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Лабораторная работа №1

«Работа с сокетами»

по дисциплине

«Web-программирование»

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Цель работы:

Реализовать клиентскую и серверную часть четырёх программ на Python, использующих сокеты.

Выполнение работы:

Задание 1:

клиент:

```
import socket

HOST, PORT = "localhost", 9999

with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as sock:
    sock.connect((HOST, PORT))
    sock.sendall(bytes("Hello, server" + "\n", "utf-8"))

    received = str(sock.recv(1024), "utf-8")
    print(f"Received data: {received}")
```

сервер:

```
import socketserver

class MyTCPHandler(socketserver.BaseRequestHandler):

    def handle(self):
        self.data = self.request.recv(1024).strip()
        print(f"Received data: {self.data.decode()}")
        if self.data.decode() == "Hello, server":
            self.request.sendall(b"Hello, client")
        else:
            self.request.sendall(b"Try again")

if __name__ == "__main__":
    HOST, PORT = "localhost", 9999

    with socketserver.TCPServer((HOST, PORT), MyTCPHandler) as
server:
        server.serve_forever()
```

Задание 2:

сервер:

```
import socketserver

class MyTCPHandler(socketserver.BaseRequestHandler):

    def calculate_area(self, base: float, altitude: float) -> float:
        """Метод для расчёта площадь параллелограмма
        по заданной стороне и высоте, проведённой к ней"""
        area: float = base * altitude
        return area

    def handle(self):
        self.data = self.request.recv(1024).strip()
        print(f"Received data: {self.data.decode()}")
        try:
            base, altitude = self.data.decode().split()
            base = float(base)
            altitude = float(altitude)
            resp = bytes(str(self.calculate_area(
                base, altitude)) + "\n", "utf-8")
        except ValueError:
            resp = bytes(
                "Необходимо ввести сторону и высоту параллелограмма
                через пробел",
                "utf-8")
        self.request.sendall(resp)

if __name__ == "__main__":
    HOST, PORT = "localhost", 9999

    with socketserver.TCPServer((HOST, PORT), MyTCPHandler) as
server:
    server.serve_forever()
```

Клиент:

```
import socket
```

```
HOST, PORT = "localhost", 9999

with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as sock:
    sock.connect((HOST, PORT))
    params = input("Введите сторону и высоту параллелограмма: ")
    sock.sendall(bytes(params, "utf-8"))

    received = str(sock.recv(1024), "utf-8")
    print(f"Received data: {received}")
```

Задание 3.

Сервер:

```
import socketserver

class MyTCPHandler(socketserver.BaseRequestHandler):

    def handle(self):
        self.data = self.request.recv(1024).strip().decode()
        split_data = self.data.split()
        method = split_data[0]
        path = split_data[1]
        if method == "GET" and path == "/index.html":
            with open("index.html", "rb") as f:
                resp = f.read()
        else:
            resp = b"Unsupported request method or path\n"
        self.request.sendall(resp)

if __name__ == "__main__":
    HOST, PORT = "localhost", 9999

    with socketserver.TCPServer((HOST, PORT), MyTCPHandler) as
server:
    server.serve_forever()
```

Клиент:

```
import socket
```

```

HOST, PORT = "localhost", 9999

with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as sock:
    sock.connect((HOST, PORT))
    sock.sendall((
        b"GET /index.html HTTP/1.1\r\n" +
        bytes(f"Host: {HOST}\r\nAccept: text/html\r\nConnection:
close\r\n\r\n",
            "utf-8")))
    received = str(sock.recv(1024), "utf-8")
    print(received)

```

Файл index.html:

```

<!DOCTYPE html>
<html>

<head>
    <title>Index page</title>
</head>

<body>

    <h1>Hello World</h1>

</body>

</html>

```

Задание 4.

Сервер:

```

import socketserver

class ThreadedTCPServer(socketserver.ThreadingTCPServer):

    def __init__(self, server_address, request_handler_class):
        super().__init__(server_address, request_handler_class,
True)

        print("Server started")

```

```

        self.receivers = set()

    def add_receiver(self, receiver):
        print("Client connected")
        self.receivers.add(receiver)

    def send_message(self, source, data):
        for receiver in self.receivers:
            if receiver.token != source.token:
                receiver.request.sendall(data)

    def remove_receiver(self, receiver):
        self.receivers.remove(receiver)


class ThreadedTCPRequestHandler(socketserver.BaseRequestHandler):

    RECEIVER = 0
    SENDER = 1
    kind = None
    token: str = ""

    def handle(self):
        while True:
            self.data = self.request.recv(1024).strip()
            if self.data:
                print(f"Received data: {self.data.decode()}")

                if b"Kind" in self.data:

                    if b"Kind: receiver" in self.data:
                        self.server.add_receiver(self)
                        self.kind = self.RECEIVER
                    elif b"Kind: sender" in self.data:
                        self.kind = self.SENDER

                    token = self.data.decode(
                        )[self.data.decode().find("Token")+6:]
                    self.token = token

            else:
                self.server.send_message(self, self.data)

