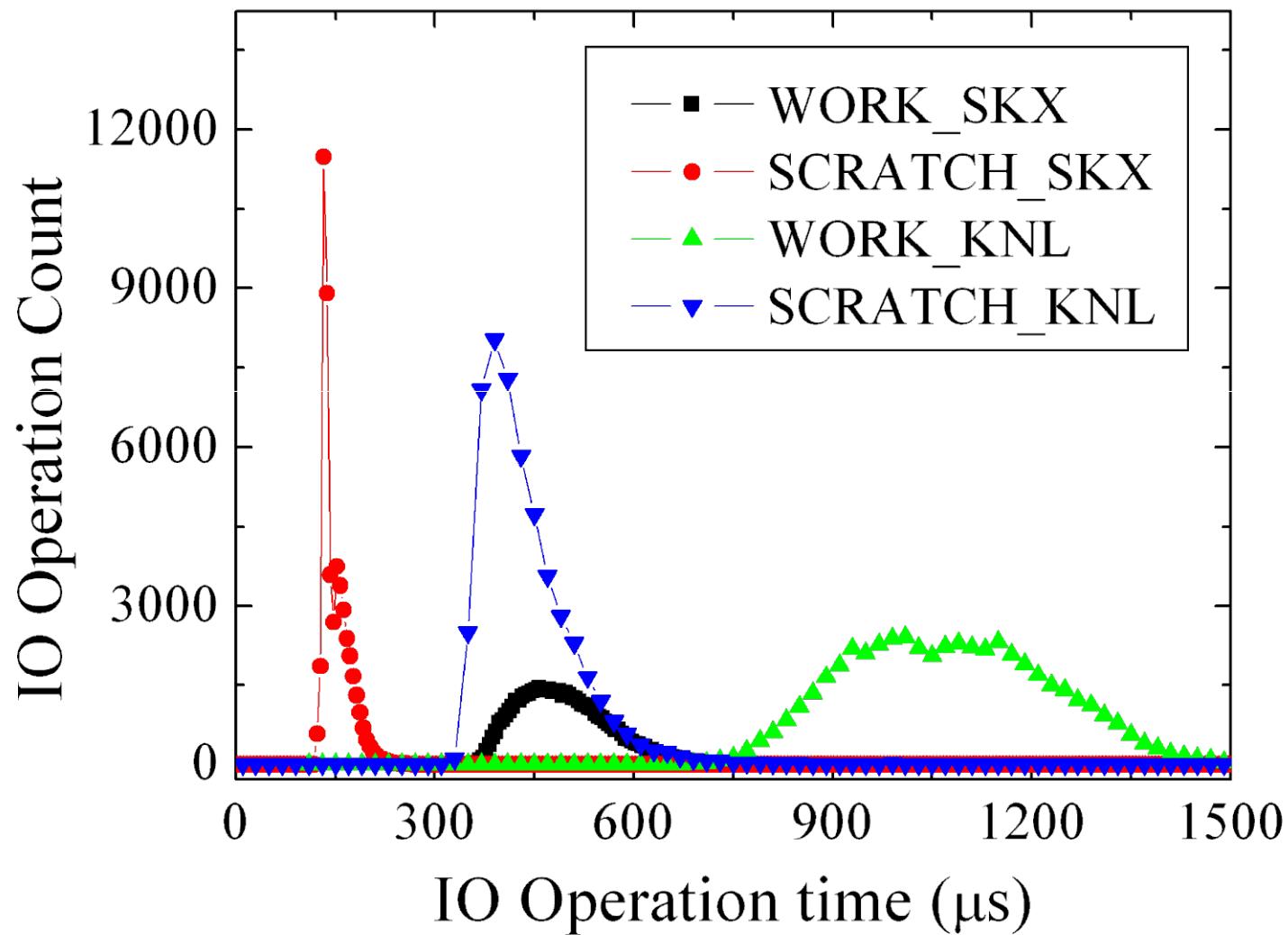
```
open(name, mode, ...) {  
...  
}
```

