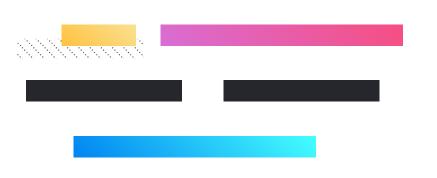
Theory of Computing:

11. Decidability



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Outline:

- Algorithms and Church's Thesis
- Decidable Languages & Examples

- Diagonalization Method & Infinities
- Proving by Reducibility
- Undecidability of the Halting Problem
- Post Correspondence Problem

There is a solution to every problem?

 You write a programming code in new Language X, it does some computation and return some input.

- You write a programming code in new Language X, it does some computation and return some input.
- You need to compile and execute the program written in X by compiler written in which language?

- Given any Turing Machine M to conduct some computation, there is the Universal Turing Machine to simulate or execute M for any given input w
- The universal Turing Machine U:
 - Halt iff M halts on input w.
 - If M is a deciding/semi-deciding machine, then
 - If M accepts, accept.
 - If M rejects, reject.
 - If M computes a function, then U (<M, w>) must equal M (w)

- We can construct a universal TM that accepts the language
 L = {<M, w> | M is a TM and w ∈ L(M)}
 - Given an encoded representation of the turing machine M with an input string w
 - The word w is accepted by the language represented by the turing machine M

We can construct a universal TM that accepts the language

The notation < M, w > : The encoded representation of :

Turing Machine accepting the word w

ne word w is accepted by the tanguage represented by the turing machine M

- Turing Machines are an abstract model of computation, their purpose is to define in a mathematical way what problems are theoretically computable and which are not.
- In 1900, mathematician David Hilbert identified 23 mathematical problems and posed them as a challenge for the coming century.
- Hilbert's tenth problem was to devise an algorithm that tests whether
 a polynomial has an integral root. (Integers to be assigned to the polynomial
 variables to reach a value of zero)

- Hilbert did not use the term algorithm but rather "a process according to which it can be determined by a finite number of operations."
 - He assumed that such an algorithm must exist—someone need only find it.
 - But: it is algorithmically unsolvable.
- Church-Turing thesis provides the definition of algorithm necessary to resolve Hilbert's tenth problem

- Church-Turing thesis. There is an "effective procedure" for a problem if and only if there is a TM for the problem.
 - For a given problem, if we can write the algorithm or construct the turing machine, it is computable or algorithmically solvable

- Church-Turing thesis. There is an "effective procedure" for a problem if and only if there is a TM for the problem.
 - For a given problem, if we can write the algorithm or construct the turing machine, it is computable or algorithmically solvable
 - We are speaking always about the general cases, as there are unsolvable/uncomputable problems, but there are **instances** of that problem that we **can solve**.

- What's an Algorithm :
 - An algorithm is an effective/systematic/mechanical method for achieving the desired result for a given problem.
 - The desired result can be:
 - Decisional: Yes or No Answer
 - Computational: Conduct some computational and outputs the result.

- What's an Algorithm :
 - An algorithm is an effective/systematic/mechanical method for achieving the desired result for a given problem.
 - It has a finite number of instructions.
 - If carried out without error, it produces the desired result in a finite number of steps.
 - It can be carried out by a human with only paper and pen?

- What's an Algorithm :
 - An algorithm is an effective/systematic/mechanical method for achi
 - It should work for all input instances from a given domain
 - finite number of steps.
 - It can be carried out by a human with only paper and pen?
 - It should work for all input instances from a given domain

lt in a

• What's an Algorithm :

An Hypothesis: Any algorithm can be represented and executed on a Turing Machine

finite number of steps.

It can be carried out by a human with only paper and pen?

- The collection of strings that M <u>accept</u>s is the language of M, or the language recognized by M
 - A language is called **Turing-recognizable** if some Turing machine recognizes it
 - Mainly: Accepting words that belong to the language.
 - For words not in the language:
 - Reject or Loop

- Turing-decidable language or simply decidable if some Turing machine decides it
 - Halts and Accepts for words in the language
 - Halts and Reject for words not in the language
- Every Decidable language is also recognizable.

- **Problem**: Given a DFA called B, and given another word w . is the Acceptance problem decidable?
 - Algorithmically Computable
 - Halts with either: Accept or Reject.

Remember: General case = ALL instances of problems

- **Problem**: Given a DFA called B, and given another word w, is the Acceptance problem decidable?
 - Computable
 - Halts with either: Accept or Reject.
- The problem is expressed as a Language:

 $A_{DFA} = \{ < B, w > | B \text{ is a DFA that accepts input string } w \}$

Problem: Given a DFA called B, and given another word w, is the

```
Showing that the language is decidable is the same as showing that the computational problem is decidable
```

• The process as a carry age.

