

PROGRAMMING FOR GEOSCIENCE

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COURSE ORGANIZATION

FOUR LECTURERS

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HOW TO GET A GRADE

There will be two/three small projects.

- Short report
- Source code
- Short talk about the project with the lecturer.

TECHNICAL STUFF

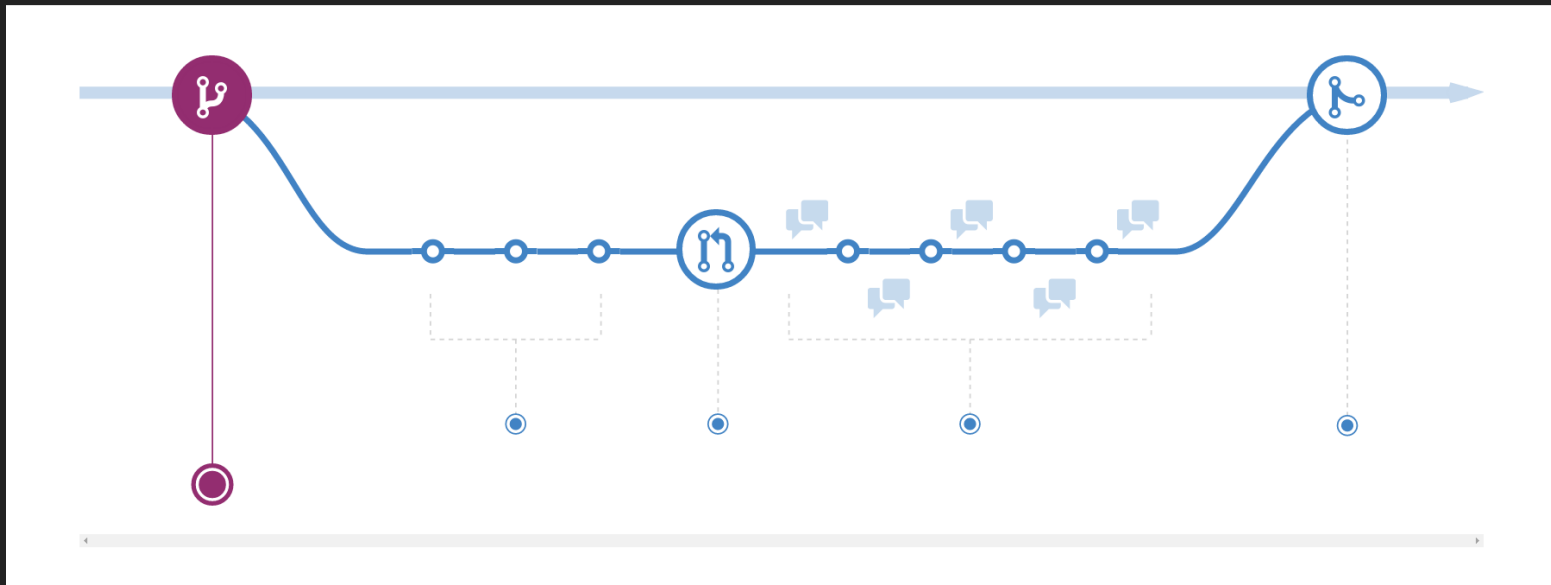
- We will use the [Anaconda Python Distribution](#) (Win, Linux, OSX)
- You can start the download/installation now.

COURSE MATERIALS

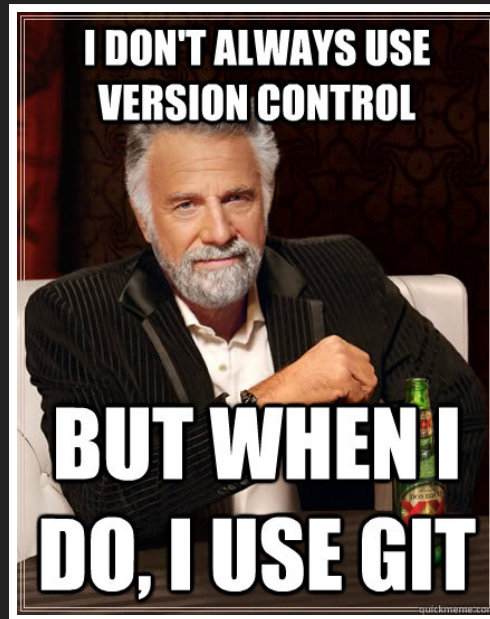
- Materials (slides ,code examples, ...) will be on [Github](#). See the Readme there for more details.
- Exercise 1 will be on Github and might consist of several parts. (like Homework)

VERSION CONTROL

Who of you has worked with version control
(CVS, SVN, Git ...)?



GIT BASICS



Do yourselves a favor and learn Git. It will make your lives easier.

There will be a lecture after the course in week 3.

[List of Tutorials](#)

GITHUB

Github is a code hosting site which is the the most popular solution for hosting open source projects at the moment.

WHAT IS PROGRAMMING

- Programming is breaking problems into simple steps.
- Simple steps a computer can understand.
- Think about giving directions to somebody.

