# Análise de bases com métodos de inteligência artificial

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### MÉTODOS DOS TESTES

- ► Foram executados 12 testes com parâmetros diferents para cada metódo.
- ► No geral foram ultilizados os nodes File Reader, Category to Number, Missing Value, Normalizer e Partitioning, com algumas remoções de nodes em certas bases.
- ► Cada um dos testes foi realizado com um parâmetro prédefinido, e a partir do melhor dos 12 resultados criado um último resultado com os parâmetros aprimorados para cada base.

#### **ABALONE**

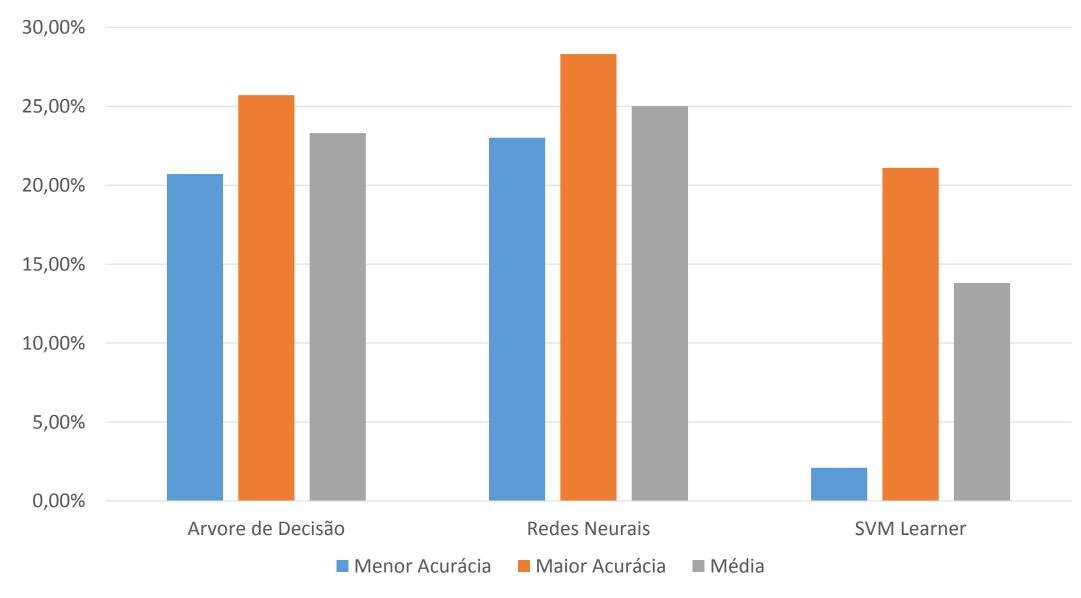
►A melhor inteligência para se usar nesta base são as redes neurais, tendo uma acurácia de 28.3%. Árvore de decisão e SVM ficaram com uma acurácia de 25.7% e 21.1%, respectivamente.

Arvore de Decisão								
Quality Measure	Pruning Method	Reduced Error Pruning	Min Number Records per Node	Number Records to Store for View	Avarage Split point	Number Threads	Skip Nominal Colums	Accuracy
Gain Ratio	No Pruning	V	2	10.000	V	4	V	20.7%
Gain Ratio	No Pruning	F	5	20.000	V	6	F	21.9%
Gain Ratio	No Pruning	V	8	30.000	F	8	V	24.2%
Gain Ratio	MDL	V	2	10.000	V	4	V	21.9%
Gain Ratio	MDL	F	5	20.000	V	6	F	23.4%
Gain Ratio	MDL	V	8	<del>No</del> Pruning000	F	8	V	24.4%
Gini Index	No Pruning	V	2	10.000	V	4	V	23.0%
Gini Index	No Pruning	F	5	20.000	V	6	F	22.0%
Gini Index	No Pruning	V	8	30.000	F	8	V	22.0%
Gini Index	MDL	V	2	10.000	V	4	V	25.2%
Gini Index	MDL	F	5	20.000	V	6	F	25.5%
Gini Index	MDL	V	8	30.000	F	8	V	25.4%
Gini Index	MDL	V	5	20.000	F	6	V	25.7%

Redes Neurais			
Maximum Number of Iterations	Number of Hidden Layers	Number of hidden Neurons	Accuracy
	1		05.407
50	1	5	25.4%
50	3	12	26.6%
75	3	20	28.7%
100	2	10	28.1%
100	4	5	26.6%
125	3	15	28.1%
150	5	10	23.0%
150	4	20	28.0%
175	3	5	28.2%
175	4	20	28.0%
200	5	15	28.1%
200	2	10	28.3%

SVM Learner										
Overlapping Penalty	Polynomial	Power	Bias	Gamma	HyperTangent	Карра	Delta	RBF	Sigma	Accuracy
1	Х	1.0	1	1.0						20.0%
1,5	Х	1	1,5	1						20.0%
2	Х	1,5	1	2						12.9%
2,5	Х	2	0.5	0.5						19.4%
1					X	0,1	1.5			4.6%
1,5					Х	0,3	1.2			4.1%
2					Х	0,5	1			2.1%
2,5					Х	1	0.5			2.2%
1								Х	0.1	20.9%
1,5								Х	0.3	19.5%
2								Х	0.5	18.0%
2,5								Х	0.7	15.8%
1								Х	0.3	21.1%





