02.Write EMMC system

It is important to note that the system for writing the Jetson Nano B01 core board is only for use with the core board. If you need to burn the system to a USB drive for use, you can skip this tutorial.

1. Open NVIDIA's Jetpack download website:

https://developer.nvidia.com/embedded/jetpack

https://developer.nvidia.com/embedded/jetpack-archive

Using the virtual machine Ubuntu 18.04 system, click to download SDK Manager. Before using it, please register/log in to your NVIDIA account.

NVIDIA SDK Manager Method

FOR ANY JETSON DEVELOPER KIT >

Download NVIDIA SDK Manager

Follow the steps at Install Jetson Software with SDK Manager.

NVIDIA SDK Manager can be installed on Ubuntu 18.04 or Ubuntu 16.04 to flash Jetson with JetPack 4.6.1

2. Install SDK Manager.

First, enter the path of the. deb file you just downloaded, for example, download it here to the Downloads directory.

cd Downloads/

```
yahboom@yahboom-vm:~$ cd Downloads/
yahboom@yahboom-vm:~/Downloads$ ls
sdkmanager_1.5.0-7774_amd64.deb
yahboom@yahboom-vm:~/Downloads$
```

Enter the following command on the terminal to install SDK Manager.

sudo dpkg -i sdkmanager_1.5.0-7774_amd64.deb

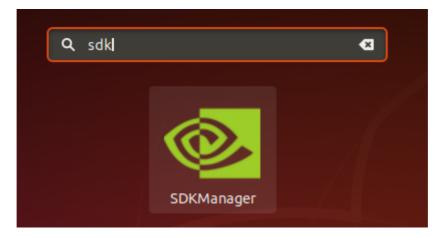
```
yahboom@yahboom-vm:~/Downloads$ sudo dpkg -i sdkmanager_1.5.0-7774_amd64.deb
[sudo] password for yahboom:
Selecting previously unselected package sdkmanager.
(Reading database ... 114535 files and directories currently installed.)
Preparing to unpack sdkmanager_1.5.0-7774_amd64.deb ...
Unpacking sdkmanager (1.5.0-7774) ...
dpkg: dependency problems prevent configuration of sdkmanager:
 sdkmanager depends on libgconf-2-4; however:
  Package libgconf-2-4 is not installed.
 sdkmanager depends on libcanberra-gtk-module; however:
  Package libcanberra-gtk-module is not installed.
dpkg: error processing package sdkmanager (--install):
  dependency problems - leaving unconfigured
Processing triggers for gnome-menus (3.13.3-11ubuntu1.1) ...
Processing triggers for desktop-file-utils (0.23-1ubuntu3.18.04.2) ...
Processing triggers for mime-support (3.60ubuntu1) ...
Processing triggers for hicolor-icon-theme (0.17-2) ...
Errors were encountered while processing:
 sdkmanager
```

At this point, the system may report an error that the dependent file cannot be found. Enter the following command to solve this problem.

```
sudo apt \--fix-broken install
```

```
yahboon@yahboon-vn:-/Downloads$ sudo apt --fix-broken install
[sudo] password for yahboon:
Reading package lists... Done
Bullding dependency tree
Reading package ists... Done
Bullding dependencies... Done
Correcting dependencies... Done
The following packages were automatically installed and are no longer required:
fonts-liberation2 fonts-opensymbol gir1.2-gst-plugins-base-1.0 gir1.2-gstreamer-1.0 gir1.2-gudev-1.0 gir1.2-udisks-2.0 grilo-plugins-0.3-base gstreamer1.0-gtk3
libboost-date-time1.65.1 libboost-filesysten1.65.1 libboost-iostreams1.65.1 libboost-iosale1.65.1 libboost-iosale1.65
```

