# Thierry
# BERGER
Developer

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Charleville-Mézières, France

> Humble developer focused on teamwork and value creation.

## PROJECTS

### Jubeat Return
C, C++, Arduino, Processing, SFML

### Super Meet Ball
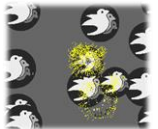Game Jam, Unity3d, C#

### Simon Game
Bevy, Arcade, Rustconf
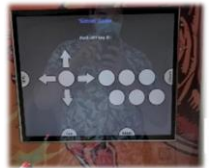
### Github profile
Bevy, Rust projects

**Vrixyz**

### Whack a bevy
Bevy, Multiplayer

## EXPERIENCES

**NEXT?**

**Encultured.ai**

*Game Developer*

**Rust**, git, and whatever is needed!

June 2019 to present

**OHM Games**

*Game Developer*

Unity3d, C#, Git, iOS, Android

Jan 2017 to June 2019

**Altran - Strasbourg**

*Developer for Lyf Pay at Crédit Mutuel*

iOS, Swift, ObjC, Gitlab, Jenkins, NodeJS, C#

June 2016 to Nov 2017

**Voodoo - Strasbourg**

*Game Developer*

Java, j2objc, AppEngine, Github, OVH, Proxy, IntelliJ, Xcode

Oct 2015 to May 2016

**Ubisoft Mobile – Montreuil**

*Tools Developer*

C, C++, JNI, Android, iOS, C#, Unity, Facebook, SinaWeibo, Mercurial, Gradle, bash, Atom

Feb 2015 to Sept 2015

**Mobinlife - Paris**

*Game Developer*

iOS, ObjC, C, Yodiz, SupersonicAds, TestFairy

Sept 2014 to Feb 2015

**Innovation 31 - Paris**

*iOS Research and Development*

iOS, Objective-C, C, Swift, Xcode, SVN

Sept 2012 to April 2013

**Agile Partner - Luxembourg**

*Windows8 and iOS development*

Objective-C, C, iOS, Windows 8, Xcode, C#, TFS, Agile, Visual Studio

## Scholarship

French   English   Korean

2010 - 2015 | **Epitech**
Expertise informatique

2013 - 2014 | **Keimyung University** (South Korea)
Specialization: Mobile development

2007 - 2010 | **Lycée Frédéric Chopin**
Bac STG - Mention Très Bien

## INTERESTS

Video games     Cooking     Trips