



Humble developer focused on teamwork and value creation.



EXPERIENCES



Encultured.ai

Game Developer

Rust, git, and whatever is needed!

June 2019 to present

OHM Games

Game Developer

Unity3d, C#, Git, iOS, Android

Jan 2017 to June 2019

Altran - Strasbourg

Developer for Lyf Pay at Crédit Mutuel

iOS, Swift, ObjC, Gitlab, Jenkins, NodeJS, C#

June 2016 to Nov 2017

Oct 2015 to

Feb 2015 to

Sept 2014 to

Sept 2012 to

April 2013

Feb 2015

Sept 2015

May 2016

Voodoo - Strasbourg

Game Developer

Java, j2objc, AppEngine, Github, OVH, Proxy, IntelliJ, Xcode

Ubisoft Mobile - Montreuil

Game Tools Developer

C, C++, JNI, Android, iOS, C#, Unity, Facebook, SinaWeibo, Mercurial, Gradle, bash, Atom

Mobinlife - Paris

Game Developer

iOS, ObjC, C, Yodiz, SupersonicAds, TestFairy

Innovation 31 - Paris

iOS Research and Development

iOS, Objective-C, C, Swift, Xcode, SVN

Agile Partner - Luxembourg

Windows8 and iOS development

Objective-C, C, iOS, Windows 8, Xcode, C#, TFS, Agile, Visual Studio



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Charleville-Mézières, France



GAME PROJECTS

Jubeat Return

C, C++, Arduino, Processing, SFML



Super Meet Ball

Game Jam, Unity3d, C#



Simon Game

Bevy, Arcade, Rustconf



Github profile

Bevy, Rust projects



Whack a bevy







Scholarship





Korean

2010 -2015

Epitech

Expertise informatique

2013 -2014

Keimyung University (South Korea) Specialty: Mobile Game Development

2007 -

Lycée Frédéric Chopin Bac STG - Mention Très Bien

2010

INTERESTS







Video games

Cooking

Trips