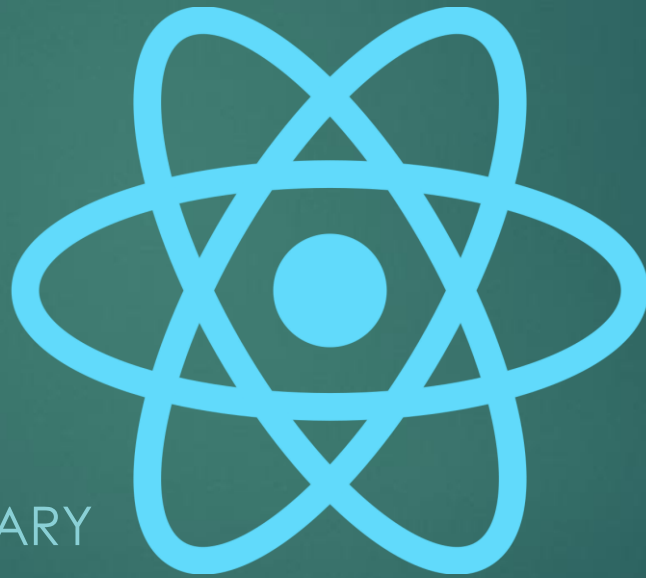


# React.js

A WALKTHROUGH OF THE LIBRARY

Zavaar Shah



# What is React?

- ▶ React is a declarative, efficient, and flexible JavaScript library for building user interfaces. It lets you compose complex UIs from small and isolated pieces of code called “components”.
- ▶ Hello world:

```
function App() {  
  return (  
    <h1>Hello World</h1>  
  );  
}  
  
export default App;
```

Directly use HTML syntax  
within JS environment (JSX)

# Setup Environment

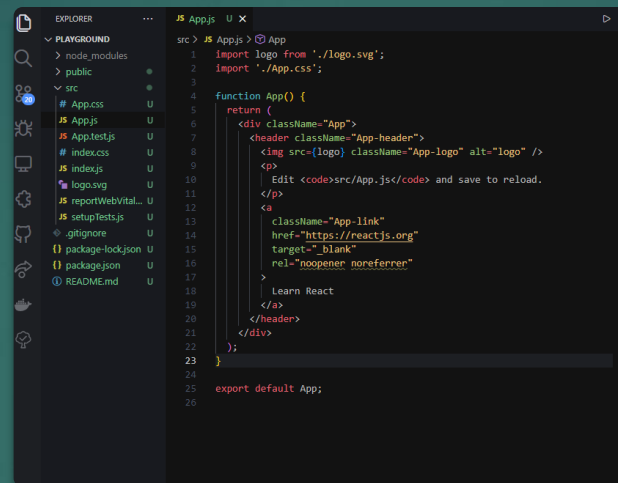
- ▶ Download nodejs
  - ▶ <https://nodejs.org/en/downloads>
- ▶ Install NPX globally (terminal)
  - ▶ `npm install -g npx`
- ▶ Create React app project
  - ▶ `npx create-react-app my-app`
  - ▶ `cd my-app`
  - ▶ `npm start`

# Development Environment



Edit `src/App.js` and save to reload.

[Learn React](#)

A screenshot of the Visual Studio Code editor. The Explorer sidebar on the left shows the file structure of a React application: playground, node\_modules, public, src, App.css, App.js, App.test.js, index.css, index.js, logo.svg, reportWebVitals.js, setupTests.js, .gitignore, package-lock.json, package.json, and README.md. The main editor window shows the content of App.js, which includes imports for logo and App.css, a function App() that returns a JSX element with a header, a logo, and a link to the React website, and an export default statement for App.

```
1 import logo from './logo.svg';
2 import './App.css';
3
4 function App() {
5   return (
6     <div className="App">
7       <header className="App-header">
8         <img src={logo} className="App-logo" alt="logo" />
9         <p>
10           Edit <code>src/App.js</code> and save to reload.
11         </p>
12         <a
13           className="App-link"
14           href="https://reactjs.org"
15           target="_blank"
16           rel="noopener noreferrer"
17         >
18           Learn React
19         </a>
20       </header>
21     </div>
22   );
23 }
24
25 export default App;
```

Compiled successfully!

You can now view **playground** in the browser.

