

Deep Learning - MAI

Theory - Transformers

Dario Garcia Gasulla
dario.garcia@bsc.es

Disclaimer:

Many of the works this lesson is based on have not been thoroughly replicated yet. Conclusions and interpretations may be unreliable.



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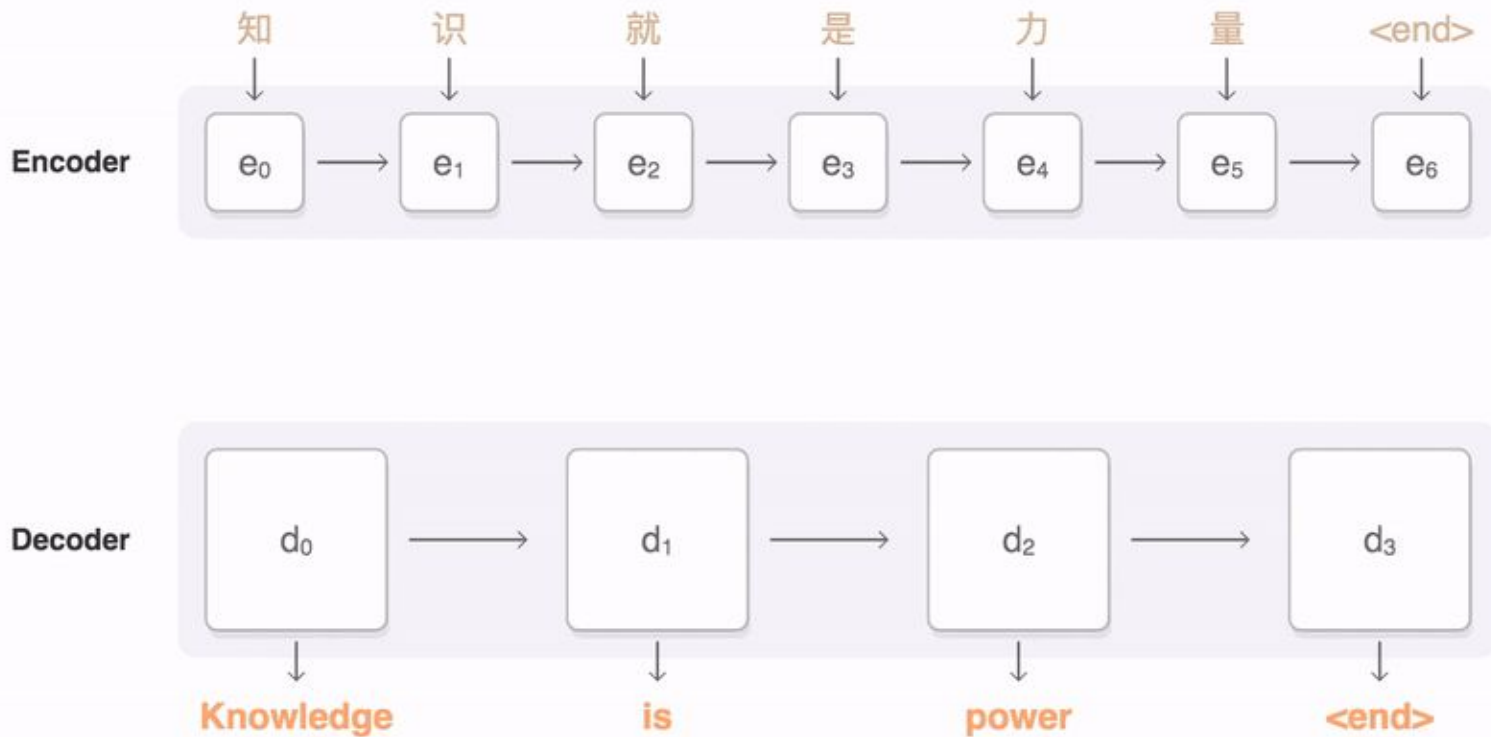
Context

Dario Garcia Gasulla
dario.garcia@bsc.es

From Encoder-Decoder to Attention

- ❖ seq2seq limitations
 - Full sentence into a fixed-sized, unique embedding (bottleneck)
 - Different parts of the decoder focus on different parts of the input
- ❖ Solution: Attention
 - Let each decoder step decide which part of the input use

