

# Radar tracking fun gameplay

## 1. Program function description

After the program is started, the radar scans the nearest object, then locks on it, the object moves, and the mechanical dog moves with it. If the handle node is activated.

## 2. Program code reference path

The source code of this function is located at,

```
#pi4version
/home/pi/cartographer_ws2/src/yahboom_laser/yahboom_laser/laser_Tracker_xgo_RS200
.py

#pi5version
/root/yahboomcar_ws/src/yahboom_laser/yahboom_laser/laser_Tracker_xgo_RS200.py
```

## 3. Program startup

### 3.1. Start command

#### PI4 version driver:

The mechanical dog chassis and radar have been set to start automatically at boot. If you find that they have not started, please enter in the terminal.

```
sudo systemctl restart YahboomStart.service
```

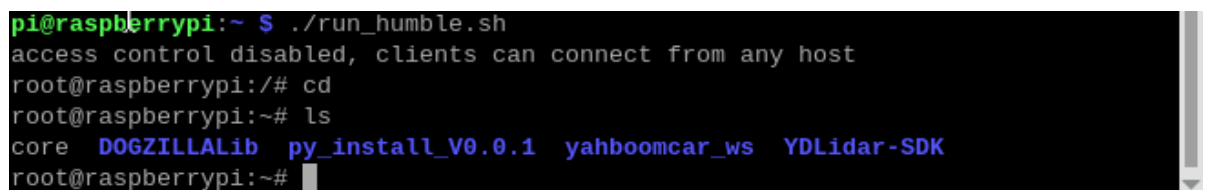
If the radar and chassis are started, you need to enter in the terminal:

```
cd /home/pi/cartographer_ws2
source install/setup.bash
#Start radar tracking program Radar MS200
ros2 run yahboom_laser laser_Tracker_RS200
```

#### PI5 version driver:

Open a terminal in the root directory of the Raspberry Pi and enter the following command to enter docker:

```
./run_humble.sh
```



```
pi@raspberrypi:~ $ ./run_humble.sh
access control disabled, clients can connect from any host
root@raspberrypi:/# cd
root@raspberrypi:/# ls
core DOGZILLALib py_install_V0.0.1 yahboomcar_ws YDLidar-SDK
root@raspberrypi:/#
```

Then enter the following command in the docker terminal to start the radar data:

```
ros2 launch bringup Navigation_bringup.launch.py
```

Then enter the command to run the obstacle avoidance program, \*\* (PI5 version needs to enter the same docker to run, please refer to "Introduction and Use of Radar" for steps)\*\*

```
#Start radar obstacle avoidance program Radar MS200
ros2 run yahboom_laser laser_Tracker_RS200
```

## 3.2. View the topic communication node diagram

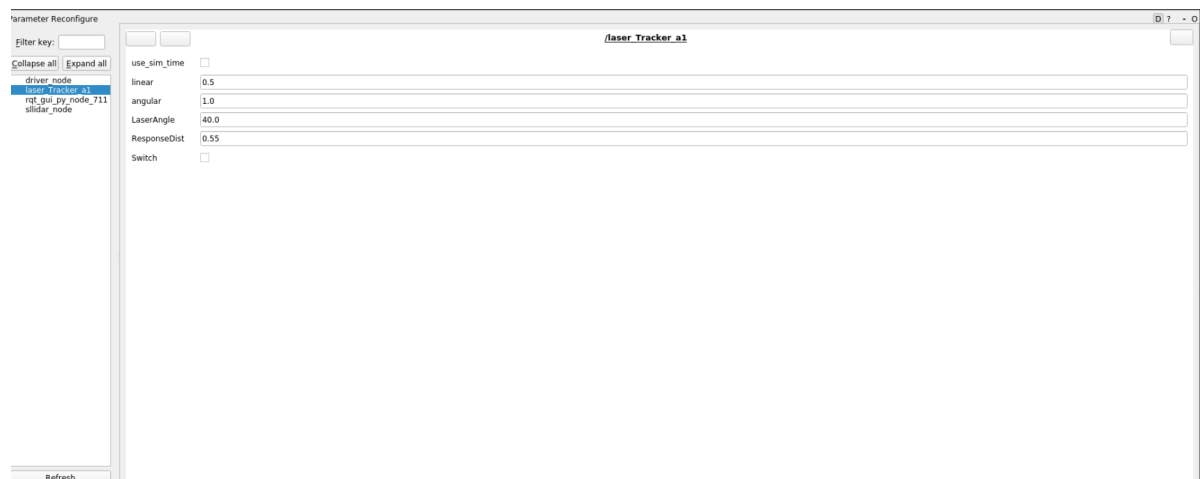
Terminal input, \*\* (PI5 version needs to run in the same docker, please refer to "Introduction and Use of Radar" for steps)\*\*

```
ros2 run rqt_graph rqt_graph
```



You can also set the parameter size through the dynamic parameter adjuster, terminal input, \*\* (PI5 version needs to run in the same docker, please refer to "Introduction and Use of Radar" for steps)\*\*

```
ros2 run rqt_reconfigure rqt_reconfigure
```



The meaning of each parameter is as follows:

| 参数名称         | 参数含义    |
|--------------|---------|
| linear       | 线速度     |
| angular      | 角速度     |
| LaserAngle   | 雷达检测角度  |
| ResponseDist | 障碍物检测距离 |
| Switch       | 玩法开关    |

The above parameters are all adjustable. Except for Switch, the other four need to be set to decimals. After modification, click on the blank space to write.

## 4. Core code

Mainly look at the radar callback function. Here is an explanation of how to obtain the obstacle distance information at each angle, then find the nearest point, then judge the distance, then calculate the speed data, and finally publish it.

```
angle = (scan_data.angle_min + scan_data.angle_increment * i) * RAD2DEG
if abs(angle) > (180 - self.priorityAngle): #priorityAngle is the car's priority
    following range
    if ranges[i] < (self.ResponseDist + offset):
        frontDistList.append(ranges[i])
        frontDistIDList.append(angle)
    elif (180 - self.LaserAngle) < angle < (180 - self.priorityAngle):
        minDistList.append(ranges[i])
        minDistIDList.append(angle)
    elif (self.priorityAngle - 180) < angle < (self.LaserAngle - 180):
        minDistList.append(ranges[i])
        minDistIDList.append(angle)
    if len(frontDistIDList) != 0:
        minDist = min(frontDistList)
        minDistID = frontDistIDList[frontDistList.index(minDist)]
    else:
        minDist = min(minDistList)
        minDistID = minDistIDList[minDistList.index(minDist)]#Calculate the
ID of the minimum distance point
    if self.Joy_active or self.Switch == True:
        if self.Moving == True:
            self.pub_vel.publish(Twist())
            self.Moving = not self.Moving
            return
        self.Moving = True
        velocity = Twist()
        if abs(minDist - self.ResponseDist) < 0.1: minDist =
self.ResponseDist#Judge the distance from the smallest point
        velocity.linear.x = -self.lin_pid.pid_compute(self.ResponseDist,
minDist)#Calculate linear velocity
        ang_pid_compute = self.ang_pid.pid_compute((180 -
abs(minDistID)) / 72, 0)#Calculate angular velocity
        if minDistID > 0: velocity.angular.z = -ang_pid_compute
        else: velocity.angular.z = ang_pid_compute
```

```
if ang_pid_compute < 0.02: velocity.angular.z = 0.0  
self.pub_vel.publish(velocity)
```