

# 2.5 Object recognition

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## 2.5 Object recognition

1. [Learning objectives](#)
2. [Preparation for the class](#)
3. [Programming Methods](#)
4. [Blocks](#)
5. [Code](#)
6. [Download code](#)
7. [Experimental phenomena](#)

## 1. Learning objectives

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In this course. We will realize that k210 vision module performs recognition of specific objects (20 types in total, namely: 'airplane', 'bicycle', 'bird', 'boat', 'bottle', 'bus', 'car', 'cat', 'chair', 'cow', 'dining table', 'dog', 'horse', 'motorbike', 'person', 'potted plant', 'sheep', 'couch', 'train', and 'TV screen'). . When the corresponding object is recognized, the id of the object is displayed on the Micro:bit board.

## 2. Preparation for the class

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1. Remove the TF card from the k210 vision module and insert it into the card reader.



2. Plug the card reader into the computer, and wait for the computer to recognize the USB disk.



3. Then, enter the TF card. You will see following content.

K210	2023/6/28/周三 9:36	文件夹	
KPU	2023/4/13/周四 16:30	文件夹	
main.py	2060/1/1/周四 0:00	PY 文件	4 KB

4. Go to the k210 folder, find the **2.5\_3.4\_object\_detect.py** file from the folder and copy it to the root directory.

2.1_color_recognition.py	6/7/2023 12:23 PM
2.2_3.2_find_barcodes.py	6/15/2023 5:40 PM
2.3_3.3_find_qrcodes.py	6/26/2023 9:16 AM
2.4 find_apriltags.py	6/2/2023 10:15 AM
<b>2.5_3.4_object_detect.py</b>	6/26/2023 2:14 PM
2.6_3.5_self_learning.py	6/28/2023 10:00 AM
2.7_3.6_face_mask_detect.py	6/28/2023 9:20 AM
2.8_face_recog.py	6/28/2023 9:21 AM
2.9_3.8_mnist.py	6/15/2023 4:42 PM
3.1_color_rgb.py	6/28/2023 4:50 PM
3.7_face_detect.py	6/15/2023 11:23 AM
3.9_color_follow_line.py	7/14/2023 5:06 PM
3.10_follow_apriltag.py	7/13/2023 10:58 AM
3.11_follow_color.py	7/13/2023 12:11 PM
3.12_Autopilot..py	7/25/2023 9:29 AM
K210	8/24/2023 3:36 PM
KPU	8/24/2023 3:36 PM
2.5_3.4_object_detect.py	7/25/2023 9:29 AM
main.py	8/24/2023 5:22 PM

5. Delete the original **main.py** file.

Then, re-name the **2.5\_3.4\_object\_detect.py** file as the **main.py** file.

K210	8/24/2023 3:36 PM
KPU	8/24/2023 3:36 PM
2.5_3.4_object_detect.py	7/25/2023 9:29 AM

