

Image from: http://www.kirkk.com/modularity/wp-content/uploads/2009/12/EncapsulatingDesign1.jpg

#### Example of Hill Climbing Application: Software Module Clustering (Problem Formulation)

Leandro L. Minku

#### Hill Climbing Applications

Hill-Climbing is applicable to any optimisation problem, but its success depends on the shape of the objective function for the problem instance in hands.

Simple algorithm — not difficult to implement.

Could be attempted first to see if the retrieved solutions are good enough, before a more complex algorithm is investigated.

#### Applications

- Hill-climbing has been successfully applied to software module clustering.
- Software Module Clustering:
  - Software is composed of several units, which can be organised into modules.
  - Well modularised software is easier to develop and maintain.
  - As software evolves, modularisation tends to degrade.

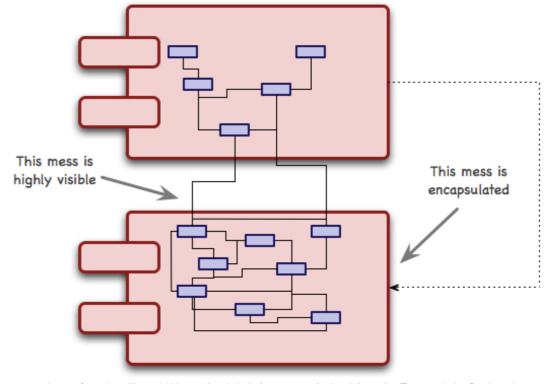


Image from: http://www.kirkk.com/modularity/wp-content/uploads/2009/12/EncapsulatingDesign1.jpg

Problem: find an allocation of units into modules that maximises the quality of modularisation.

# Applying Hill-Climbing (and Simulated Annealing)

- We need to specify:
  - Optimisation problem formulation:
    - Design variable and search space
    - Constraints
    - Objective function
  - Algorithm-specific operators:
    - Representation.
    - Initialisation procedure.
    - Neighbourhood operator.
  - Strategy to deal with constraints, e.g.:
    - Representation, initialisation and neighbourhood operators that ensure only feasible solutions to be generated.
    - Modification in the objective function.

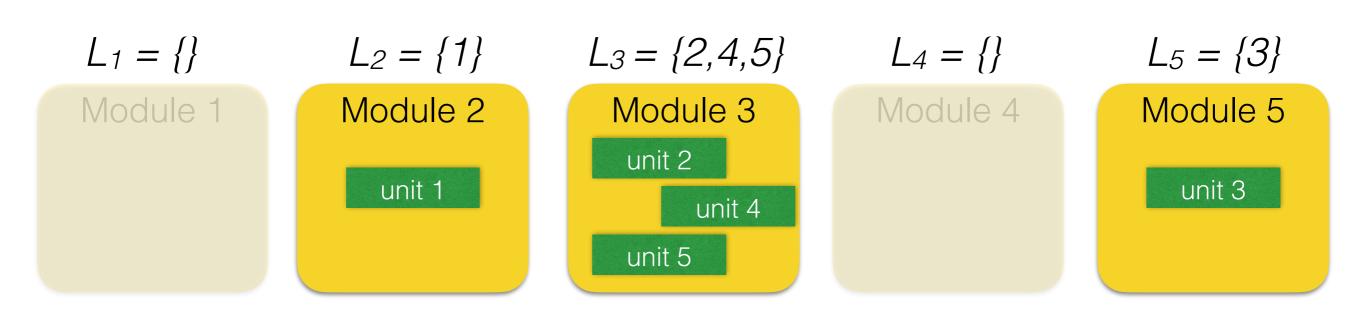
# Formulation Optimisation Problems

- Design variables represent a candidate solution.
  - Design variables define the search space of candidate solutions.
- Objective function defines our goal.
  - Can be used to evaluate the quality of solutions.
  - Function to be optimised (maximised or minimised).
- [Optional] Solutions must satisfy certain constraints.