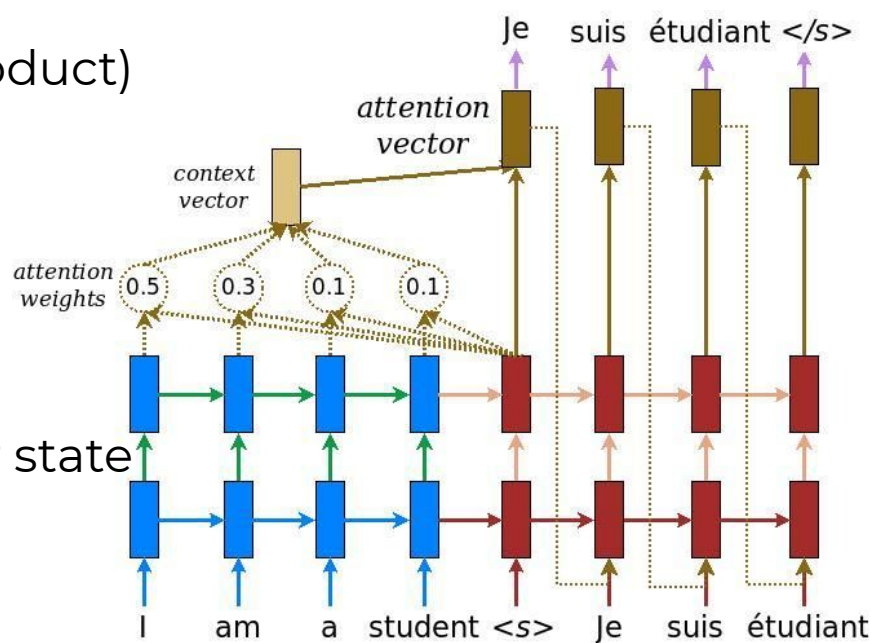
Attention overview



Seq2seq with attention

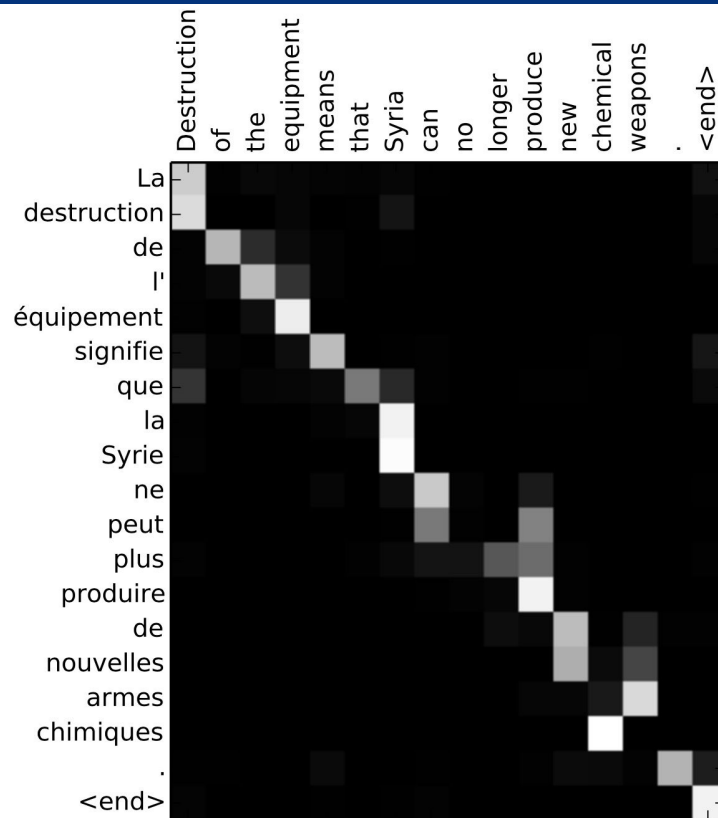
❖ Each decoder state

- Scores prev. hidden states (dot product)
- Turn into probabilities (softmax)
- Sum to make the **context vec.**
- Concatenate with hidden decoder state
- Output and fed to next step



Why seq2seq with attention

- ❖ Enables one different context for each decoding step
 - No fix-sized bottleneck
- ❖ Provides shortcuts (better gradient flows)
- ❖ More fine-grained -> better interpretability



Attention to Transformers

Dario Garcia Gasulla
dario.garcia@bsc.es

The limits of RNNs

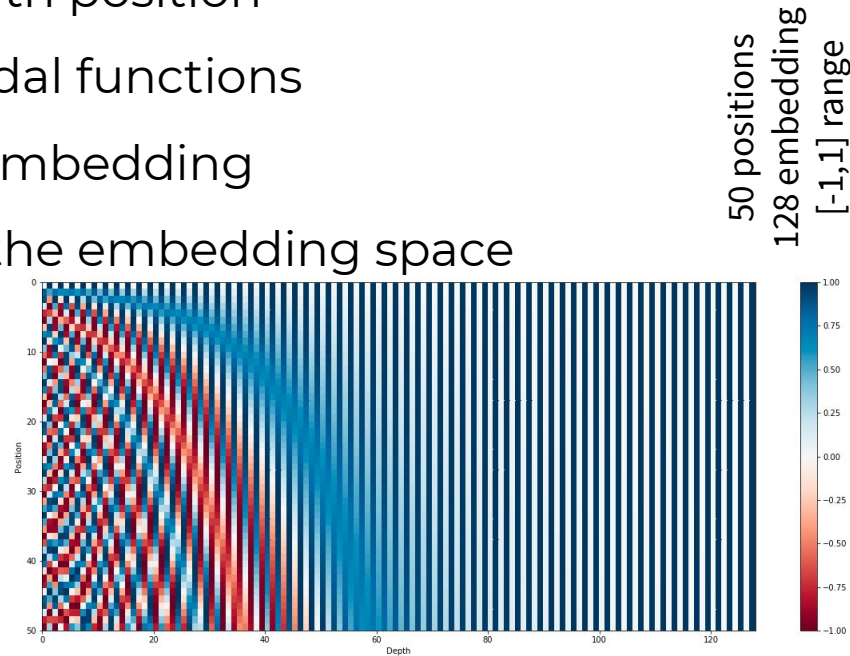
- ❖ The main challenges of RNNs
 - Distances (long, short or both?)
 - Directionality (data accessibility)
 - Lack of focus specificity (all look the same)
 - Poor parallelization
- ❖ How can we solve that?
 - As long as we work with **sequences**, is tough
 - Memory is hard to implement
 - Computational dependencies by sequential design