 $A_{DFA} = \{ \langle B, w \rangle | B \text{ is a DFA that accepts input string } w \}$

- **Problem**: Given a DFA called B, and given another word w, is the Acceptance problem decidable?
- We simply need to present a Turing Machine M that decides A_{DFA}.
 - O M =
 - \blacksquare On input < B, w > , where B is a DFA and w is a string:
 - Simulate B on input w.
 - If the simulation ends in an accept state, "accept". If it ends in a non-accepting state, "reject"

- **Problem**: Given a DFA called B, and given another word w, is the Acceptance problem decidable?
- Steps for the Turing Machine M
 - 1. Verification of Input Syntax for the encoded string < B, w > such that B can be represented as a list containing 5 elements Q, Σ , δ , q0 , and F
 - 2. Store the initial state on the memory tape at some position that you can return easily
 - 3. Start reading the symbols of the word w and for each symbol you read, find the relevant transitions.
 - 4. Update the current state
 - 5. When you complete reading all symbols of the word w, examine if the current state is accepting → Accept, otherwise, Reject.

• **Problem**: Given a DFA called B, and given another word w, is the

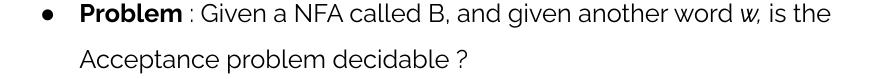
Acceptance problem decidable?

- Steps
 - The better encoding you propose for the problem, the easier it will be for constructing the TM
 - 2. Sto

rn easily

- 3. Start reading the symbols of the word w and for each symbol you read, find the relevant transitions.
- 4. Update the current state
- 5. When you complete reading all symbols of the word w, examine if the current state is accepting → Accept, otherwise, Reject.

- **Problem**: Given a DFA called B, and given another word w, is the Acceptance problem decidable?
 - A_{DFA} is a decidable language.



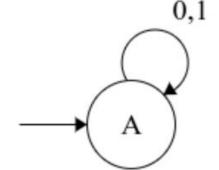
- **Problem**: Given a NFA called B, and given another word w, is the Acceptance problem decidable?
 - We convert the NFA to DFA
 - We follow the same procedure described for the DFA to arrive that the acceptance problem for the NFA is computable

- **Problem**: Given a NFA called B, and given another word w, is the Acceptance problem decidable?
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 - We follow the same procedure described for the DFA to arrive that the acceptance problem for the NFA is computable
- Same Problem: Can we generate such a string w using a given regular expression: Generation Problem?

 Problem: Given a DFA for the empty set, is it computable for any given string? it is decidable? "Emptiness testing"

 Problem: Given a DFA for the empty set, is it computable for any given string? it is decidable?

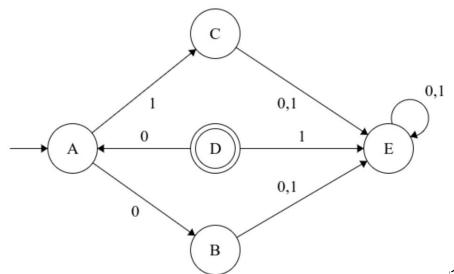
An SINGLE Instance of the problem is the shown DFA along with the word 101



• **Problem**: Given a DFA for the empty set, is it computable for any

given string? it is decidable?

Does this instance of the DFA represents the language of the empty set



- Problem: Given a DFA for the empty set, is it computable for any given string? it is decidable?
- The problem is represented as a Language \mathbf{E}_{DFA} $\mathbf{E}_{DFA} = \{ < A > | A \text{ is a DFA and L(A)} = \emptyset \}.$

- Problem: Given a DFA for the empty set, is it computable for any given string? it is decidable?
- The problem is represented as a Language E_{DFA}
 E_{DFA} = {< A > | A is a DFA and L(A) = Ø }.
- A DFA accepts some string iff reaching an accept state from the start state by traveling along the arrows of the DFA is possible

- Problem: Given a DFA for the empty set, is it computable for any given string? it is decidable?
- We simply need to present a Turing Machine T that decides E_{DFA}.
 - T = On input <A>, where A is a DFA
 - 1. Mark the start state of A.
 - 2. Repeat until no new states get marked:
 - Mark any state that has a transition coming into it from any state that is already marked
 - If no accept state is marked, accept; otherwise, reject."

Same Algorithm as the Problem of Connected Graphs

- Problem: Given a DFA for the empty set, is it computable for any given string? it is decidable?
- We simply need to present a Turing Machine T that decides E_{DFA}.
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 Problem: Given two DFAs, can we algorithmically compute or decide if they are equivalent?

- Problem: Given two DFAs, can we algorithmically compute or decide if they are equivalent?
- The problem whether two DFAs recognize the same language is decidable, is represented as a language EQ_{DFA} such that

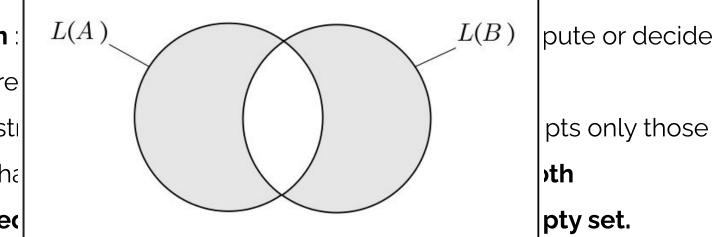
 $EQ_{DFA} = \{ \langle A, B \rangle | A \text{ and } B \text{ are DFAs and L(A)} = L(B) \}.$

- **Problem**: Given two DFAs, can we algorithmically compute or decide if they are equivalent?
- We construct a new DFA C from A and B, where C accepts only those strings that are accepted by either A or B but not by both
 - If A equals B, it implies that C is nothing.

