

Algorithmns and Datastructures

Hash Map, Universal Hashing

Albert-Ludwigs-Universität Freiburg



**UNI
FREIBURG**

Prof. Dr. Rolf Backofen

Bioinformatics Group / Department of Computer Science
Algorithmns and Datastructures, November 2016

Feedback

- Exercises
- Lecture

Associative Arrays

- Introduction
- Hash Map

Universal Hashing

- Introduction
- Probability Calculation
- Proof
- Examples

- Time effort from manageable to not manageable at all
- Complaints about Python, more programming examples needed
 - Acknowledged, but remember last year people had to deal with Java / C++
- Exercise sheet instructions confusing / not very helpful
 - You are welcome to come up with your own implementation (e.g. use classes, other names). As long as you implement the required functionalities on your own (e.g. not relying on libraries) and test and document your code appropriately
- For most using associative arrays (Python dictionary) tends to be a bit faster
 - Sorting the dictionary also takes time, depending on heterogeneity of the data (e.g. lots of locality names with

Reminder:

- An associative array is like a normal array, only that the indices are not 0, 1, 2, ..., but different, e.g. telephone numbers

Problem:

- Quickly find a element with a specific key
- Naive solution: Store pairs of key and value in a normal field
- For n keys searching requires $\Theta(n)$ time
- With a Hash Map this just requires $\Theta(1)$ in the best case, ... regardless how many elements are in the map!

Idea:

- Mapping the keys onto indices with a **hash function**
- Store the values at the calculated indices in a normal array

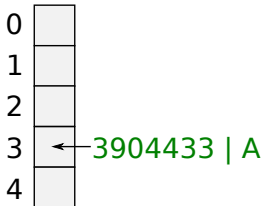
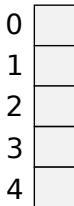
Example:

- Key set: $x = \{3904433, 312692, 5148949\}$
- Hash function: $h(x) = x \bmod 5$, in the range $[0, \dots, 4]$
- We need an array **T** with **5** elements.
A "hashtable" with 5 "buckets"
- The element with the key **x** is stored in **$T[h(x)]$**

Storage:

- $\text{insert}(3904433, "A")$: $h(3904433) = 3 \Rightarrow T[3] = (3904433, "A")$
- $\text{insert}(312692, "B")$: $h(312692) = 2 \Rightarrow T[2] = (312692, "B")$
- $\text{insert}(5148949, "C")$: $h(5148949) = 4 \Rightarrow T[4] = (5148949, "C")$

Figure: Hashtable T



Searching:

- $\text{search}(3904433): h(3904433) = 3 \Rightarrow T[3] \rightarrow (3904433, "A")$
- $\text{search}(123459): h(123459) = 4 \Rightarrow T[4]$
 \Rightarrow Value with key 123459 does not exist
- Search time for this example: $\mathcal{O}(1)$

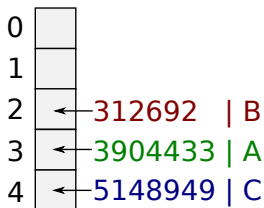
Figure: Hashtable T

0	
1	
2	← 312692 B
3	← 3904433 A
4	← 5148949 C

Further inserting:

- $\text{insert}(876543, \text{"D"})$: $h(876543) = 3$
 $\Rightarrow T[3] = (876543, \text{"D"})$ **COLLISION!**
- This happens more often than expected
 - **Birthday problem:** With 23 people we have the probability of 50 % that 2 of them have birthday at the same day

Figure: Hashtable T



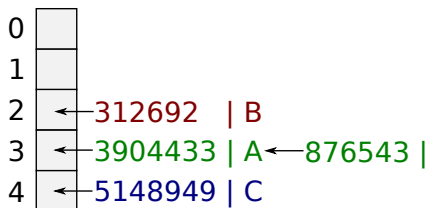
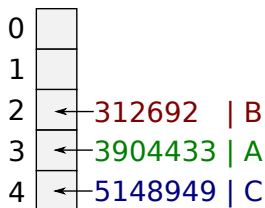
Problem:

