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[KSP >= 1.4.1] TweakScale - Under Lisias' Management - 2.4.3.10 - 2019-1030



# [KSP >= 1.4.1] TweakScale -Under Lisias' Management -2.4.3.10 - 2019-1030

By Lisias, October 16, 2018 in Add-on Releases

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# Lisias

42

Boldly crashing what no Kerbal has crashed before!

•••••



Members **◆ 2,557** 2,621 posts

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Posted Wednesday at 09:13 PM (edited)

Report post

# **ANNOUNCE**

Release 2.4.3.<u>10</u> is available for downloading, with the following changes:

- Lifting the ban on running on KSP 1.8, as the glitch detected proved inoffensive (beside annoying) and was fixed on KSP 1.8.1
- Changing install layout for Scale\_Dist.dll .
  - Needed to prevent being annoyed by Add'On Binder errors.
  - Please read <u>KNOWN ISSUES</u> for further information.

See OP for the links.

Github e Curseforge estão atualizados. SpaceDock e

<u>CKAN</u> serão em algum momemto entre agora e amanhã

pela manhã, eu tenho que ajustar o netkan para uma

mudança na instalação de um arquivo e quero testar isso direito para não ter que consertar bobagem depois.

Github and Curseforge are up to date. SpaceDock and <a href="CKAN">CKAN</a> will be updated sometime between now and tomorrow morning, I have to adjust netkan for a file installation change and I want to test it right so I don't have to fix it later.

\_ \_ \_

SpaceDock is updated since today, Oct 31 9:00Z.

<u>CKAN</u> is <u>pending approval</u> of a change needed by KSP 1.8 merged!

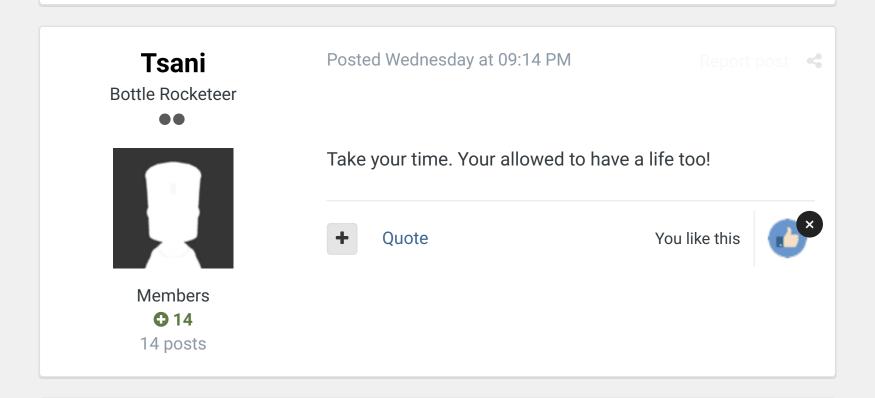
Edited yesterday at 04:01 PM by Lisias
Update2

+

Quote Edit

FreeThinker, kcs123, DarkNounours and 1 other like this

Everybody borks. — **Gregory Kerman**× ▼



### Lisias

Boldly crashing what no Kerbal has crashed before!



Posted Wednesday at 09:26 PM (edited)

Report post



On 10/30/2019 at 9:14 PM, Tsani said:



Take your time. Your allowed to have a life too!





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I rushed things a bit today because we have a hard to crack sprint coming soon, and my time for this (TweakScale, not work!! ) will be somewhat impaired. I want to keep the housekeeping in check before that sprint and in time for some resting (and KSP playing, something I'm not really doing for some weeks now).

**Edited Wednesday at 09:27 PM by Lisias** 

small addendum.:D

+

Quote Edit

kcs123, Rafael acevedo and zer0Kerbal like this

Everybody borks. — **Gregory Kerman**× ▼



Destroyologist





Members **89** 704 posts

Posted Wednesday at 10:32 PM

Report post

Roport

As always THANK YOU!!!!

+

Quote

Rafael acevedo and DarkNounours like this



## **DarkNounours**

**Bottle Rocketeer** 





Posted yesterday at 05:22 AM (edited)

Report post

Thank you Lisias for all the work provided and thank you, others, who helped Lisias to get a clearer picture on what was going on.

One of my favourite mod is now KSP 1.8.1 compliant, I still need <u>KAC</u> but more important kOS be updated so that I can move my career game to 1.8. (I have a craft which requires kOS to be flown).

**Edited yesterday at 05:24 AM by DarkNounours** 



Quote



#### Lisias

Boldly crashing what no Kerbal has crashed before!





Members **2**,557 2,621 posts Location: Universe! Virgo! Milkway! OrionArm! SolarSystem! Earth! America! SouthAmerica! Brazil! SãoPaulo! Capital! Home! LivingRoom! MyChair

# AddOn Binder Error Fest on KSP 1.8

It was found that on KSP 1.8 you can't have the same DLL installed on different directories without triggering a AddOn Binder Frror Fest

Since, until the moment, AddOns willing to cooperate directly with TweakScale usually had their own copy of Scale Redist.dll (the interface where such cooperation is realized), TweakScale's partners became a trigger for this Error Fest on KSP.log.