- Problem: Given two DFAs, can we algorithmically compute or decide if they are equivalent?
- We construct a new DFA C from A and B, where C accepts only those strings that are accepted by either A or B but not by both
 - If A equals B, it implies that C represents the empty set.
- Language for C can be represented as:

$$L(C) = \left(L(A) \cap \overline{L(B)}\right) \cup \left(\overline{L(A)} \cap L(B)\right)$$

- **Problem**: if they are
- We constings that
 - If A eq



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- **Problem**: Given two DFAs, can we algorithmically compute or decide if they are equivalent?
- Language for C can be represented as:

$$L(C) = \left(L(A) \cap \overline{L(B)}\right) \cup \left(\overline{L(A)} \cap L(B)\right)$$

- The construction of C using Union, Complement, Intersection are algorithms that can be carried out by Turing machines
- Provided that we prove that such constructions are closed under the class of regular languages...

- Problem: Given two DFAs, can we algorithmically compute or decide if they are equivalent. 2
- Language fo $L(C) \begin{tabular}{ll} \bf To \ prove \ that \ L(C) \ is \ the \\ \bf empty \ set, \ use \ the \ case \\ \bf discussed \ earlier \end{tabular} \cap L(B) \end{tabular}$
- The construction of C using Union, Complement, Intersection are algorithms that can be carried out by Turing machines

- Other problems for CFG:
 - Is generation of words using Context-Free Grammar decidable?
 - Is the equivalence of two CFG computable?
 - Is the emptiness testing for a language represented by CFG computable?

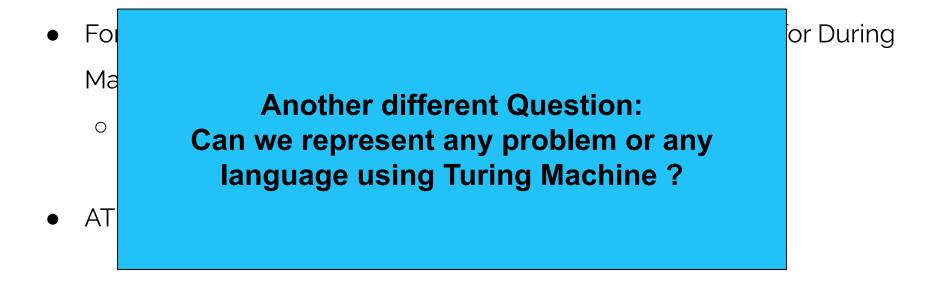


 \circ A_{TM} = { < M, w > | M is a TM and M accepts w }.



 \circ A_{TM} = { < M, w > | M is a TM and M accepts w }.

• A_{TM} is **undecidable**



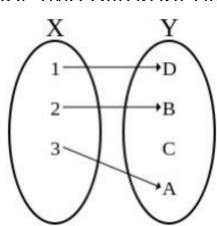
- Comparing two sets:
 - If two sets of finite size,
 - For instance: {a,b,c,d} and {1, 2, 3, 4}:
 - Question :
 - How to determine that they have the same size

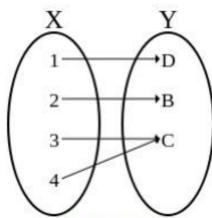
(Assume we don't know how to count)

- Comparing two sets:
 - If two sets of finite size,
 - For instance: A={a,b,c,d} and B={ 1, 2, 3, 4}:
 - Answer:
 - For each element x in A, find a mapping or correspondence y
 in B such that y is mapped only by x

- Definitions:
 - \circ **One-to-One function**: A function f which maps two sets: A to B.
 - If it never maps two different elements to the same place.
 - That is, if $f(a) \neq f(b)$ whenever $a \neq b$.
 - Other terminology: injective

- Definitions:
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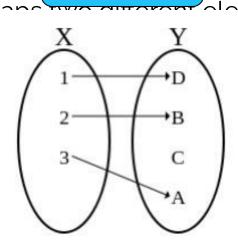
- Definitions:
 - One-to-One function

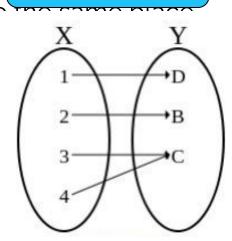
If it never

One-to-One **f** which ma

Not One-to-One

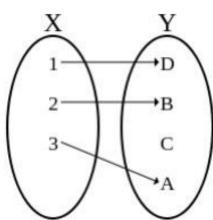
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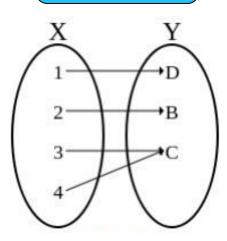




- Definitions:
 - Onto Function: A function f which maps two sets: A to B
 - If it hits every element of B
 - That is, if for every $b \in B$, there is an $a \in A$ such that f(a) = b.
 - Other terminology : surjective

