Pre-lecture brain teaser

What do each of the reductions prove?

1. All-pairs-shortest \leq_P u-v shortest path

2. SAT \leq_P Longest-path ¹

3. Shortest-path \leq_P SAT ²

¹Given a graph G(V, E) and integer k, is there a simple path that uses at least k vertices

²http://www.aloul.net/Papers/faloul_iceee06.pdf

ECE-374-B: Lecture 22 - Decidability I

Instructor: Nickvash Kani

November 18, 2025

University of Illinois Urbana-Champaign

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Cantor's diagonalization argument

Diagonalization Intro

Published in 1891 by George Cantor, is the proof that sought to answer a single question:

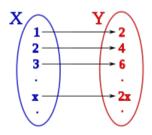
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Are all infinite sets $(\mathbb{N}, \mathbb{Q}, \mathbb{Z}, \mathbb{R}, \mathbb{C})$ the same size?

Let's say a set is the same size if there is a 1-1 mapping between the two sets:



First we need an anchor point (\mathbb{N}). Let's say the set of natural numbers has a particular size \aleph_0

Countable Sets I

We say the set $\ensuremath{\mathbb{N}}$ is countable because you can list out all it's elements systematically:

$$1, 2, 3, 4, 5, 6, \dots$$
 (1)

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Set of integers is also countable

Countable Sets II

Set of rational numbers is also countable:

	1	2	3	4	5	6	
1	1 1	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u> 5	<u>1</u>	
2	<u>2</u>	12 22 32 42 52 62	2/3	2 / ₄	<u>2</u>	<u>2</u>	
3	<u>3</u>	<u>3</u>	3/3	3/4	<u>3</u>	<u>3</u>	
4	<u>4</u>	4 2	4/3 5/3	$\frac{4}{4}$	<u>4</u> 5	<u>4</u> 6	
5	<u>5</u>	<u>5</u>	<u>5</u>	<u>5</u>	<u>5</u>	<u>5</u>	
6	<u>6</u>	<u>6</u>	<u>6</u>	<u>6</u> 4	<u>6</u> 5	<u>6</u>	
:							

Countable Sets III

Is the set of complex *integers* countable?

Countable Sets IV

Is \mathbb{R} countable?



Countable Sets IV

Is \mathbb{R} countable?

1	0.	9	8	2	1	2	
2	0.	4	8	6	8	5	
3	0.	1	7	3	7	9	
4	0.	0	6	7	2	7	
5	0.	3	2	3	4	8	
6	0.	0	3	2	7	0	
:							
	1 2 3 4 5 6 ::	1 0. 2 0. 3 0. 4 0. 5 0. 6 0. :	1 0. 9 2 0. 4 3 0. 1 4 0. 0 5 0. 3 6 0. 0 :	1 0. 9 8 2 0. 4 8 3 0. 1 7 4 0. 0 6 5 0. 3 2 6 0. 0 3 : . . .	1 0. 9 8 2 2 0. 4 8 6 3 0. 1 7 3 4 0. 0 6 7 5 0. 3 2 3 6 0. 0 3 2 : 	1 0. 9 8 2 1 2 0. 4 8 6 8 3 0. 1 7 3 7 4 0. 0 6 7 2 5 0. 3 2 3 4 6 0. 0 3 2 7 : 	1 0. 9 8 2 1 2 2 0. 4 8 6 8 5 3 0. 1 7 3 7 9 4 0. 0 6 7 2 7 5 0. 3 2 3 4 8 6 0. 0 3 2 7 0

You can not count the real numbers II

$$I = (0,1), \mathbb{N} = \{1,2,3,\ldots\}.$$

Claim (Cantor)

 $|\mathbb{N}| \neq |I|$, where I = (0, 1).

Proof.

Assume that $|\mathbb{N}| = |I|$. Then there exists a one-to-one mapping $f : \mathbb{N} \to I$. Let β_i be the i^{th} digit of $f(i) \in (0,1)$.

 $d_i = \text{any number in } \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\} \setminus \{d_{i-1}, \beta_i\}$

 $D = 0.d_1d_2d_3... \in (0,1).$

D is a well defined unique number in (0,1),

But there is no *i* such that f(i) = D. A contradiction.