## Design Variable

Design variable: allocation of units into modules.

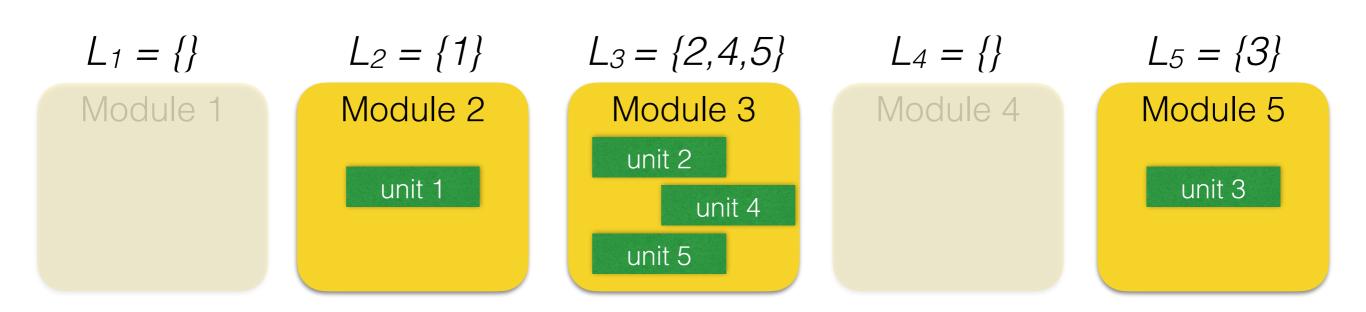
- Consider that we have N units, identified by natural numbers in {1,2,...,N}.
- This means that we have at most N modules.
- Our design variable is a list L of N modules, where each module  $L_i$ , i  $\in$   $\{1,2,...,N\}$ , is a set containing a minimum of 0 and a maximum of N units.



## Design Variable

Design variable: allocation of units into modules.

- Consider that we have N units, identified by natural numbers in {1,2,...,N}.
- This means that we have at most N modules.
- Our design variable is a list L of N modules, where each module  $L_i$ , i  $\in$   $\{1,2,...,N\}$ , is a set containing a minimum of 0 and a maximum of N units.



Search space: all possible allocations.

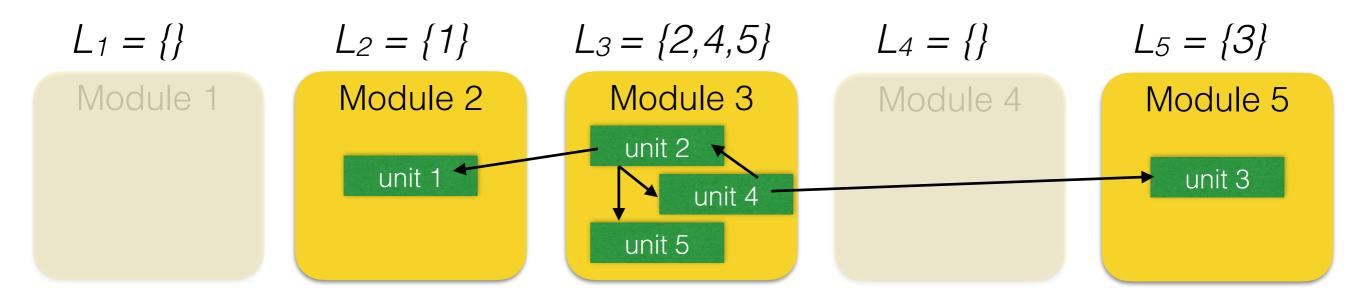
# Constraints and Objective Function

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?

What does good quality mean?



A unit can make use of (depend on) another unit — this information can be retrieved from the current source code being refactored.