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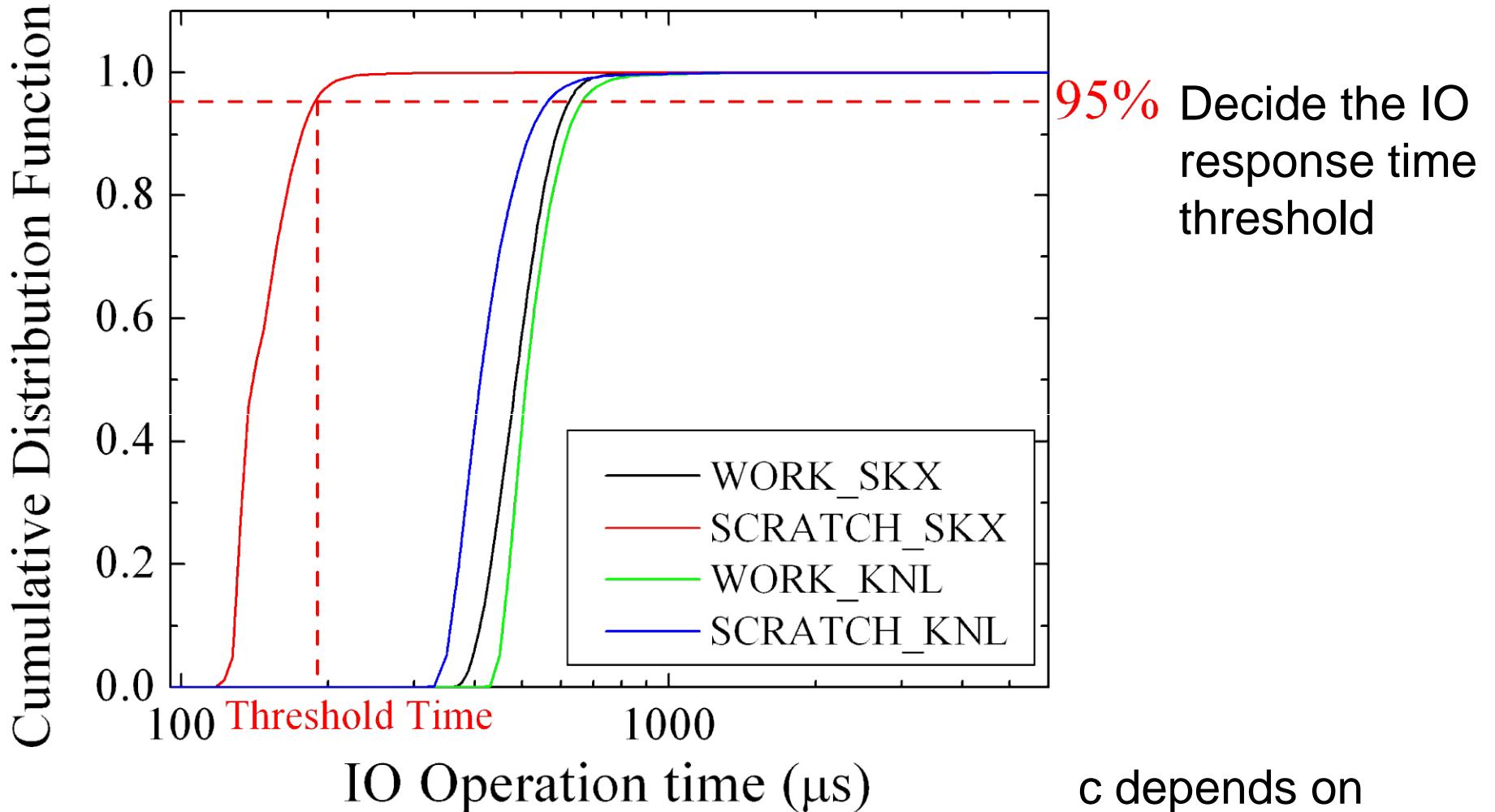
# Pseudo Code in the open() in OOOPS

```
int open(name, ...)  
{  
    call the open() function in libc;  
  
    get_response_time_and_time_stamp();  
    get_IO_request_frequency();  
    evaluate_server_status_and_io_freq();  
  
    if ( server_busy or io_frequency_too_high )  
        sleep(some_time);  
}
```

