The Cycle Frontier Garage Office Key & Where to Use it

Keys in different areas unlock different locations either for some valuable resources or for completing missions or for looting valuable stuffs. The keys unlock rooms, houses, mines, etc. Each key can be used several numbers of time. It hardly takes one safe pocket and can be retrieved after death, yet to our surprise, these keys weigh 1 kilo and its duplicates are sold in exchange of 1000 credits per key. The Garage office will be opened only by using Garage Office Key in the Fortuna III region, in order to get many valuable weapons. The location of the Garage Office might be very difficult to find but this guide will help you to reach at that location. So, without any further ado, let's get started

Locating Garage Office Key:

Keys in Cycle Frontier can be found in scatters (no specific locations). They are spawned in random and most likely in Jackets and Safes (Port Admin is the best place to search for as it has 13 jackets all total). This key is for the Crescent Falls map to unlock Garage Office.

Garage Office Location:

The Garage office is present in the Greens Prospect on the Crescent Falls map. Dodging the monsters and enemies keep moving forward. Climb up the staircase onto the first floor. Open the gate. You will notice inside the room there are several dark rooms painted yellow. Nevertheless, search for the room with a digit lock shaped like a key. If you have the right key then only you can open the door.

Ps: make sure to close the main gate before you enter into the office, because there might be influx of enemies and defending them might be a pain.

Inside the dark room will be an arch behind which there will be a safe; check that for valuable stuffs. Addition to this there will be three cupboards in the left corner of the room among which is one of the three might contain rifles, guns or gears. This room is the only room with handful resources while others have mainly gimcrack stuffs which might include keycards or ammos containing boxes.

That's all!!