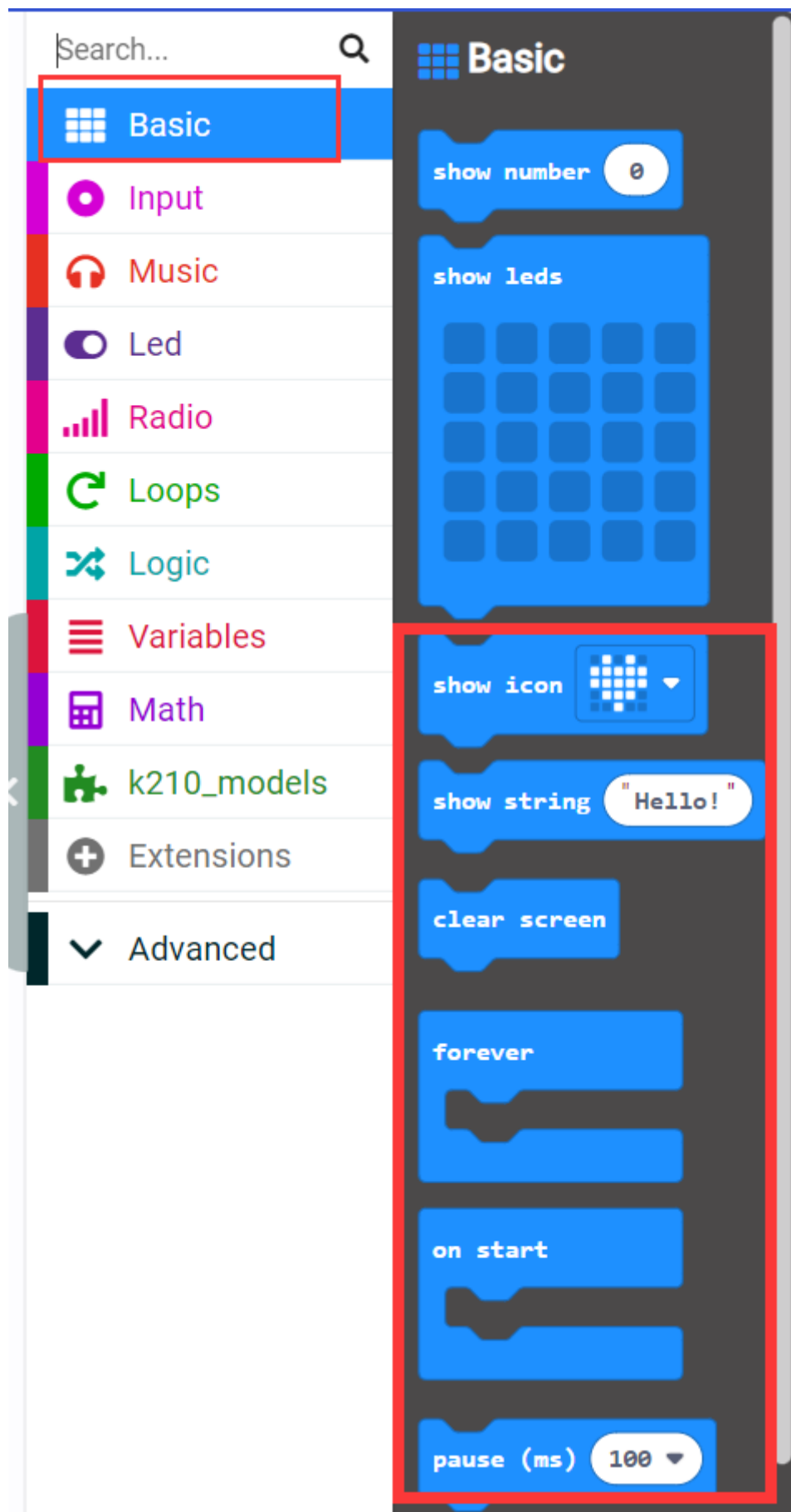
6. After re-name, pull out the card reader, remove the TF card and insert it back into the k210 vision module.

### 3. Programming Methods

Online programming: first copy this URL <https://makecode.microbit>. to enter the online programming interface. Copy the package URL: <https://github.com/YahboomTechnology/K210-Module.git> to the input field, click confirm to add the package, after that you can use the blocks of K210 vision module package.

## 4. Blocks

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Search...

- Basic
- Input
- Music
- Led
- Radio
- Loops
- Logic
- Variables**

## Variables

Make a Variable...