# The Histogram of IO Operation Time



# CDF of Response Time



95% Decide the IO response time threshold

$$MAX\_FREQ_{open/stat} = \frac{c}{\langle t_{open/stat} \rangle}$$

- c depends on
- Filesystem throughput
  - System size
  - Allocation proportion

# Tentative Parameters for Stampede2

## Stampede2 SKX

```
FILE_SYS_TAG_0="/scratch"
T_THRESHOLD_OPEN_0=467.97
MAX_OPEN_FREQ_0=1000
T_THRESHOLD_LXSTAT_0=247.37
MAX_STAT_FREQ_0=2000
```

```
FILE_SYS_TAG_1="/work"
T_THRESHOLD_OPEN_1=907.14
MAX_OPEN_FREQ_1=500
T_THRESHOLD_LXSTAT_1=481.52
MAX_STAT_FREQ_1=1000
```

```
FILE_SYS_TAG_2="/home1"
T_THRESHOLD_OPEN_2=317.94
MAX_OPEN_FREQ_2=1000
T_THRESHOLD_LXSTAT_2=205.43
MAX_STAT_FREQ_2=2000
```

## Stampede2 KNL

```
FILE_SYS_TAG_0="/scratch"
T_THRESHOLD_OPEN_0=1198.67
MAX_OPEN_FREQ_0=500
T_THRESHOLD_LXSTAT_0=821.79
MAX_STAT_FREQ_0=800
```

```
FILE_SYS_TAG_1="/work"
T_THRESHOLD_OPEN_1=1948.61
MAX_OPEN_FREQ_1=300
T_THRESHOLD_LXSTAT_1=1206.11
MAX_STAT_FREQ_1=500
```

```
FILE_SYS_TAG_2="/home1"
T_THRESHOLD_OPEN_2=1248.75
MAX_OPEN_FREQ_2=400
T_THRESHOLD_LXSTAT_2=731.82
MAX_STAT_FREQ_2=700
```

# How to use it now (Stampede2 at TACC)



*Ooops!*

My account has been blocked due to my early IO work.



Do not worry.

Please rerun your programs with **OOOPS**.

## Load the OOOPS module on Stampede2

```
module use /work/01255/siliu/stampede2/ooops/modulefiles/  
module load ooops  
ibrun my-application-run #as usual, no source code change
```

# The Recipe to Deploy OOOPS on Other Supercomputers

## Administrators:

1. Measure response time of function calls of *open()* and *stat()*, then prepare config file
2. Compile ooops.so
3. Make a module

```
export IO_LIMIT_CONFIG=/full_path/ooops/1.0/conf/config  
export LD_PRELOAD=/full_path/ooops/1.0/lib/ooops.so
```

## Users:

module load ooops

Run their jobs

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module load ooops

Run their jobs

Other than on TACC resources, we also tested OOOPS on the supercomputers at NCAR and JHU.

# Dynamical IO Request Control

An extra tool that allows users/administrators to modify parameters for individual jobs during run time

