

Chapter number	Software required (With version)	Free/Proprietary	If proprietary, can code testing be performed using a trial version	If proprietary, then cost of the software	Download links to the software	Hardware specifications	OS required
1-7	Godot 3.0	Free	n/a	n/a	<a href="https://godotengine.org/download">https://godotengine.org/download</a>	Video card with OpenGL ES 3.0 support	Windows, Linux, or MacOS