

## Definition of Done #2 for Game Engine

ID	Task
1	Scenarios description completed
2	Shuffled board generation completed
3	Requests and responses prototypes completed
4	Aplication uploaded on Heroku completed
5	Game creation communication with Connectivity completed
6	Board data structures completed
7	Turn configuration with automata completed
8	Dice with resource cards sharing completed
9	Development cards actions completed
10	Player actions completed