



# Introduction to Data Access and Storage

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Module 03

# Essential Techniques:

Aggregation Functions

Subqueries

Temporary Tables & CTEs

Datetime Functions

ISNULL

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Aggregation Functions

Subqueries

Temporary Tables & CTEs

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ISNULL

# Aggregation Functions

GROUP BY

COUNT

SUM & AVG

MIN & MAX

Arithmetic

HAVING

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# GROUP BY

- Aggregations generally require a *group*
- GROUP BY is mandatory any time a column aside from the one being aggregated is present

For example, a query wanting to know the number of days in each month:

```
SELECT  
COUNT(days)  
,months  
  
FROM calendar  
GROUP by months
```

- GROUP BY comes after a WHERE clause
- Remember: with all aggregation functions, values will be calculated *per group*

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# COUNT

- COUNT performs counts of any given column or set of columns
- COUNT( \* ) provides a count of rows in a given table
  - no GROUP BY is required here
- Multiple counts are treated as separate columns
  - e.g. counting the number of days and months in a year

```
SELECT  
COUNT(days)  
,COUNT(months)  
,years  
  
FROM calendar  
GROUP by years
```

# COUNT

- When COUNT is combined with DISTINCT, only unique values are counted
  - `SELECT COUNT(DISTINCT product_id) ...` might produce a different value than `SELECT COUNT(product_id) ...` depending on the context of the table

vendor_id	product_id	market_date
1	1	2019-01-01
1	1	2019-01-02
1	2	2019-01-01
1	2	2019-01-02
1	2	2019-01-03
1	3	2019-01-02
1	4	2019-01-02

vendor_id	count_of_distinct_products
1	4

  

vendor_id	count_of_products
1	8

# COUNT

(COUNT live coding)

# Aggregation Functions

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# SUM & AVG

## SUM

- **SUM** performs the sum total of any numeric column
  - Be wary, SQLite may be more permissive for columns with numbers; it's best practice to coerce (**CAST**) these values into numbers before summing to be certain of their validity
  - e.g. `CAST(SUM(column1) AS INTEGER) AS column1`
- SUM can accommodate multiple columns using the plus **+** operator
  - e.g. `SUM(column1 + column2)`
- Thinking about **SUM** and **COUNT** combined (i.e. a rolling total)? We'll get to that in the next session!

# SUM & AVG

## AVG

- **AVG** performs the average of any numeric column
- Like **SUM**, it can accommodate multiple columns
  - we can also use other mathematical operations for **SUM** and **AVG**, like `-,*,/,%` (i.e. modulo, not percent), etc

# SUM & AVG

## AVG

**Watch out!** Don't average an average column when using GROUP BY

Imagine, `market_avg_temp` stored in the `market_date_info` table:

market_day	market_avg_temp
Saturday	36
Sunday	33
Wednesday	25
Saturday	28
Sunday	31
Wednesday	31
Saturday	29

If we GROUP BY `market_day`, we can produce an average for each day of the week:

market_day	dow_market_avg_temp
Saturday	31
Sunday	32
Wednesday	28

Avoid averaging `dow_market_avg_temp` to get an overall `market_avg_temp`:

actual_avg	avg_of_avgs
30.42857	30.33333

# SUM & AVG

(SUM & AVG live coding)

# Aggregation Functions

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# MIN & MAX

- `MIN` takes the single minimum value of a given column; `MAX` takes the maximum
- Be wary of combining `MIN` & `MAX` with other aggregating functions like `SUM` or `AVG`
- **What do we think happens when `MIN` is performed on a string? Error? Something else? What about `MAX`?**

# MIN & MAX

(`MIN` & `MAX` live coding)

# Aggregation Functions

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# Arithmetic

- SQL can perform many basic (and some complex) calculations
  - addition, subtraction, multiplication, division, power, etc
  - geometric/trigonometric functions sin, cos, tan, degrees, radians, etc
- These calculations can also be combined inside aggregation functions
  - e.g. multiplication inside a SUM . . . `SUM(quantity * cost)` would create a column like total\_spent per group
- SQL is similar to other programming languages in its ability to handle floating point values
- **Because columns are type specific, how would we perform integer division on two numbers?**