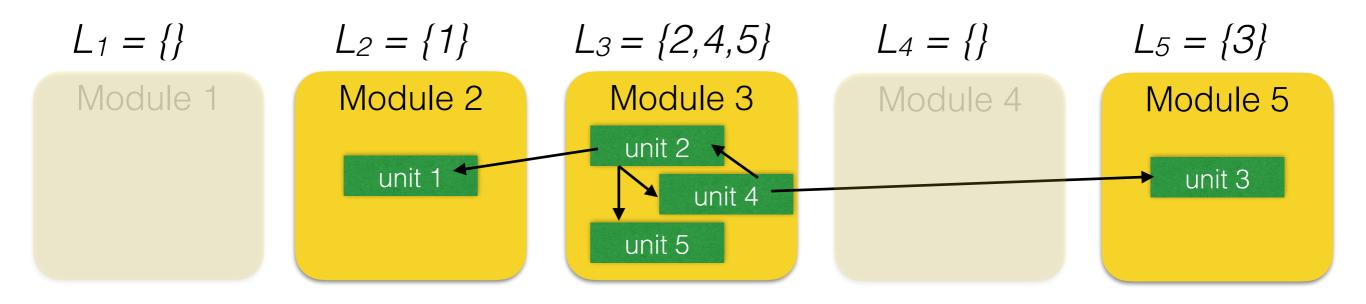
# Constraints and Objective Function

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?

What does good quality mean?



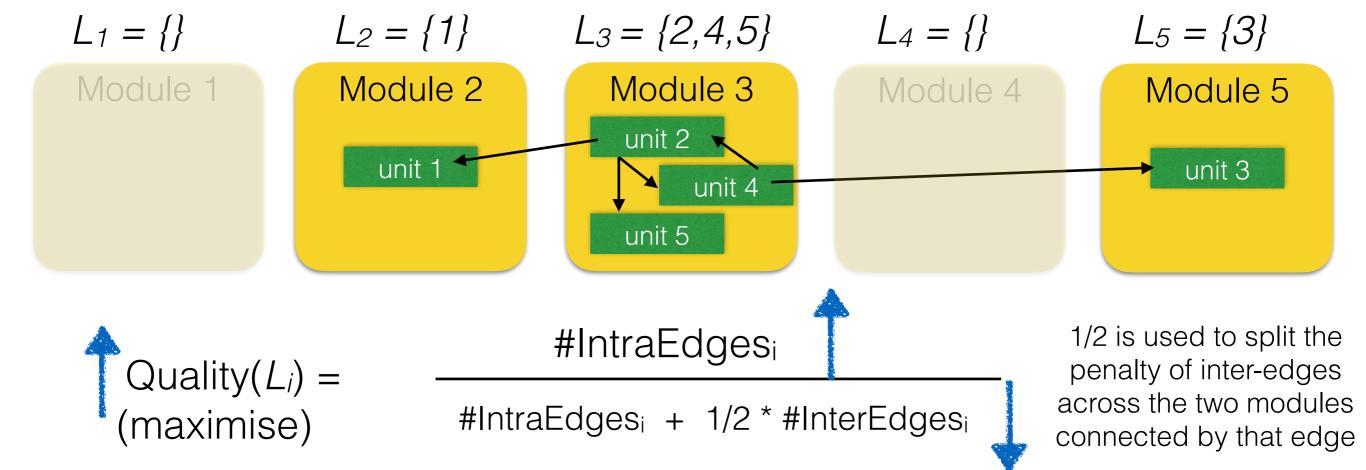
Lots of connections inside a module (high cohesion) and few connections between modules (low coupling).

#### Quality of a Module Li

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?

