COMP30026 Models of Computation

Finite-State Automata

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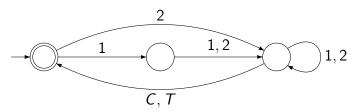
Lecture 14

Semester 2, 2018

An Example Automaton

Imagine a vending machine selling tea or coffee for \$2. It accepts 1- and 2-dollar coins.

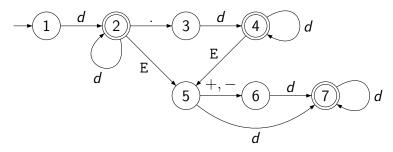
If we let '1' ('2') stand for the event that a 1-dollar (2-dollar) coin enters the coin slot, and C (T) stand for the push of button 'C' ('T') and subsequent delivery of a cup of coffee (tea), then the following automaton describes the acceptable event sequences:



That's "acceptable" from a greedy vending machine owner's point of view, for example, 2T11C22C is accepted, but 111C1T is not.

Example 2

Here is an automaton for recognising unsigned number literals in some programming language:



d is an abbreviation for 0, 1, 2, 3, 4, 5, 6, 7, 8, 9 (that is, the digits).

Formal Definition

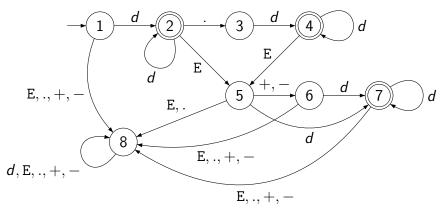
A finite automaton is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

- Q is a finite set of states,
- \bullet Σ is a finite alphabet,
- $\delta: Q \times \Sigma \to Q$ is the transition function,
- $q_0 \in Q$ is the start state, and
- $F \subseteq Q$ are the accept states.

Here δ is a total function, that is, δ must be defined for all possible inputs.

Back to Example 2

To make it clear that the transition function is total, we should add:



and similar arcs to state 8 from states 2, 3 and 4. We left these out, as they will just clutter the diagram.

Strings and Languages

An alphabet Σ can be any non-empty finite set.

The elements of Σ are the symbols of the alphabet. Usually we choose symbols such as a, b, c, 1, 2, 3,

A string over Σ is a finite sequence of symbols from Σ .

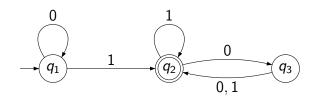
We write the concatenation of a string y to a string x as xy.

The empty string is denoted by ϵ (JFLAP uses λ).

A language (over alphabet Σ) is a (finite or infinite) set of finite strings over Σ .

 Σ^* denotes the set of all finite strings over Σ .

Example 3



The automaton M_1 (above) can be described precisely as

$$M_1 = (\{q_1, q_2, q_3\}, \{0, 1\}, \delta, q_1, \{q_2\})$$
 with

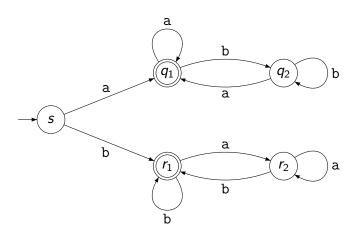
δ	0	1
q_1	q_1	q_2
q_2	q_3	q_2
q_3	q_2	q_2

$$L(M_1) = \left\{ w \middle| egin{array}{ll} w ext{ contains at least one 1, and an} \\ ext{even number of 0s follow the last 1} \end{array}
ight\}$$

is the language recognised by M_1 .

Example 4

Which language is recognised by this machine?

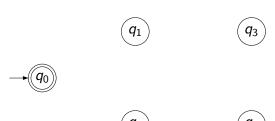


Exercise

Consider the alphabet $\Sigma = \{0, 1\}$. We can interpret strings in Σ^* as numbers in binary representation.

Construct an automaton over Σ to recognise exactly those numbers that are multiples of 5.

Hint: Consider five states:



Acceptance and Recognition, Formally

What does it mean for an automaton to accept a string?

Let
$$M = (Q, \Sigma, \delta, q_0, F)$$
 and let $w = v_1 v_2 \cdots v_n$ be a string from Σ^* .

