

# Week 7 Lab Notes

## A. Closed-loop motion control of the Robot

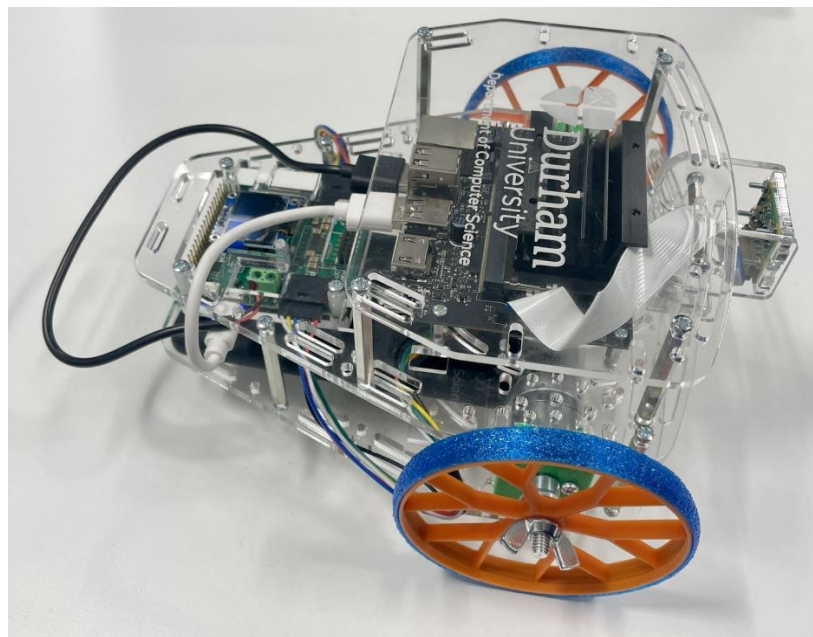
### Objective

The purpose of this lab is to understand how to implement a closed-loop motion controller for mobile robot.

### Learning outcomes

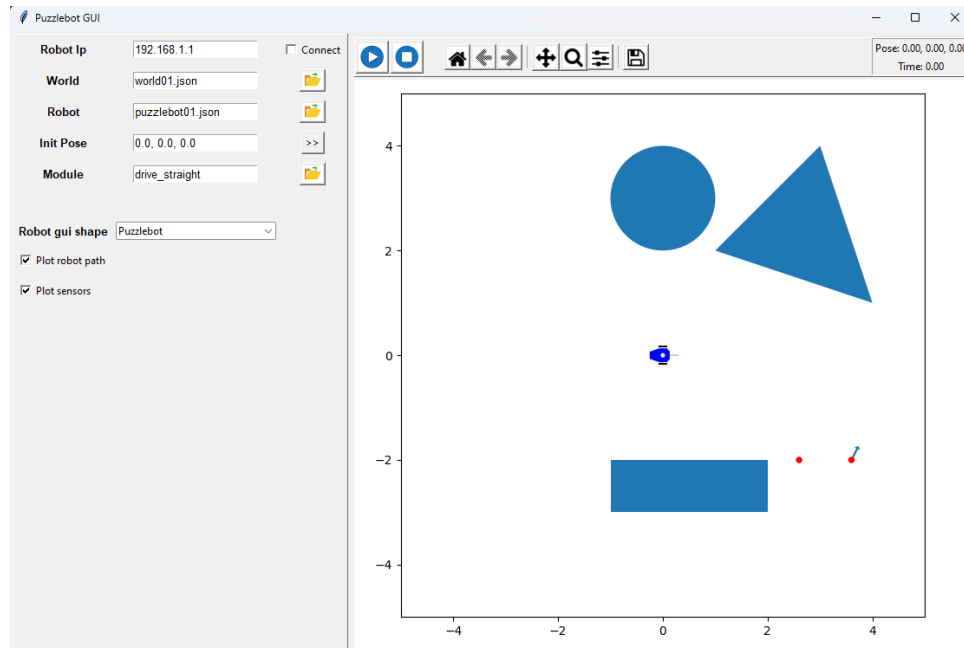
At the end of this exercise, you should be able to:

- Implement a Proportional Controller for a two-wheel mobile robot and let the robot reach a desired goal position.
- Assess the performance of the robot under the motion-based closed-loop control design.
- Observe and analyse the performance when the robot performing a continuous task.