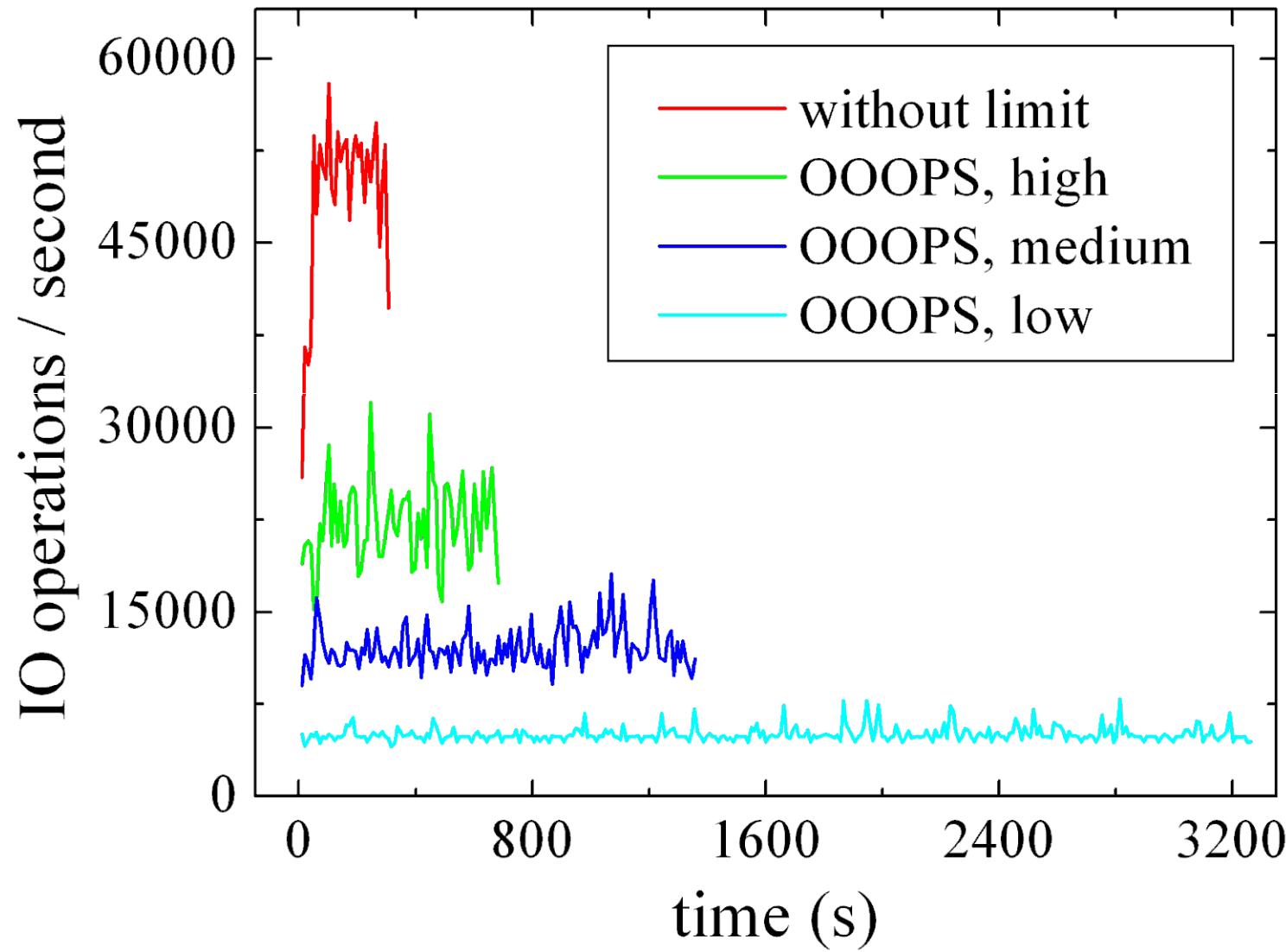
## Explicitly parameter settings

```
set_io_param server_idx t_open max_open_freq  
t_stat max_stat_freq
```