- Definitions:
 - Onto Function : A f Not Onto
 h maps two set
 - If it hits evandament are
 - That is, if f
 - Other termino





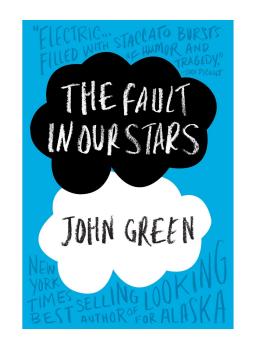
Onto

- Definitions:
 - Correspondence Function is both one-to-one and onto.
 - Two sets have the same size if there is a correspondence function $f: A \rightarrow B$.
 - Every element of A maps to a unique element of B and each element of B has a unique element of A mapping to it.
 - A correspondence is simply a way of pairing the elements of A with the elements of B.
 - Other terminology: bijective

- Given now an infinite set :
 - Example : Natural numbers {0,1,2,3,...}
- Question:
 - Can we count the elements in such set?

- Given two infinite sets:
 - Example:
 - Natural numbers {1,2,3,...}
 - Odd numbers {1,3,5...}
- Question:
 - Can an infinite set be bigger than another infinite set?

Reading the **Novel** written by John "There are infinite numbers between 0 and 1. There's .1 and .12 and .112 and an infinite collection of others. Of course, there is a bigger infinite set of numbers between 0 and 2, or between 0 and a million. Some infinities are bigger than other infinities... I cannot tell you how grateful I am for our little infinity. You gave me forever within the numbered days, and I'm grateful. "



Cantor Definition:

A set A is countable if either it is finite or it has the same size as N (
 N is the set of natural numbers)

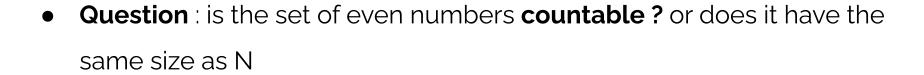
Cantor Definition:

- A set A is countable if either it is finite or it has the same size as N (
 N is the set of natural numbers)
 - There is a **correspondence function** between the set of natural numbers and the set A.
- Georg Cantor (1848-1918) is a german mathematician. He was interested in the problem of measuring the sizes of infinite sets

Cantor Definition:

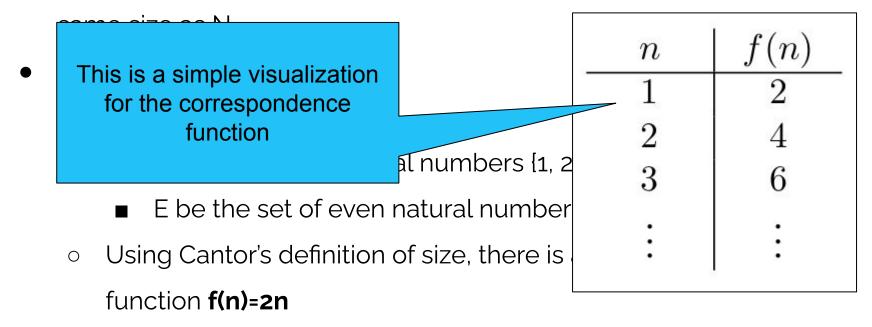
If we can enumerate the elements in the set , it is countable

 Georg Cantor (1848-1918) is a german mathematician. He was interested in the problem of measuring the sizes of infinite sets



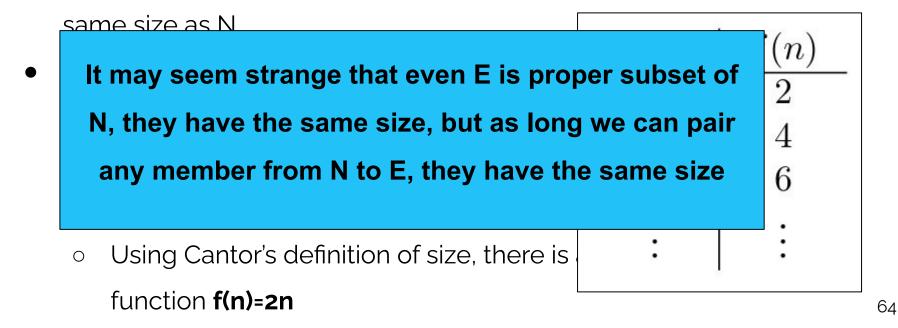
- Question: is the set of even numbers countable? or does it have the same size as N
- Answer:
 - Let:
 - N be the set of natural numbers {1, 2, 3, . . .}
 - E be the set of even natural numbers {2, 4, 6, . . .}.
 - Using Cantor's definition of size, there is a correspondence function f(n)=2n

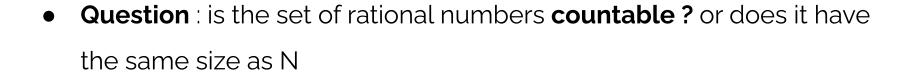
Question: is the set of even numbers countable? or does it have the



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Question: is the set of even numbers countable? or does it have the



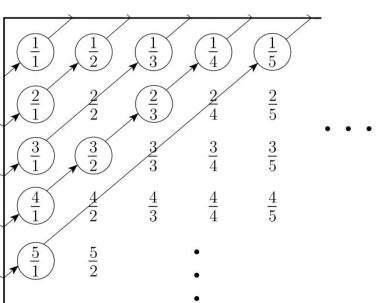


$$\mathcal{Q} = \{ \frac{m}{n} | m, n \in \mathcal{N} \}$$

Can we find a correspondence function between them ?