#### **ADULT**

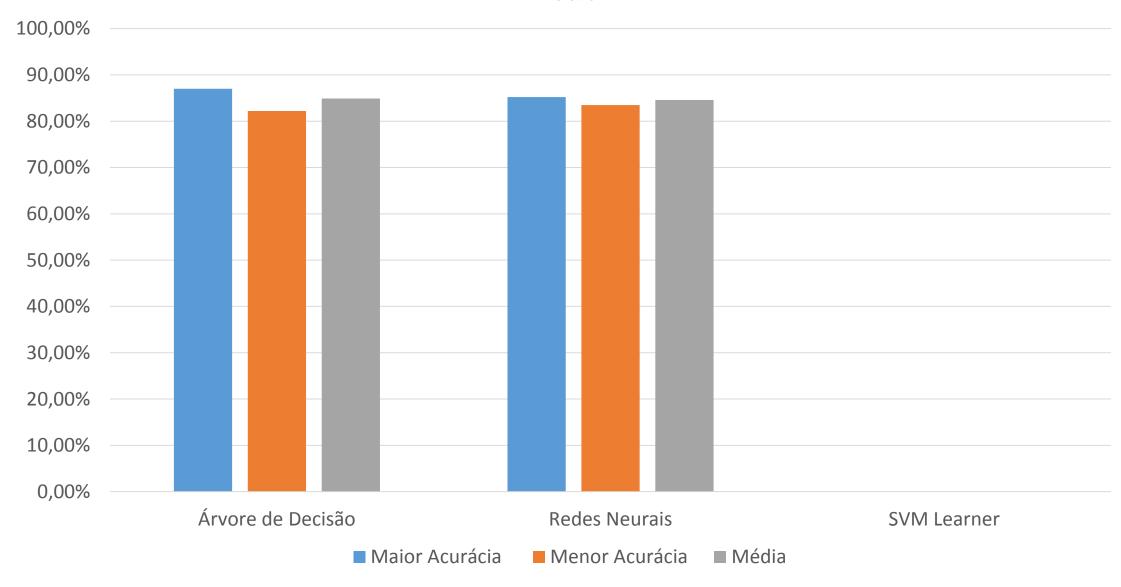
► A melhor inteligência para se usar nesta base é a árvore de decisão, tendo uma acurácia de 87%. Redes neurais ficaram com uma acurácia de85,2%, já com a SVM não foi possível realizar os testes.

Arvore de Decição								
Quality Measure	Pruning Method	Reduced Error Pruning	Min Number Records per Node	Number Records to Store for View	Avarage Split point	Number Threads	Skip Nominal Colums	Accuracy
Gain Ratio	No Pruning	٧	2	10.000	V	4	V	83.0%
Gain Ratio	No Pruning	F	5	20.000	V	6	F	83.4%
Gain Ratio	No Pruning	V	8	30.000	F	8	V	84.7%
Gain Ratio	MDL	V	2	10.000	V	4	V	86.0%
Gain Ratio	MDL	F	5	20.000	V	6	F	86.4%
Gain Ratio	MDL	V	8	30.000	F	8	V	86.3%
Gini Index	No Pruning	V	2	10.000	V	4	V	82.2%
Gini Index	No Pruning	F	5	20.000	V	6	F	83.4%
Gini Index	No Pruning	V	8	30.000	F	8	V	84.1%
Gini Index	MDL	V	2	10.000	V	4	V	86.2%
Gini Index	MDL	F	5	20.000	V	6	F	86.1%
Gini Index	MDL	V	8	30.000	F	8	V	86.0%
Gain Ratio	MDL	F	9	20.000	V	3	F	87.0%

Redes Neurais			
Maximum Number of Iterations	Number of Hidden Layers	Number of hidden Neurons	Accuracy
50	1	5	83.5%
50	3	12	83.9%
75	3	20	84.6%
100	2	10	84.7%
100	4	5	84.1%
125	3	15	84.5%
150	5	10	85.1%
150	4	20	85.2%
175	3	5	84.9%
175	4	20	85.1%
200	5	15	85.0%
200	2	10	84.8%

SVM Learner										
Overlapping Penalty	Polynomial	Power	Bias	Gamma	HyperTangent	Карра	Delta	RBF	Sigma	Accuracy
1	Х	1.0	1	1.0						Error
1,5	Х	1	1,5	1						Error
2	Х	1,5	1	2						Error
2,5	Х	2	0.5	0.5						Error
1					Х	0,1	1.5			Error
1,5					Х	0,3	1.2			Error
2					X	0,5	1			Error
2,5					Х	1	0.5			Error
1								Х	0.1	Error
1,5								Х	0.3	Error
2								Х	0.5	Error
2,5								Х	0.7	Error
1								Х	0.3	Error