- Two keys are equal $h(x) = h(y)$ but not the values $x \neq y$

Easiest Solution:

- Represent each bucket as list of key value pairs
- Append new values to the end of the list

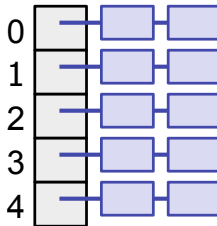
Figure: Hashtable T



Best case:

- We have n keys which are equally distributed over m buckets
- We have $\approx \frac{n}{m}$ pairs per bucket

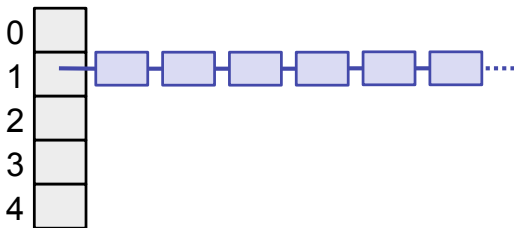
Best case ($m = 5, n = 10$)



Worst case:

- All n keys are mapped onto the same bucket
- The runtime is $\Theta(n)$ for searching

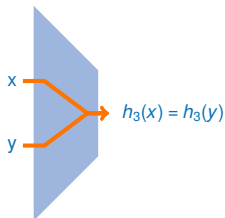
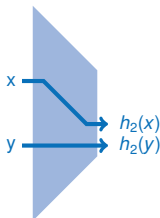
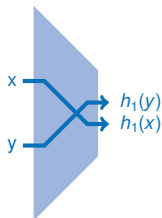
Worst case
($m = 5, n = 10$)



- I create a hash function
- Find a set of keys so that it results in a degenerated hash table
 - *you may use the hash function*
 - *for table size 100: try $100 \times 99 + 1$ different numbers*
 - *worst case: still 100 must have same hash bucket*
- **Now:** Find a solution to avoid that problem

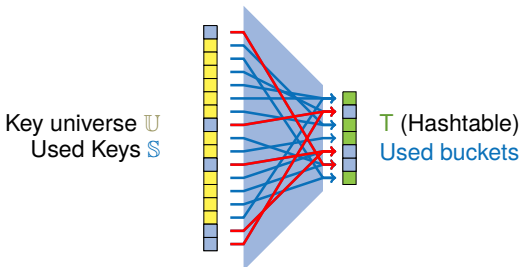
Solution:

- We use a set of hash functions
- We choose a random hash function so that the **expected result** is an equal distribution over the buckets
this is fixed for the lifetime of table
optional: copy table with new hash when degenerated
- This is called **universal hashing**



Definition:

- We call \mathcal{U} the set (universum) of possible keys, and $\mathcal{S} \subseteq \mathcal{U}$ the set of used keys
- The size m of the hash table T
- Set of hash functions $\mathcal{H} = \{h_1, h_2, \dots, h_n\}$ with $h_i : \mathcal{U} \rightarrow \{0, \dots, m-1\}$
- Idea: runtime should be $O(1 + \frac{|\mathcal{S}|}{m})$, where $\frac{|\mathcal{S}|}{m}$ is the table load



- We choose two random keys $x, y \in \mathbb{U} \mid x \neq y$
- An average of 3 out of 15 functions produce collisions

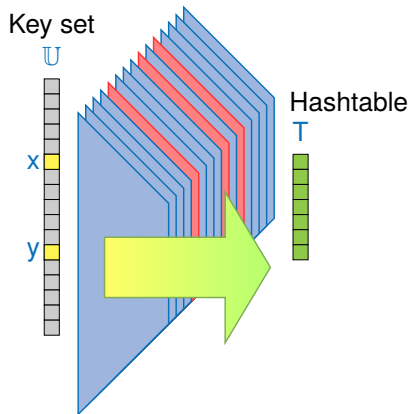


Figure: Set of hash functions \mathbb{H}

Definition: \mathbb{H} is c -universal if $\forall x, y \in \mathbb{U} \mid x \neq y :$

Number of hash functions that create collisions

$$\frac{|\{h \in \mathbb{H} : h(x) = h(y)\}|}{|\mathbb{H}|} \leq c \cdot \frac{1}{m}, \quad c \in \mathbb{R}$$

Number of hash functions

- With other words, given a arbitrary but fixed pair x, y .