Question: is the set of rational numbers countable? or does it have

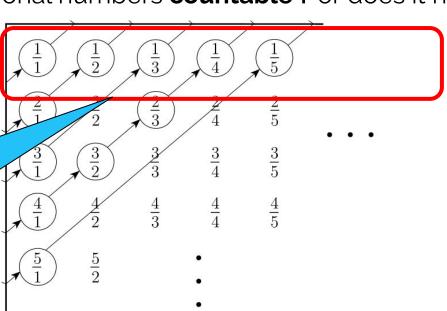
the same size as N



Question: is the set of rational numbers countable? or does it have

the same size as N

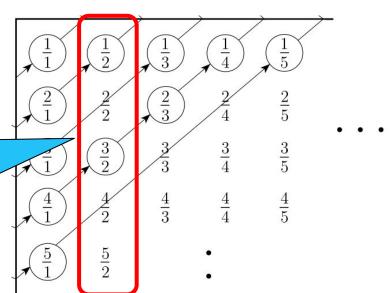
Each row corresponds to a given number placed as a numerator



Question: is the set of rational numbers countable? or does it have

the same size as N

Each column corresponds to a given number placed as a denominator

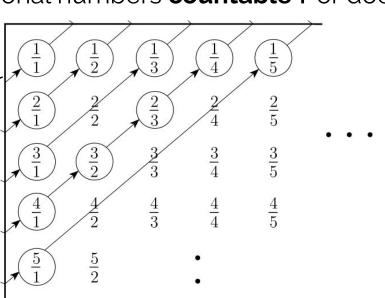


Question: is the set of rational numbers countable? or does it have

the same size as N

This way, ALL rational numbers are represented.

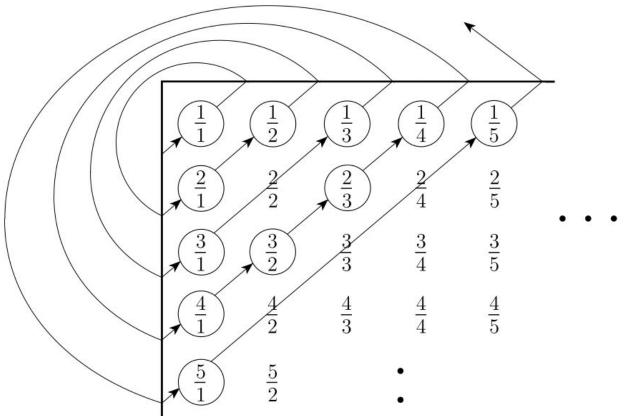
Can we enumerate them?



Diagonalization Method

& Infinities

n	f(n)		
1	1/1=1		
2	2/1=2		
3	1/2		
4	3/1=3		
5	1/3		





- Question: is the set R of real numbers countable? or does it have the same size as N
 - Find a correspondence function
 - Same as Rational Number?

Diagonalization:

- Given the following list of words,
 - Give a word not from the list.



1	Q	U	I	Е	Т
2	S	Т	0	N	Е
3	0	F	F	Е	R
4	С	L	Е	Α	R
5	Р	Н	L	0	Х

Diagonalization:

- Given the following list of words,
 - Give a word not from the list.
 - Hello?



1	Q	U	I	E	Т
2	S	Т	0	N	Е
3	0	F	F	Е	R
4	С	L	Е	Α	R
5	Р	Н	L	0	Х

Diagonalization:

- Given the following list of words,
 - Give a word not from the list.
 - What's the Algorithm?



1	Q	U	I	E	Т
2	S	Т	0	N	Е
3	0	F	F	Е	R
4	С	L	Е	Α	R
5	Р	Н	L	0	Х

- Diagonalization:
 - Algorithm
 - Sequentially:
 - For each letter from the diagonal, choose a different letter, Possibly the next next letter
 - o Example:

at step 1: we choose R



1	Q	U	I	Е	Т
2	S	Т	0	N	Е
3	0	F	F	Ę	R
4	С	L	E	Α	R
5	Р	Н	L	O	Х

- Diagonalization:
 - Algorithm

Will our new word (R????) be the same as the first word : QUIET?
Never,

Because they have different first letter

at step 1: we choose R

onal,

sibly



1	Q	Ų	I	Е	Т
2	S	T	Q	N	Е
3	0	F	F	Ę	R
4	С	L	E	Α	R
5	Р	Н	L	C	Х

- Diagonalization:
 - Algorithm
 - Sequentially:
 - For each letter from the diagonal, choose a different letter, Possibly the next next letter
 - o Example:

at step 2: we choose U



?

R

U

?

?

