

ROXAN ESTOMATA

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SKILLS

- 2D and 3D Character Animation
- Digital Painting, Illustration and Concept Art
- 3D Modeling, Unwrapping and Texturing
- Compositing and Basic Lighting

SOFTWARES

- | | | |
|-------------------|--------------|---------------------|
| ▪ Adobe Photoshop | ▪ 3DS Max | ▪ Adobe Illustrator |
| ▪ Adobe Flash | ▪ Quixel Ndo | ▪ Unreal Engine |
| ▪ SAI Paint Tool | ▪ Zbrush | ▪ XNormal |
| ▪ Autodesk Maya | ▪ ToonBoom | |

EDUCATION

Seneca College

Toronto, ON

Advanced Diploma in Animation

2012 - 2014

Game Art and Design Specialization

2014 - 2015

EXPERIENCE

Seneca College - Mod Project

2015 - 2015 *Game*

Artist and Video Editor

- Worked with a group of ten to create a fully functional game-ready level
- Modeled and textured crucial assets and props in the level
- Responsible for putting together the video presentation of the project

Spring Rolls Asian Fusion Restaurant

Toronto, ON

2015 - 2016

Reservationist and Shift Leader

- Learned valuable skills in leadership, problem-solving, planning, and organizing
- Scheduled all reservations and planned seating arrangements for lunch and dinner service
- Supervised and trained new employees to ensure high customer service standards

Cucinetta Italian Cafe

Toronto, ON

2012 - 2015

Waitress

- Worked with a team effectively in a fast-paced, pressuring environment
- Attended guests with professionalism and proficient knowledge of menu items and specials
- Multi-tasked with kitchen duties and sanitation