

# REPORT TO BOSS

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## Formulation

### Communication10

**Data:** SpeciesMap Dictionary contains label site and its value for which species live in the site.

**Stages:** The stages are in the state.

**State:** SavedSpecies List contains the species are saved.

**Actions:** Restoring sites to save species.

Let  $f(\text{SavedSpecies}, k)$  be equal to SavedSpecies with list  $k$  contains sites being restored.

**Value Function:** Minimise the length of  $k$  sites until we get SavedSpecies with the length of 20.

**Contribution Function:** Calculate the number of species are saved.

We want  $f(\text{SavedSpecies} = [], k = [])$ .

$$\begin{aligned} f(\text{SavedSpecies}, k) \\ i \in \text{SpeciesMap} &= \min\{ f(\text{SavedSpecies} + \text{SpeciesMap}[i], k + [i]) \} \\ \text{if } i \text{ not in } k \text{ and } \text{len}(k) < 20 \end{aligned}$$

$$\begin{aligned} f(\text{SavedSpecies}, k) \\ \text{if } \text{len}(k) = 20 &= (\text{len}(k), \text{SavedSpecies}, k) \end{aligned}$$

### Communication11

**Data:** Size<sub>i</sub> The size of species  $i \in [0,6,7,9,16]$ .

Value<sub>i</sub> The value of species  $i \in [0,6,7,9,16]$ .

**Stages:** The stages are in the state.

**State:** Capacity The capacity of the container left.

**Actions:** Packing species  $i$  into the container if the Capacity has space.

**Value Function:** Maxmise the total value of container until it has been full.

We want  $f(\text{Capacity} = 0)$ .

$$\begin{aligned} f(\text{Capacity}) \\ i \in [0,6,7,9,16] &= \max\{ \text{Value}_i + f(\text{Capacity} - \text{Size}_i) \} \\ \text{if } \text{Capacity} \geq \text{Size}_i \end{aligned}$$

$$\begin{aligned} f(\text{Capacity}) \\ i \in [0,6,7,9,16] &= 0 + f(\text{Capacity}) \\ \text{if } \text{Capacity} < \min\{ \text{Size}_i \} \end{aligned}$$

## Communication12

**Data:** AvailableResort List of saving species in sequence.

LostProb List contains the lost probability for each site.

**Stages:** The stages are in the state.

**State:** SD List contains the current statue which represents site in

$$AvailableResort. \quad i \in SD = \begin{cases} -1 & \text{if site } i \text{ is lost} \\ 0 & \text{if site } i \text{ is fragile} \\ 1 & \text{if site } i \text{ is restored} \end{cases}$$

**Actions:** Restoring the fragile sites from the *SD* sequentially.

**Contribution Function:**  $C(SD, LostProb)$

Calculate and return a dictionary contains label of the probabilitie and its state.

$VN(SD)$

Calculate the number of species have been saved, according to *AvailableResort*.

**Value Function:** Calculate the expected number of species been saved.

We want  $f(SD = [0,0,0,0,0,0,0,0,0])$ .

$$f(SD) = \sum_{\text{for } j \text{ in } C(SD, LostProb)} \{ j[0] * f(SD = j[1]) \}$$

$$f(SD) = VN(SD) \quad \text{if } 0 \text{ not in } SD$$

### Communication13

**Data:** SpeciesMap Dictionary contains label site and its value for which species live in the site.

LostProb List contains the lost probability for each site.

**Stages:** The stages are in the state.

**State:** SD List contains the current statue which represents site in

$$\text{SpeciesMap. } i \in SD = \begin{cases} -1 & \text{if site } i \text{ is lost} \\ 0 & \text{if site } i \text{ is fragile} \\ 1 & \text{if site } i \text{ is restored} \end{cases}$$

Example:  $SD[0]$  represents the first site which is  $\text{SpeciesMap}[0]$ .

**Actions:** Restoring the fragile sites from the  $SD$ .

**Contribution Function:**  $C(SD, \text{LostProb})$   
Calculate and return a dictionary contains label of the probabilitie and its state.

#### UPDATE SDL(SD)

Return the tuple which contains three lists, Saved, Dead and Left.

*Saved*  
 $\text{for } i \text{ in } SD \text{ if } i == 1 = [\text{SpeciesMap}[i]]$

*Dead*  
 $\text{for } i \text{ in } SD \text{ if } i == -1 = [\text{SpeciesMap}[i]]$

*Left*  
 $\text{for } i \text{ in } SD \text{ if } i == 0 = [\text{SpeciesMap}[i]]$

#### VN 13(Saved)

Calculate the number of species have been saved, according to  $\text{SpeciesMap}$ .

#### SavedWho(Saved, Left)

Return a list of  $SD$  which represents the possible outcomes of restoring.

**Value Function:** Maximise the expected number of species been saved.

We want  $f(SD = [0,0,0,0,0,0,0,0])$ .

$$f(SD) = \max_{\substack{\text{for } SD^* \text{ in } \text{SavedWho}(\text{Saved}, \text{Left}) \\ \text{Saved} = \text{Update\_SDL}(SD)[0] \\ \text{Left} = \text{Update\_SDL}(SD)[2]}} \left\{ \sum_{\text{for } j \text{ in } C(SD^*, \text{LostProb})} \{j[0] * f(SD = j[1])\} \right\}$$

$$f(SD) = \text{VN\_13}(\text{Saved}) \quad \text{if } 0 \text{ not in } SD$$

$\text{Saved} = \text{Update\_SDL}(SD)[0]$   
 $\text{Left} = \text{Update\_SDL}(SD)[2]$

## Communication14

**Data:**     SpeciesMap     Dictionary contains label site and its value for which species live in the site.

LocationMap     Dictionary contains label site and its adjacent sites.