- Diagonalization:
 - Algorithm

Will our new word (R**U**???) be the same as the second word : S**T**ONE ? Never,

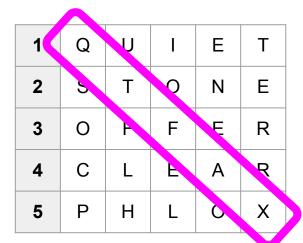
Because they have different second letter

at step 2: we choose U

RUGBY

onal,

sibly



- Diagonalization:
 - Algorithm

At step n, Will our new word (RTAN...) be the same as the nth word **Never,**

Because they have different nth letter

at step 2: we choose U

onal,

sibly



1	Q	U	I	Е	Т
2	S	T	0	N	Е
3	0	1	F	Ę	R
4	С	L	Ł	Α	R
5	Р	Н	L	C	Х

Diagonalization:

 This table for only 5 words? does this method of "diagonalization" work for an infinite set?



1	Q	U	I	Е	Т
2	S	Т	0	N	Е
3	0	F	F	Ę	R
4	С	L	E	Α	R
5	Р	Н	L	O	Х

Diagonalization:

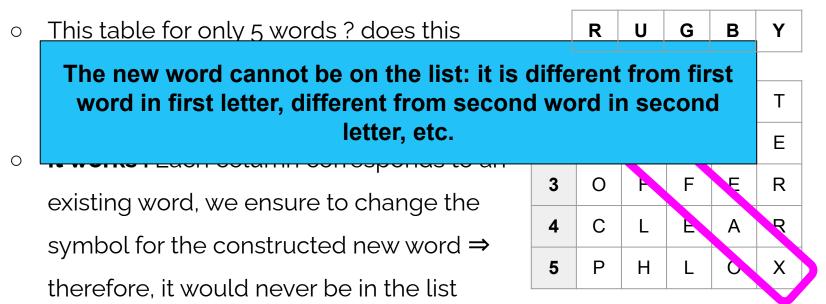
- This table for only 5 words? does this method of "diagonalization" work for an infinite set?
 - Each ROW corresponds to an existing word, we ensure to change the symbol for the constructed new word
 ⇒ therefore, it would never be in the

L					
1	Q	Ų	I	Е	Т
2	S	Т	0	N	Е
3	0	F	F	Ę	R
4	С	L	E	Α	R

U

81

Diagonalization:



Question: is the set R of real numbers countable? or does it have the

same size as N

 Let's assume that we can enumerate all real numbers

1	1	0	0	0	
2	1	1	0	0	
3	2	1	2	3	
4	3	1	4	3	
5					

- Question: is the set R of real numbers countable? or does it have the
 - same size as N
 - Let's assume that we can enumerate all real numbers
 - Using the diagonalization method:
 - We can always generate new real numbers that are not inside the table

1	1	0	0	0	
2	1	1	0	0	
3	2	1	2	3	
4	3	1	4	3	
5					

• Question: is the set R of real numbers countable? or does it have the

same size as N

 Let's assume that we can enumerate all real numbers

Using the diagonalization method:

.4357 ...

e table

'eal

1	•	1	0	0	0	
2		1	1	0	0	
3		2	1	2	3	
4		3	1	4	3	
5						

 Question: is the set R of real numbers countable? or does it have the same size as N

The set of real numbers R is uncountable We can always generate new real numbers that are not inside the table The set of real numbers R is uncountable 0 0 ... 1 1 0 0 ... 3 . 2 1 2 3 ... 4 . 3 1 4 3 ... 5 86

- Question 1: is the language of Turing Machine:
 - Finite or Infinite?
 - Countable or Uncountable ?
- Question 2:
 - Can we solve all problems? Are all problems computable?
 Can all problems represented by Turing Machines?

- Question 1: is the language of Turing Machine:
 - It is infinite (You just keep adding states....)
 - But:
 - Each TM has:
 - Finite number of states
 - Finite Transitions
 - ⇒ Each TM can be encoded as a finite string which itself can be converted to a natural number.

- Question 1: is the language of Turing Machine:
 - It is infinite
 - Another proof for TM as a countable and infinite set:
 - TMs can be represented/encoded as a string, therefore, it
 is a subset of the language Σ*
 - We can enumerate strings of length 1 { 0, 1}, then strings of length 2, then strings of length 3 and so on...

• Important Questions

Question 1 · is the language of Turing Machine ·

The number of Turing Machines is infinite and countable

- Finite number of states
- Finite Transitions
- ⇒ Each TM can be encoded as a finite string which itself can be converted to a natural number.

- Question 2:
 - Can we solve all problems? Are all problems computable?
 Can all problems represented by Turing Machines?
 - All problems = All languages
 - The set of all languages can be represented as P(Σ*)
 - φ , {1}, {0}, {1,11,111,...}, {0,00,000,...}, {10,100,1000,...}

- **Important Questions :** Can we solve all problems ? Are all problems computable ?
 - Let B be the set of all infinite binary sequences.
 - 0000110000
 - 0101010000
 - **1111111111111** ...
 - 101111110011 ...
 - ...