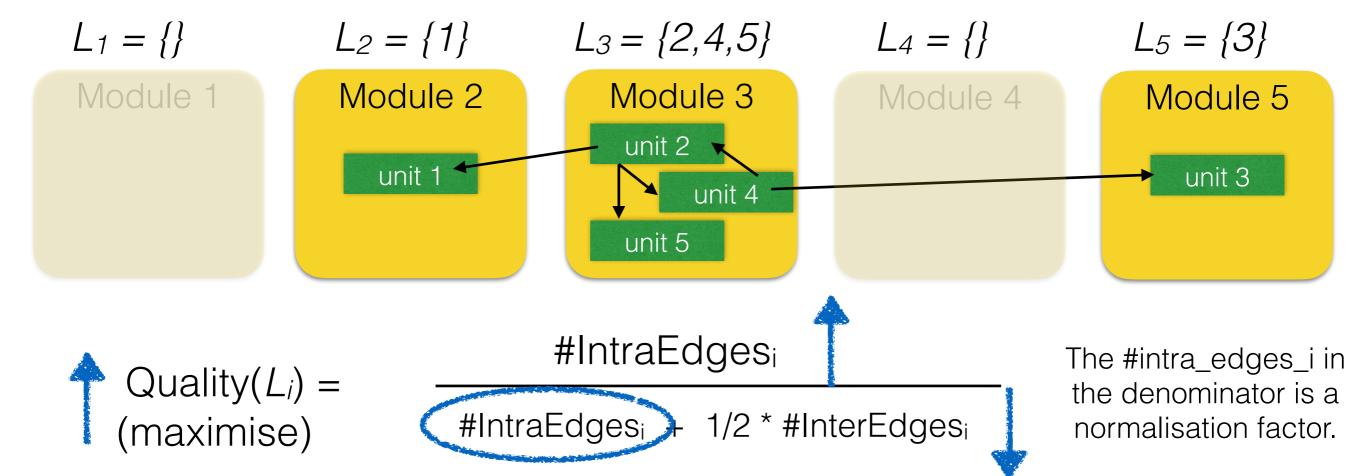


## Quality of a Module Li

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?

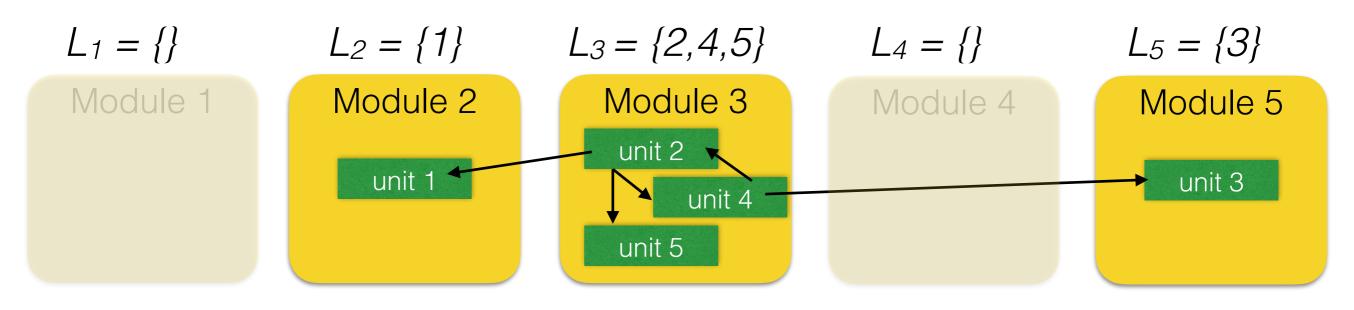


## Intra Edges

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?