**Local:** `http://localhost:1706`

**On Your Network:** `http://192.168.0.155:1706`

Note that the development build is not optimized.  
To create a production build, use `npm run build`.

webpack compiled **successfully**



## Website Preview

<https://localhost:3000> by default

## Default Code

## Console Output

(after **npm start**)

# React Basics - JSX

Now that we have our project setup, let's learn the basics of React. We can start by understanding the JSX structure of component-based rendering in React.

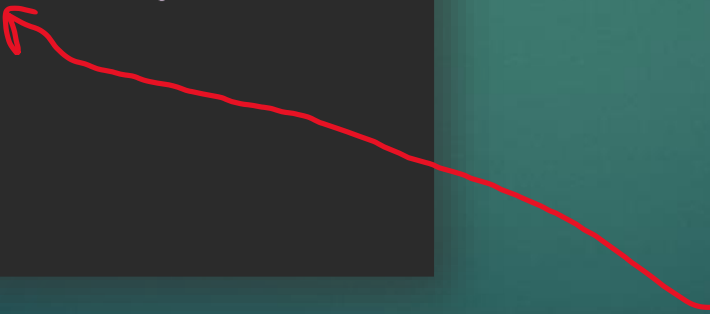
```
function App() {  
  return (  
    <div>  
      <p>This is a paragraph tag like in HTML!</p>  
    </div>  
  );  
}  
  
export default App;
```

Traditional HTML syntax applies

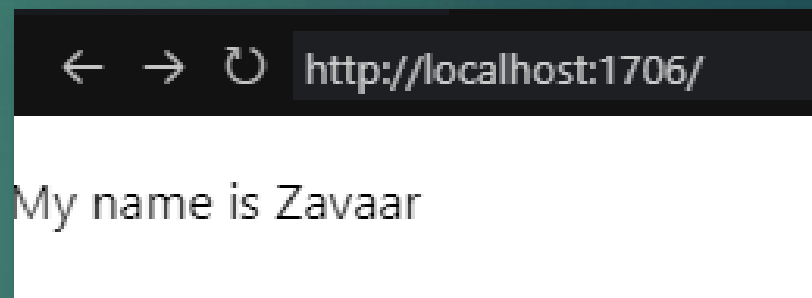
# React Basics - JSX

## Embedding Expressions

```
function App() {  
  let name = "Zavaar"  
  return (  
    <div>  
      <p>My name is {name}</p>  
    </div>  
  );  
}  
  
export default App;
```



## Output



By wrapping your expression around curly braces, the code will execute within.

# JSX is an expression too!



```
function App() {  
  let name = <p>My name is Zavaar</p>;  
  return (  
    <div>  
      {name}  
    </div>  
  );  
}
```

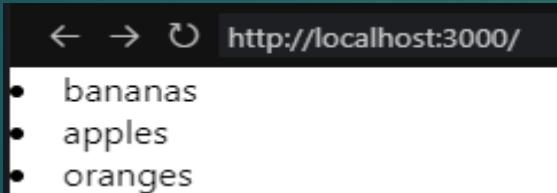
```
export default App;
```

# React Basics - JSX

Functions that return JSX are called components. They allow for code modularity.

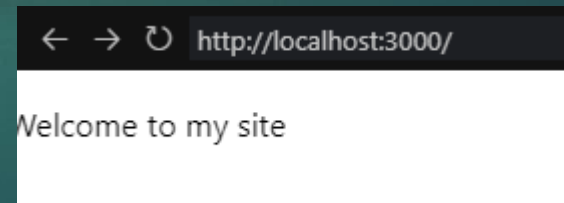
## Iterative rendering

```
function App() {  
  let myGroceries = ["bananas", "apples", "oranges"]  
  return (  
    <div>  
      {myGroceries.map((item) => <li>{item}</li>)}  
    </div>  
  );  
}  
  
export default App;
```



## Conditional rendering

```
function App() {  
  let myAge = 19;  
  const Welcome = () => <p>Welcome to my site</p>;  
  const Denied = () => <h1>You are not allowed on this site!</h1>;  
  return (  
    <div>  
      {myAge >= 18 ? <Welcome/> : <Denied/>}  
    </div>  
  );  
}  
  
export default App;
```