3. Open the program for Ubuntu 18.04 system, search for SDK, you can find SDKManager, and open the file.

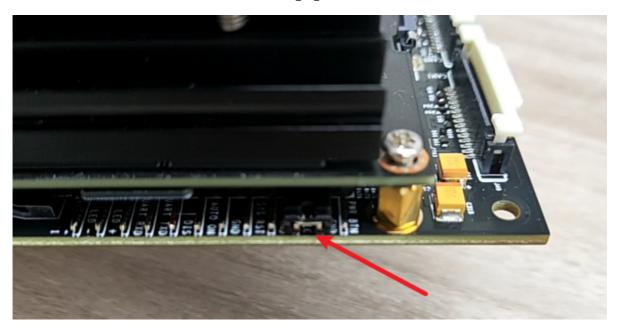


Log in to the NVIDIA account and a link will pop up in the browser, where you can enter your username and password to log in.

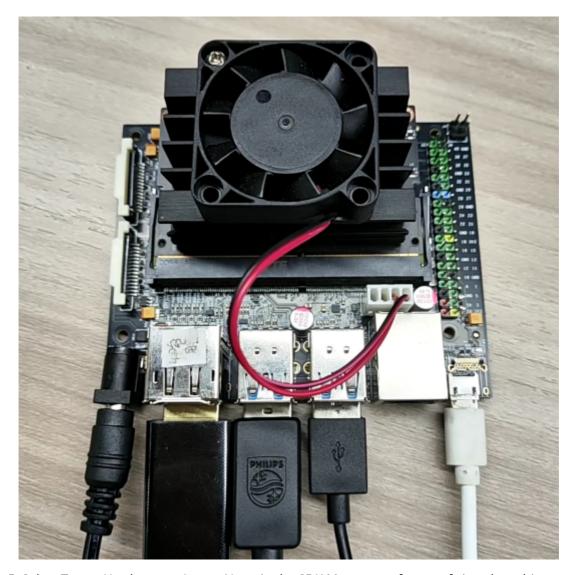


4. Virtual machine Ubuntu 18.04 connecting to Jetson Nano B01

At this point, it is necessary to put Jetson Nano B01 into the system REC flash mode. Connect the jumper cap to the FC REC and GND pins, that is, to the second and third pins of the carrier board below the core board, as shown in the following figure:



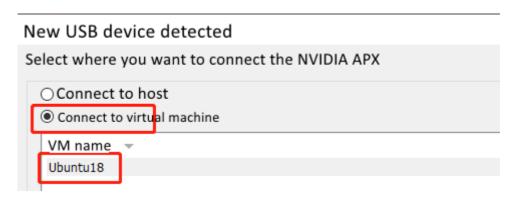
Connect the line, connect the HDMI display screen, mouse, keyboard, and microUSB data cable to the Jetson Nano, and finally connect to the power supply. Since the jumper cap was already connected to the FC REC and GND pins in the previous step, it will automatically enter the REC flash mode after powering on.



5. Select Target Hardware as Jetson Nano in the SDK Manager software of virtual machine Ubuntu 18.04Modules, JetPack version, taking version 4.6 as an example.

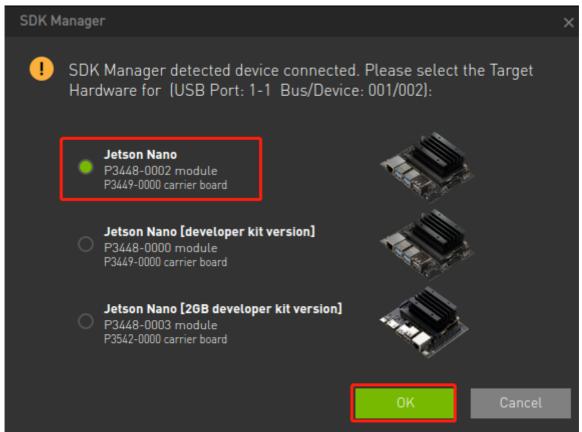


If the target hardware displays an unconnected state, please confirm whether the device has entered REC flash mode and connected to the virtual machine, and then click refresh to refresh. Please note that using a virtual machine requires setting the device to connect to the virtual machine.



