The algorithms portion of the course will require you to evaluate mathematical expressions. Recursive algorithms have a natural synergy with recurrence relations and hence for this course, you will be expected to solve simple recurrence relations.

1. $T(n) = 2T(n-1) + cn$
2. $T(n) = 2T\left(\frac{n}{2}\right) + cn$
3. $T(n) = 2T\left(\frac{n}{4}\right) + cn$

Recurrence relations are a fascinating and area od discrete mathematics. Feel free to explore more advanced equations and solving techniques![1]

To think about later: Solve the following recurrence relations. Some recurrences ($A/B/W/X$) it'll be possible to solving the recurrence exactly and in others, the exact solution it a bit too much. Focus on being able to obtain the asymtotic bound for the recurrences and make sure your solution is in line with the posted solutions.

1. $A(n) = A\left(\frac{1}{2}n\right) + n^3$
2. $B(n) = 2B\left(\frac{1}{4}n\right) + \sqrt{n}$
3. $C(n) = C\left(\frac{1}{3}n\right) + C\left(\frac{2}{3}n\right) + O(n)$
4. $D(n) = D\left(\frac{1}{15}n\right) + D\left(\frac{1}{10}n\right) + 2D\left(\frac{1}{6}n\right) + \sqrt{n}$
5. $W(n) = W(n-1) + 2\log n + 1; W(0) = 0$
6. $X(n) = 5X(n-1) + 3; X(1) = 3$
7. $Y(n) = Y(n/2) + 2Y(n/3) + 3Y(n/4) + n^2$
8. $Z(n) = Z(n/15) + Z(n/10) + 2Z(n/6) + \sqrt{n}$

[1] http://discrete.openmathbooks.org/dmoi2/sec_recurrence.html

Here are several problems that are easy to solve in $O(n)$ time, essentially by brute force. Your task is to design algorithms for these problems that are significantly faster using binary search related ideas.

1. Suppose we are given an array $A[1..n]$ of n *distinct integers*, which could be positive, negative, or zero, sorted in increasing order so that $A[1] < A[2] < \cdots < A[n]$.

   (a) Describe a fast algorithm that either computes an index i such that $A[i] = i$ or correctly reports that no such index exists.

   (b) Formulate a recurrence relation that describes your algorithm.

   (c) Suppose we know in advance that $A[1] > 0$. Describe an even faster algorithm that either computes an index i such that $A[i] = i$ or correctly reports that no such index exists. *[Hint: This is **really** easy.]*

2. Suppose we are given an array $A[1..n]$ of n integers, which could be positive, negative, or zero, sorted in increasing order so that $A[1] \le A[2] \le \cdots \le A[n]$. Suppose we wanted to count the number of times some integer value x occurs in A. Describe an algorithm (as fast as possible) which returns the number of elements containing value x.

3. Suppose we are given an array $A[1..n]$ such that $A[1] \ge A[2]$ and $A[n-1] \le A[n]$. We say that an element $A[x]$ is a ***local minimum*** if both $A[x-1] \ge A[x]$ and $A[x] \le A[x+1]$. For example, there are exactly six local minima in the following array:

9	7	7	2	1	3	7	5	4	7	3	3	4	8	6	9
	▲			▲				▲		▲	▲			▲	

   Describe and analyze a fast algorithm that returns the index of one local minimum. For example, given the array above, your algorithm could return the integer 9, because $A[9]$ is a local minimum. *[Hint: With the given boundary conditions, any array **must** contain at least one local minimum. Why?]*

4. Suppose you are given two sorted arrays $A[1..n]$ and $B[1..n]$ containing distinct integers. Describe a fast algorithm to find the median (meaning the nth smallest element) of the union $A \cup B$. For example, given the input

   $$A[1..8] = [0, 1, 6, 9, 12, 13, 18, 20] \qquad B[1..8] = [2, 4, 5, 8, 17, 19, 21, 23]$$

   your algorithm should return the integer 9. *[Hint: What can you learn by comparing one element of A with one element of B?]*

To think about later:

5. Now suppose you are given two sorted arrays $A[1..m]$ and $B[1..n]$ and an integer k. Describe a fast algorithm to find the kth smallest element in the union $A \cup B$. For example, given the input

   $$A[1..8] = [0, 1, 6, 9, 12, 13, 18, 20] \qquad B[1..5] = [2, 5, 7, 17, 19] \qquad k = 6$$

   your algorithm should return the integer 7.

6. Suppose you have an algorithm that given as input a directed graph $G = (V, E)$, nodes $s, t \in V$, and an integer k, outputs whether the *number* of distinct shortest paths from s to t is at least k. Describe an algorithm that counts the number of distinct shortest s-t paths in G. Does your algorithm run in polynomial time?