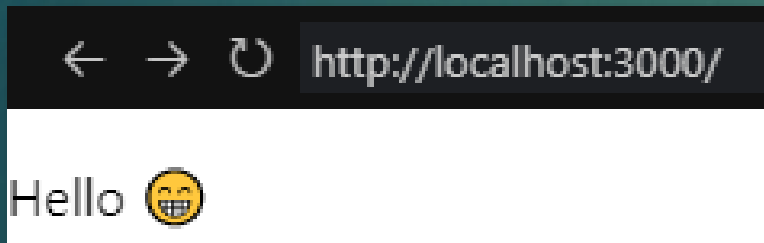


You can "call" those functions with the JSX syntax to render them



# React Basics - Components

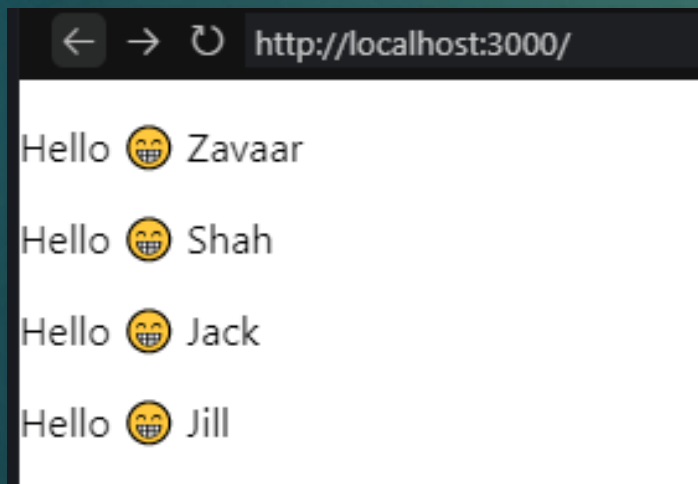
There's a better way to bundle up JSX. We can use functions that return JSX – better known as **components**. Components let you split the UI into independent, reusable pieces, and think about each piece in isolation.



```
function HelloMsg() {  
  return <p>Hello 😄</p>  
}  
  
function App() {  
  return (  
    <div>  
      <HelloMsg></HelloMsg>  
    </div>  
  );  
}  
  
export default App;
```

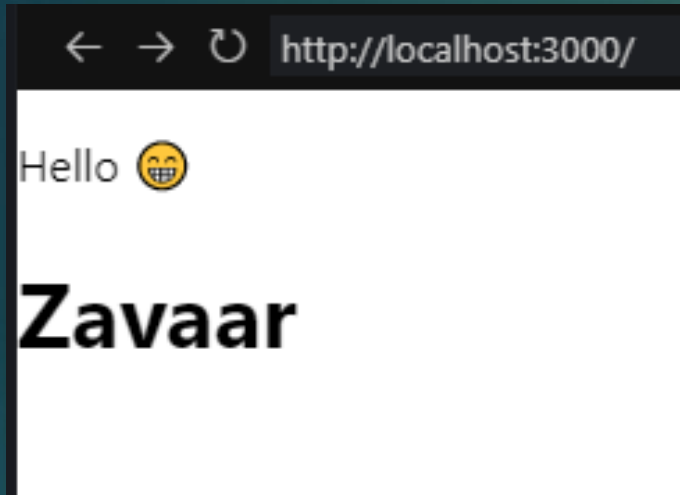
# React Basics – Component Props

- ▶ When React sees an element representing a user-defined component, it passes JSX attributes and children to this component as a single object. We call this object “props”.



```
function HelloMsg(props) {  
  return <p>Hello 😄 {props.name}</p>  
}  
  
function App() {  
  return (  
    <div>  
      <HelloMsg name="Zavaar"/>  
      <HelloMsg name="Shah"/>  
      <HelloMsg name="Jack"/>  
      <HelloMsg name="Jill"/>  
    </div>  
  );  
}  
  
export default App;
```

# React Basics – Component Children



```
function HelloMsg(props) {  
  return <p>Hello 😁 {props.children}</p>  
}  
  
function App() {  
  return (  
    <div>  
      <HelloMsg>  
        <h1>Zavaar</h1>  
      </HelloMsg>  
    </div>  
  );  
}  
  
export default App;
```


# So far, all of this has been static.

Let's introduce hooks.  
Hooks are the “primitives” of the React framework that give access to lower-level features of the frameworks within components.