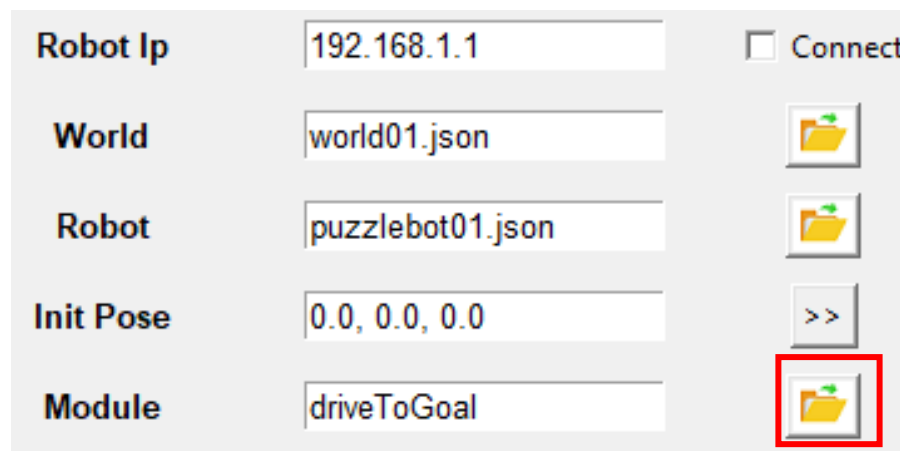


**Task 1: Preparation**

- Download the 'driveToGoal.py' file from Ultra, and put it into the 'my\_examples' folder.
- Open the GUI by running puzz\_gui.py



- Select 'Module' with 'driveToGoal.py'. Note, there is no control program at this file.



## Task 2: Motion Control

Implement a control algorithm to move the robot from its current position to an arbitrary goal point within the boundaries of the simulated world, following the next steps:

- Open 'driveToGoal.py' file.
- Set the goal point in line 16 and line 17, e.g.,  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ .
- Write your code for Motion Control in the allocated section for this task

```


10 class DriveToGoal():
11     def __init__(self):
12         self.w_setR = 0.0
13         self.w_setL = 0.0
14
15     def spin(self, topics):
16         self.dead_reckon.spin(topics)
17         est_pose = self.dead_reckon.pose
18
19         # ===== Task 1 - Motion Control =====
20         # ===== Start Here =====
21
22         # Hint: You will need to calculate the distance and angular error first, and then use these information for your propotional controller design.
23         # Note that, you need to set a condition such that the robot will stop moving once it is close enough to the goal, e.g., 0.1 m.
24         # Besides, considering the motor stauuration, the directly generated control signal may be unrealistic, how you can address this issue in your controller design?
25         # In the end, you will need to obtain the desired left and right motor speed to achieve the goal.
26         # Good luck!
27
28         # ===== End Here =====
29
30         # Publish wheel velocities
31         msg_w_setR = puzz_msgs.Float32()
32         msg_w_setL = puzz_msgs.Float32()
33         msg_w_setR.data = self.w_setR
34         msg_w_setL.data = self.w_setL
35
36         topics["VelocitySetR"] = msg_w_setR
37         topics["VelocitySetL"] = msg_w_setL
38

```

The following parameters are used in the program.

Parameter	Notation	Description
est_pose	$\mu_k$	Robot pose mean (3x1) $[x \ y \ \theta]^T$ where $x[m]$ , $y[m]$ and $\theta[rad]$
self.target_x self.target_y	$\mathbf{x}_g$	Goal point (2x1) $[x \ y]^T$
self.w_setR	$\omega_r$	Right motor speed set point. $[rad/s]$
self.w_setL	$\omega_l$	Left motor speed set point. $[rad/s]$
self.w_max	$\omega_{max}$	Maximum angular speed of both the right and left wheels $[rad/s]$ .
self.R	$r$	Radius of the wheels (0.05 $[m]$ )
self.L	$l$	Robot wheel base (1x1) (0.09 $[m]$ )
topics["IsDone"] = True	...	A command to stop the simulator.

**Note** that , self.w\_setR and self.w\_setL are the parameters to be updated by your code





- Run your code using GUI by clicking the icon .
- Test your algorithm for different scenarios with different goal points.

### **Task 3: Real-Robot Experiments**





Apply the motion control algorithm developed in Task 2 to a real robot, Puzzlebot.

You should follow the next steps to apply your control strategy to the robot:

- Check the IP address in the GUI and the robot IP address that is shown in the screen of the real robot. If they are different, change the IP address in the GUI to be the same as the one shown on the robot screen.

Robot Ip	192.168.1.1	<input type="checkbox"/> Connect
World	world01.json	
Robot	puzzlebot01.json	
Init Pose	0.0, 0.0, 0.0	
Module	driveToGoal	

- Click the checkbox 'Connect'

Robot Ip	192.168.1.1	<input checked="" type="checkbox"/> Connect
World	world01.json	
Robot	puzzlebot01.json	
Init Pose	0.0, 0.0, 0.0	
Module	driveToGoal	

- Run your code using GUI by clicking the icon .

**[End of Lab]**