# CMSC389R

Forensics I





### homework iv recap

- Easter eggs?
  - o Did anyone do OSINT on briong.com?;)
- Questions?

# homework iv shenanigans

```
[Wed Feb 28 23:43:55 UTC 2018] IP/DOMAIN: ; echo "I am Satoshi Nakomoto >:)"
[Wed Feb 28 23:47:40 UTC 2018] IP/DOMAIN:
write /dev/stdout: broken pipe
[Wed Feb 28 23:47:59 UTC 2018] IP/DOMAIN: ; echo "If you want to give me a reward for cracking your server, my litecoin address is LKoQuPLqVXeu6sH5JN
:)"
```

# today's topics

- Digital forensics overview
- Data recovery and/or extraction
- Basic analysis techniques (tool-based)
  - Metadata scanning
  - String/pattern searching
  - Steganographic analysis

### what is (digital) forensics?

- The recovery/extraction and analysis of data
- Who does digital forensics?
  - Law enforcement: local and federal crimes
  - o The courts: legal discovery
  - ISPs and companies: traffic analysis
  - o You:
    - When your hard drive breaks
    - When you break into a box

#### data recovery/extraction

- Various sources:
  - physical media (HDDs/SSDs/thumb drives/SIM)
    - Even partially destroyed media!
  - storage formats (disk images, archives)
  - "live" sources (RAM dumps, packet captures)

```
0000 52 54 193 39
                                  192 168 1 113
                                                       [TCP segment of a reassembled PDU]
 2 0.0002853... 52.54.193.39
                                  192.168.1.113
                                                       [TCP segment of a reassembled PDU]
 3 0.0003035... 192.168.1.113
                                  52.54.193.39
                                                       36214 → 443 [ACK] Seq=1 Ack=4381 Win=124 Len=0
                                                                                                                                                                                                         TCP
                                  192.168.1.113
                                                       [TCP segment of a reassembled PDU]
                                                                                                                                                                                                         TCP
 4 0.0006434... 52.54.193.39
 5 0.0006511... 192.168.1.113
                                  52.54.193.39
                                                       36214 → 443 [ACK] Seg=1 Ack=7301 Win=130 Len=0
 6 0.0009709... 52.54.193.39
                                  192.168.1.113
                                                       [TCP segment of a reassembled PDU]
                                                                                                                                                                                                         TCP
 7 0.0009781... 192.168.1.113
                                  52.54.193.39
                                                       36214 → 443 [ACK] Seq=1 Ack=10221 Win=136 Len=0
8 0.0013290... 52.54.193.39
                                  192.168.1.113
                                                       [TCP segment of a reassembled PDU]
                                                                                                                                                                                                         TCP
9 0.0013360... 192.168.1.113
                                  52.54.193.39
                                                       36214 → 443 [ACK] Seg=1 Ack=13141 Win=141 Len=0
                                                                                                                                                                                                         TCP
                                  192,168,1,113
                                                       Application Data
                                                                                                                                                                                                         TLSv1.2
10 0.0015912... 52.54.193.39
                                  52.54.193.39
                                                       Application Data
                                                                                                                                                                                                         TLSv1.2
11 0.0091438... 192.168.1.113
12 0.0203207... 52.54.193.39
                                  192,168,1,113
                                                       443 → 36154 [ACK] Seq=1 Ack=728 Win=132 Len=0
                                                                                                                                                                                                         TCP
                                                       36214 - 443 [ACK] Seg=1 Ack=14350 Win=144 Len=0
13 0.0401375... 192.168.1.113
                                  52.54.193.39
                                                                                                                                                                                                         TCP
14 0.0689534... 52.54.193.39
                                  192.168.1.113
                                                       [TCP segment of a reassembled PDU]
                                                                                                                                                                                                         TCP
                                  52.54.193.39
                                                                                                                                                                                                         TCP
15 0.0689798... 192.168.1.113
                                                       36154 - 443 [ACK] Seq=728 Ack=2921 Win=398 Len=0
                                  192.168.1.113
                                                                                                                                                                                                         TCP
16 0.0692278... 52.54.193.39
                                                       [TCP segment of a reassembled PDU]
17 0.0692425... 192.168.1.113
                                  52.54.193.39
                                                       36154 → 443 [ACK] Seg=728 Ack=7301 Win=398 Len=0
```

# data recovery: physical media

- Copying files is not sufficient!
  - We want deleted files, bad sectors\*, ...
- We need to take an image:
  - Byte-by-byte copy of the media
  - Don't attempt to interpret, just save
  - o Common extensions: .iso, .img
    - Your OS install image is one of these!