- Basic Hooks
  - `useState`
  - `useEffect`
  - `useContext`
- Additional Hooks
  - `useReducer`
  - `useCallback`
  - `useMemo`
  - `useRef`
  - `useImperativeHandle`
  - `useLayoutEffect`
  - `useDebugValue`
  - `useDeferredValue`
  - `useTransition`
  - `useId`

# How do we use reactive values?

For reactive values, we can use the **useState** hook. Why use a state instead of just declaring a temporary variable and redefining that? In order to show updated content, your component will unmount, remount and now that data is gone. Another problem with this is that our component wouldn't know when to re-render when our temp variable changes. That is why we have states. States allow for the persistence of data within components throughout a component's lifecycle. We will learn the stages of a component's lifecycle later (**useEffect**).



```
import React from "react";

function App() {
  const [count, setCount] = React.useState(0);

  return (
    <div>
      {count}
    </div>
  );
}

export default App;
```

Default state value

A couple things worth mentioning:

- “useState” returns an array with a “getter” and “setter” function. We can take advantage of this by destructuring them.
- The “count” constant itself is your “getter” value for that the count state
- The “setCount” is a function that is your “setter” function for the count state. This is the only way to manipulate your count variable state.
- Whenever the “count” variable is changed, those changes will get reflected in realtime.

## React Basics – Hooks: **useState**

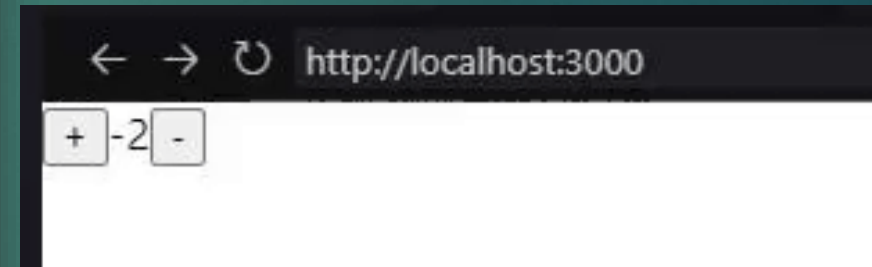
# React Basics – Hooks: `useState`

- ▶ Now how would we change the state of our counter? `setCount`

```
import React from "react";

function App() {
  const [count, setCount] = React.useState(0);
  const increment = () => setCount(count+1);
  const decrement = () => setCount(count-1);
  return (
    <div>
      <button onClick={increment}>+</button>
      {count}
      <button onClick={decrement}>-</button>
    </div>
  );
}

export default App;
```





# React Basics – Hooks: **useEffect**

- ▶ Each component in React has a lifecycle which you can monitor and manipulate during its three main phases.
- ▶ The three phases are: **Mounting**, **Updating**, and **Unmounting**.



# React Basics – Hooks: **useEffect**

```
import React from "react";
```

```
function App() {
```

```
  // useState
```

```
  const [count, setCount] = React.useState(0);
```

```
  const increment = () => setCount(count + 1);
```

```
  const decrement = () => setCount(count - 1);
```

```
  // useEffect
```

```
  React.useEffect(
```

```
    () => {
```

```
      console.log("state has changed")
```

```
      // this will run when the component is first mounted and when the state changes
```

```
      return () => console.log("component destroyed")
```

```
      // this is our teardown function and will run when our component is unmounted
```

```
      // think of this as like a destructor in c++
```

```
    }
```

```
  )
```

```
  React.useEffect(() => {
```

```
    console.log("count has changed")
```

```
    // this will run when the count state has updated
```

```
  }, [count]) // the last array argument are our dependencies
```

```
  return (
```

```
    <div>
```

```
      <button onClick={increment}>+</button>
```

```
      {count}
```

```
      <button onClick={decrement}>-</button>
```

```
    </div>
```

```
  );
```

```
}
```