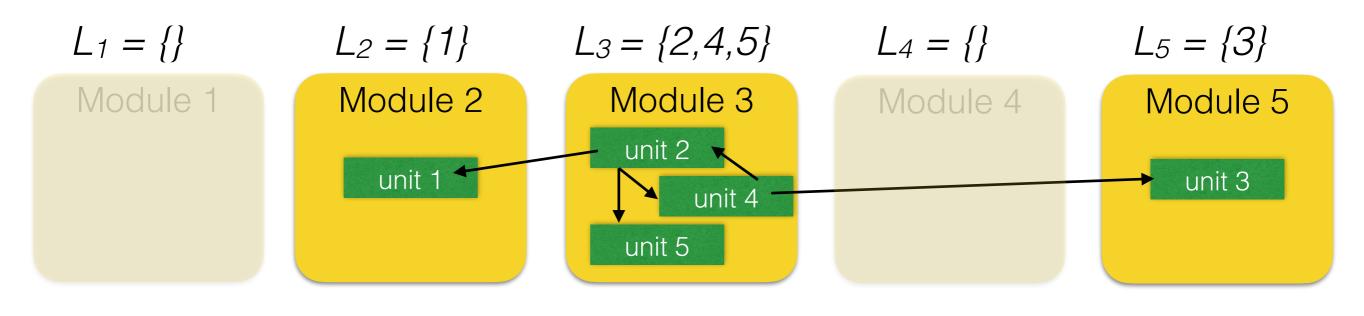
$$\# \text{IntraEdges}_{\text{i}} = \sum_{j=1}^{\textit{size}(L_i)} \sum_{j'=1}^{\textit{size}(L_i)} D_{L_{ij},L_{ij'}} \qquad D_{a,b} = \begin{cases} \text{1, if unit $a$ depends on unit $b$} \\ \text{0, otherwise (incl. diagonal)} \end{cases}$$

## Inter Edges

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?



$$\# \text{InterEdges}_{\text{i}} = \sum_{j=1}^{size(L_{i})} \sum_{i' \in \{1,2,\cdots,N\}} \sum_{|i' \neq i|}^{size(L_{i'})} (D_{L_{ij},L_{i'j'}} + D_{L_{i'j'},L_{ij}})$$

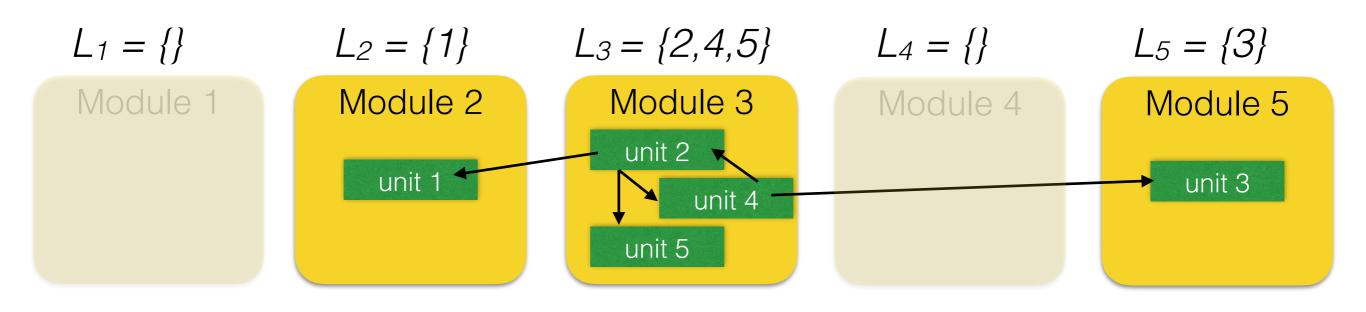
## Quality of a Module Li

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?

What does good quality mean?



$$= \frac{\#IntraEdges_i}{Quality(L_i)} = \frac{\#IntraEdges_i}{(maximise)} = \frac{\#IntraEdges_i}{\#IntraEdges_i} + \frac{1}{2} * \#InterEdges_i$$

This is the quality of a **single** module.