It's not clear, at this time, if this Error Fest is prejudicial or just an annoyance, but in a way or another, by eliminating every redundant Scale Redist.dll from the system had solved the issue. However, this created a new one: it's necessary to guarantee that Scale Redist.dll be available to any potential client in need of it, otherwise (and obviously) such a client will bork on a new AddOn Binder Error (and this one is fatal).

The way TweakScale managed to solve that second issue is to move Scale Redist.dll to GameData, as 999 Scale Redist.dll.

I'm sorry for that, but this was the only solution I could find to overcome the AddOn Binder Error Fest, that was being triggered on every third party module using Scale\_Redist. Had I didn't did that, TweakScale partners would be drowned on support requests due their modules triggering that thing.

**Edited yesterday at 02:31 PM by Lisias** 

Addendum



Edit Ouote

### aceman67

Rocketeer





Members **Q** 4 27 posts

Posted yesterday at 12:45 PM (edited)

I'm staying on 1.7.3 for the foreseeable future until some more mods are updated, and I upgraded to your latest version which says is compatible with 1.7.3, but installing it breaks Tweak Scale entirely (the option is not present on any part, but game is still playable).

#### Output

Log: <a href="https://drive.google.com/file/d/1uHvE5du0H19NPp1">https://drive.google.com/file/d/1uHvE5du0H19NPp1</a> 1R50NajZq7Wp0aFji/view?usp=sharing

I know you need the Player.log, but the only file I have is several days old and pre-dates this update (exiting the program didn't generate a new file for some reason)

Edited yesterday at 12:48 PM by aceman67



Quote

You like this



### **BTAxis**

**Bottle Rocketeer** 





Members **O** 1 5 posts

Posted yesterday at 12:48 PM

I can't seem to load Tweakscale with KSP 1.8 at all, even if it's the only mod installed (except Module Manager). The log complains about the binder errors you mentioned regardless:



#### Reveal hidden contents

Again, that's with just MM and Tweakscale (and Squad and SquadExpansion, obvs).



Quote

You like this



## Lisias

Boldly crashing what no Kerbal has crashed before!



Posted yesterday at 02:25 PM (edited)



(nope - I was wrong on thinking I was wrong)



On 10/31/2019 at 12:48 PM, BTAxis said:



I can't seem to load Tweakscale with KSP 1.8 at all,



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even if it's the only mod installed (except Module Manager). The log complains about the binder errors you mentioned regardless:

#### Reveal hidden contents

Again, that's with just <u>MM</u> and Tweakscale (and Squad and SquadExpansion, obvs).

You need to copy 999\_Scale\_Redist.dll into GameData, as explained on the <u>INSTALL</u> and detailed on <u>KNOWN\_ISSUES</u>

I'm sorry for that, but this was the only solution I could find to overcome the AddOn Binder Error Fest, that was being triggered on every third party module using Scale\_Redist. Had I didn't did that, TweakScale partners would be drowned on support requests due their modules triggering that thing.

#### On 10/31/2019 at 12:45 PM, aceman67 said:



I'm staying on 1.7.3 for the foreseeable future until some more mods are updated, and I upgraded to your latest version which says is compatible with 1.7.3, but installing it breaks Tweak Scale entirely (the option is not present on any part, but game is still playable).

It's exactly the same problem, sir. Extract the 999\_Scale\_Redist.dll into your GameData and the problem will be solved.

#### post edit –

I confirmed my diagnosis above. My test bed was flawed and gave me false positives. Once I fixed the test bed, things worked as I said.

Edited yesterday at 03:27 PM by Lisias brute force post merge.



Everybody borks. — **Gregory Kerman**× ▼

#### flart

Sr. Spacecraft Engineer





Members **Q** 255 388 posts

Posted yesterday at 03:42 PM (edited)



On 10/31/2019 at 2:25 PM, Lisias said:

Extract the 999\_Scale\_Redist.dll into your GameData and the problem will be solved.

if it is not temporally, consider add as install to on **CKAN**-already there

**Edited yesterday at 03:47 PM by flart** 



**Ouote** 

You like this



<u>Speed Unit Annex</u> — contextually!

<u>CommNet Antennas Info/Extension</u> — enhanced info-panel

in the editor / 6 new antennas

<u>Community Parts Titles</u> — grouping and sorting

<u>Science Lab info</u> (6-Crew Lab) — in the editor and flight

Kerbal Fried Chicken — mission

# pmborg

Pilot & Sofa Spacecraft Engineer





Members **O** 75 271 posts Location: Europa

Posted yesterday at 04:05 PM

Report post



Thank you so much for bring back tweakscale in KSP 1.8.1! @Lisias