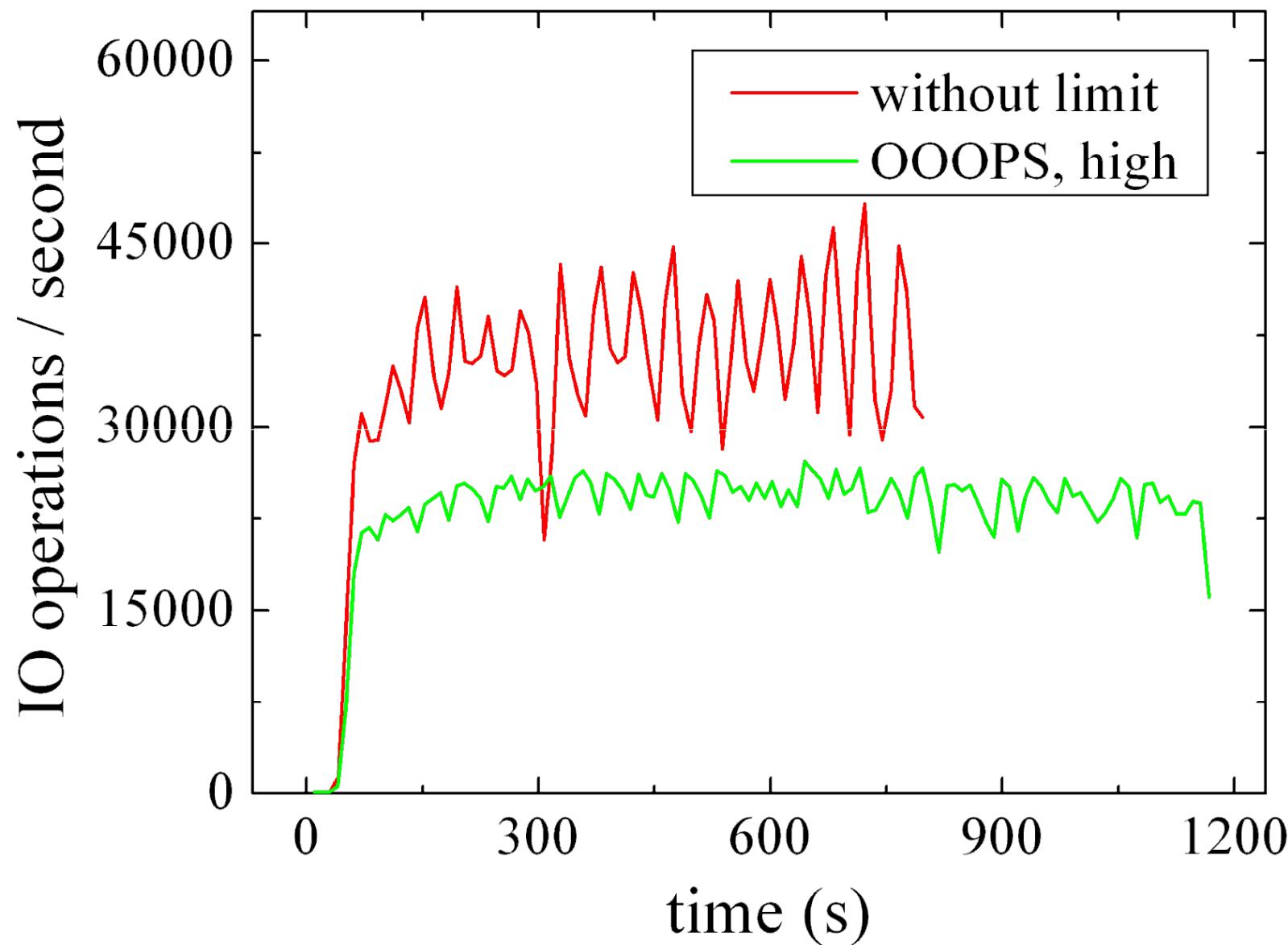
Different levels of request control

```
$ set_io_param server_idx low  
$ set_io_param server_idx medium  
$ set_io_param server_idx high  
$ set_io_param server_idx unlimited
```