<sup>\*</sup> Copying bad sectors requires us to go beneath OS-level copies

# data recovery: physical media

```
$ sudo dd if=/dev/sdX of=sdX.img bs=4M
```

- Legend:
  - o if= : input file (SATA device in ex.)
  - ○f=: output file (.img file in ex.)
  - bs= : block size (4MB here, for speed)
- Why do we need sudo?
- When would we not need it?

# data recovery: formats

- Sometimes we just want a single file/archive
  - Which means we'll need to know how to parse different file formats (next week!)
- SOP: copy the file, tear it apart
  - Record file metadata (when/who created, etc)
  - Automated analysis (in a bit)

# data recovery: "live" sources

- Wiretaps, data hoses, live RAM on a seized PC
  - ...or just a file containing one of these
- Various tools/interfaces for generating these:
  - o Net: Wireshark, tcpdump, a physical tap
    - Often saved in <u>pcap format</u>.
  - o RAM: /dev/{k,}mem, /proc/\$pid/maps/
    - root can read the whole address space!

# data recovery: "live" sources

 We can collect all traffic on an interface with a single tcpdump command:

```
$ sudo tcpdump -w mydump.pcap -i eth0
```

#### Legend:

- -w <file> : the file to write the pcap to
- -i <ifce> : the interface to listen on
  - Check ifconfig to see your interfaces!

### data recovery/extraction

- We have the data; now what?
- Golden rule(s) for digital forensics:
  - All good forensics begins with a verified copy
  - Never do forensics work on the "master"
  - If you can't verify your copy, it's worthless (legally speaking)
- So: how do we copy and verify?

# copy and verify

 First, take a strong cryptographic hash of the image file (more on this in crypto):

```
$ sha512sum sdX.img
```

- Give the hash to a trusted/authoritative party
   e.g., legal counsel
- Copying: use dd again (if=sdX.img), or cp!
- Make sure your copy has the same hash!

# copy and verify

- What does this accomplish?
  - Makes tampering difficult: third party has own copy and hash, so modifications appear as hash changes
  - Not just about trust: keeps forensic samples from being mixed up, corrupted
    - Lots of legal cases are lost because of unverified digital evidence (analysis done on file w/ different hash)

# analysis techniques

- How should we analyze our copy?
  - o Depends on what we're looking for!
- Content-agnostic analysis
  - Often just string/pattern searching
  - Generally less accurate/more verbose
- Content-aware analysis
- Metadata analysis
- Steganographic analysis

# analysis techniques: content-agnostic

- We often don't know what we're looking for...
  - o So we turn to generic tools!
- General strategy:
  - Maintain a list of interesting signatures\*
  - Scan input for each signature
  - Give the user a list of offsets corresponding to signature matches

<sup>\*</sup> or just look for ranges: ASCII, decimals, UTF-8, ...

# content-agnostic analysis: strings

- strings does exactly what it says:
  - Finds strings of printable characters in binary files
  - Options for min length, encoding, whitespace
  - Some additional executable searching features
    - Why might this be a problem? (hint: libbfd)
  - Available on pretty much every Linux/\*nix

```
$ strings /bin/bash # what will this do?
```

#### \$ strings -n 15 /bin/bash

```
show-all-if-unmodified
skip-completed-text
$else found without matching $if
completion-prefix-display-length
print-completions-horizontally
/var/tmp/rltrace.%ld
readline_callback_read_char() called with no handler!
unknown expansion error
event not found
bad word specifier
substitution failed
unrecognized history modifier
no previous substitution
LS_COLORS: syntax error: %s
unparsable value for LS_COLORS environment variable
LS_COLORS: unrecognized prefix: %s
p->minfo.mi_magic2 == 0x5555
bcoalesce: CHAIN(mp2) != mp1
malloc: %s: %d: assertion botched
free: called with already freed block argument
free: called with unallocated block argument
free: underflow detected; mh nbytes out of range
free: start and end chunk sizes differ
malloc: block on free list clobbered
```

#### strings in practice

- strings isn't very useful on its ownNo filtering, lots of garbage "text"
- So use grep (or another tool) to filter!

```
$ # search for "error" with 1 line of context
$ strings /bin/bash | grep -C1 "error"
$ # search for things that look like env vars
$ strings /bin/bash | grep -P "\S+=\S+"
```

### content-agnostic analysis: binwalk

- binwalk is a great tool for unpacking multiple files stuck together:
  - (Partial) disk image, embedded photos and videos in other formats, archives...

```
$ man binwalk
$ binwalk my_file.bin
$ binwalk -e my_file.bin
$ binwalk --dd="png:png"
```

### content-aware analysis

- If we know the format of the file, we can analyze it more precisely!
- Fingerprinting: figure out who generated it based on how they generated it
  - Binaries: every compiler has its own quirks
  - Android Compiler Fingerprinting
- PDFs/rich documents: embedded scripts, embedded changelogs, default field values, references to other files...