M accepts w iff there is a sequence of states r_0, r_1, \ldots, r_n , with each $r_i \in Q$, such that

- ① $r_0 = q_0$
- ② $\delta(r_i, v_{i+1}) = r_{i+1}$ for i = 0, ..., n-1
- \circ $r_n \in F$

M recognises language A iff $A = \{w \mid M \text{ accepts } w\}$.

Regular Languages

A language is regular iff there is a finite automaton that recognises it.

We shall soon see that there are languages which are not regular.

Regular Operations

Remember that to us, a language is simply a set of strings.

Let A and B be languages. The regular operations are:

- Union: $A \cup B$
- Concatenation: $A \circ B = \{xy \mid x \in A, y \in B\}$
- Kleene star: $A^* = \{x_1x_2 \cdots x_k \mid k \geq 0, \text{ each } x_i \in A\}$

Note that the empty string, ϵ , is always in A^* .

Regular Operations: Example

Let
$$A = \{aa, abba\}$$
 and $B = \{a, ba, bba, bbba, \ldots\}$.

$$A \cup B = \{a, aa, abba, ba, bba, bbba, \ldots\}.$$

$$A \circ B = \{aaa, abbaa, aaba, abbaba, aabba, abbabba, ...\}.$$

$$A^* = \left\{ egin{array}{ll} \epsilon, {\tt aa}, {\tt abba}, {\tt aaaa}, {\tt aaabba}, {\tt abbaaa}, {\tt abbaabba}, \ {\tt aaaaaa}, {\tt aaaaabba}, {\tt aaabbaaabba}, {\tt aaabbaabba}, \ldots \end{array}
ight\}.$$

The regular languages are closed under the regular operations.

It will be easier to show this after we have considered non-deterministic automata.

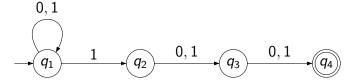
Nondeterminism

The type of machine we have seen so far is called a deterministic finite automaton, or DFA.

We now turn to non-deterministic finite automata, or NFAs.

Here is an NFA that recognises the language

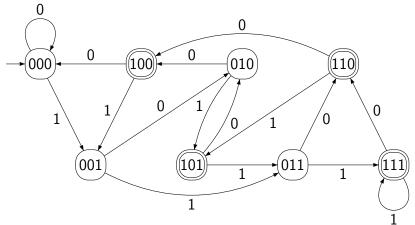
$$\left\{ w \,\middle|\, \begin{array}{l} w \in \{0,1\}^* \text{ has length 3 or more,} \\ \text{and the third last symbol in } w \text{ is 1} \end{array} \right\}$$



Note: No transitions from q_4 , and two possible transitions when we meet a 1 in state q_1 .

Nondeterminism

The NFA is more intelligible than a DFA for the same language:



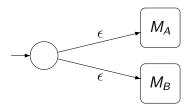
This is the simplest DFA that will do the job!

Epsilon Transitions

NFAs may also be allowed to move from one state to another without consuming input.

Such a transition is an ϵ transition (JFLAP calls it a λ -transition).

Amongst other things, this is useful for constructing a machine to recognise the union $A \cup B$ of two languages:



where M_A and M_B are recognisers for A and B, respectively.

Formal Definition

For any alphabet Σ let Σ_{ϵ} denote $\Sigma \cup \{\epsilon\}$.

An NFA is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

- Q is a finite set of states,
- Σ is a finite alphabet,
- $\delta: Q \times \Sigma_{\epsilon} \to \mathcal{P}(Q)$ is the transition function,
- $q_0 \in Q$ is the start state, and
- $F \subseteq Q$ are the accept states.

NFA Acceptance and Recognition, Formally

The definition of what it means for an NFA N to accept a string says that it has to be possible to make the necessary transitions.

Let $N = (Q, \Sigma, \delta, q_0, F)$ be an NFA and let $w = v_1 v_2 \cdots v_n$ where each v_i is a member of Σ_{ϵ} .

N accepts *w* iff there is a sequence of states r_0, r_1, \ldots, r_n , with each $r_i \in Q$, such that

- ① $r_0 = q_0$
- $r_{i+1} \in \delta(r_i, v_{i+1}) \text{ for } i = 0, \dots, n-1$
- \circ $r_n \in F$

N recognises language *A* iff $A = \{w \mid N \text{ accepts } w\}$.

Next Lecture: Being Regular

More regular language theory in the next lecture.

In particular we shall see that NFAs are no more powerful than DFAs (albeit more convenient in many cases).