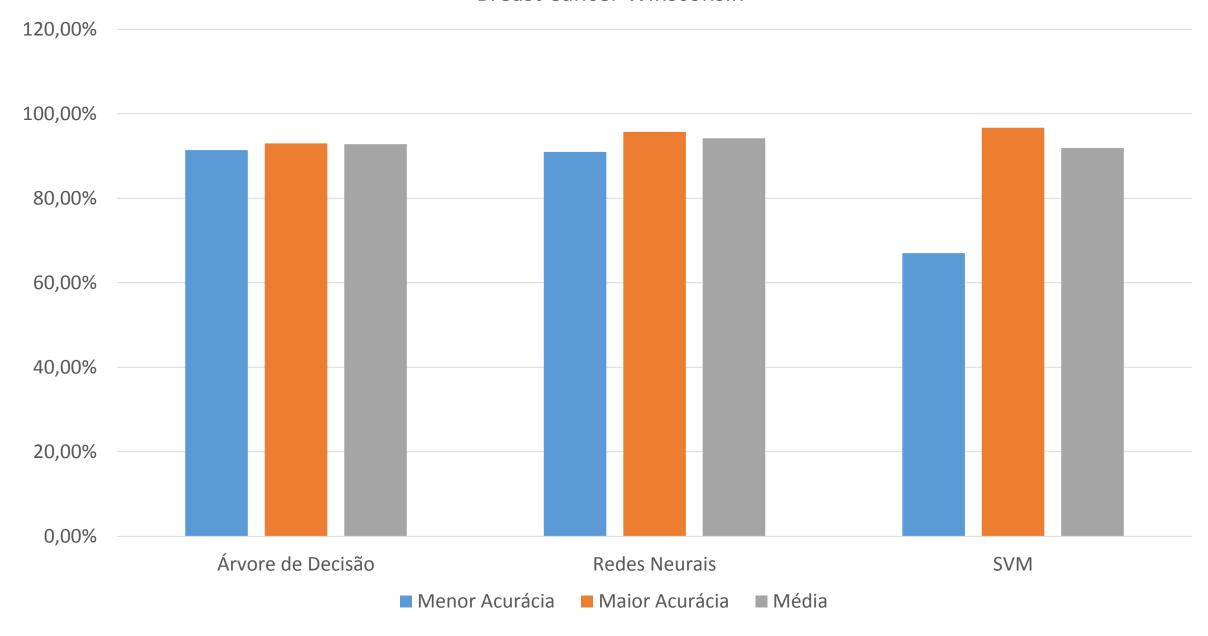
#### **BREAST CANCER WISCONSIN**

►A melhor inteligência para se usar nesta base são as redes neurais, com uma acurácia de 95,2%. SVM ficou com uma acurácia de 94,7%, já com a árvore de decisão ela foi de 93,8%.

Arvore de Decição								
Quality Measure	Pruning Method	Reduced Error Pruning	Min Number Records per Node	Number Records to Store for View	Avarage Split point	Number Threads	Skip Nominal Colums	Accu
Gain Ratio	No Pruning	V	2	10.000	V	4	V	91.4%
Gain Ratio	No Pruning	F	5	20.000	V	6	F	93.3%
Gain Ratio	No Pruning	V	8	30.000	F	8	V	93.8%
Gain Ratio	MDL	V	2	10.000	V	4	V	93.8%
Gain Ratio	MDL	F	5	20.000	V	6	F	93.8%
Gain Ratio	MDL	V	8	30.000	F	8	V	93.8%
Gini Index	No Pruning	V	2	10.000	V	4	V	93.8%
Gini Index	No Pruning	F	5	20.000	V	6	F	93.3%
Gini Index	No Pruning	٧	8	30.000	F	8	V	91.9%
Gini Index	MDL	٧	2	10.000	V	4	V	93.4%
Gini Index	MDL	F	5	20.000	V	6	F	92.3%
Gini Index	MDL	V	8	30.000	F	8	V	92.4%
Gain Ratio	MDL	F	5	20.000	V	4	V	93.8%

Redes Neurais			
Maximum Number of Iterations	Number of Hidden Layers	Number of hidden Neurons	Accuracy
50	1	5	94.7%
50	'	3	74.770
50	3	12	95.2%
75	3	20	94.7%
100	2	10	93.8%
100	4	5	95.2%
125	3	15	94.3%
150	5	10	96.2%
150	4	20	91.0%
175	3	5	95.2%
175	4	20	92.0%
200	5	15	93.3%
200	2	10	94.3%

SVM Learner										
Overlapping Penalty	Polynomial	Power	Bias	Gamma	HyperTangent	Карра	Delta	RBF	Sigma	Accuracy
1	Х	1.0	1	1.0						95.7%
1,5	Х	1	1,5	1						95.7%
2	X	1,5	1	2						93.8%
2,5	Х	2	0.5	0.5						94.3%
1					X	0,1	1.5			93.3%
1,5					X	0,3	1.2			96.7%
2					X	0,5	1			89.0%
2,5					Х	1	0.5			67.0%
1								Х	0.1	89.5%
1,5								Х	0.3	94.7%
2								Х	0.5	94.7%
2,5								Х	0.7	94.7%