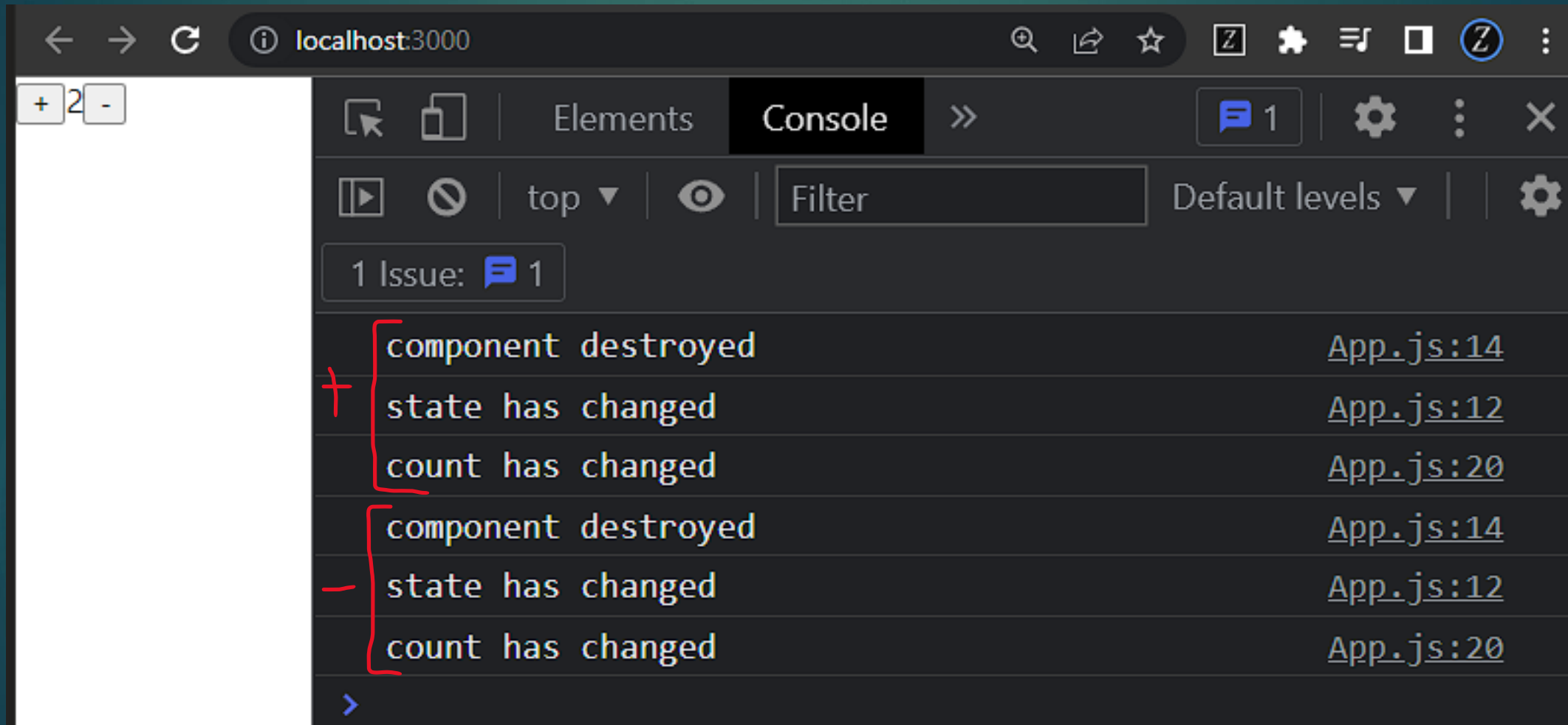
```
export default App;
```

Triggers when **mounted**  
& **[any state] updates**

Triggers when  
**unmounted**

Triggers when "count"  
state **updates**

# React Basics – Hooks: **useEffect**



The screenshot shows a web browser at `localhost:3000` displaying a simple counter application. The UI consists of a plus button, a text input containing the number '2', and a minus button. Below the browser window, the Chrome DevTools Console is open, showing a series of log messages. The messages are grouped into two sets by red brackets. The first set, marked with a red '+' on the left, contains three logs: 'component destroyed' (App.js:14), 'state has changed' (App.js:12), and 'count has changed' (App.js:20). The second set, marked with a red '-' on the left, also contains three logs: 'component destroyed' (App.js:14), 'state has changed' (App.js:12), and 'count has changed' (App.js:20). The console interface includes tabs for 'Elements' and 'Console', a filter input, and a 'Default levels' dropdown.