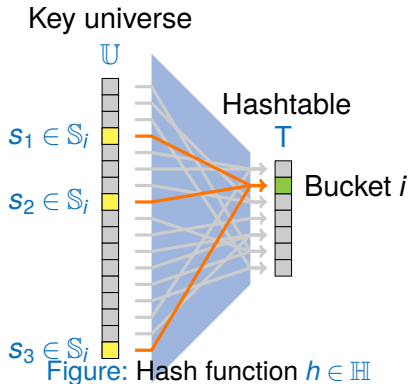
If $h \in \mathbb{H}$ is chosen randomly then

$$\text{Prob}(h(x) = h(y)) \leq c \cdot \frac{1}{m}$$

Note: If the hash function assigns each key x and y randomly to buckets then:

$$\text{Prob}(\text{Collision}) = \frac{1}{m} \Leftrightarrow c = 1$$

- \mathbb{U} : Key universe
- \mathbb{S} : Used Keys
- $\mathbb{S}_i \subseteq \mathbb{S}$: Keys mapping to Bucket i (“synonyms”)
- Ideal would be $|\mathbb{S}_i| = \frac{|\mathbb{S}|}{m}$



- Let \mathbb{H} be a c -universal class of hash functions
- Let \mathbb{S} be a set of keys and $h \in \mathbb{H}$ selected randomly
- Let \mathbb{S}_i be the key x for which $h(x) = i$
- The expected average number of elements to search through per bucket is

$$\mathbb{E}[|\mathbb{S}_i|] \leq 1 + c \cdot \frac{|\mathbb{S}|}{m}$$

- Particularity: If $(m = \Omega(|\mathbb{S}|))$ then $\mathbb{E}[|\mathbb{S}_i|] = \mathcal{O}(n)$

- We just discuss the discrete case.
- Probability space Ω with elementary (simple) events
- Events have probabilities ..
Condition

$$\sum_{e \in \Omega} P(e) = 1$$

- The probability for a subset of events $E \subseteq \Omega$ is

$$P(E) = \sum_{e \in E} P(e) \mid e \in E$$

Table: Throwing a dice

e	$P(e)$
1	$1/6$
2	$1/6$
3	$1/6$
4	$1/6$
5	$1/6$
6	$1/6$

Example:

- Rolling a dice twice ($\Omega = \{1, \dots, 6\}^2$)
- Each event $e \in \Omega$ has the probability $P(e) = 1/36$
- $E =$ if both eye numbers even, then $P(E) =$

Table: Throwing a dice twice

e	$P(e)$
(1, 1)	$1/36$
(1, 2)	$1/36$
(1, 3)	$1/36$
...	...
(6, 5)	$1/36$
(6, 6)	$1/36$

Example:

- Random variable
 - Assigns a number to the result of an experiment
 - For example: X = Sum of eye numbers for rolling twice
 - $X = 12$ and $X \geq 7$ are then just events
 - Example 1: $P(X = 2) =$
 - Example 2: $P(X = 4) =$

Table: Throwing a dice twice

e	$P(e)$	X
(1, 1)	$1/36$	2
(1, 2)	$1/36$	3
(1, 3)	$1/36$	4
...
(6, 5)	$1/36$	11
(6, 6)	$1/36$	12

Expected value is defined as $\mathbb{E}(X) = \sum (k \cdot P(X = k))$

- Intuitive: The weighted average of possible values of X , where the weights are the probabilities of the values

Table: Throwing a dice once

X	$P(X)$
1	$1/6$
2	$1/6$
3	$1/6$
4	$1/6$
5	$1/6$
6	$1/6$

Table: Throwing a dice twice

X	$P(X)$
2	$1/36$
3	$2/36$
4	$3/36$
...	...
11	$2/36$
12	$1/36$

- Example rolling once: $\mathbb{E}(X) = 1 \cdot \frac{1}{6} + 2 \cdot \frac{1}{6} + \dots + 6 \cdot \frac{1}{6} = 3.5$
- Example rolling twice: $\mathbb{E}(X) = 2 \cdot \frac{1}{36} + 3 \cdot \frac{2}{36} + \dots + 12 \cdot \frac{1}{36} = 7$