The Attention revolution

- ❖ What if we get rid of the sequence? What if attention is enough?
 - No more sequences, no more memory, no more dependencies
 - Meet the Transformers
- ❖ Closer to fully connected than RNNs.
- ❖ All tokens processed concurrently (instead of recurrently)
 - Sets instead of sequences
 - Self-attention for focus

Transformers and Order Position

- ❖ We need to keep some notion of position
 - Add order information on the input token embedding
 - Token representation changes with position
- ❖ *Positional encoding* through Sinusoidal functions
 - Add the position vector to each embedding
 - Provides consistent distances in the embedding space
 - Regardless of sequence length
 - Bounded range of values
 - Deterministic



Self-attention

“A mechanism relating different positions of a single sequence in order to compute a representation of the sequence.”

Ashish Vaswani @ Google Brain

Why attention works

- ❖ Pseudo-limited connectivity (learnt sparsity, dense computation)
- ❖ What should be computed together with input X?
- ❖ Learn and use a 'mask'
 - **Query** for what you want
 - Use **Keys** to match the query
 - Return the **Value** associated
- ❖ Let's do it weightedly, through matrix multiply

Basic attention

- ❖ Three weight matrices (**Q**,**K**,**V**) learnt
- ❖ Dot product from input embedding of token X and **Q**,**K**,**V** matrices
 - **Q**,**K**,**V** vectors for token X
- ❖ Attention of token X on token Y :
 - Dot product between **Q** vector of X and **K** vector of Y
 - Normalize (sqr vec. length + softmax) $\text{Attention}(\mathbf{Q}, \mathbf{K}, \mathbf{V}) = \text{softmax}\left(\frac{\mathbf{Q}\mathbf{K}^T}{\sqrt{d_k}}\right)\mathbf{V}$
 - Multiply prob. by **V** vector of Y and sum -> output!

Multiple Embedding Spaces

- ❖ Multi-headed attention
- ❖ Learn different sets of Q,K,V matrices
- ❖ Each provides a different view on the data (enforceable on att. weights)
- ❖ On output
 - Concat all output embeddings in feature dim.
 - Multiply by another learnt matrix
- ❖ Attention heads can be computed in parallel

Computing in Parallel

- ❖ Attention relates inputs at arbitrary distance within **constant** num. ops
- ❖ ByteNet does so within a **logarithmic** num. ops (dilated convolutions)
- ❖ Convs s2s does so within a **linear** num. ops
- ❖ Retaining memory is more complicated as this grows

1) This is our input sentence*

2) We embed each word*

3) Split into 8 heads. We multiply X or R with weight matrices

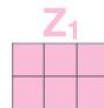
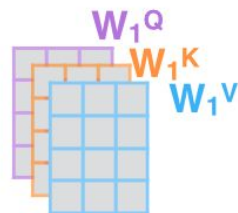
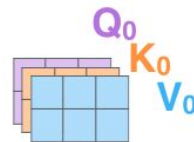
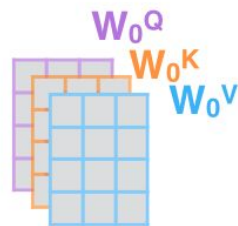
4) Calculate attention using the resulting $Q/K/V$ matrices

5) Concatenate the resulting Z matrices, then multiply with weight matrix W^O to produce the output of the layer

Thinking
Machines



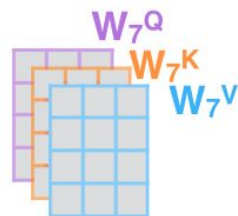
* In all encoders other than #0, we don't need embedding. We start directly with the output of the encoder right below this one



...

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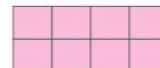
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W^O