#### **CAR**

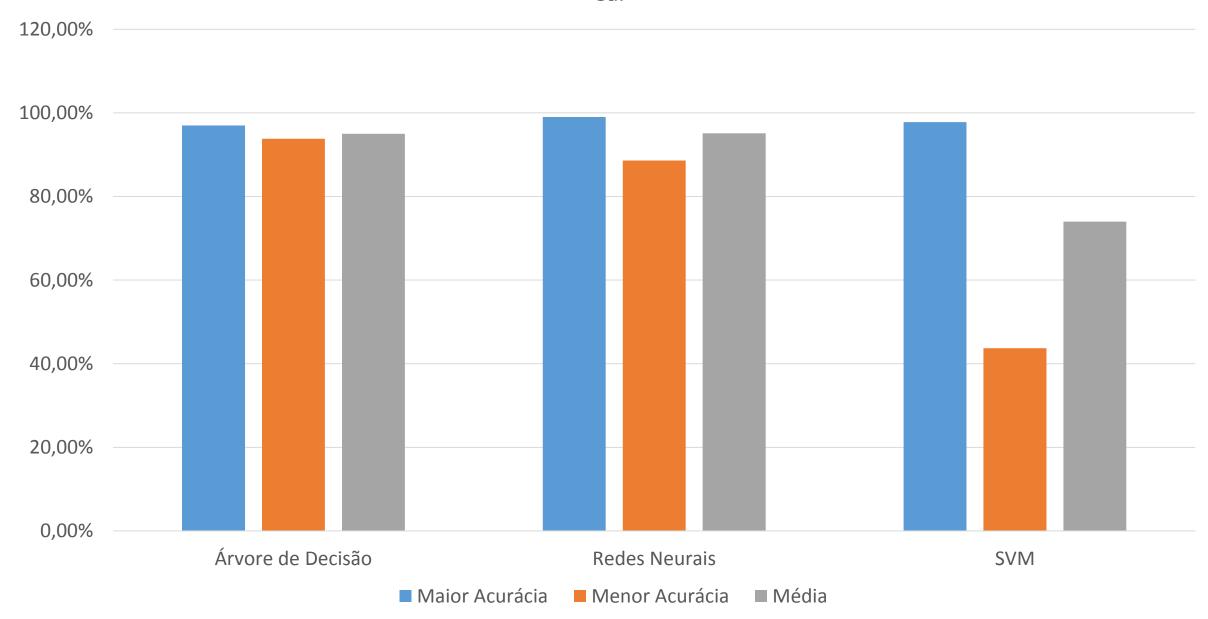
►A melhor inteligência para se usar nesta base são as redes neurais, tendo uma acurácia de 99%. SVM ficou com uma média de 97,8%, já com a árvore de decisão a acurácia foi de 97%.

Arvore de Decição								
Quality Measure	Pruning Method	Reduced Error Pruning	Min Number Records per Node	Number Records to Store for View	Avarage Split point	Number Threads	Skip Nominal Colums	Accu racy
Gain Ratio	No Pruning	V	2	10.000	V	4	V	96.3%
Gain Ratio	No Pruning	F	5	20.000	V	6	F	96.0%
Gain Ratio	No Pruning	V	8	30.000	F	8	V	93.8%
Gain Ratio	MDL	V	2	10.000	V	4	V	94.6%
Gain Ratio	MDL	F	5	20.000	V	6	F	94.6%
Gain Ratio	MDL	V	8	30.000	F	8	V	94.2%
Gini Index	No Pruning	V	2	10.000	V	4	V	95.5%
Gini Index	No Pruning	F	5	20.000	V	6	F	94.8%
Gini Index	No Pruning	V	8	30.000	F	8	V	93.8%
Gini Index	MDL	V	2	10.000	V	4	V	94.6%
Gini Index	MDL	F	5	20.000	V	6	F	94.6%
Gini Index	MDL	V	8	30.000	F	8	V	94.2%
Gain Ratio	MDL	V	2	10.000	V	4	V	97.0%

Redes Neurais			
Maximum Number of Iterations	Number of Hidden Layers	Number of hidden Neurons	Accuracy
50	1	5	88.6%
50	3	12	87.6%
75	3	20	96.7%
100	2	10	94.6%
100	4	5	92.6%
125	3	15	98.0%
150	5	10	96.5%
150	4	20	97.8%
175	3	5	93.2%
175	4	20	97.8%
200	5	15	96.3%
200	2	10	97.8%
175	3	19	99.0%

SVM Learner										
Overlapping Penalty	Polynomial	Power	Bias	Gamma	HyperTangent	Карра	Delta	RBF	Sigma	Accuracy
1	X	1.0	1	1.0						81.1%
1,5	Х	1	1,5	1						81.5%
2	Х	1,5	1	2						91.0%
2,5	Х	2	0.5	0.5						90.5%
1					Х	0,1	1.5			70.7%
1,5					X	0,3	1.2			70.1%
2					X	0,5	1			54.7%
2,5					X	1	0.5			43.7%
1								Х	0.1	81.7%
1,5								Х	0.3	95.3%
2								Х	0.5	97.7%
2,5								Х	0.7	96.3%
2,5								Х	0.5	97.8%