"Most General" computer?

- DFAs are simple model of computation.
- · Accept only the regular languages.
- Is there a kind of computer that can accept any language, or compute any function?
- Recall counting argument. Set of all languages: $\{L \mid L \subseteq \{0,1\}^*\}$ is countably infinite / uncountably infinite
- Set of all programs:
 {P | P is a finite length computer program}:
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- Set of all programs:
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- Conclusion: There are languages for which there are no programs.

How do we know that there are languages that cannot be represented by programs? Use Cantor!

How do we know that there are languages that cannot be represented by programs? Use Cantor! Recall a program can be represented by a string where:

- M is the Turing machine (program)
- · $\langle M \rangle$ is the string representation of the TM M

Define f(i,j) = 1 if M_i accepts $\langle M_i \rangle$, else 0

	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	$\langle M_4 \rangle$	$\langle M_5 \rangle$	$\langle M_6 \rangle$	
M_1	0	1	1	1	1	1	
M_2	1	1	0	0	0	0	
M_3	0	0	0 0 1 0	1	0	0	
M_4	1	1	1	0	1	1	
M_5	1	0	0	0	1	0	
M_6	0	1	0	1	1	0	
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Let's define a new program:

$$D = \{ \langle M \rangle | M \text{ does not accept } \langle M \rangle \}$$

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Recap of decidability

Recursive vs. Recursively Enumerable

· <u>Recursively enumerable</u> (aka <u>RE</u>) languages

$$L = \{L(M) \mid M \text{ some Turing machine}\}.$$

· <u>Recursive</u> / <u>decidable</u> languages

 $L = \{L(M) \mid M \text{ some Turing machine that halts on all inputs}\}$.

Recursive vs. Recursively Enumerable

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```

- Fundamental questions:
 - What languages are RE?
 - · Which are recursive?
 - · What is the difference?
 - · What makes a language decidable?

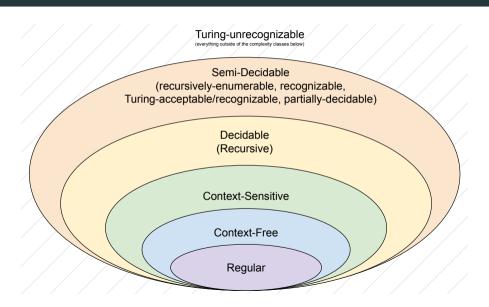
Decidable vs recursively-enumerable

A semi-decidable problem (equivalent of recursively enumerable) could be:

- **Decidable** equivalent of recursive (TM always accepts or rejects).
- Undecidable Problem is not recursive (doesn't always halt on negative)

There are undecidable problem that are not semi-decidable (recursively enumerable).

Problem(Language) Space



Un-/Decidable anchor

Like in the case of NP-complete-ness, we need an anchor point to compare languages to to determine whether they are decidable (or not)!

Introduction to the halting theorem

The halting problem

Halting problem: Given a program *Q*, if we run it would it stop?

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Halting problem: Given a program Q, if we run it would it stop?

Q: Can one build a program *P*, that always stops, and solves the halting problem.

Theorem ("Halting theorem")

There is no program that always stops and solves the halting problem.

Definition

An integer number n is a <u>weird number</u> if

- the sum of the proper divisors (including 1 but not itself) of n the number is
 n,
- no subset of those divisors sums to the number itself.

70 is weird. Its divisors are 1, 2, 5, 7, 10, 14, 35. 1 + 2 + 5 + 7 + 10 + 14 + 35 = 74. No subset of them adds up to 70.

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If can solve halting problem \implies can resolve this open problem.

If you can halt, you can prove or disprove anything...

- Consider any math claim *C*.
- **Prover** algorithm P_C :
 - (A) Generate sequence of all possible proofs (sequence of strings) into a pipe/queue.

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 - (C) Feed $\langle p \rangle$ and $\langle C \rangle$, into a proof verifier ("easy").
 - (D) If $\langle p \rangle$ valid proof of $\langle C \rangle$, then stop and accept.
 - (E) Go to (B).
- P_C halts \iff C is true and has a proof.
- If halting is decidable, then can decide if any claim in math is true.