1 Issue: 1

- + {
  - component destroyed App.js:14
  - state has changed App.js:12
  - count has changed App.js:20
- {
  - component destroyed App.js:14
  - state has changed App.js:12
  - count has changed App.js:20

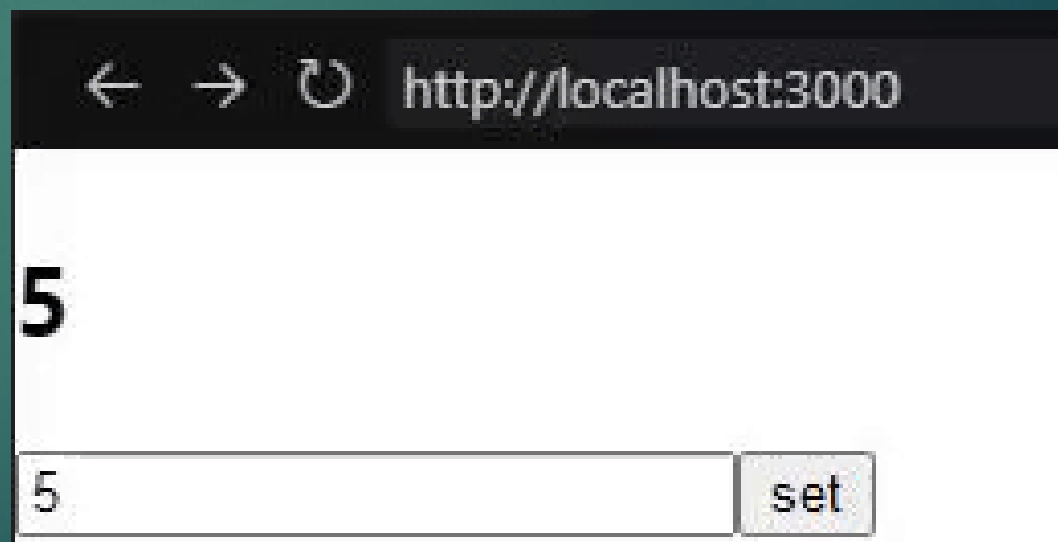
# React Basics – Hooks: **useRef**

```
import React from "react";

function App() {
  // useState
  const [count, setCount] = React.useState(0);
  // useRef
  const myInput = React.useRef(null);
  const handleClick = () => {
    let myInputValue = myInput.current?.value;
    // get the current input value (if it exists)
    if (myInputValue) {
      setCount(myInputValue);
    }
  }
  return (
    <div>
      <h2>{count}</h2>
      <input type="number" ref={myInput}/>
      <button onClick={handleClick}>set</button>
    </div>
  );
}

export default App;
```

- ▶ **useRef** allows us to interact with the JS DOM more easily. This let's us take values other elements to parse user input.



# React – Hooks: **useContext**

- ▶ Contexts can be a bit tricky but very important when scaling your application up
- ▶ Contexts allow sharing data between components without using props.
  - ▶ **Context Providers** allow for the use of **useContext** and must be the child of a provider to use its values

# React – Hooks: useContext

Initialize the context

```
import React from "react";

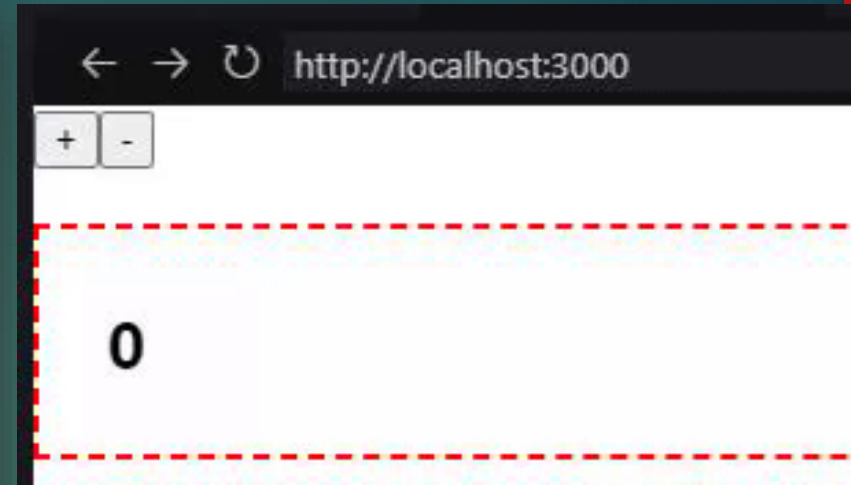
const defaultCount = 0;
const CounterContext = React.createContext(defaultCount);
// creates the context with the default value of zero

function App() {
  // useState
  const [count, setCount] = React.useState(defaultCount);
  const increment = () => setCount(count + 1);
  const decrement = () => setCount(count - 1);

  return (
    <div>
      <button onClick={increment}>+</button>
      <button onClick={decrement}>-</button>
      <CounterContext.Provider value={count}>
        <CounterDisplay />
      </CounterContext.Provider>
    </div>
  );
}

function CounterDisplay() {
  const count = React.useContext(CounterContext);
  // read the state of the parent component using ctx
  return <h2 style={{ padding: 25, border: "2px dashed red" }}>{count}</h2>
}

export default App;
```



Pass the value of the context provider to be our counter state's value

Take the context's value from its parent (the provider).

