

Fobia St. Dinfna Hotel Locker's Puzzle Solution

Scared already!!

This game Fobia St. Dinfna Hotel is a survival horror first person game in which a player needs to escape from the hotel. This game is not for weak hearts because there are inversion of monsters and skeletons and you know the aftermath, if you don't defend and your health goes low. Apart from that this game is also full of puzzles and you need to solve them if you are a survivor. One of such puzzles is the Locker's Box puzzle which need to be solved to get the key of the 5th floor bathroom that has important elements to be discussed in the next article. So, without any further ado, let's get started.

Where to Find the Locker's Puzzle:

When the conversation over the phone with Stephanie overs, get to the 6th floor. Take the right passage and get near the stair which goes down. There will be a locker at the bottom of the stair. This locker will have a note lying to the left of it. The note contains the hint to open the box.

Note: For those who want to know only the code, they can skip this paragraph. You can get your answers in the next one.

INNUENDO:

When you approach the stairs from the right corridor, the top of the stair will have a scribble saying "7=G". After that, when you find the note, it contains a 6 letters code divided into 2 sets of 3 letters each. The note also says "8=H". These things imply that the letters in the code need to be replaced with digits which are the positions of the letters in the English alphabet. You can now figure out the code in the note and solve the puzzle.

Code to Solve the Puzzle:

The box has 2 combinations locks i.e., the left-hand lock and the right-hand lock. The code for these locks remains the same irrespective of how many times you have downloaded the game. The left-hand lock will be solved when you rotate it to the combination "184" and the right-hand lock will be solved with the combination "871". The box will contain a flashlight, some bullets and the 5th floor bathroom key.

That's all!! Escape fast, there's no time to think.