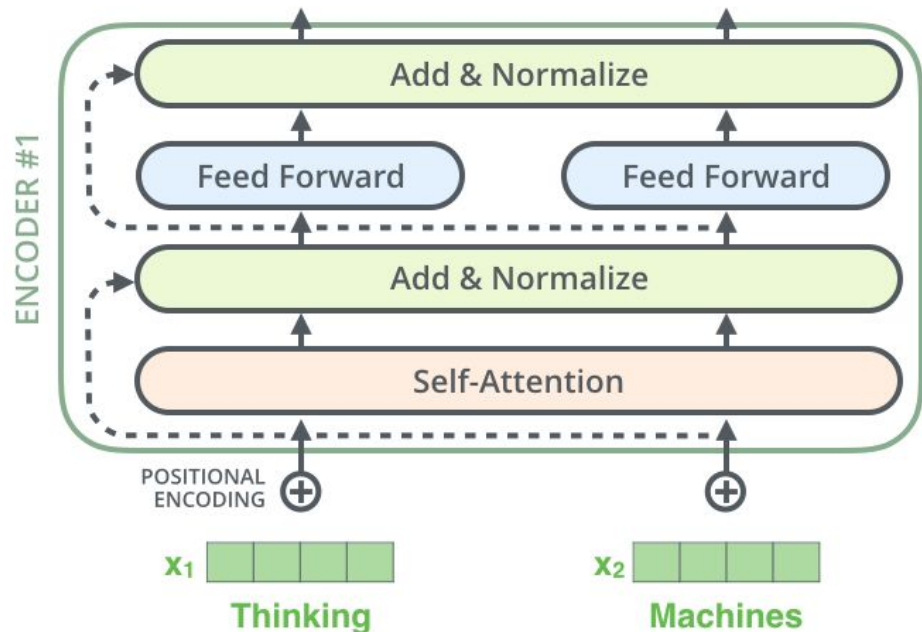


Z



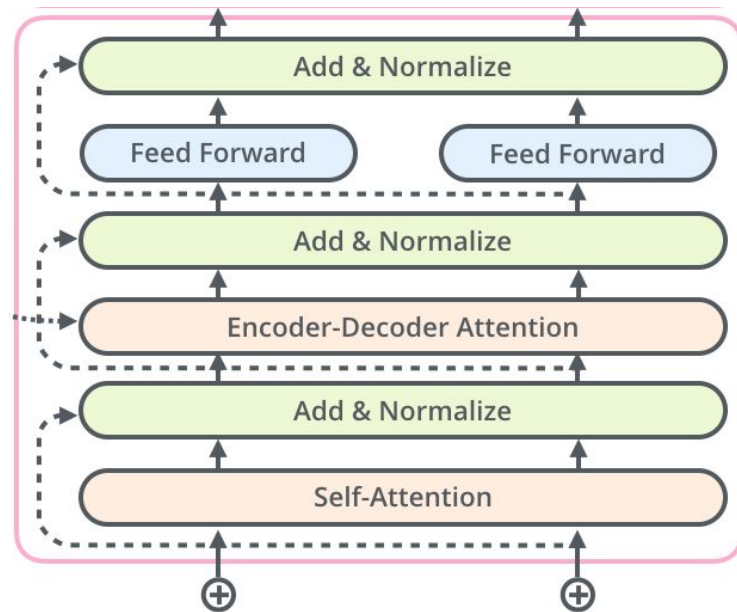
The Encoder block

- ❖ Self-Attention + Feed Forward
- ❖ Both with
 - Residual connection
 - Layer normalization
- ❖ Stack several of these blocks



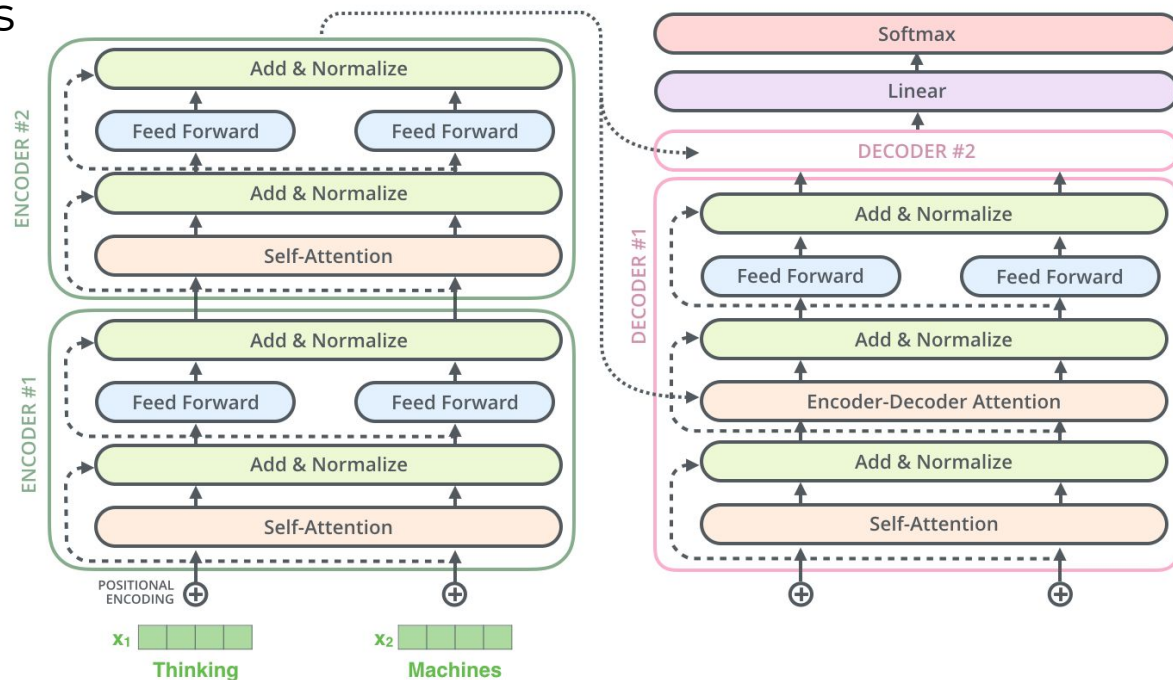
The Decoder block

- ❖ Same components as encoder
 - Self-Attention in the past only (mask out previous tokens)
 - Encoder-Decoder attention (\mathbf{K} & \mathbf{V} from encoder)
 - Feed Forward, Residual & Norm
- ❖ Input: Special token, then previous token (also with pos. encoding)