#### **WDBC**

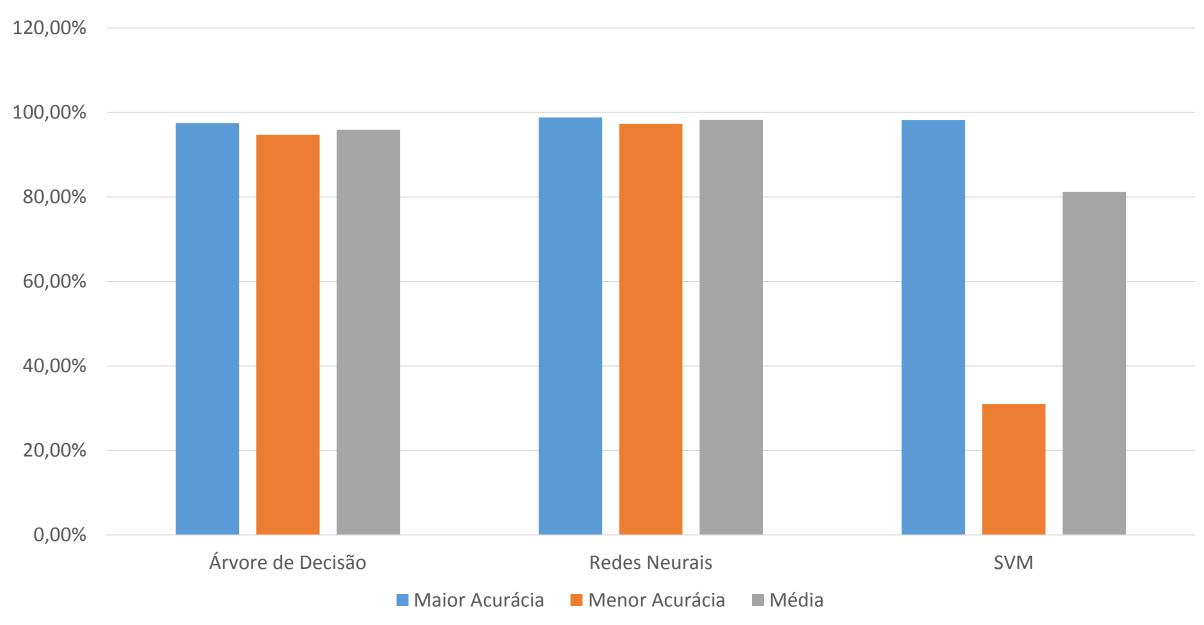
►A melhor inteligência para se usar nesta base são as redes neurais, tendo uma acurácia média de 98,8%. SVM ficou com uma acurácia de 98,2%, já com a árvore de decisão ela foi de 97,6%.

Arvore de Decição								
Quality Measure	Pruning Reduced Error Min Number Records per Node			Number Records to Store for View	Avarage Split point	Number Threads	Skip Nominal Colums	Accu
Gain Ratio	No Pruning	V	2	10.000	V	4	V	96.5%
Gain Ratio	No Pruning	F	5	20.000	V	6	F	95.9%
Gain Ratio	No Pruning	V	8	30.000	F	8	V	94.7%
Gain Ratio	MDL	V	2	10.000	V	4	V	95.3%
Gain Ratio	MDL	F	5	20.000	V	6	F	95.3%
Gain Ratio	MDL	V	8	30.000	F	8	V	95.3%
Gini Index	No Pruning	V	2	10.000	V	4	V	96.5%
Gini Index	No Pruning	F	5	20.000	V	6	F	96.5%
Gini Index	No Pruning	V	8	30.000	F	8	V	95.9%
Gini Index	MDL	V	2	10.000	V	4	V	95.9%
Gini Index	MDL	F	5	20.000	V	6	F	95.9%
Gini Index	MDL	V	8	30.000	F	8	V	95.9%
Gain Ratio	No Pruning	V	4	10.000	V	2	V	97.6%

Redes Neurais			
Maximum Number of Iterations	Number of Hidden Layers	Number of hidden Neurons	Accuracy
50	1	5	98.2%
50	3	12	97.6%
75	3	20	98.2%
100	2	10	98.2%
100	4	5	98.2%
125	3	15	97.6%
150	5	10	98.2%
150	4	20	98.8%
175	3	5	98.8%
175	4	20	98.2%
200	5	15	98.2%
200	2	10	98.8%
200	2	10	98.8%

SVM Learner										
Overlapping Penalty	Polynomial	Power	Bias	Gamma	HyperTangent	Карра	Delta	RBF	Sigma	Accuracy
1	X	1.0	1	1.0						98.2%
1.5	X	1	1.5	1						98.2%
2	X	1.5	1	2						98.2%
2.5	Х	2	0.5	0.5						98.2%
1					Х	0.1	1.5			83.0%
1.5					Х	0.3	1.2			66.0%
2					Х	0.5	1			44.4%
2.5					Х	1	0.5			31.0%
1								Х	0.1	66.0%
1.5								Х	0.3	96.5%
2								Х	0.5	97.6%
2.5								Х	0.7	98.2%