- Important Questions : Can we solve all problems ? Are all problems computable ?
 - Let B be the set of all infinite binary sequences. We can show that
 B is uncountable by using a proof by diagonalization using the same way used for real numbers.
 - \circ Let **L** be the set of all languages over alphabet Σ

as L in order to conclude that L is uncountable

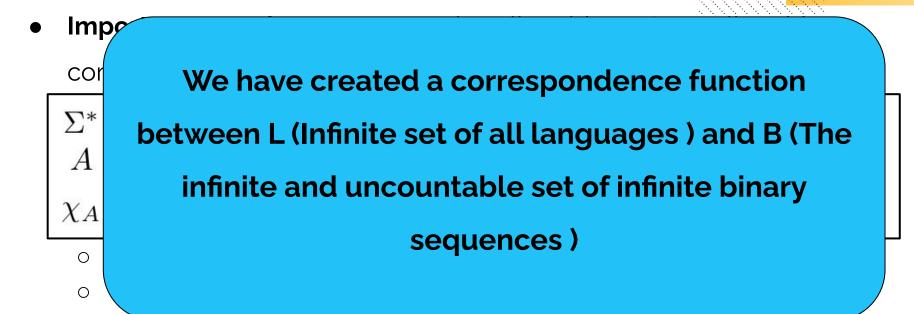
We need to prove that B (which is uncountable) has the same size



- **Important Questions**: Can we solve all problems? Are all problems computable?
 - We need to find a correspondence function between B and L
 - Let Σ * = {s₁, s₂, s₃, . . .} such that s₁, s₂, s₃ are just words from the language.
 - A is a language A, \subseteq L,
 - A a unique sequence in B.
 - The ith bit of sequence is a 1 if $s_i \in A$ and is a 0 if s_i not in A,

• Important Questions : Can we solve all problems ? Are all problems computable ?

- \circ ϵ not in A? \rightarrow 0
- \circ 1 in A \rightarrow 1
- \circ 00 not in A \rightarrow 0
 - Until we create X_{Δ} which is the **characteristic sequence** of A



■ Until we create X_{A} which is the **characteristic sequence** of A

• Important Questions : Can we solve all problems ? Are all problems computable ?

The set of all languages is infinite and uncountable Vs.

The number of Turing Machines is infinite and countable

• Important Questions : Can we solve all problems ? Are all problems

There are languages that are not recognizable by turing machines i.e.

There are problems that they are not algorithmically computable

Last Question :

- We have seen that :
 - Acceptance in regular is solvable/computable
 - Acceptance for Context-Free Grammar is also solvable.
 (Convert to Chomsky Normal form ...)
 - What about the Acceptance Problem for Turing Machine?

Acceptance Problem for Turing Machine :

- \circ A_{TM} = {< M, w > | M is a TM and M accepts w}.
- We assume that A_{TM} is decidable and obtain a contradiction. Suppose that H is a decider for A_{TM} such that.

$$H(\langle M, w \rangle) = \begin{cases} accept & \text{if } M \text{ accepts } w \\ reject & \text{if } M \text{ does not accept } w. \end{cases}$$

• Acceptance Problem for Turing Machine:

- We construct a new Turing machine D with H as a subroutine. But,
 D does the opposite of H
- D = "On input <M>, where M is a TM:
 - Run H on input <M, <M>>.
 - Output the opposite of what H outputs.

$$D(\langle M \rangle) = \begin{cases} accept & \text{if } M \text{ does not accept } \langle M \rangle \\ reject & \text{if } M \text{ accepts } \langle M \rangle. \end{cases}$$

- Acceptance Problem for Turing Machine:
 - o In English:
 - H accepts <M, w> exactly when M accepts w.
 - D rejects <M> exactly when M accepts <M>.
 - D rejects <D> exactly when D accepts <D>?

$$D\big(\langle M \rangle\big) = \begin{cases} accept & \text{if } M \text{ does not accept } \langle M \rangle \\ reject & \text{if } M \text{ accepts } \langle M \rangle. \end{cases}$$

 $M_4\rangle$ $\langle M_1 \rangle$ $\langle M_2 \rangle$ $\langle M_3 \rangle$ reject M_1 acceptacceptrejectaccept M_2 acceptacceptacceptacceptacceptrejectreject reject M_3 reject M_4 acceptacceptre M2 accepts <M2>, Therefore D rejects <M2> rejectrejectDacc

 $\langle M_1 \rangle$ $\langle M_2 \rangle$ $\langle M_3 \rangle$ $|M_4\rangle$ rejectreject M_1 acceptacceptaccept M_2 acceptacceptacceptacceptacceptrejectreject M_3 rejectrejectreject M_4 rejectrejectacceptacceptacceptreject Dreject acceptaccept

• M_1 M_2 M_3 M_4 M_4 M_5 M_4 M_5 M_5 M_4 M_5 M_5 M_6 M_7 M_8 $M_$

Which is a contradiction, therefore, The acceptance problem for Turing machine is not decidable

Proving by Reducibility

- **Problem**: Compute the area of a given square
 - The problem can be reduced to finding the width of the square

- A reduction is a way of converting one problem to another problem in such a way that a solution to the second problem can be used to solve the first problem
- **Reducibility** always involves two problems, which we call A and B. If A reduces to B, we can use a solution to B to solve A