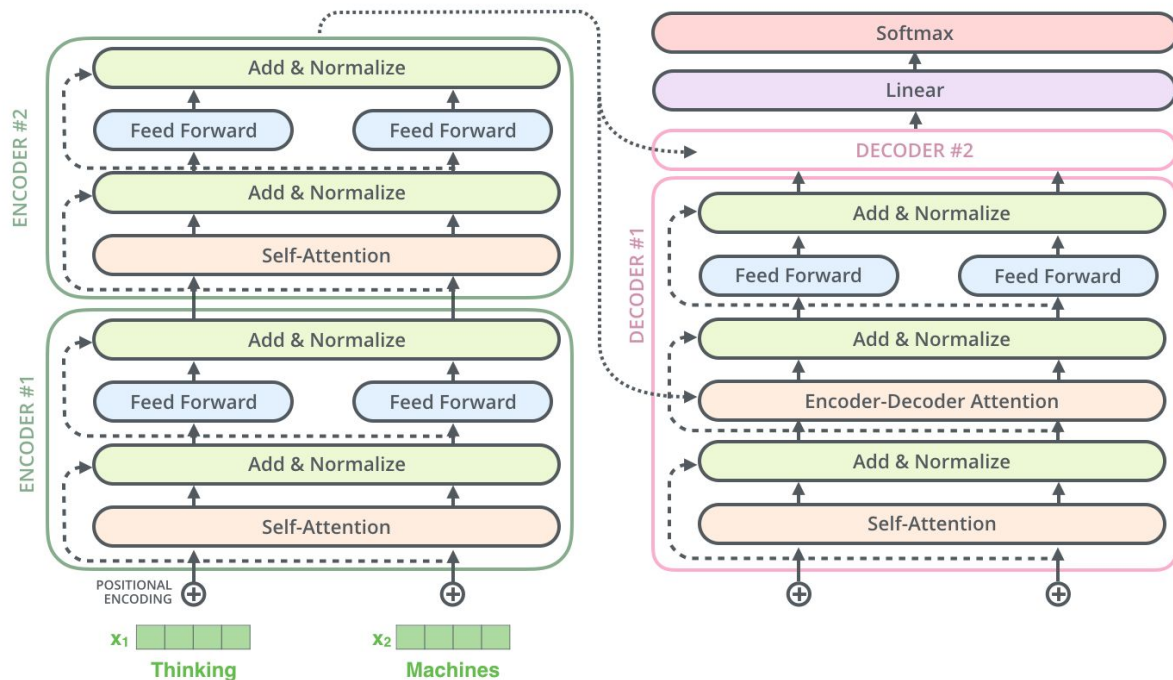
From input to output

- ❖ Linear layer for logits (dictionary length!)
- ❖ Softmax for probabilities



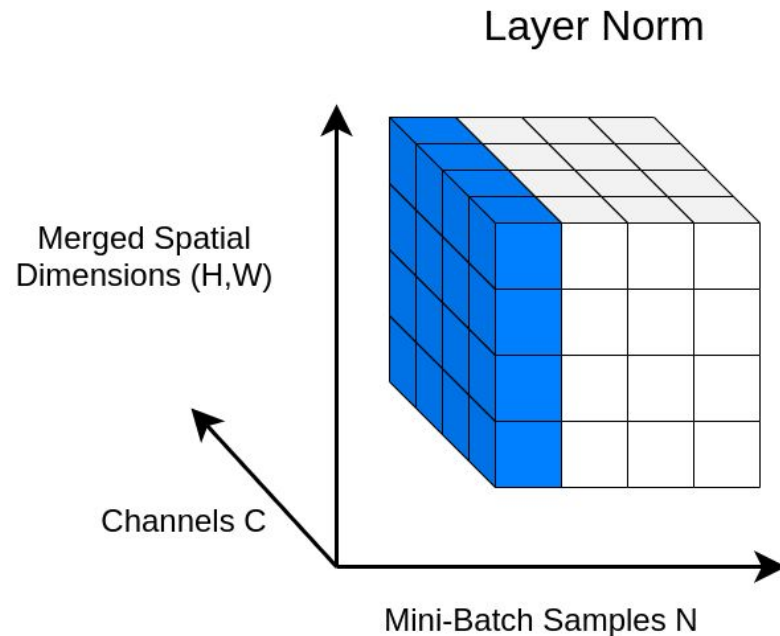
General Transformers

- ❖ Without positional encoding, a transformer is a fully connected NN with focus



Layer Normalization

- ❖ Normalize sample-wise
- ❖ Compute mean and std-dev across spatial dimensions (1 for sequences) and channels



Loss & Training

- ❖ A transformer outputs a vector of probabilities a number of times (?)
 - Cross entropy loss against golden probabilities*
- ❖ Batch training requires padding
- ❖ As with RNNs
 - Greedy search (explore one path only)
 - Beam search (explore n branches on each step)

Transformer details

- ❖ In the original paper
 - Adam optimizer. Warm-up round and then decay
 - Dropout on residual connections, embeddings sums and pos. enc.
 - Label smoothing

Limitations of Transformers

- ❖ Reduced resolution (averaging attention)
 - Multi-head to circumvent
- ❖ Sequence length
 - All tokens must be computed concurrently (for context)
- ❖ Computational cost / Complexity
 - All relations are learnt (quadratic self-attention complexity). No limited connectivity by design.