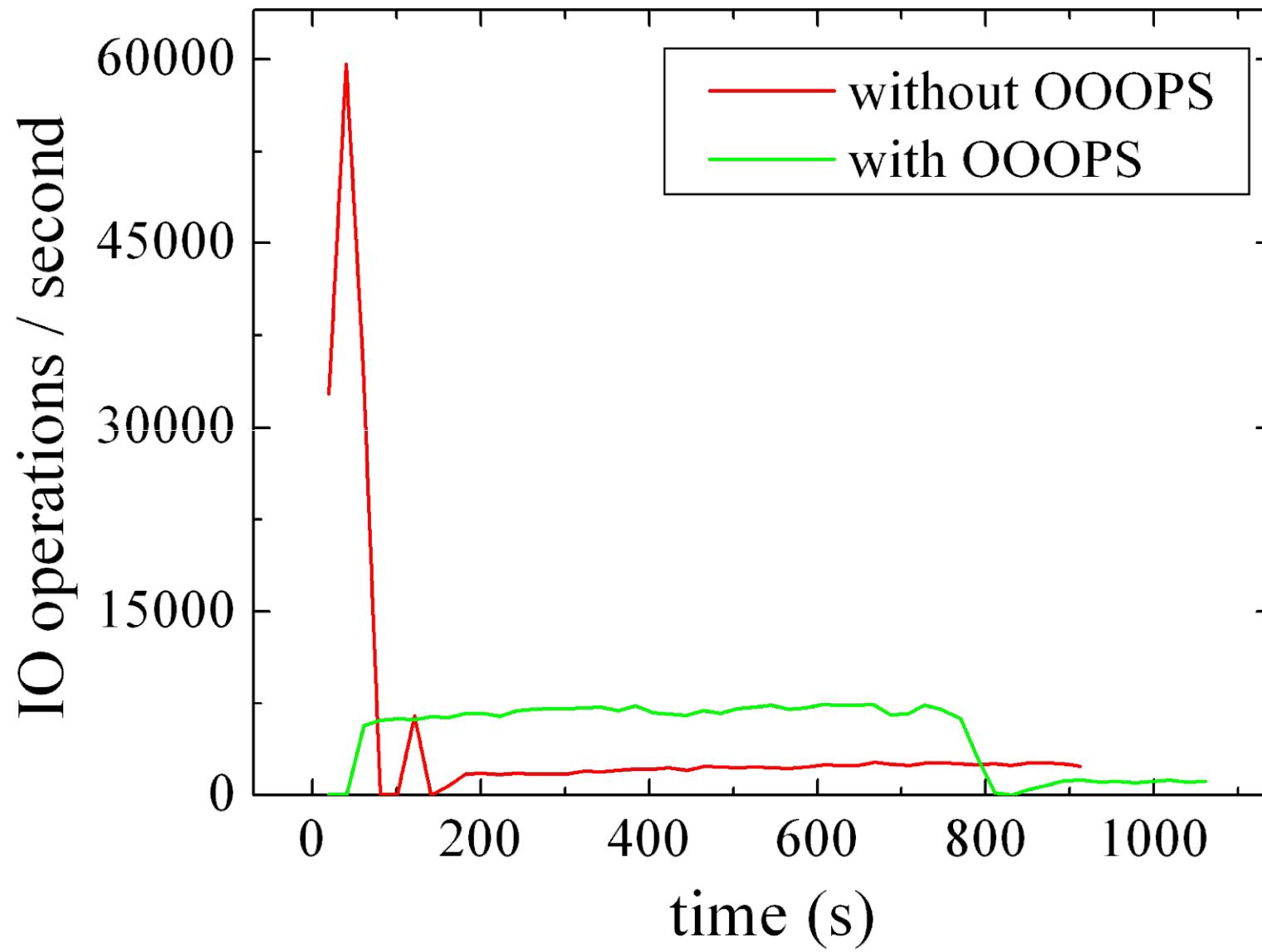
# IO Requests with Different Settings



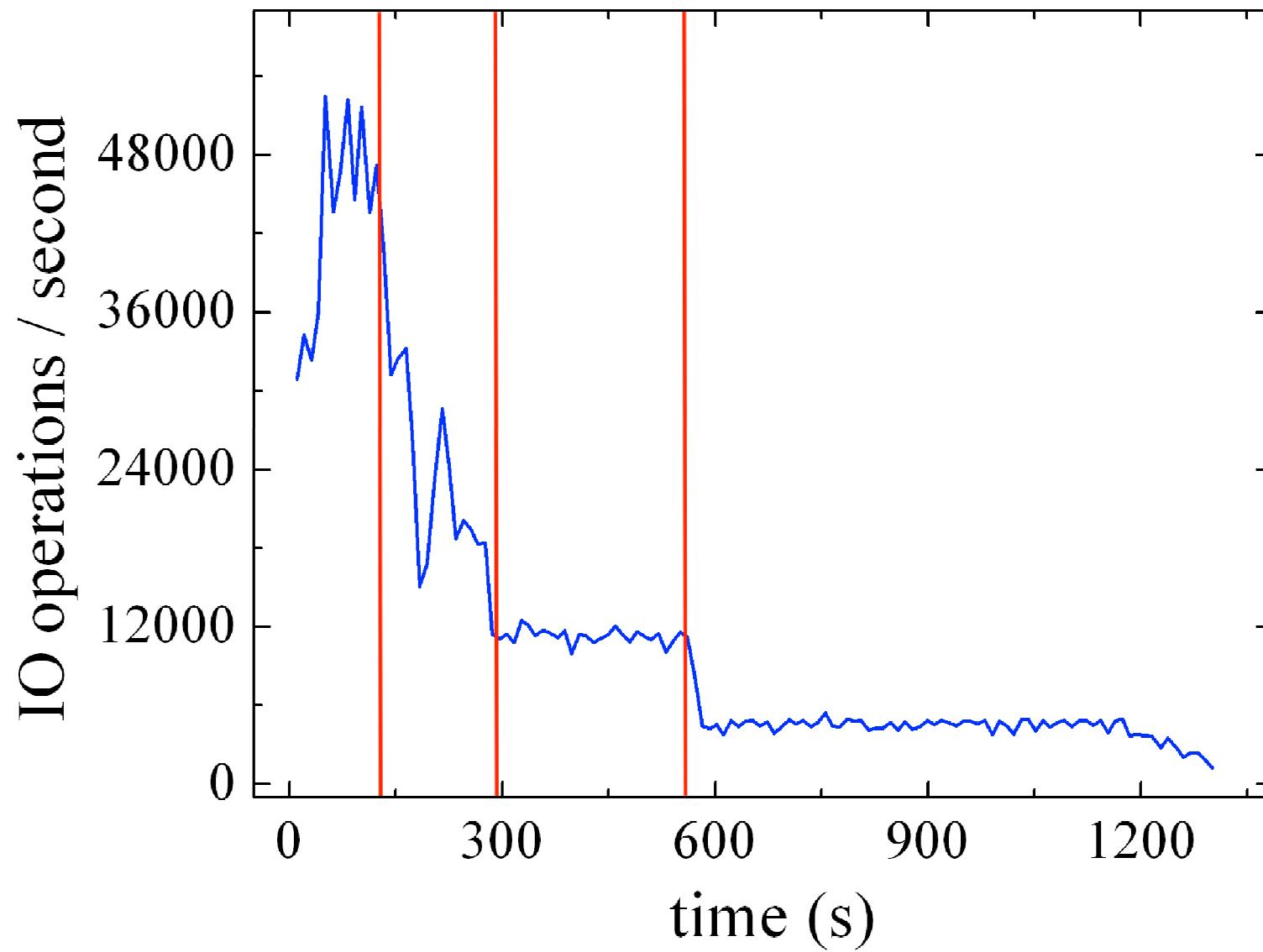
# Example of Running OpenFOAM



# Example of Running TensorFlow



# Example of Dynamically Throttling IO Requests



# OOOPS Highlights

- Convenient to HPC users
  - No source code modification at all on users' side
  - Little/no workflow update on users' side
  - Self-driven slowdown IO work when necessary
- Valuable on supercomputers
  - Protect filesystem from overloaded IO requests
  - Little overhead: minimal/slight influence on performance except some jobs performing excessive IO work
  - Easy to deploy on an arbitrary cluster as long as file system is POSIX compliant
  - Scale up to any size of supercomputers
  - Little work for system administrators
  - Dynamically control running jobs' IO requests without interruption

# Limitations

- The IO resource provisioning policy is too simple.
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Transient file system based on local storage  
(memory, hard drive, SSD, etc.) based on MPI.  
*“fanstore: enabling efficient and scalable i/o for distributed deep learning”*, Zhao Zhang and Lei Huang, et al.

# Conclusion

- We developed a new tool (**OOOPS**) to help
  - ü users carry out heavy IO work that is originally not allowed
  - ü administrators protect the cluster from overload
- We enforce a fair-sharing **IO resource provisioning policy** on client side practically (instead of server side)
  - ü Treat IOPS/Metadata server throughput as a resource
  - ü Increase system capacity (applications with heavy IO load)

# Acknowledgement

## Colleagues at TACC

- Zhao Zhang
- Tommy Minyard
- Bill Barth
- Junseong Heo
- Robert McLay
- John Cazes

## Stampede2 early users of OOOPS

## Other HPC centers

- Davide Del Vento (NCAR)
- Kevin Manalo (JHU)



Picture from <https://www.dreamstime.com>

If you happen to have some IO jobs banned by administrators, or you are the administrators observing excessive load on your file system server,

you should try OOOPS!

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