set rev ▼ to 0

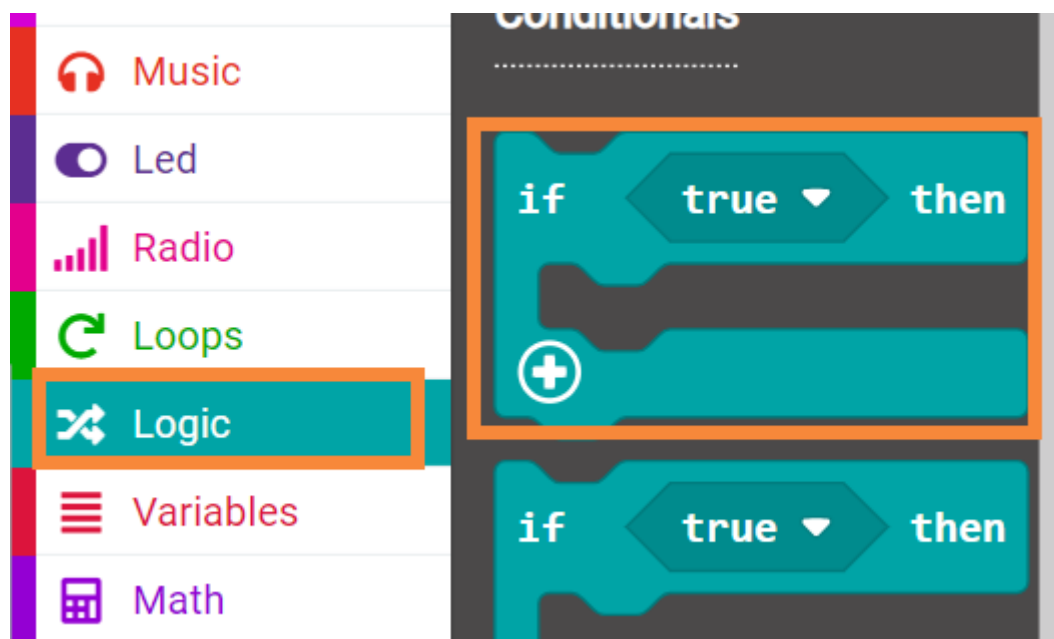
change rev ▼ by 1

Your Variables

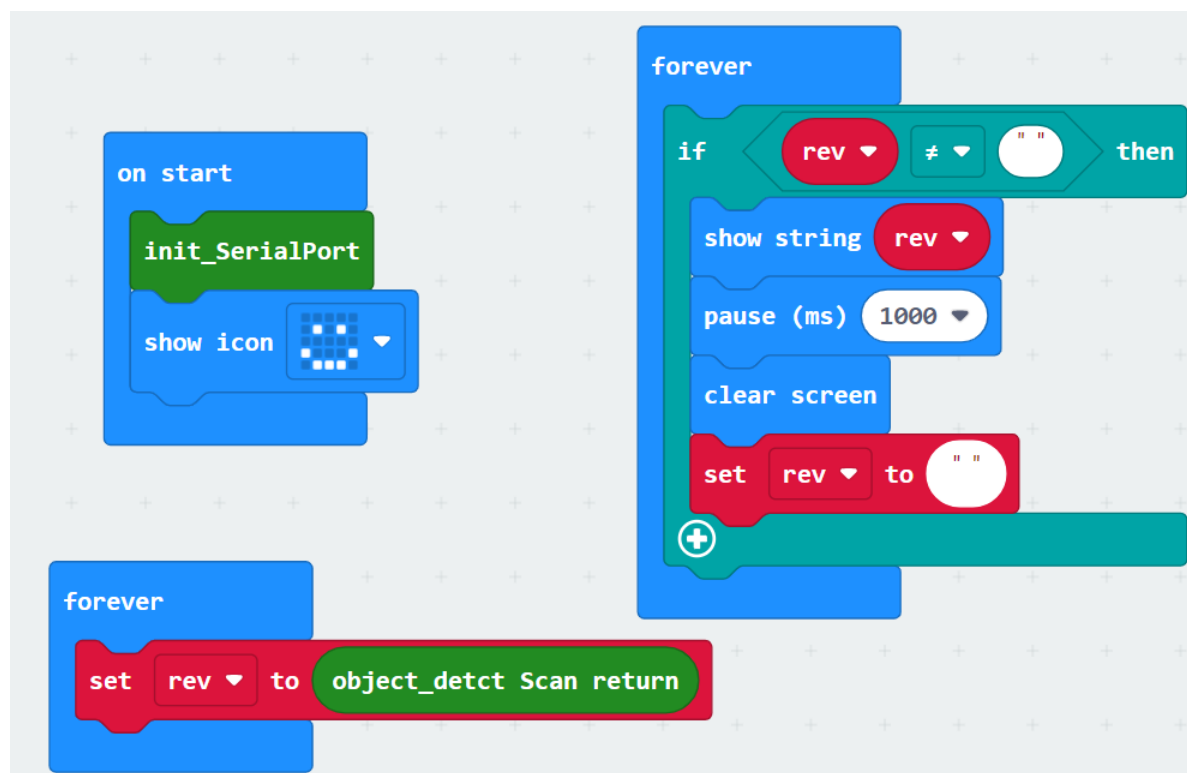
rev ▼

- Input
- Music
- Led
- Radio
- Loops
- Logic
- Variables
- Math
- k210\_models**

- face\_detect Scan return
- Apriltag\_id return
- handwriting\_number return
- self\_learning Scan return
- object\_detct Scan return**
- face\_reg Scan return



## 5. Code



## 6. Download code

Connect the Micro:bit board to the computer via Micro USB cable, the computer will pop up a USB stick.

Then, select the **microbit\_object\_detect.hex** file and right click to send it to the Micro:bit U disk.

Wait until sending is complete and unplug the Micro:bit USB cable. Plug the Micro:bit board into the car.

## 7. Experimental phenomena

After starting the car, wait for the screen to display the camera image.

After displaying the screen, point the camera at the object to be recognized (A total of 20 objects can be recognized, namely: "Aircraft", "Bicycle", "Bird", "Boat", "Bottle", "Bus", "Car", "Cat", "Chair", "Cow", "Dining table", "Dog", "Horse", "Motorbike", "Person", "Potted plant", "Sheep", "Sofa", "Train", "TV screen"). , after recognition, the id of the object is displayed on the Micro:bit board.

The id of the cat in the picture below is 07.