A serious issue

- ❖ Transformers are efficient, but costly

- Worthy trade-off?
- Measuring efficiency

- ❖ Interpretability (too many heads)

- ❖ Google ethical crisis (Gebru, Bengio, ...)

- Stochastic parrots

- ❖ Interpretability (too many heads) & Bias (too many data)

Common carbon footprint benchmarks

in lbs of CO2 equivalent

Roundtrip flight b/w NY and SF (1 passenger)	1,984
Human life (avg. 1 year)	11,023
American life (avg. 1 year)	36,156
US car including fuel (avg. 1 lifetime)	126,000
Transformer (213M parameters) w/ neural architecture search	626,155

Chart: MIT Technology Review • Source: Strubell et al. • Created with Datawrapper

Fancy Transformers

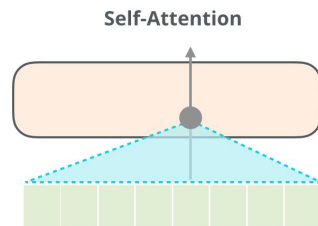
Beyond Encoder-Decoder

- ❖ Encoder-Decoder was inherited from RNN times
- ❖ Transformers (aka self-attention) is beyond that
- ❖ What works:
 - Pre-train heavy (as in Google-level, Millions of \$)
 - Fine-tune for everything
- ❖ The story goes: GPT - BERT - GPT2 - GPT3 -
- ❖ Tell me how do you pre-train and...

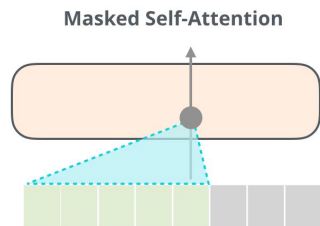
The two (main) sides

- ❖ Encoder only (BERT)
 - Bidirectional Transformer
 - Gain context (classification↑)
- ❖ Decoder only (GPT family)
 - Left to Right Transformer
 - Gain auto-regression (generation↑)

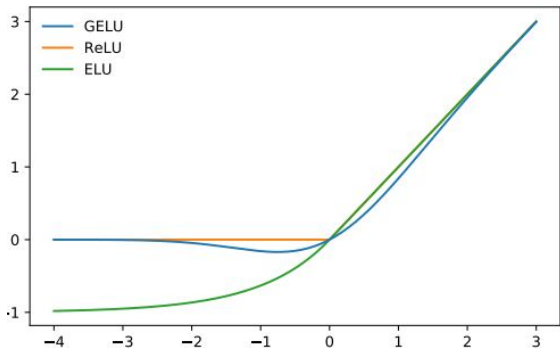
Denoising self-supervised
(encoder)



Language modeling
(decoder)

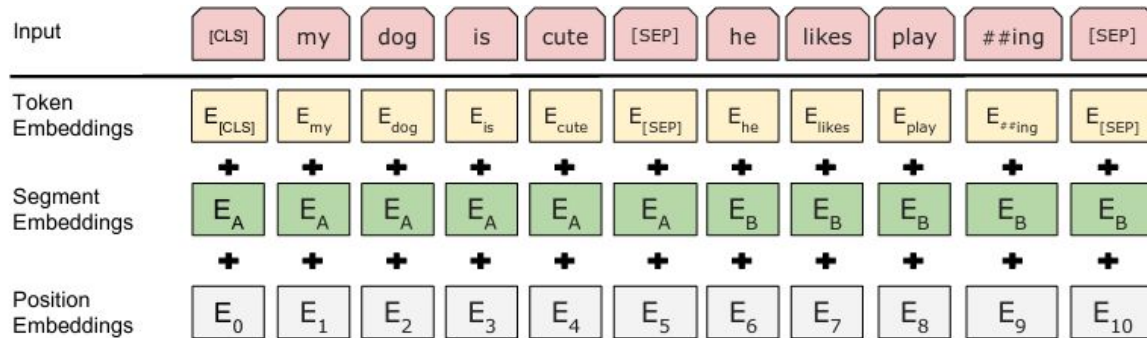


- ❖ GELU instead of ReLU
 - Gaussian Error Linear Unit



Famous Transformers: BERT

- ❖ For text generation: Encoder only
- ❖ Special token to separate sentences, and embedded id (+pos. enc.)
- ❖ Train two tasks concurrently
 - Masked LM: Mask 15% of tokens, and try to predict them
 - NSP (Sentence prediction): Is the follow up sentence correct?