STATEMENT

- An instruction is called a statement
- e.g. Add two numbers together
- set variable to a value

Python

```
x = 1
```

Javascript

```
var x = 1;
```

C

```
int x = 1;
```

WHAT IS PYTHON

Python is an easy to learn, powerful programming language.

– Python Tutorial first sentence

Developed by Guido van Rossum , early 1990^s



- Benevolent Dictator For Life (BDFL) of the Python community.
- Worked at Google, now at Dropbox
- Named Python after Monty Python

LANGUAGE OVERVIEW

General purpose

can write anything from websites (Youtube, Reddit...) to scientific code.

High Level

Strong abstraction from inner workings of the computer, e.g. no memory management. [[wiki](#)]

Interpreted

executes instructions directly, no compilation [[wiki](#)]

Multi paradigm

Object oriented, functional, imperative or procedural styles are supported

LANGUAGE OVERVIEW

Dynamically typed

Variable types are checked during execution.

Strongly typed

a variable has a specific type

Modular

Python modules must be imported to be used

Multi Platform

Works on Linux, Mac OS, Windows, ...

Batteries included

Powerful standard library (e.g. file reading, URL parsing ...)

DIFFERENT VERSIONS

Currently Python 2.7 and 3.5 are the latest versions.

Python 3 introduced some incompatible changes.
Nowadays most 3rd party packages should work on both
versions.

[Python 2 or 3 Guide](#)

[List of most popular packages and Python 3 status](#)

We use Python 3.4 in this course.

GETTING STARTED

- Install Anaconda in a directory of your choice. You can set it as the default if you do not have other Python installations on your system.
- Today: Open Anaconda Python command prompt and start typing
- Next lecture: For longer scripts you will need a text editor or a Python IDE
 - (non complete) list on [Website of the Course](#)
- Python files have `.py` extension

COMMAND PROMPT

- Type `python` to enter the Python interpreter
- `exit()` or `Ctrl-D` to quit the interpreter
- every press of the return key executes a statement

```
print("Hello World!")
```

```
Hello World!
```

PYTHON SYNTAX

Whitespace is important

```
# set variable x to 1
x = 1
if x == 1:
    """
    This condition checks if x is one and
    prints it to stdout
    """
    print("x is one")
```

Use spaces if possible, be consistent in your code.

Check the Python Style Guide [PEP8](#)

VARIABLES

Variables can be assigned without type declaration.

```
a = 1
b = 2.8
c = "text"
print("a is", a)
print("b is", a)
print("c is", c)
c = a
print("c is", c)
```

```
a is 1
b is 1
c is text
c is 1
```

Variable types can be changed. Careful!

Variables are case sensitive

You can not use one of the predefined keywords. Should also not use **python builtins**.

```
var1 = 5
Var1 = 6
print(var1, Var1)
import keyword
print(keyword.kwlist)
```

```
5 6
['False', 'None', 'True', 'and', 'as', 'assert', 'break', 'class', '
continue', 'def', 'del', 'elif', 'else', 'except', 'finally', 'for',
'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal',
'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yi
eld']
```

PYTHON AS A CALCULATOR

```
width = 20
height = 5 * 9
# calculate rectangular area
rect_area = width * height
print("Rectangular Area is", rect_area)

# calculate area of square
square_area = width ** 2
print("Square area is", square_area)
```

```
Rectangular Area is 900
Square area is 400
```

DATA TYPES

These are some basic data types:

```
integer = 1
float_number = 1.345
complex_number = 3 + 4j
string = "a text string"
a_list = [1, 1.34, string]
a_tuple = (1, 1.34, string) # immutable list
a_set = set("mama") # list of unique items
a_dict = {'jan': 1, 'feb': 2}
a_boolean = True
none_type = None
```

[Official Python Documentation on data types](#)

INTEGERS AND FLOATS

```
print(1+4)
print(type(1+4))
print(type(1+4.)) # automatic conversion of resulting data type
```

```
5
<class 'int'>
<class 'float'>
```

```
# float and integer division
# this is different in Python 2
print("12 / 7 really is", 12/7.)
print(type(12/7.))
print("12 / 7 is", 12//7)
print(type(12//7))
```

```
12 / 7 really is 1.7142857142857142
<class 'float'>
12 / 7 is 1
<class 'int'>
```


COMPARISONS

```
#comparison  
print("is 7 less than 5?" , 7<5)  
print("is 5 less than 7?" , 7>5)  
print("is 5 less or equal 5?" , 5<=5)
```

```
is 7 less than 5? False  
is 5 less than 7? True  
is 5 less or equal 5? True
```

STRINGS

```
s1 = "Monthy"  
s2 = 'Python' #single quotes are also fine  
# joining string can be done in different ways  
print(s1+s2, s1*3, ";".join([s1, s2]))
```

MonthyPython MonthyMonthyMonthy Monthy;Python

```
# sometimes double quotes are necessary  
print("This wouldn't work with single quotes")  
# or the ' has to be escaped using \  
print('Escaping "wouldn\'t" also works')
```