```

```

    def finish(self):
        if self.kind == self.RECEIVER:
            self.server.remove_receiver(self)
        super().finish()

if __name__ == "__main__":
    HOST, PORT = "localhost", 9999

    server = ThreadedTCPServer((HOST, PORT),
ThreadedTCPRequestHandler)
    server.serve_forever()

```

Клиент:

```

import socket
import threading
from string import ascii_letters, digits

from secrets import choice

HOST, PORT = "localhost", 9999

def receive_messages(token: str) -> None:
    with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as sock:
        sock.connect((HOST, PORT))
        connect_msg = "Kind: receiver\nToken: " + token + "\n"
        sock.sendall(bytes(connect_msg, "utf-8"))
        while True:
            received = sock.recv(1024)
            if received:
                print("Received message: " + str(received,
"utf-8"))

def send_messages(token: str) -> None:
    with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as sock:
        sock.connect((HOST, PORT))
        connect_msg = "Kind: sender\nToken: " + token + "\n"
        sock.sendall(bytes(connect_msg, "utf-8"))
        while True:

```

```

        inp = input()
        sock.sendall(bytes(inp, "utf-8"))

if __name__ == "__main__":
    print("To send a message, type it into the terminal and press
enter")

    token = ''.join(choice(
        ascii_letters + digits
    ) for _ in range(16))
    recv = threading.Thread(target=receive_messages, args=(token,))
    recv.start()
    send = threading.Thread(target=send_messages, args=(token,))
    send.start()

```

Задание 3 (обновлённое):

```

import socket

from email.parser import Parser
from functools import lru_cache
from urllib.parse import parse_qs, urlparse

MAX_LINE = 64*1024
MAX_HEADERS = 100

class Request:
    def __init__(self, method, target, version, headers, rfile):
        self.method = method
        self.target = target
        self.version = version
        self.headers = headers
        self.rfile = rfile

    @property
    def path(self):
        return self.url.path

    @property
    @lru_cache(maxsize=None)

```



```

    def query(self):
        return parse_qs(self.url.query)

    @property
    @lru_cache(maxsize=None)
    def url(self):
        return urlparse(self.target)

    def body(self):
        size = self.headers.get('Content-Length')
        if not size:
            return None
        return self.rfile.read(size)

class Response:
    def __init__(self, status, reason, headers=None, body=None):
        self.status = status
        self.reason = reason
        self.headers = headers
        self.body = body

class HTTPError(Exception):
    def __init__(self, status, reason, body=None):
        super()
        self.status = status
        self.reason = reason
        self.body = body

class MyHTTPServer:

    def __init__(self, host, port, server_name):
        self._host = host
        self._port = port
        self._server_name = server_name
        self.data: "dict[str, list[str]]" = {}

    def serve_forever(self):
        serv_sock = socket.socket(
            socket.AF_INET,
            socket.SOCK_STREAM,

```

```

        proto=0
    )

    try:
        serv_sock.bind((self._host, self._port))
        serv_sock.listen()

        while True:
            conn, _ = serv_sock.accept()
            try:
                self.serve_client(conn)
            except Exception as e:
                print('Client serving failed', e)
        finally:
            serv_sock.close()

    def serve_client(self, conn):
        try:
            print("\nServing client")
            print("Parsing request")
            req = self.parse_request(conn)
            print("Handling request")
            resp = self.handle_request(req)
            print("Sending response")
            self.send_response(conn, resp)
        except ConnectionResetError:
            conn = None
        except Exception as e:
            self.send_error(conn, e)

        if conn:
            conn.close()

    def parse_request(self, conn):
        rfile = conn.makefile('rb')
        method, target, ver = self.parse_request_line(rfile)
        headers = self.parse_headers(rfile)
        host = headers.get('Host')
        if not host or host not in (self._server_name,
f'{self._server_name}:{self._port}'):
            raise HTTPError(400, 'Bad request')
        return Request(method, target, ver, headers, rfile)