# React Advanced – Hooks: **\*Contexts & Reducers**

- ▶ You can also change their value from within nested components.
- ▶ This can be done with Reducers.
  - ▶ Reducers allow for changes to specific sub-values within the state
  - ▶ To change the values of these “sub-values” we would use a dispatch (similar to React-redux).
- ▶ ***This topic is beyond the scope of this session.***
  - ▶ To learn more about reducers - <https://reactjs.org/docs/hooks-reference.html#usereducer>



# React Advanced – Routing

```
import React from "react";
import { BrowserRouter, Routes, Route, Link } from "react-router-dom";

function Home() { // home page
  return <p>Welcome to my site.</p>;
}

function About() { // about page
  return <p>Hey! my name's Zavaar Shah. I'm a CS student
    at <a href="https://wayne.edu">Wayne State</a> University.</p>;
}

function Contact() { // contact page
  return <p>Contact me at https://github.com/thatziv</p>
}

function NotFound() { // 404 page
  return <h1>404 - Not Found</h1>
}

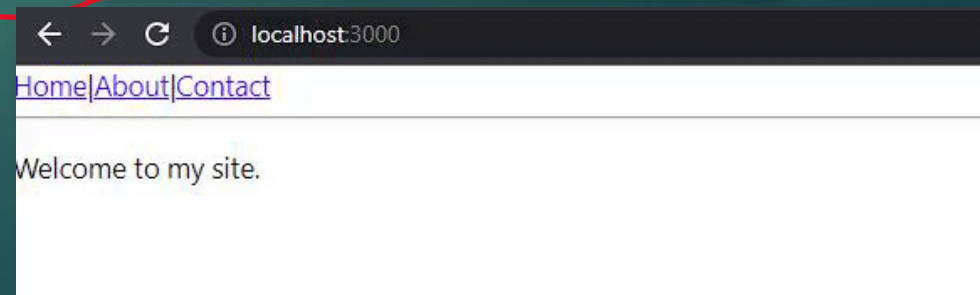
function App() {
  return (
    <div>
      <BrowserRouter>
        <div className="nav"> { /* Nav bar */ }
        <Link to="/">Home</Link>
        | { /* <- pipe for style */ }
        <Link to="/about">About</Link>
        |
        <Link to="/contact">Contact</Link>
      </div>
      <hr />
      <Routes> { /* Declared routes */ }
      <Route element={<Home />} path="/" />
      <Route element={<About />} path="/about" />
      <Route element={<Contact />} path="/contact" />
      <Route element={<NotFound />} path="*" />
    </Routes>
    </BrowserRouter>
  </div>
);
}

export default App;
```