# content-aware analysis: packet captures

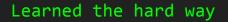
- Packet captures often contain all traffic on a given interface over a period of time
   A lot of data!
- To make sense of captures, we can use the filtering features of wireshark or topdump.
- Things we might want to filter for:
  - o http / https HTTP(S) connections
  - o ip.src == 1337 / ip.dst == 1337 port
    traffic

## packet capture analysis - live demo

Let's tear a packet capture apart and see if we can reconstruct an HTTP request inside of it!

# analysis techniques: metadata

- Files have all kinds of metadata in them
  - Chain of authors, original computer, ...
  - o Particularly: PDFs, DOCs, JPG/PNG/MP4, ...
- Images (JPG/PNG) can be especially interesting:
  - GPS tags, time taken tags
  - Device/vendor/software tags
    - Why might this be interesting? (think vuln scanning)



# metadata analysis

 exiftool is great for both viewing and modifying image/audio/video metadata:

```
$ sudo apt install exiftool
$ # dump all tags in the file
$ exiftool my image.jpg
$ # wipe all tags from the file
$ exiftool -all= my image.jpg
```

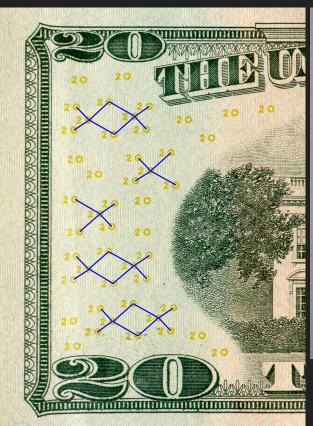
#### \$ exiftool foo.jpg

```
File Type
                                 : JPEG
File Type Extension
                                 : jpg
MIME Type
                                 : image/jpeg
Exif Byte Order
                                : Dig-endian (Metorola, MM)
                                 : OnePlus
Make
Camera Model Name
                                 : ONEPLUS A5000
Orientation
                                 : Unknown (0)
X Resolution
                                 12
Y Resolution
                                 : 72
                                 : inches
Resolution Unit
                                : OnePlus5-user 7.1.1 NMF26X 327 release-keys
Software
                                : 2017:11:28 13:34:38
Modify Date
Y Cb Cr Positioning
                                 : Centered
Exposure Time
                                 : 1/33
F Number
Exposure Program
                                 : Not Defined
ISO
                                 : 1600
                                : 0220
Exif Version
                                : 2017:11:28 13:34:38
Date/Time Original
Create Date
                                : 2017:11:28 13:34:38
                                : 1, Cb. Cr. -
Components Configuration
Shutter Speed Value
                                 : 1/33
Aperture Value
                                 : 1.7
Brightness Value
                                : -3.74
Metering Mode
                                : Center-weighted average
                                : Off, Did not fire
Flash
```

# analysis techniques: steganography

- <u>Steganography</u> is the practice of concealing information within other information.
  - Encoding text in the RGB values of an image, in the opcodes of an executable, ...
  - Often used for physical tracking/linking:
    - Printer dots (link paper documents to a printer)
    - Anti-counterfeiting (detect attempts to photocopy money)
    - Anti-piracy (detect attempts to duplicate a film)
    - User tracking (screenshot watermarking)
- Not encryption, but can be used to store encrypted information

# analysis techniques: steganographic



auf daut d l'esta l'esta

Resources: <u>EFF Printer Tracking</u>, <u>Coded Anti-Piracy</u>, <u>EURion</u> Constellation

# analysis techniques: steganographic

- How does image steg work?
  - 24-bit RGB colorspace: 8 bits per red/green/blue
    - 1-bit changes to each color -> 3 bits/px ~> 3 px/byte
  - 32-bit RGBA colorspace: 8 bits per red/green/blue/alpha
    - 1-bit changes to each color -> 4 bits/px ~> 2 px/byte
  - Works because 1-bit changes to colors are (almost) imperceptible:
    - Left: #FE0000
    - Right: #FF0000

### steganographic techniques: steghide

- steghide can be used to hide data in the
   RGB/sound values of common image/audio formats
  - JPEG, BMP, WAV, AU
  - Data can be password-protected

```
$ sudo apt install steghide
$ # store data from stdin w/ pass 'hunter2'
$ steghide embed -cf foo.jpg -ef - -p hunter2
$ steghide extract -sf foo.jpg -xf out.txt
```

#### homework #5

has been posted.

Let us know if you have any questions!

This assignment has 3 parts.

It is due by 3/8 at 11:59PM.