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```
#ifndef _FILE_DIALOG
#define _FILE_DIALOG

#include <string>
using namespace std;

string getOpenFileName(const string &title="Open a file", const string &filter =
    "All files (*.*)", const string &initialDir = "");
string getSaveFileName(const string &title="Save file as", const string &filter =
    "All files (*.*)", const string &initialDir = "");
string browseFolder(const string &title = "Select a directory", const string
    &initialDir = "");

#endif
```