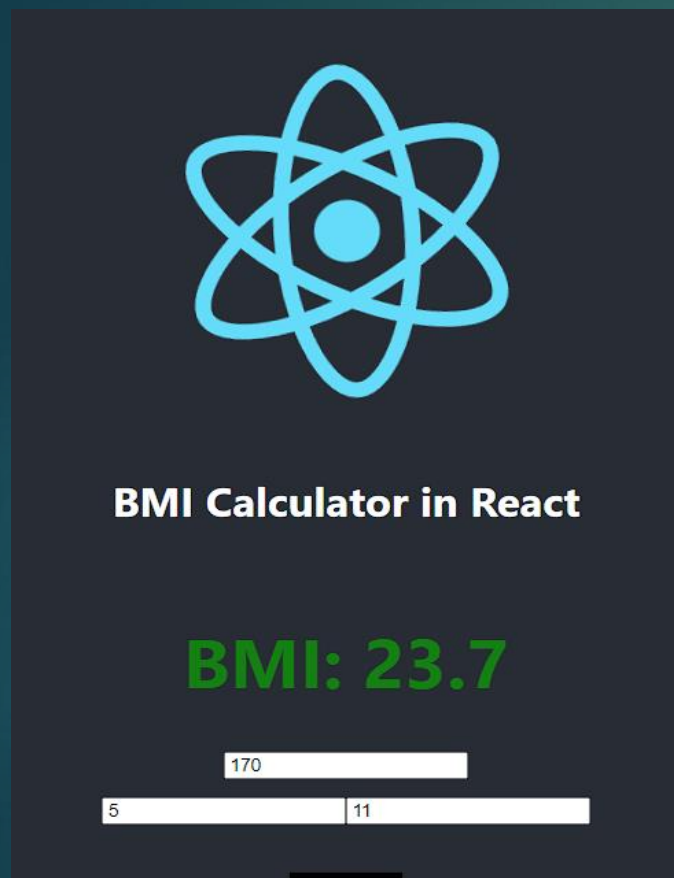
These 4 components represent pages

These "Links" in our navbar allow for the user to navigate our site. It's purposefully outside of any of the pages so that it will render regardless of what route we are on.

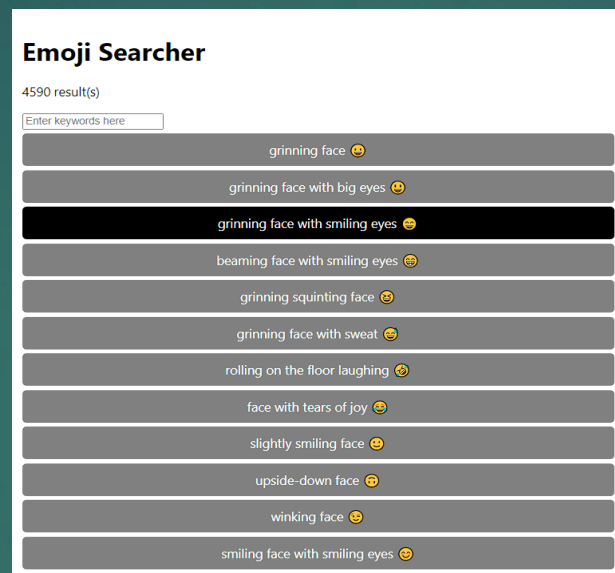
Declare routing for each component to render whenever a user is at that location.



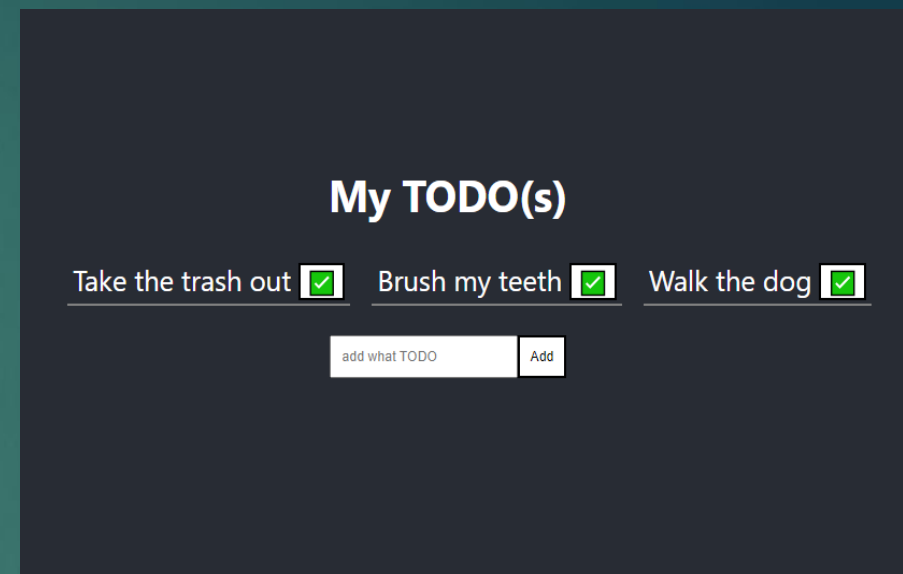
# Now, let's try to build a...



BMI Calculator



Emoji Searcher



TODO/Reminder app

[https://github.com/WSU-Society-of-Computer-Developers/workshops/tree/main/react\\_nov28](https://github.com/WSU-Society-of-Computer-Developers/workshops/tree/main/react_nov28)

OR <https://s.zavaar.net/9uL9>