Sum of expected values: For independent (discrete) result variables X_1, \dots, X_n we can write:

$$\mathbb{E}(X_1 + \dots + X_n) = \mathbb{E}(X_1) + \dots + \mathbb{E}(X_n)$$

Example: Throwing two dice

- X_1 : Expected number of eyes dice 1: $\mathbb{E}(X_1) = 3.5$
- X_2 : Expected number of eyes dice 2: $\mathbb{E}(X_2) = 3.5$
- $X = X_1 + X_2$: Expected total number of eyes:

$$\mathbb{E}(X) = \mathbb{E}(X_1 + X_2) = \mathbb{E}(X_1) + \mathbb{E}(X_2) = 3.5 + 3.5 = 7$$

Corollary:

The probability of the event E is $p = P(E)$. Let X be the occurrences of the event E and n be the number of executions of the experiment. Then $\mathbb{E}(X) = n \cdot P(E) = n \cdot p$

Example (Rolling the dice 60 times:)

$$\mathbb{E}(\text{occurrences of } 6) = \frac{1}{6} \cdot 60 = 10$$

Proof Corollary:

Indicator variable: X_i

$$X_i = \begin{cases} 1, & \text{if event occurs} \\ 0, & \text{else} \end{cases}$$

$$\Rightarrow X = \sum_{i=1}^n X_i$$

$$\mathbb{E}(X) = \mathbb{E} \left(\sum_{i=1}^n X_i \right) = \sum_{i=1}^n \mathbb{E}(X_i) \stackrel{\text{def. } \mathbb{E}\text{-value}}{=} \sum_{i=1}^n p = n \cdot p$$

□

Def. \mathbb{E} -value: $\mathbb{E}(X_i) = 0 \cdot P(X_i = 0) + 1 \cdot P(X_i = 1) = P(X_i = 1)$

Given:

- We pick two random keys $x, y \in \mathbb{S} \mid x \neq y$ and a random hash function $h \in \mathbb{H}$
- We know the probability of a collision:

$$P(h(x) = h(y)) \leq c \cdot \frac{1}{m}$$

To proof:

$$\mathbb{E}[|S_i|] \leq 1 + c \cdot \frac{|\mathbb{S}|}{m} \quad \forall i$$

We know:

$$\mathbb{S}_i = \{x \in \mathbb{S} : h(x) = i\}$$

if $\mathbb{S}_i = \emptyset \Rightarrow |\mathbb{S}_i| = 0$

otherwise, let $x \in \mathbb{S}_i$ be any key

We define an indicator variable:

$$I_y = \begin{cases} 1, & \text{if } h(y) = i \\ 0, & \text{else} \end{cases} \quad y \in \mathbb{S} \setminus \{x\}$$

$$\Rightarrow \quad |\mathbb{S}_i| = 1 + \sum_{y \in \mathbb{S} \setminus x} I_y$$

$$\Rightarrow \quad \mathbb{E}(|\mathbb{S}_i|) = \mathbb{E}\left(1 + \sum_{y \in \mathbb{S} \setminus x} I_y\right) = 1 + \sum_{y \in \mathbb{S} \setminus x} \mathbb{E}(I_y)$$

Auxiliary calculation:

$$\begin{aligned}\mathbb{E}[I_y] &= P(I_y = 1) \\ &= P(h(y) = i) \\ &= P(h(y) = h(x)) \\ &\leq c \cdot \frac{1}{m}\end{aligned}$$

$$\begin{aligned}\Rightarrow 1 + \sum_{y \in \mathbb{S} \setminus x} \mathbb{E}(I_y) &\leq 1 + \sum_{y \in \mathbb{S} \setminus x} c \cdot \frac{1}{m} \\ &= 1 + (|\mathbb{S}| - 1) \cdot c \cdot \frac{1}{m} \\ &\leq 1 + |\mathbb{S}| \cdot c \cdot \frac{1}{m} = 1 + c \cdot \frac{|\mathbb{S}|}{m}\end{aligned}$$

$$\mathbb{E}[|\mathbb{S}_i|] = 1 + \sum_{y \in \mathbb{S} \setminus \{x\}} \leq 1 + c \cdot \frac{|\mathbb{S}|}{m}$$