Turing machines...

TM = Turing machine = program.

Reminder: Undecidability

Definition

Language $L \subseteq \Sigma^*$ is undecidable if no program P, given $w \in \Sigma^*$ as input, can always stop and output whether $w \in L$ or $w \notin L$.

(Usually defined using TM not programs. But equivalent.

Reminder: The following language is undecidable

Decide if given a program M, and an input w, does M accepts w. Formally, the corresponding language is

$$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a } TM \text{ and } M \text{ accepts } w \}.$$

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A <u>decider</u> for a language L, is a program (or a TM) that always stops, and outputs for any input string $w \in \Sigma^*$ whether or not $w \in L$.

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Turing proved the following:

Theorem

 A_{TM} is undecidable.

The halting problem

A_{TM} is not TM decidable!

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Theorem (The halting theorem.) ${\bf A}_{\text{TM}}$ is not Turing decidable.

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Proof: Assume A_{TM} is TM decidable...

Halt: TM deciding A_{TM} . Halt always halts, and works as follows:

$$\mathbf{Halt}\Big(\langle M,w\rangle\Big) = \begin{cases} \mathsf{accept} & \mathsf{M} \; \mathsf{accepts} \; w \\ \mathsf{reject} & \mathsf{M} \; \mathsf{does} \; \mathsf{not} \; \mathsf{accept} \; w. \end{cases}$$