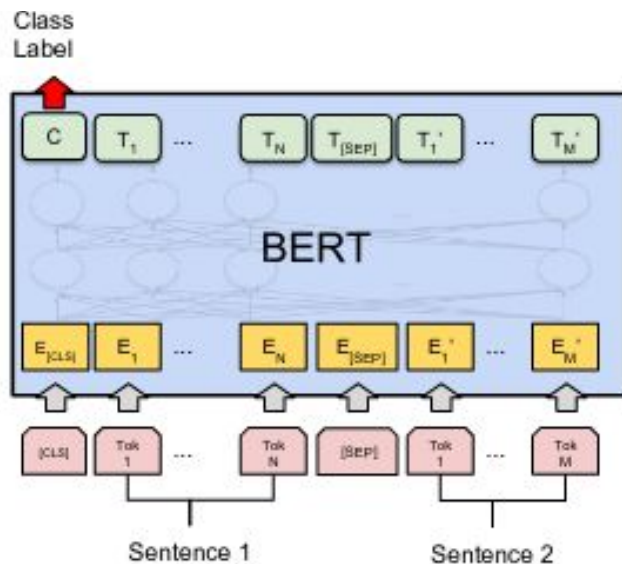


[65,66]

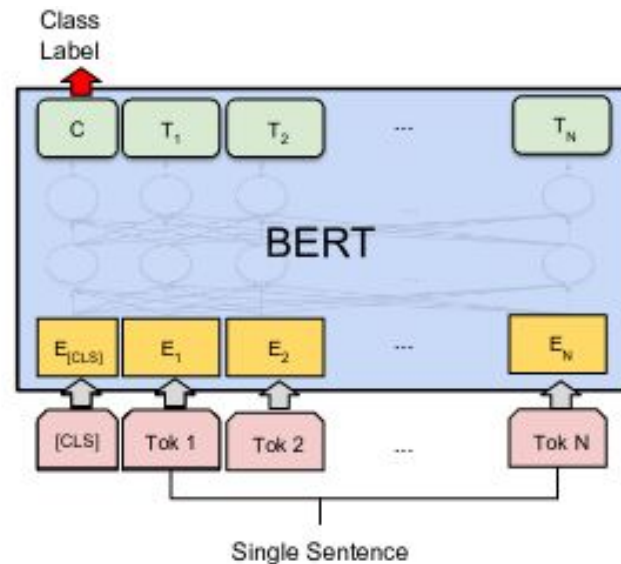
Famous Transformers: BERT

- ❖ Pre-train (bulk text) + fine-tuning (paraphrasing, QA, classification, ...)
- ❖ BERT-base:
 - 6 blocks, 12 encoder blocks, 110M params (4 TPUs 4 days)
- ❖ BERT-large
 - 12 blocks, 16 encoder blocks, 340M params (16 TPUs 4 days)
- ❖ Fine-tuning: 1 TPU 1 hour

Famous Transformers: BERT

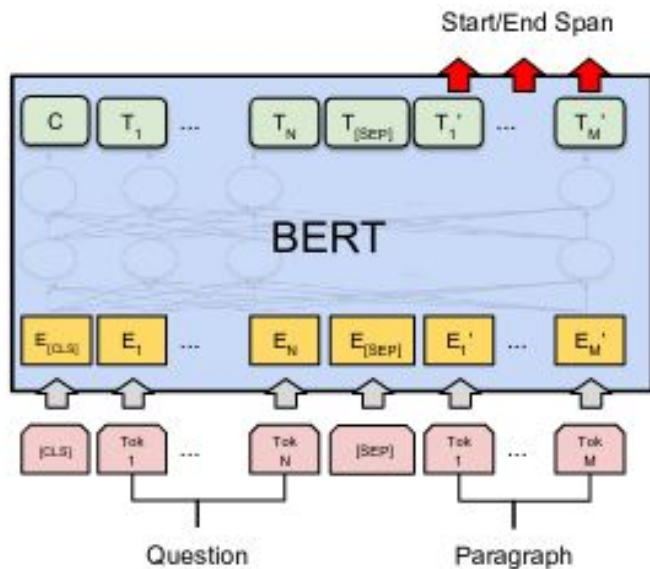


(a) Sentence Pair Classification Tasks:
MNLI, QQP, QNLI, STS-B, MRPC,
RTE, SWAG

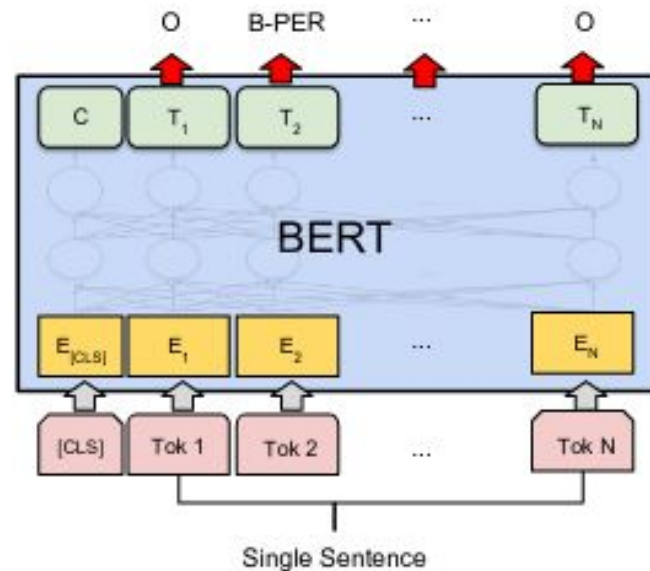


(b) Single Sentence Classification Tasks:
SST-2, CoLA

Famous Transformers: BERT



(c) Question Answering Tasks:
SQuAD v1.1



(d) Single Sentence Tagging Tasks:
CoNLL-2003 NER

Famous Transformers: GPT

❖ GPT

- Pretrain + fine-tune (117 M params)

