

Jochem

it is smooth tip: w+space in controls hints

options & abilities: - wasd - death - dash

goal: - get to the other side of this slimey goo

can you explain the rules: - blue is death - no outside of white lines - if move while dash you go further

achievable & fun challenges - fun, but not much challenge (even though i was quite struggling just now)

next time on phurey: - shooting at enemies

big surprise: - level ended soon

frustrated or bored - struggle at w+space. annoying that i couldn't get through

distracting: - red arrow