# Arithmetic

(Arithmetic live coding)

# Aggregation Functions

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# HAVING

- WHERE clauses filter rows *before* an aggregation occurs
  - ...so HAVING clauses allow us to filter rows *after* an aggregation is calculated
- HAVING clauses come after GROUP BY, but before ORDER BY
- HAVING clauses only filter aggregated calculations
  - you can have both WHERE and HAVING
  - they are not interchangeable

# HAVING

(HAVING live coding)



# Essential Techniques:

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# Subqueries

- SQL allows us to query the results of another query
  - We call this a subquery
- Subqueries can be used in both `JOIN` and `WHERE` clauses
  - In the case of `JOIN`:
    - you want the subquery to add columns to your output
    - you are using a subquery because you are joining complex criteria that require manipulation
      - it is often the case that you are joining two or more tables within a subquery to another table
  - In the case of `WHERE`:
    - you want to filter results
    - you are using a subquery because it is simpler than joining and filtering the columns otherwise
    - it's important to note: *you can only return a single column* in your subquery
      - **Why do we think this is?**
- In a subquery, all columns need to be uniquely named
- Subqueries can usually be run for testing purposes by highlighting them, IDE dependent

# Subqueries

(Subqueries live coding)



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# Temporary Tables & CTEs

Temporary Tables

CTEs

# Temporary Tables & CTEs

Temporary Tables

CTEs

# Temporary ("temp") Tables

- Table objects created on the fly
- Automatically saved to a reserved `temp` schema
- Accessible across SQL queries in the same session
- Cleared from memory when SQL is closed (or the server connection is terminated)
- Temporary tables can be chained in the same query
  - You can place one temporary table into another
- Must be dropped (deleted from memory) to recreate them with the same name
- Some older versions of SQL don't allow temporary tables
- They are *fantastic placeholders*
  - **What scenarios can we think of where a temporary table would be particularly useful?**

# Temporary Tables

(Temporary Table live coding)

# Temporary Tables & CTEs

Temporary Tables

CTEs

# Common Table Expressions (CTEs)

- Similar to temporary tables
  - CTEs were developed *before* temp tables
    - Some SQL versions/flavours (especially much older ones) might not support temp tables, so CTEs are an important skill
- Instantiated query results created on the fly
  - Utilize the `WITH` command
    - Many RDBMs require a semicolon terminating the `WITH` clause
    - Multiple CTEs don't use more than one `WITH` clause, but rather follow one another with a comma
  - Need to be written *before* the final `SELECT` statement
- Sometimes easier than a subquery
  - If subqueries become overly complex, they can be harder to read
- Stored in memory
- Limited to your current query window only

# Common Table Expressions (CTEs)

(CTEs live coding)



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# Datetime Functions

Formats

'NOW'

STRFTIME

Adding Dates

Difference between Dates

# Datetime Functions

Formats

'NOW'

STRFTIME

Adding Dates

Difference between Dates

# Formats

- Date formats vary widely in SQL databases
  - A general rule of thumb when working with multiple date fields is to force them all into a similar format
    - This may seem obvious, but different source systems may write dates different in SQL DBs
- It is not uncommon to store date values as integers YYYYMMDD to increase optimization and decrease storage size
- Manipulating dates varies by flavour
- SQLite is *less* flexible with dates, requiring all dates to either be:
  - "YYYY-MM-DD" *strings*
  - Julian Day *fractions*
  - Seconds from Unix Time *integers*

# Datetime Functions

Formats

'NOW'

STRFTIME

Adding Dates

Difference between Dates

# 'NOW' (or GETDATE() or DATE, flavour dependent)

- These functions (there are actually more of them) get the current date and time
  - Some will return UTC time if requested (this can be useful) e.g. `GETUTCDATE()`
- When combined with other Datetime functions, this can serve as a dynamic value
  - e.g. "yesterday", "last year", and so on
- SQLite uses `DATE()`, `DATETIME()`, `TIME()` (without any arguments) *or* `DATE( 'now' )`