❖ GPT2

- More data, 48 blocks, zero-shot task/transfer (1,500 M params)
- 1024 tokens

❖ GPT3 (& DALL-E)

- More data, 96 blocks, 96 heads, (175 B params)
- 2048 tokens

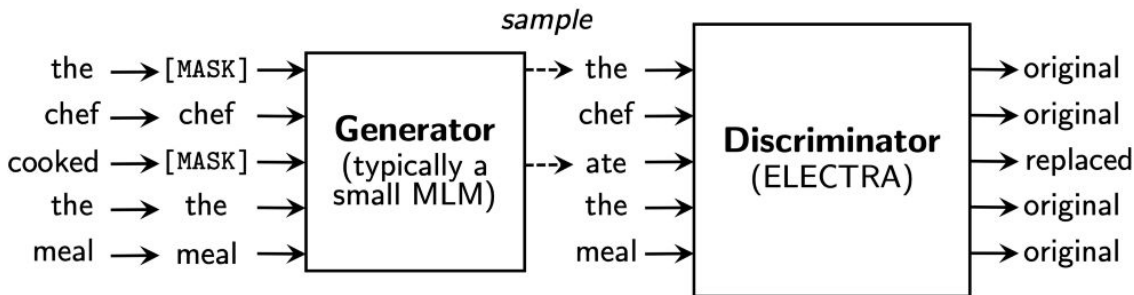
Pre-training Transformers like GANs

❖ Masked Language Model (BERT)

- Limited token efficiency
- Differences between train/test

❖ Electra

- Generator / Discriminator scheme (keep the later)
- Validate each token
- Full token efficiency
- Faster (12x)



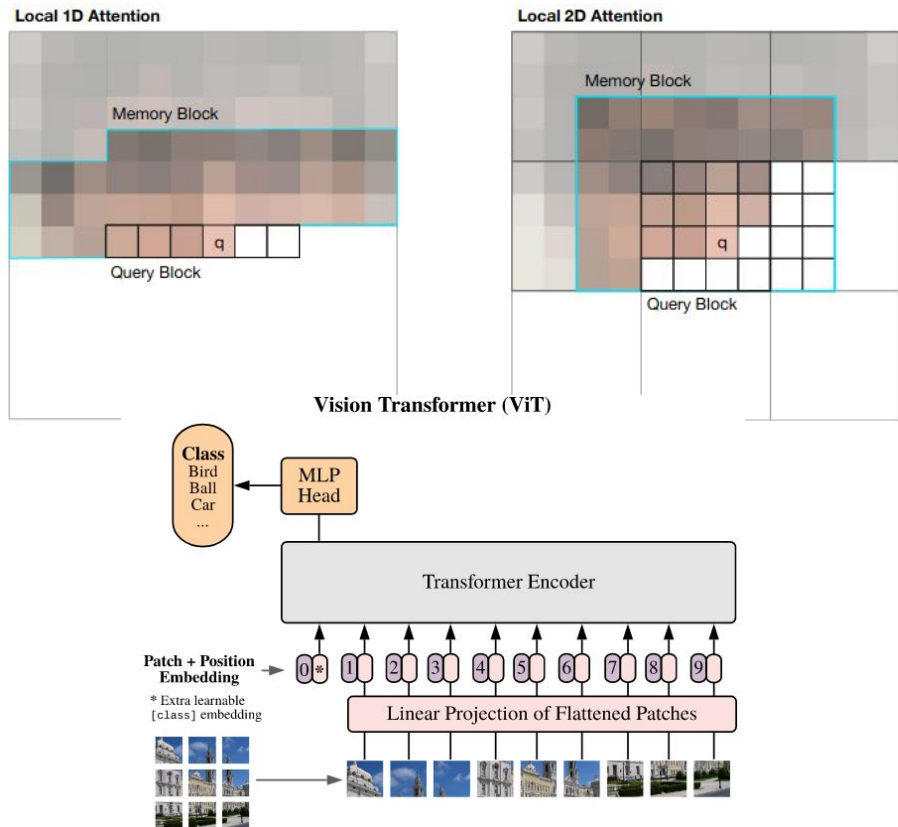
[79,80]

Vision Transformers (ViTs)

- ❖ Lack inductive biases implicit in CNNs
 - Translation invariance (weight sharing)
 - Locality (limited connectivity)
- ❖ **These can be learnt from enough data** (14M - 300M samples)
 - Mitigable by knowledge distillation - soft labels - noisy student (?)
- ❖ Each pixel attending to each other pixel is unfeasible
 - Several local self-attention mechanisms are being proposed

Vision Transformers (ViTs)

- ❖ Doing CNNs with Transformers
 - Self-attention limited spatially
 - Images flattened to 1D
 - Positional encodings
 - Attention bottlenecks
 - Autoencoders



So what are Transformers?

- ❖ Great models for processing data which can be represented as a set of independent numerical features
 - More powerful and smarter version of FFN nets
 - If computation and data availability allows!
- ❖ Capable of including location info through Positional Encodings
- ❖ Can be good for sequences (the shorter the better). Not for streams, recursion and hierarchies.
- ❖ The biggest hammer out there right now

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Dario Garcia-Gasulla (BSC)
dario.garcia@bsc.es

