САНКТ-ПЕТЕРБУРГСКИЙ НАЦИОНАЛЬНЫЙ ИССЛЕДОВАТЕЛЬСКИЙ УНИВЕРСИТЕТ ИТМО

Дисциплина: Web-программирование

Отчет Лабораторная работа №1. Работа с сокетами

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Цель работы: овладеть практическими навыками и умениями реализации web-серверов и использования сокетов.

Ход работы

1. Реализовать клиентскую и серверную часть приложения. Клиент отсылает серверу сообщение «Hello, server». Сообщение должно отразиться на стороне сервера. Сервер в ответ отсылает клиенту сообщение «Hello, client». Сообщение должно отобразиться у клиента.

Client

```
import socket

HOST, PORT = "127.0.0.1", 14900

conn = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

conn.connect(("127.0.0.1", 14900))

hello_server = "Hello, Server!"

conn.send(hello_server.encode("utf-8"))

data = conn.recv(16384)

print(data.decode("utf-8"))

conn.close()
```

server

```
import socket
     HOST, PORT = "127.0.0.1", 14900
     conn = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
     conn.bind((HOST, PORT))
     conn.listen(10)
     sock, address = conn.accept()
     client_data = sock.recv(16384)
10
     client_data = client_data.decode("utf-8")
11
     print(client_data)
12
    msg_for_client = "Hello, Client!"
13
     sock.send(msg_for_client.encode("utf-8"))
     conn.close()
15
```

2. Реализовать клиентскую и серверную часть приложения. Клиент запрашивает у сервера выполнение математической операции, параметры, которые вводятся с клавиатуры.

Client

```
import socket

HOST, PORT = "127.0.0.1", 14900

conn = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

conn.connect((HOST, PORT))

a_b = input("Write two numbers with space: ")

conn.send(a_b.encode("utf-8"))

data = conn.recv(16384)

print("Pifagor result: " + data.decode("utf-8"))

conn.close()
```

Server

```
import socket
     import math
     from typing import cast
     HOST, PORT = "127.0.0.1", 14900
     conn = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
     conn.bind((HOST, PORT))
     conn.listen(5)
11
     try:
         sock, address = conn.accept()
12
         client_data = sock.recv(16384)
13
         client_data = client_data.decode("utf-8")
         print(("Calculating Pifagor for data: " + client_data))
15
         a, b = [float(num) for num in client_data.split(" ")]
         res = math.sqrt(a ** 2 + b ** 2)
17
         msg_for_client = str(res)
18
         sock.send(msg_for_client.encode("utf-8"))
19
         conn.close()
     except:
21
         print("except")
22
                                                   I
         conn.close()
23
```

3. Разработка простого HTTP-сервера с использованием сокетов

```
import socket
import sys
from functools import lru cache
from urllib.parse import parse qs, urlparse
import json
MAX LINE = 64 * 1024
MAX HEADERS = 100
class MyHTTPServer:
  def init (self, host, port, server name):
      self. host = host
       self. port = port
       self. server name = server name
       self. data = dict()
           sock.bind((self. host, self. port))
           sock.listen()
           while True:
               conn, _ = sock.accept()
               try:
                   print("Client serving failed with exception", e)
       finally:
           sock.close()
   def serve client(self, connection):
           request = self.parse request(connection)
           response = self.handle request(request)
           self.send response(connection, response)
       except ConnectionResetError as e:
           connection = None
   def parse request(self, connection):
       rfile = connection.makefile('rb')
      method, url, version = self.parse request line(rfile)
      headers = self.parse headers(rfile)
       return Request(method, url, version, rfile)
   def parse_request_line(self, rfile):
       req line = str(line, 'iso-8859-1')
       req line = req line.rstrip('\r\n')
       words = req line.split()
```

```
if len(words) != 3:
    method, url, version = words
    return (method, url, version)
def parse headers(self, rfile):
    headers = []
        line = rfile.readline(MAX LINE + 1)
        if len(line) > MAX LINE:
        headers.append(line)
        if len(headers) > MAX HEADERS:
    return headers
def handle request(self, req):
    if req.method == 'POST':
        return self.handle post(req)
    if req.method == 'GET':
        return self.handle get(req)
def handle post(self, req):
    self. data = req.query
def handle get(self, req):
    accept = req.headers.get('Accept')
    if 'application/json' in accept:
        contentType = 'application/json; charset=utf-8'
        body = json.dumps(self. data)
        return Response (406, 'Not Acceptable')
    body = body.encode('utf-8')
    headers = [('Content-Type', contentType),
    return Response(200, 'OK', headers, body)
def send response(self, conn, resp):
    wfile = conn.makefile('wb')
    status line = f'HTTP/1.1 {resp.status} {resp.reason}\r\n'
    if resp.headers:
        for (key, value) in resp.headers:
            header line = f'\{key\}: \{value\}\r\n'
            wfile.write(header line.encode('iso-8859-1'))
    wfile.write(b'\r\n')
```

```
if resp.body:
           wfile.write(resp.body)
       wfile.flush()
class Request:
  def __init__(self, method, target, version, rfile):
       self.method = method
      self.target = target
      self.rfile = rfile
  def path(self):
       return self.url.path
   @property
   @lru cache(maxsize=None)
  def query(self):
      return parse qs(self.url.query)
  @property
  @lru cache(maxsize=None)
   def url(self):
       return urlparse(self.target)
class Response:
  def init (self, status, reason, headers=None, body=None):
      self.status = status
      self.reason = reason
      self.headers = headers
if __name__ == '__main__':
  host = sys.argv[1]
  port = int(sys.argv[2])
  name = sys.argv[3]
  serv = MyHTTPServer(host, port, name)
      serv.serve forever()
```

4. Разработка многопользовательского чата

```
aboratory_work_1/task_4$ python3 server.py
Client #0 connected 127.0.0.1:41814
ivan > Hello, Server!
ivan > Hello, Server!
Client #1 connected 127.0.0.1:41816
vadim > Hello, Server!
ivan > Hello, Server!
ivan > Hello, Server!
```

server.py

```
import threading
import socket
import time
import sys
def run server(port=44346):
  serv sock = create serv sock(port)
      client sock = accept client conn(serv sock, cid)
       t = threading.Thread(target=serve client,
                           args=(client sock, cid))
      t.start()
def serve client(client sock, cid):
      mes = client sock.recv(100)
      data = mes.decode("utf-8")
      if data:
          print(data)
def create serv sock(serv port):
  serv sock = socket.socket(socket.AF INET,
                               socket.SOCK STREAM,
  serv sock.bind(('', serv port))
  serv sock.listen()
def accept client_conn(serv_sock, cid):
  client_sock, client_addr = serv_sock.accept()
  print(f'Client #{cid} connected '
        f'{client addr[0]}:{client addr[1]}')
```

```
return client_sock

if __name__ == '__main__':
    try:
        port=int(sys.argv[1])
        run_server(port)
    except:
        run_server()
```

Вывод

Мы овладели практическими навыками и умениями реализации web-серверов и использования сокетов.