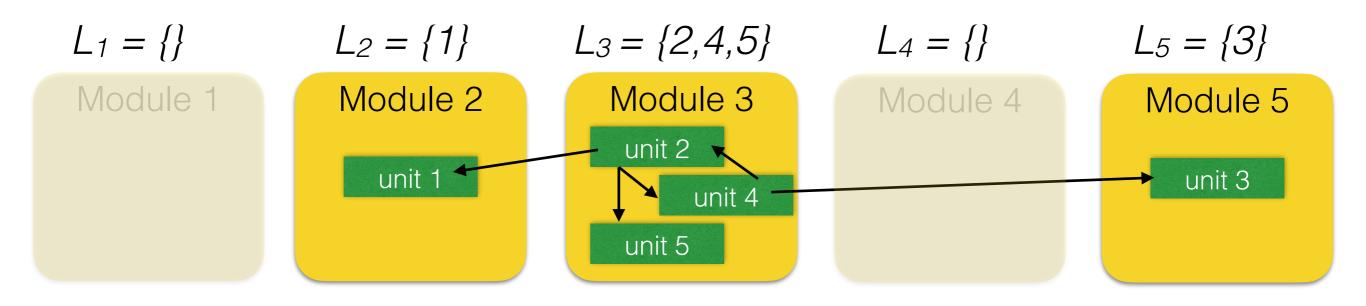
## Quality of a Solution L

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?

What does good quality mean?



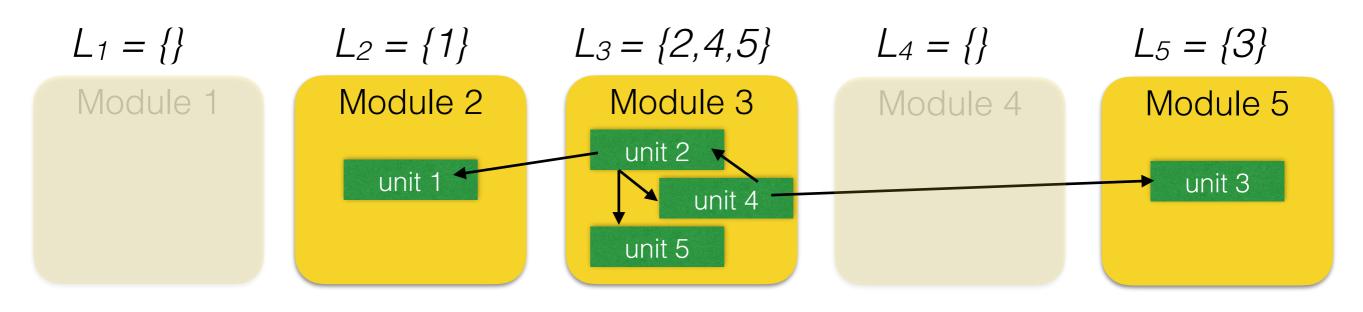
Quality(L) = sum of the qualities of the non-empty modules (maximise)

## Quality of a Solution L

Constraints: N/A

Objective function: quality of modularisation (to be maximised).

How to compute quality?





Quality(L) = 
$$\sum_{i \in \{1,2,...,N\}} Quality(L_i)$$
 (maximise)



#### Problem Formulation

#### Hill-Climbing (assuming maximisation)

1. current\_solution = generate initial solution randomly

#### 2. Repeat:

- 2.1 generate neighbour solutions (differ from current solution by a single element)
- 2.2 best\_neighbour = get highest quality neighbour of current\_solution
- 2.3 If quality(best\_neighbour) <= quality(current\_solution)
  - 2.3.1 Return current\_solution
- 2.4 current\_solution = best\_neighbour

Until a maximum number of iterations

Design variable —> what is a candidate solution for us?

#### Problem Formulation

#### Hill-Climbing (assuming maximisation)

1. current\_solution = generate initial solution randomly

#### 2. Repeat:

- 2.1 generate neighbour solutions (differ from current solution by a single element)
- 2.2 best\_neighbour = get highest quality neighbour of current\_solution
- 2.3 If quality(best\_neighbour) <= quality(current\_solution)
  - 2.3.1 Return current\_solution
- 2.4 current\_solution = best\_neighbour

Until a maximum number of iterations

Design variable —> what is a candidate solution for us?

Objective —> what is quality for us?

Are there any constraints that need to be satisfied?

Simulated Annealing would also require a problem formulation to be able to solve a problem.

#### Summary

Software Module Clustering problem formulation.

#### Next

Representation, initialisation and neighbourhood operators.