#### **WINE**

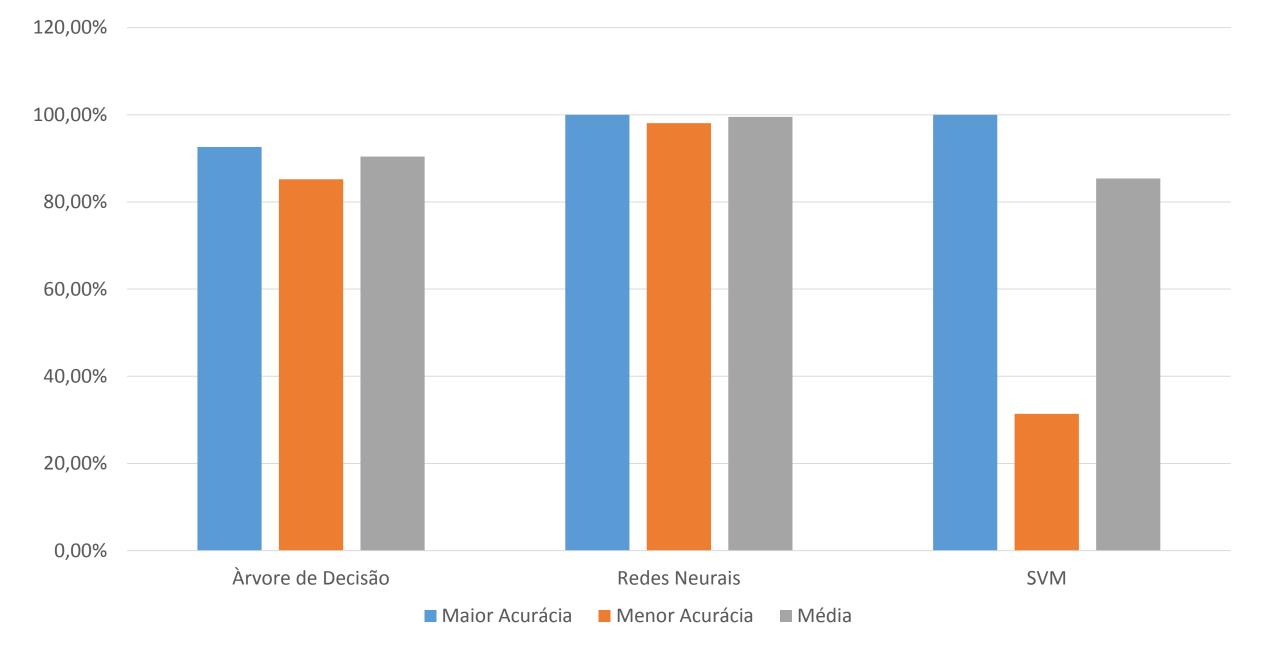
► A melhor inteligência para se usar nesta base são as redes neurais e SVM, tendo uma acurácia de 100%, já a árvore de decisão a acurácia foi de 92,6%.

				<b>,</b>				
Arvore de Decição								
Quality Measure	Pruning Method	Reduced Error Pruning	Min Number Records per Node	Number Records to Store for View	Avarage Split point	Number Threads	Skip Nominal Colums	Accu racy
Gain Ratio	No Pruning	V	2	10,000	V	4	V	88.9 %
Gain Ratio	No Pruning	F	5	20,000	V	6	F	88.9
Gain Ratio	No Pruning	V	8	30,000	F	8	V	85.2 %
Gain Ratio	MDL	V	2	10,000	V	4	V	88.9 %
Gain Ratio	MDL	F	5	20,000	V	6	F	88.9 %
Gain Ratio	MDL	V	8	30,000	F	8	V	88.9 %
Gini Index	No Pruning	V	2	10,000	V	4	V	92.6 %
Gini Index	No Pruning	F	5	20,000	V	6	F	92.6 %
Gini Index	No Pruning	V	8	30,000	F	8	V	92.6 %
Gini Index	MDL	V	2	10,000	V	4	V	92.6 %
Gini Index	MDL	F	5	20,000	V	6	F	92.6 %
Gini Index	MDL	V	8	30,000	F	8	V	92.6

Redes Neurais			
Maximum Number of Iterations	Number of Hidden Layers	Number of hidden Neurons	Accuracy
50	1	5	100%
50	3	12	100%
75	3	20	100%
100	2	10	100%
100	4	5	98.1%
125	3	15	98.1%
150	5	10	100%
150	4	20	100%
175	3	5	98.1%
175	4	20	100%
200	5	15	100%
200	2	10	100%

SVM Learner										
Overlapping Penalty	Polynomial	Power	Bias	Gamma	HyperTangent	Карра	Delta	RBF	Sigma	Accuracy
1	X	1.0	1	1.0						100%
1.5	Х	1	1.5	1						100%
2	Х	1.5	1	2						98.1%
2.5	X	2	0.5	0.5						100%
1					X	0.1	1.5			98.1%
1.5					X	0.3	1.2			96.3%
2					Х	0.5	1			66.6%
2.5					Х	1	0.5			35.0%
1								Х	0.1	31.4%
1.5								Х	0.3	100%
2								Х	0.5	100%
2.5								Х	0.7	100%