LostProb     List contains the lost probability for each site.

**Stages:**     The stages are in the state.

**State:**     SD     List contains the current statue which represents site in

$$\text{SpeciesMap. } i \in SD = \begin{cases} -1 & \text{if site } i \text{ is lost} \\ 0 & \text{if site } i \text{ is fragile} \\ 1 & \text{if site } i \text{ is restored} \end{cases}$$

Example:  $SD[0]$  represents the first site which is  $SpeciesMap[0]$ .

**Actions:**     Restoring the fragile sites from the  $SD$ .

**Contribution Function:**      $C(SD, LostProb)$

Calculate and return a dictionary contains label of the probabilitie and its state.

$LostRate(SD)$

Calculate the lost probability of each site according to the sites which have been lost and their location.

$UPDATE SDL(SD)$

Return the tuple which contains three lists, Saved, Dead and Left.

$$\begin{matrix} \text{Saved} \\ \text{for } i \text{ in } SD \text{ if } i == 1 \end{matrix} = [SpeciesMap[i]]$$

$$\begin{matrix} \text{Dead} \\ \text{for } i \text{ in } SD \text{ if } i == -1 \end{matrix} = [SpeciesMap[i]]$$

$$\begin{matrix} \text{Left} \\ \text{for } i \text{ in } SD \text{ if } i == 0 \end{matrix} = [SpeciesMap[i]]$$

$VN\_13(Saved)$

Calculate the number of species have been saved, according to  $SpeciesMap$ .

$SavedWho(Saved, Left)$

Return a list of  $SD$  which represents the possible outcomes of restoring.

**Value Function:**     Maximise the expected number of species been saved.

We want  $f(SD = [0,0,0,0,0,0,0,0])$ .

$$f(SD) = \max_{\substack{\text{for } SD^* \text{ in } SavedWho(Saved, Left) \\ Saved = Update\_SDL(SD)[0] \\ Left = Update\_SDL(SD)[2] \\ LostProb = LostRate(SD)}} \left\{ \sum_{\text{for } j \text{ in } C(SD^*, LostProb)} \{ j[0] * f(SD = j[1]) \} \right\}$$

$$f(SD) = \begin{matrix} \text{VN\_13} \\ Saved = Update\_SDL(SD)[0] \\ Left = Update\_SDL(SD)[2] \end{matrix} (Saved)$$

## Communication15

**Data:**     SpeciesMap     Dictionary contains label site and its value for which species live in the site.

LocationMap     Dictionary contains label site and its adjacent sites.

LostProb     The list contains the lost probability for each site.

TouristList     The list contains the species that the tourists really come to see.

**Stages:**     The stages are in the state.

**State:**     SD     List contains the current statue which represents site in

$$\text{SpeciesMap. } i \in SD = \begin{cases} -1 & \text{if site } i \text{ is lost} \\ 0 & \text{if site } i \text{ is fragile} \\ 1 & \text{if site } i \text{ is restored} \end{cases}$$

Example:  $SD[0]$  represents the first site which is  $\text{SpeciesMap}[0]$ .

**Actions:**     Restoring the fragile sites from the  $SD$ .

**Contribution Function:**      $C(SD, \text{LostProb})$

Calculate and return a dictionary contains label of the probabilitie and its state.

$\text{LostRate}(SD)$

Calculate the lost probability of each site according to the sites which have been lost and their location.

$\text{UPDATE\_SDL}(SD)$

Return the tuple which contains three lists, Saved, Dead and Left.

$$\begin{array}{l} \text{Saved} \\ \text{for } i \text{ in } SD \text{ if } i == 1 = [\text{SpeciesMap}[i]] \end{array}$$

$$\begin{array}{l} \text{Dead} \\ \text{for } i \text{ in } SD \text{ if } i == -1 = [\text{SpeciesMap}[i]] \end{array}$$

$$\begin{array}{l} \text{Left} \\ \text{for } i \text{ in } SD \text{ if } i == 0 = [\text{SpeciesMap}[i]] \end{array}$$

$\text{VN\_15}(\text{Saved})$

Return the list which contains species have been saved, according to  $\text{SpeciesMap}$ .

$$\text{VN\_15}(\text{Saved}) = \begin{cases} 1, & \text{if } j \text{ in } \text{Saved} \\ 0, & \text{if } j \text{ not in } \text{Saved} \end{cases} \quad \forall j \in \text{TouristList}$$

$\text{SavedWho}(\text{Saved}, \text{Left})$

Return a list of  $SD$  which represents the possible outcomes of restoring.

**Value Function:**     Maximise the expected number of species been saved.

We want  $f(SD = [0,0,0,0,0,0,0,0,0])$ .

$$f(SD) = \max_{\substack{\text{for } SD^* \text{ in } \text{SavedWho}(\text{Saved}, \text{Left}) \\ \text{Saved} = \text{Update\_SDL}(SD)[0] \\ \text{Left} = \text{Update\_SDL}(SD)[2] \\ \text{LostProb} = \text{LostRate}(SD)}} \left\{ \sum_{\text{for } j \text{ in } C(SD^*, \text{LostProb})} \{ j[0] * f(SD = j[1]) \} \right\}$$

$$f(SD) = \text{VN\_15}(\text{Saved}) \quad \text{if } 0 \text{ not in } SD$$

Saved =  $\text{Update\_SDL}(SD)[0]$   
Left =  $\text{Update\_SDL}(SD)[2]$