We build the following new function:

```
Flipper(\langle M \rangle)

res \leftarrow Halt(\langle M, M \rangle)

if res is accept then

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Flipper is a TM (duh!), and as such it has an encoding (**Flipper**). Run **Flipper** on itself:

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Assumption that **Halt** exists is false. \implies A_{TM} is not TM decidable.



Definition

Language L is TM decidable if there exists M that always stops, such that L(M) = L.

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Language L is TM recognizable if there exists M that stops on some inputs, such that L(M) = L.

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Definition

Language L is \overline{M} recognizable if there exists M that stops on some inputs, such that L(M) = L.

Theorem (Halting)

 $A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and M accepts } w \}$. is TM recognizable, but not decidable.

Lemma

If L and $\overline{L} = \Sigma^* \setminus L$ are both TM recognizable, then L and \overline{L} are decidable.

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Proof.

M: TM recognizing L.

 M_c : TM recognizing \overline{L} .

Given input x, using UTM simulating running M and M_c on x in parallel. One of them must stop and accept. Return result.

 \implies L is decidable.

Complement language for A_{TM}

$$\overline{\mathrm{A}_{\mathsf{TM}}} = \Sigma^* \setminus \left\{ \langle \mathsf{M}, \mathsf{w} \rangle \; \middle| \; \mathsf{M} \; \mathsf{is} \; \mathsf{a} \; \mathsf{TM} \; \mathsf{and} \; \mathsf{M} \; \mathsf{accepts} \; \mathsf{w} \, \right\}.$$

Complement language for A_{TM}

$$\overline{\mathrm{A}_{\mathsf{TM}}} = \mathbf{\Sigma}^* \setminus \Big\{ \langle M, w \rangle \ \Big| \ M \ \mathrm{is a} \ \mathsf{TM} \ \mathrm{and} \ M \ \mathrm{accepts} \ w \Big\} \,.$$

But don't really care about invalid inputs. So, really:

$$\overline{\mathrm{A}_{\mathsf{TM}}} = \left\{ \langle \mathsf{M}, \mathsf{w} \rangle \; \middle| \; \mathsf{M} \; \mathsf{is a} \; \mathsf{TM} \; \mathsf{and} \; \mathsf{M} \; \mathsf{does} \; \mathsf{not} \; \mathsf{accept} \; \mathsf{w} \, \right\}.$$

Complement language for A_{TM} is not TM-recognizable

Theorem The language

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Complement language for A_{TM} is not TM-recognizable

Theorem The language

$$\overline{A_{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM and M does not accept } w \}.$$

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Proof.

 A_{TM} is TM-recognizable.

If $\overline{A_{\text{TM}}}$ is TM-recognizable

Complement language for A_{TM} is not TM-recognizable

Theorem *The language*

$$\overline{A_{\text{TM}}} = \left\{ \langle M, w \rangle \; \middle| \; \text{M is a TM and M does not accept w} \right\}.$$

is not TM recognizable.

Proof.

 A_{TM} is TM-recognizable.

If $\overline{A_{\text{TM}}}$ is TM-recognizable

 \implies (by Lemma)

 A_{TM} is decidable. A contradiction.

Reductions

Reduction

Meta definition: Problem X <u>reduces</u> to problem B, if given a solution to B, then it implies a solution for X. Namely, we can solve Y then we can solve X. We will done this by $X \implies Y$.

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Definition

oracle ORAC for language L is a function that receives as a word w, returns TRUE $\iff w \in L$.

Lemma

A language X <u>reduces</u> to a language Y, if one can construct a TM decider for X using a given oracle $ORAC_Y$ for Y.

We will denote this fact by $X \implies Y$.

• Y: Problem/language for which we want to prove undecidable.

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- Assume L is decided by TM M.
- · Create a decider for known undecidable problem **X** using *M*.
- Result in decider for X (i.e., A_{TM}).
- · Contradiction X is not decidable.
- Thus, *L* must be not decidable.

Reduction implies decidability

Lemma

Let X and Y be two languages, and assume that $X \implies Y$. If Y is decidable then X is decidable.

Proof.

Let T be a decider for Y (i.e., a program or a TM). Since X reduces to Y, it follows that there is a procedure $T_{X|Y}$ (i.e., decider) for X that uses an oracle for Y as a subroutine. We replace the calls to this oracle in $T_{X|Y}$ by calls to T. The resulting program T_X is a decider and its language is X. Thus X is decidable (or more formally TM decidable).

The countrapositive...

Lemma

Let X and Y be two languages, and assume that $X \implies Y$. If X is undecidable then Y is undecidable.

Halting

The halting problem

Language of all pairs $\langle M, w \rangle$ such that M halts on w:

$$A_{\text{Halt}} = \{ \langle M, w \rangle \mid M \text{ is a } TM \text{ and } M \text{ stops on } w \}.$$

Similar to language already known to be undecidable:

$$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a } TM \text{ and } M \text{ accepts } w \}.$$

On way to proving that Halting is undecidable...

Lemma

The language A_{TM} reduces to A_{Halt} . Namely, given an oracle for A_{Halt} one can build a decider (that uses this oracle) for A_{TM} .

On way to proving that Halting is undecidable...

Proof. Let $ORAC_{Halt}$ be the given oracle for A_{Halt} . We build the following decider for A_{TM} .

```
AnotherDecider-A_{TM}(\langle M, w \rangle)

res \leftarrow ORAC_{Halt}(\langle M, w \rangle)

// if M does not halt on w then reject.

if res = reject then

halt and reject.

// M halts on w since res = accept.

// Simulating M on w terminates in finite time.

res_2 \leftarrow Simulate M on w.

return res_2.
```

This procedure always return and as such its a decider for A_{TM} .

The Halting problem is not decidable

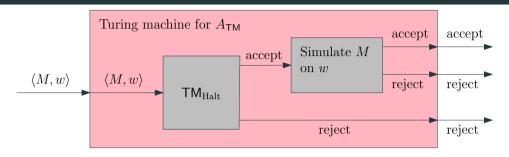
Theorem

The language $A_{\rm Halt}$ is not decidable.

Proof.

Assume, for the sake of contradiction, that $A_{\rm Halt}$ is decidable. As such, there is a TM, denoted by $TM_{\rm Halt}$, that is a decider for $A_{\rm Halt}$. We can use $TM_{\rm Halt}$ as an implementation of an oracle for $A_{\rm Halt}$, which would imply that one can build a decider for $A_{\rm TM}$. However, $A_{\rm TM}$ is undecidable. A contradiction. It must be that $A_{\rm Halt}$ is undecidable.

The same proof by figure...



... if A_{Halt} is decidable, then A_{TM} is decidable, which is impossible.

More reductions next time