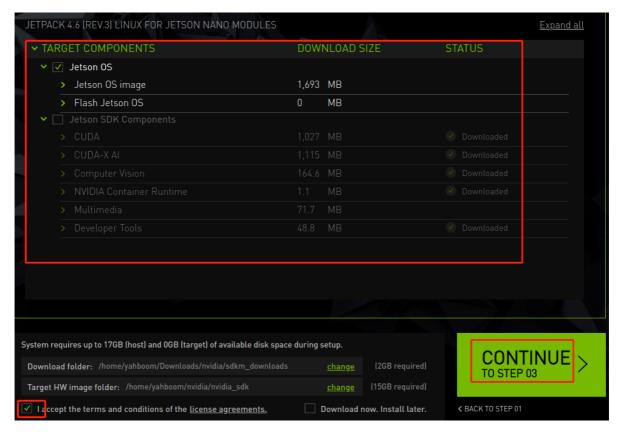
If the above prompt does not pop up, you can manually connect in the lower right corner of the virtual machine: find NVIDIA APX and click Connect to Virtual Machine. The highlighted color indicates that it is connected to the virtual machine.



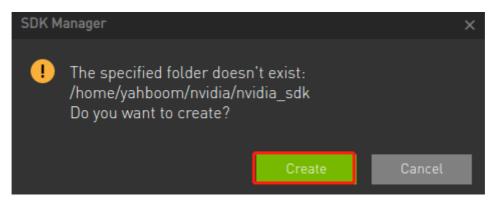


After confirming that there are no errors, click on 'Continue'

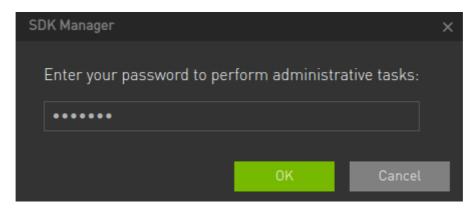
6. By default, Jetson OS and Jetson SDK Components will be checked, indicating that the system and SDK can be flushed in. You can select the system OS or software SDK separately, but before flushing in the software SDK separately, it is necessary to ensure that the system OS has been flushed in. Due to the fact that Jetson Nano B01 comes with only 16GB of EMMC capacity, the SDK cannot be installed and can only be flushed into the OS system.



Just keep the default file download path, check the protocol, and click on 'Continue' to proceed to the next step.



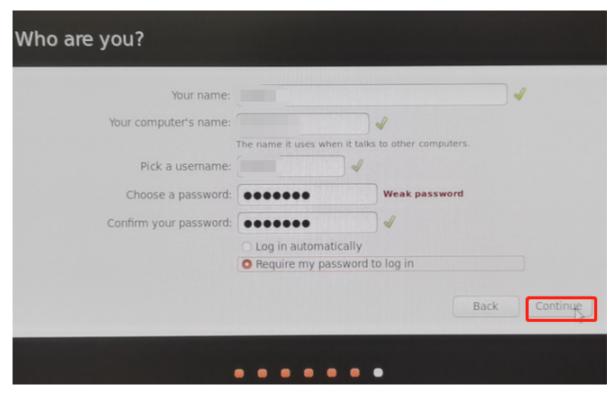
Enter the password for the virtual machine.



At this point, SDKManager will first download the files that need to be burned, and wait for the download of the burned files to complete before starting writing the system.

7. After waiting for the system OS to burn, Jetson Nano B01 will automatically restart and enter the system. At this time, it is necessary to set the basic functions of the system according to the system prompts, including setting a username and password. Setting a username and

password must be remembered here, otherwise there may be a problem of not logging into the system



8. Note: After writing the system, please remove the jumper cap between FC REC and GND.