□

Negative example:

- The set of all h for which $h_a(x) = (a \cdot x) \bmod m$, for a $a \in \mathbb{U}$
- Is not c -universal. Why?
- If universal:

$$\forall x, y \quad x \neq y: \frac{|\{h \in \mathbb{H} : h(x) = h(y)\}|}{|\mathbb{H}|} \leq c \cdot \frac{1}{m}$$

- Which x, y lead to a relative collision count bigger than $\frac{c}{m}$?

Positive example:

- Let p be a big prime number, $p > m$, and $p \geq |\mathcal{U}|$
- Let \mathcal{H} be the set of all h for which:

$$h_{a,b}(x) = ((a \cdot x + b) \bmod p) \bmod m,$$

where $1 \leq a < p$, $0 \leq b < p$

- This is \approx 1-universal, see Exercise 4.11 in Mehlhorn/Sanders
- E.g.: $\mathcal{U} = \{0, \dots, 99\}$, $p = 101$, $a = 47$, $b = 5$
- Then $h(x) = ((47 \cdot x + 5) \bmod 101) \bmod m$
- Easy to implement but hard to proof
- Exercise: show empirically that it is 2-universal

Positive example:

- The set of hash functions is c -universal:

$$h_a(x) = a \bullet x \mod m, \quad a \in \mathbb{U}$$

- We define:

$$a = \sum_{0, \dots, k-1} a_i \cdot m^i, \quad k = \text{ceil}(\log_m |\mathbb{U}|)$$

$$x = \sum_{0, \dots, k-1} x_i \cdot m^i$$

- **Intuitive:** Scalar product with base m

$$a \bullet x = \sum_{0, \dots, k-1} a_i \cdot x_i$$

Example ($\mathbb{U} = \{0, \dots, 999\}$, $m = 10$, $a = 348$)

With $a = 348$: $a_2 = 3$, $a_1 = 4$, $a_0 = 8$

$$\begin{aligned}h_{348}(x) &= (a_2 \cdot x_2 + a_1 \cdot x_1 + a_0 \cdot x_0) \mod m \\ &= (3x_2 + 4x_1 + 8x_0) \mod 10\end{aligned}$$

With $x = 127$: $x_2 = 1$, $x_1 = 2$, $x_0 = 7$

$$\begin{aligned}h_{348}(127) &= (3 \cdot x_2 + 4 \cdot x_1 + 8 \cdot x_0) \mod 10 \\ &= (3 \cdot 1 + 4 \cdot 2 + 8 \cdot 7) \mod 10 \\ &= 7\end{aligned}$$

■ General for this Lecture

[CRL01] Thomas H. Cormen, Ronald L. Rivest, and Charles E. Leiserson.

Introduction to Algorithms.

MIT Press, Cambridge, Mass, 2001.

[MS08] Kurt Mehlhorn and Peter Sanders.

Algorithms and data structures, 2008.

<https://people.mpi-inf.mpg.de/~mehlhorn/ftp/Mehlhorn-Sanders-Toolbox.pdf>.

■ Hash Map - Theory

[Wik] [Hash table](#)

https://en.wikipedia.org/wiki/Hash_table

■ Hash Map - Implementations / API

[Cpp] [C++ - hash_map](#)

http://www.sgi.com/tech/stl/hash_map.html

[Jav] [Java - HashMap](#)

<https://docs.oracle.com/javase/7/docs/api/java/util/HashMap.html>

[Pyt] [Python - Dictionaries \(Hash table\)](#)

https://en.wikipedia.org/wiki/Hash_table