#### **WPBC**

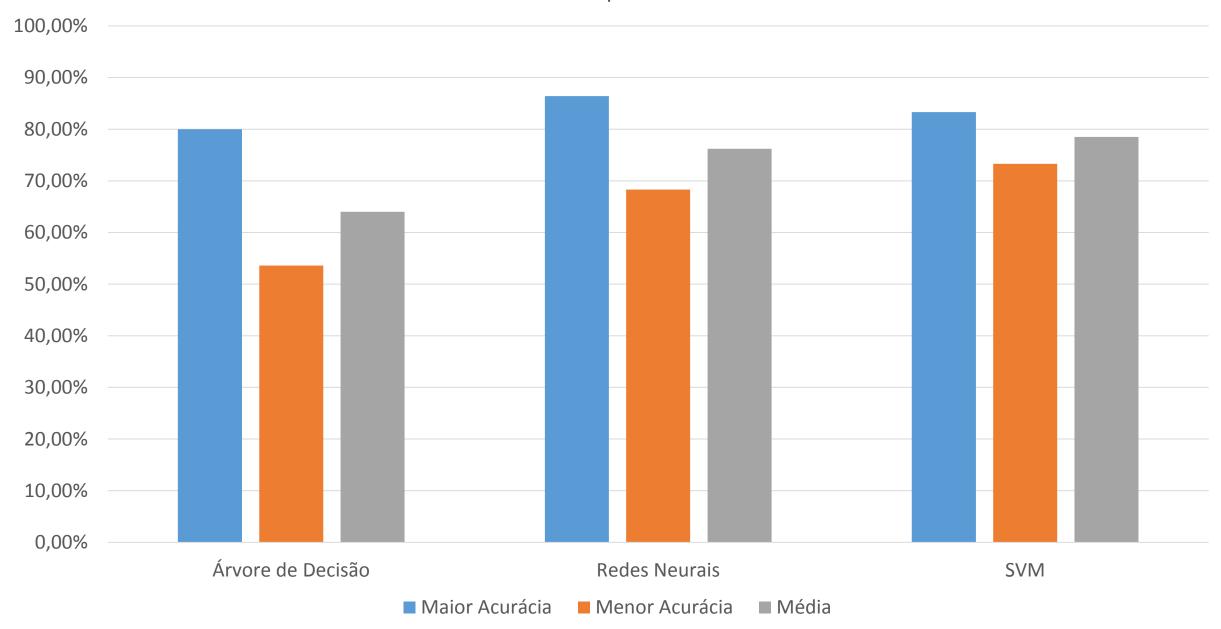
► A melhor inteligência para se usar nesta base são as redes neurais, tendo uma acurácia de 86,6%, já com a árvore de decisão a acurácia foi de 80%, e SVM 83,3%.

Arvore de Decição								
Quality Measure	Pruning Method	Reduced Error Pruning	Min Number Records per Node	Number Records to Store for View	Avarage Split point	Number Threads	Skip Nominal Colums	Accura cy
Gain Ratio	No Pruning	V	2	10,000	V	4	V	55.0%
Gain Ratio	No Pruning	F	5	20,000	V	6	F	66.6%
Gain Ratio	No Pruning	V	8	30,000	F	8	V	60.0%
Gain Ratio	MDL	V	2	10,000	V	4	V	78.3%
Gain Ratio	MDL	F	5	20,000	V	6	F	66.6%
Gain Ratio	MDL	V	8	30,000	F	8	V	58.3%
Gini Index	No Pruning	V	2	10,000	V	4	V	53.6%
Gini Index	No Pruning	F	5	20,000	V	6	F	56.6%
Gini Index	No Pruning	V	8	30,000	F	8	V	65.0%
Gini Index	MDL	V	2	10,000	V	4	V	65.0%
Gini Index	MDL	F	5	20,000	V	6	F	65.0%
Gini Index	MDL	V	8	30,000	F	8	V	65.0%
Gain Ratio	No Pruning	V	3	10,000	V	4	V	80.0%

Redes Neurais			
Maximum Number of Iterations	Number of Hidden Layers	Number of hidden Neurons	Accuracy
50	1	5	86.6%
50	3	12	68.3%
75	3	20	78.3%
100	2	10	76.6%
100	4	5	76.6%
125	3	15	70.0%
150	5	10	78.3%
150	4	20	76.6%
175	3	5	70.0%
175	4	20	76.6%
200	5	15	73.3%
200	2	10	73.3%

SVM Learner										
Overlapping Penalty	Polynomial	Power	Bia s	Gamma	HyperTangent	Карра	Delta	RBF	Sigm a	Accuracy
1	X	1.0	1	1.0						83.3%
1.5	X	1	1.5	1						80.0%
2	Х	1.5	1	2						78.3%
2.5	Х	2	0.5	0.5						78.3%
1					X	0.1	1.5			73.3%
1.5					X	0.3	1.2			78.3%
2					X	0.5	1			78.3%
2.5					X	1	0.5			75.0%
1								Х	0.1	78.3%
1.5								Х	0.3	76.6%
2								Х	0.5	80.0%
2.5								Х	0.7	78.3%





