

The Quarry Silas Should You Kill Him or Spare Him

Silas in The Quarry Game is a werewolf boy, commonly known as the Dog Boy. He is from Hackett's bloodline but became a werewolf due to some genetic mutation or may be affected by other Silas. Here in chapter 10, the white werewolf (Silas Vorez) is being hunt down by Laura Kearney, Travis Hackett and Ryan Erzahler inside the forest sleeping inside his nest. There remain two options for Laura to kill Silas or spare him. So, without any further ado, let's get started:

How to reach Silas effectively-

- In chapter 7, snatch the gun from Travis but not kill him; take away the keys and leave.
- In chapter 9, offer Laura to bite Ryan while he is on the ground.
- In the same chapter, when Laura ends up in the same room with Ryan and Chris, the monster, you need to shoot Chris. Make sure to select Suspicious option.
- In chapter 10, it will directly lead you to Silas.

Option 1: Spare Silas-

When you will find Silas in his nest you should not shoot him. With fear, Travis would try snatching your gun, meanwhile move back. It would lend you another try to shoot the monster and again refrain from doing it yet keeping the aim on the creature. At last, Silas will kill the other two leaving Laura and it would escape into the woods. This will not solve the mystery of the curse on Hackett's family will not be solved.

Option 2: Kill Silas-

When you will find Silas in his nest you shall aim at the animal and kill him dead. That will give you the White Wolf award and solve the mystery of the curse on the Hackett's family.

Extra option: Kill Travis:

When you do not kill Silas in the first attempt and Travis tries to snatch your gun, you do not back out. There will be a conflict between you and Travis, meanwhile the trigger gets pulled and Travis get shot. The creature then hopes in front you and get you beheaded while leaving Ryan.

All the end scenes end with focusing on the full moon.

That's all!!