# 'NOW'

('NOW' live coding)

# Datetime Functions

Formats

'NOW'

STRFTIME

Adding Dates

Difference between Dates

# STRFTIME

- `STRFTIME` converts DATE and DATETIME values into different formats
- `STRFTIME` also allows you to extract specific "dateparts"
  - e.g. `SELECT STRFTIME('%Y', 'NOW')`
- The first argument of `STRFTIME` is flexible – you can specify more than one datepart at a time *and* any formatting
  - e.g. `SELECT STRFTIME('%Y-%m', 'NOW')` would return 2023-01

# STRFTIME

- `STRFTIME` also allows modification to date dynamically
  - e.g. `SELECT STRFTIME( '%Y-%m-%d', '2023-01-14', 'start of month' )`
  - **How do we go about subtracting dates rather than adding them?**
- Modifiers include:
  - +/- N years/months/days/hours/minutes/seconds
  - start of year/month/day
  - weekday
- Be mindful: because outcome is a *string*, modification should be done within the `STRFTIME` argument to ensure it is correct
- Some flavours have built in convenience dateparts, like `YEAR`, `MONTH`, etc that make extracting values a bit easier

# STRFTIME

([STRFTIME](#) live coding)

# Datetime Functions

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Difference between Dates

# Adding Dates (sometimes DATEADD or DATE\_ADD, flavour dependent)

- SQLite supports two means of adding increments of time to a date:
  - `STRFTIME` as mentioned previously
  - Using `DATE`
    - e.g. `SELECT DATE('2023-01-14', 'start of month')`
- Both of these methods allow you to chain modifiers
  - e.g. `SELECT DATE('2023-01-14', 'start of month', '-1 day')`

What do we see as the difference between these?

- This syntax is fairly unique to SQLite, but is conceptually the same, so briefly I will touch on `DATEADD`
  - Generally, we specify a datepart, add/subtract a value, and the date

# Datetime Functions

Formats

'NOW'

STRFTIME

Adding Dates

Difference between Dates

# Difference between Dates (an extension of STRFTIME or DATEDIFF, flavour dependent)

- The difference between dates can vary in complexity
- We can use `STRFTIME`, subtracting the two dates from one another, using '%s' as our unit
  - e.g. `SELECT (STRFTIME("%s", Date1) - Date2) / {increment, e.g. 3600.0 for hours, 60.0 for minutes, etc}`
    - Be sure to include .0 for float precision: `ROUND` or `CAST` to integer if desired
  - `STRFTIME` works well for calculating months and years
  - e.g., months until summer  `SELECT STRFTIME('%m', '2023-06-21') - STRFTIME('%m', 'NOW')`
- We can also use `JULIANDAY`:
  - Julian Days are *fractional* by nature and result in a difference of days
  - e.g., difference in hours `SELECT CAST((JULIANDAY(Date1) - JULIANDAY(Date2) * 24) AS INT)`
- This syntax is also fairly unique to SQLite, but is conceptually the same, so briefly I will touch on `DATEDIFF`
  - Generally, we specify a datepart, startdate, and enddate



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# ISNULL (and/or COALESCE, flavour dependent)

- `ISNULL` allows us to return a replacement value for NULLs
  - Replacement values can be another column, a calculated value, or static
    - e.g. when col1 is NULL, it is replaced with values from col2
      - values from col2 are only present if col1 is NULL
      - if col2 is NULL, then NULL will be returned
- `COALESCE` does this as well, but behaves slightly differently
  - `COALESCE` allows you to replace NULLs from replacement values themselves
    - e.g. when col1 is NULL, it's replaced with col2; when col2 is NULL, it's replaced with col3, etc
  - `ISNULL` has to be wrapped around another (set of) `ISNULL` function(s) in order to mimic this behaviour
- Both are acceptable, `ISNULL` may be faster in some cases, though this isn't totally clear
  - `ISNULL` is also less flexible for mixed data types

# ISNULL (and/or COALESCE, flavour dependent)

([ISNULL](#) & [COALESCE](#) live coding)