#### **YEAST**

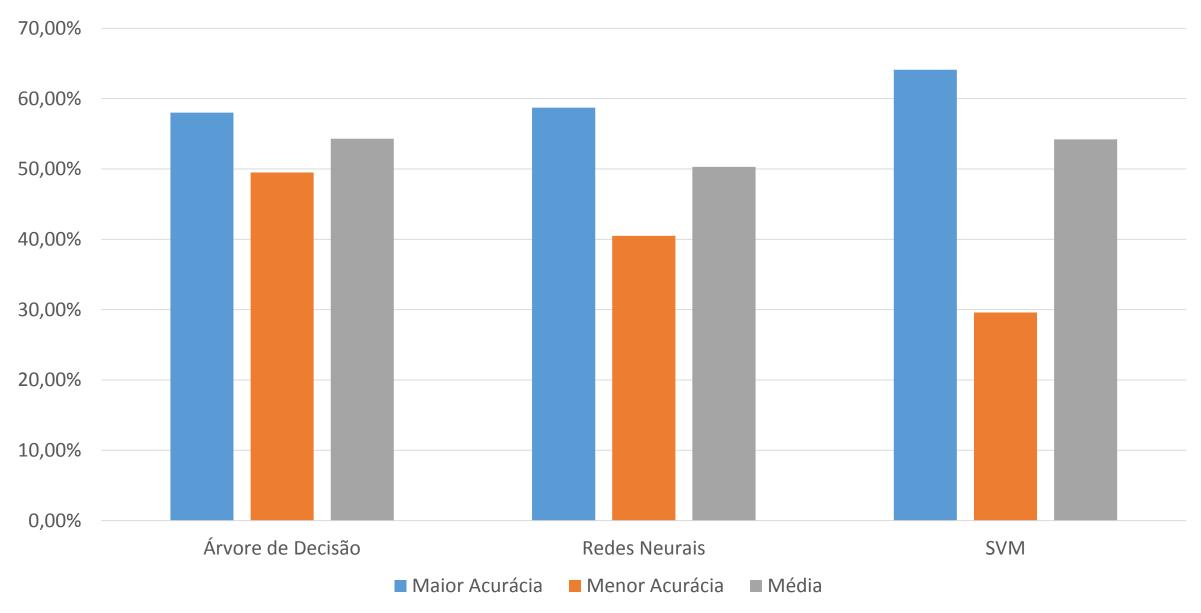
► A melhor inteligência para se usar nesta base foi a SVM, tendo uma acurácia de 64,1%, já com a árvore de decisão a acurácia foi de 58%, e redes neurais 58,7%.

Arvore de Decição								
Quality Measure	Pruning Method	Reduced Error Pruning	Min Number Records per Node	Number Records to Store for View	Avarage Split point	Number Threads	Skip Nominal Colums	Accuracy
Gain Ratio	No Pruning	V	2	10,000	V	4	V	52.0%
Gain Ratio	No Pruning	F	5	20,000	V	6	F	49.5%
Gain Ratio	No Pruning	V	8	30,000	F	8	V	50.2%
Gain Ratio	MDL	V	2	10,000	V	4	V	55.6%
Gain Ratio	MDL	F	5	20,000	V	6	F	54.0%
Gain Ratio	MDL	V	8	30,000	F	8	V	53.4%
Gini Index	No Pruning	V	2	10,000	V	4	V	54.0%
Gini Index	No Pruning	F	5	20,000	V	6	F	54.2%
Gini Index	No Pruning	V	8	30,000	F	8	V	51.8%
Gini Index	MDL	V	2	10,000	V	4	V	58.0%
Gini Index	MDL	F	5	20,000	V	6	F	57.8%
Gini Index	MDL	V	8	30,000	F	8	V	57.6%
Gini Index	MDL	V	8	30,000	F	8	V	57.6%

Redes Neurais			
Maximum Number of Iterations	Number of Hidden Layers	Number of hidden Neurons	Accuracy
50	1	5	51.3%
50	3	12	43.2%
75	3	20	56.5%
100	2	10	57.4%
100	4	5	40.5%
125	3	15	58.7%
150	5	10	57.1%
150	4	20	57.6%
175	3	5	56.7%
175	4	20	58.5%
200	5	15	56.7%
200	2	10	58.3%

SVM Learner										
Overlapping Penalty	Polynomial	Power	Bia	Gamm	HyperTangent	Kapp	Delt	RB	Sigm	Accurac
			S	а		а	а	F	а	у
1	Х	1.0	1	1.0						52.9%
1.5	X	1	1.5	1						54.2%
2	Х	1.5	1	2						58.5%
2.5	X	2	0.5	0.5						57.6%
1					Х	0.1	1.5			51.3%
1.5					X	0.3	1.2			51.1%
2					X	0.5	1			43.9%
2.5					X	1	0.5			29.6%
1								Х	0.1	57.4%
1.5								X	0.3	63.6%
2								Х	0.5	61.4%
2.5								Χ	0.7	59.6%
2								X	0.3	64.1%





## Conclusão

A partir dos resultados finais pode-se concluir que o método mais efetivo nas bases trabalhadas são as redes neurais, com uma uma margem de resultados positivos

considerável em relação à árvore de decisão e SVM.