```

```

def parse_headers(self, rfile):
    print("Parsing headers")
    headers = []
    while True:
        line = rfile.readline(MAX_LINE + 1)
        if len(line) > MAX_LINE:
            raise HTTPError(400, 'Header line is too long')

        if line in (b'\r\n', b'\n', b''):
            # завершаем чтение заголовков
            break

        headers.append(line)
        if len(headers) > MAX_HEADERS:
            raise HTTPError(400, 'Too many headers')
    sheaders = b''.join(headers).decode('iso-8859-1')
    return Parser().parsestr(sheaders)

def parse_request_line(self, rfile):
    print("Parsing request line")
    raw = rfile.readline(MAX_LINE + 1)
    if len(raw) > MAX_LINE:
        raise HTTPError(400, 'Request line is too long')

    req_line = str(raw, 'iso-8859-1')
    req_line = req_line.rstrip('\r\n')
    words = req_line.split()
    if len(words) != 3:
        raise HTTPError(400, 'Malformed request line')

    method, target, ver = words
    print(f"Target: {target}")
    if ver != 'HTTP/1.1':
        raise HTTPError(400, 'Unexpected HTTP version')
    return method, target, ver

def handle_request(self, req):
    if req.path == '/subjects' and req.method == 'POST':
        return self.handle_post_subject(req)

    if req.path == '/subjects' and req.method == 'GET':
        return self.handle_get_subjects(req)

```

```

        if req.path.startswith('/subjects/'):
            subject_name = req.path[len('/subjects/'):]
            if subject_name in self.data:
                return self.handle_get_subject(req, subject_name)
            else:
                raise HTTPError("404", "Not found")

        raise HTTPError(404, 'Not found')

def handle_post_subject(self, request: Request) -> Response:
    """Сохраняет оценку по предмету"""
    print("Handling create subject")
    try:
        subject_name: str = request.query["subject"][0]
        grade: str = request.query["grade"][0]
    except KeyError:
        raise HTTPError("400", "Bad request")
    if subject_name in self.data:
        self.data[subject_name].append(grade)
    else:
        subject_lst = []
        subject_lst.append(grade)
        self.data[subject_name] = subject_lst
    return Response(201, "Created")

def handle_get_subjects(self, request: Request) -> Response:
    """Возвращает список оценок по всем предметам"""
    print("Handling list request")
    content_type = 'text/html; charset=utf-8'
    body = '<html><head>Список оценок по
предметам</head><body>'

    for subject in self.data:
        body += f"<h2>{subject}</h2>"
        for grade in self.data[subject]:
            body += f"<p>{grade}</p>"
    body += '</body></html>'

    body = body.encode('utf-8')

    headers = [('Content-Type', content_type),
                ('Content-Length', len(body))]

```

```

        return Response(200, 'OK', headers, body)

    def handle_get_subject(self, request: Request,
                           subject_name: str) -> Response:
        print("Handling retrieve request")
        """Возвращает список оценок по определённому предмету"""
        content_type = 'text/html; charset=utf-8'
        body = '<html><head>Список оценок по
предметам</head><body>'

        body += f"<h2>{subject_name}</h2>"
        for grade in self.data[subject_name]:
            body += f"<p>{grade}</p>"
        body += '</body></html>'

        body = body.encode('utf-8')

        headers = [('Content-Type', content_type),
                    ('Content-Length', len(body))]
        return Response(200, 'OK', headers, body)

def send_response(self, conn, resp):
    wfile = conn.makefile('wb')
    status_line = f'HTTP/1.1 {resp.status} {resp.reason}\r\n'
    wfile.write(status_line.encode('iso-8859-1'))

    if resp.headers:
        for (key, value) in resp.headers:
            header_line = f'{key}: {value}\r\n'
            wfile.write(header_line.encode('iso-8859-1'))

    wfile.write(b'\r\n')

    if resp.body:
        wfile.write(resp.body)

    wfile.flush()
    wfile.close()

def send_error(self, conn, err):
    try:
        status = err.status
        reason = err.reason

```

```
        body = (err.body or err.reason).encode('utf-8')
    except:
        status = 500
        reason = b'Internal Server Error'
        body = b'Internal Server Error'
    resp = Response(status, reason,
                    [ ('Content-Length', len(body)) ],
                    body)
    self.send_response(conn, resp)

if __name__ == '__main__':
    host = "localhost"
    port = 9999
    name = "localhost"
    serv = MyHTTPServer(host, port, name)
    try:
        serv.serve_forever()
    except KeyboardInterrupt:
        pass
```

Вывод:

В ходе работы были написаны 4 программы на Python, использующие сокеты для коммуникации между клиентом и сервером.