- **Problem**: Can we decide whether turing machine halts on a given input either by accepting or rejecting without looping forever?
- In the same way: Can we prove that a C/Pascal/Python program
 - terminates on a given input?
 - Ouestion from the first lecture?
- This is known as the Halting Problem

```
input n;
assume n>1;
while (n !=1) {
   if (n is even)
      n := n/2;
   else
      n := 3*n+1;
}
```

- Problem : Halting Problem
- Language Representation :
 - \circ HALT _{TM} = {< M, w > | M is a TM and M halts on input w}
- Proof:
 - We use the undecidability of A_{TM} to prove the undecidability of the halting problem by reducing A_{TM} to $HALT_{TM}$

- **Problem**: Halting Problem
- Let's assume :
 - S is the Turing Machine for the acceptance problem.
 - R is the Turing Machine for the Halting Problem

- Problem: Halting Problem
- Let's assume :
 - S is the Turing Machine for the acceptance problem.
 - R is the Turing Machine for the Halting Problem
- S = "On input <M, w>, an encoding of a Turing machine M and a string w:
 - \circ Run TM R on input < M, w>
 - If R rejects, reject .
 - If R accepts, simulate M on w until it halts.
 - If M has accepted, accept; if M has rejected, reject.

- Problem : Halting Problem
- Let's assume :

- This shows clearly that the Acceptance Problem is Decidable, which is a contradiction,
- Therefore,
- The halting problem is undecidable
- S is the Turing Machine for the acceptance problem.
- R is the Turing Machine for the Halting Problem
- S = "On input <M, w>, an encoding of a Turing machine M and a string w:
 - Run TM R on input < M, w>
 - If R rejects, reject .
 - If R accepts, simulate M on w until it halts.
 - If M has accepted, accept; if M has rejected, reject.

More Undecidable Questions

- E_{TM} is undecidable
- \bullet EQ_{TM} is undecidable.
- .,

- Post Correspondence Problem (PCP) :Given a collection of dominos in the form of two string: $\left\{ \left[\frac{b}{ca}\right], \, \left[\frac{a}{ab}\right], \, \left[\frac{ca}{a}\right], \, \left[\frac{abc}{c}\right] \right\}.$
- The task is to make a list of these dominos (repetitions permitted) so that the string we get by reading off the symbols on the top is the same as the string of symbols on the bottom

• Post Correspondence Problem (PCP) :Given a collection of dominos in the form of two string: $\left\{ \left[\frac{b}{ca}\right], \left[\frac{a}{ab}\right], \left[\frac{ca}{a}\right], \left[\frac{abc}{c}\right] \right\}.$

We have to start with this domino because the first letter of the numerator is the same as first letter of the denominator

se dominos (repetitions permitted) so g off the symbols on the top is the on the bottom

- Post Correspondence Problem (PCP) :Given a collection of dominos in the form of two string: $\left\{\left[\frac{b}{ca}\right],\;\left[\frac{a}{ab}\right],\;\left[\frac{ca}{a}\right],\;\left[\frac{abc}{c}\right]\right\}.$
- The task is to make a list of these dominos (repetitions permitted) so that the string we get by reading off the symbols on the top is the same as the string of symbols on the bottom

$$\left[\frac{a}{ab}\right]$$

- Post Correspondence Problem (PCP) :Given a collection of dominos in the form of two string: $\left[\frac{b}{ca}\right], \left[\frac{a}{ab}\right], \left[\frac{ca}{a}\right], \left[\frac{abc}{c}\right]$.
- The task is to make a list of these dominos (repetitions permitted) so that the string we get by reading off the symbols on the top is the same as the string of symbols on

$$\left[\frac{a}{ab}\right]$$

We need a domino with a leading b on the numerator

- Post Correspondence Problem (PCP) :Given a collection of dominos in the form of two string: $\left\{ \left[\frac{b}{ca}\right], \, \left[\frac{a}{ab}\right], \, \left[\frac{ca}{a}\right], \, \left[\frac{abc}{c}\right] \right\}.$
- The task is to make a list of these dominos (repetitions permitted) so that the string we get by reading off the symbols on the top is the same as the string of symbols on the bottom

$$\left[\frac{a}{ab}\right]\left[\frac{b}{ca}\right]\left[\frac{ca}{a}\right]\left[\frac{a}{ab}\right]\left[\frac{abc}{c}\right]$$

- Post Correspondence Problem (PCP) Given a collection of dominos in the form of to This instance of the problem is SOLVABLE.

 COMPUTABLE, DECIDABLE

 c
- The task is to **BUT**that the string we get by reading off the symbols on the top is the same as the string of symbols on the bottom

$$\left[\frac{a}{ab}\right]\left[\frac{b}{ca}\right]\left[\frac{ca}{a}\right]\left[\frac{a}{ab}\right]\left[\frac{abc}{c}\right]$$

- Post Correspondence Problem (PCP) Given a collection of dominos in the form of the form of the problem in general (for all instances)
 solvable or computable?
- The task is to that the string we get by reading off the symbols on the top is the same as the string of symbols on the bottom

$$\left[\frac{a}{ab}\right]\left[\frac{b}{ca}\right]\left[\frac{ca}{a}\right]\left[\frac{a}{ab}\right]\left[\frac{abc}{c}\right]$$