This wouldn't work with single quotes
Escaping "wouldn't" also works

STRING SLICING

- slice syntax is [start:stop:step]
- start is inclusive, stop is exclusive

```
s = "0123456789"  
print(s[1:4])  
print(s[3:8])  
print(s[-1])  
print(s[-6:-3])  
print(s[0:5:2])  
print("negative step reverts", s[::-1])
```

```
123  
34567  
9  
456  
024  
negative step reverts 9876543210
```

LISTS

```
winter = ['jan', 'feb']
spring = ['apr', 'may', 'jun']
summer = ['jul', 'aug', 'sep']
autumn = ['oct', 'nov', 'dec']
# create one list containing all the elements
months = winter + spring + summer + autumn
print("List of months", months)
# create a nested list, list of seasons
seasons = [winter, spring, summer, autumn]
print("List of seasons", seasons)
```

```
List of months ['jan', 'feb', 'apr', 'may', 'jun', 'jul', 'aug', 'sep', 'oct', 'nov', 'dec']
List of seasons [['jan', 'feb'], ['apr', 'may', 'jun'], ['jul', 'aug', 'sep'], ['oct', 'nov', 'dec']]
```

What happens if we add the missing month of March?

```
winter.append('mar')
print("Winter is now:", winter)
print("List of months", months)
print("List of seasons", seasons)
```

```
('Winter is now:', ['jan', 'feb', 'mar'])
('List of months', ['jan', 'feb', 'apr', 'may', 'jun', 'jul', 'aug',
'sep', 'oct', 'nov', 'dec'])
('List of seasons', [['jan', 'feb', 'mar'], ['apr', 'may', 'jun'], [
'jul', 'aug', 'sep'], ['oct', 'nov', 'dec']])
```

Lists are generally stored as references -> the values are not copied.

LIST MANIPULATION AND SLICING

```
months.insert(2, 'mar') # insert a element before index 2
print(months)
print(months[::2]) # slicing works the same as with strings
print(months[8:11])
```

```
['jan', 'feb', 'mar', 'apr', 'may', 'jun', 'jul', 'aug', 'sep', 'oct',  
'nov', 'dec']  
['jan', 'mar', 'may', 'jul', 'sep', 'nov']  
['sep', 'oct', 'nov']
```

LIST MANIPULATION

```
li = [1, 4, 8.33, 3.6, 19, 12]
print(li.index(3.6)) # get the index of a element
print(li[li.index(3.6)]) # this index can be used to address the list
li.sort() # sort the list
print(li)
#remove elements from list
del li[2]
print("removed index 2:", li)
li.pop(2)
print("removed index 2 again:", li)
```

```
3
3.6
[1, 3.6, 4, 8.33, 12, 19]
removed index 2: [1, 3.6, 8.33, 12, 19]
removed index 2 again: [1, 3.6, 12, 19]
```

for even more list related functions see [the documentation](#)

SETS - UNIQUE ELEMENTS AND SET OPERATIONS

```
m, p = set('mama'), set('papa')
print(m)
print(p)
print("Union, m or p", m | p)
print("Intersection, m and p", m & p)
print("Difference, m minus p", m - p)
print("Symetric Difference", m ^ p) # elements in either one but not
both sets
```

```
{'a', 'm'}
{'a', 'p'}
Union, m or p {'a', 'm', 'p'}
Intersection, m and p {'a'}
Difference, m minus p {'m'}
Symetric Difference {'m', 'p'}
```

More information in the [documentation](#)

DICTIONARIES

Key value pairs of any data type. Not ordered.

```
d = {'integer': 7, 'string': "test", 1: [1, 2, 3]}
print(d)
print(d[1])
print(d['integer']) # get a value by the key
print(d.keys()) # list of the keys
print('integer' in d) # test for presence of key
```

```
{'integer': 7, 'string': 'test', 1: [1, 2, 3]}
[1, 2, 3]
7
dict_keys(['integer', 'string', 1])
True
```

```
# keys can be any hashable(unique) object
d1 = {(1, 2): "tuple with 1 and 2",
      (1, 3): "tuple with 1 and 3"}
print(d1[(1, 2)])

# add element to dictionary
d1['additional element'] = "I am new"
print(d1)
# delete it again
del d1['additional element']
print(d1)
```

```
tuple with 1 and 2
{(1, 2): 'tuple with 1 and 2', (1, 3): 'tuple with 1 and 3', 'additi
onal element': 'I am new'}
{(1, 2): 'tuple with 1 and 2', (1, 3): 'tuple with 1 and 3'}
```

Dictionary update

```
d1 = {"one": 1, "two": 2}
d2 = {"two": "II", "three": "III"}
d1.update(d2)
print(d1)
```

```
{'one': 1, 'two': 'II', 'three': 'III'}
```

```
answer_dict = {True: 'yes', False: 'no'}
print("is 7 less than 5?" , answer_dict[False])
print("is 7 less than 5?" , answer_dict[7<5])
```

```
is 7 less than 5? no
is 7 less than 5? no
```

HOMework

- Try out a few text editors / IDE's and choose one you like.
 - (non complete) list on [Website of the Course](#)