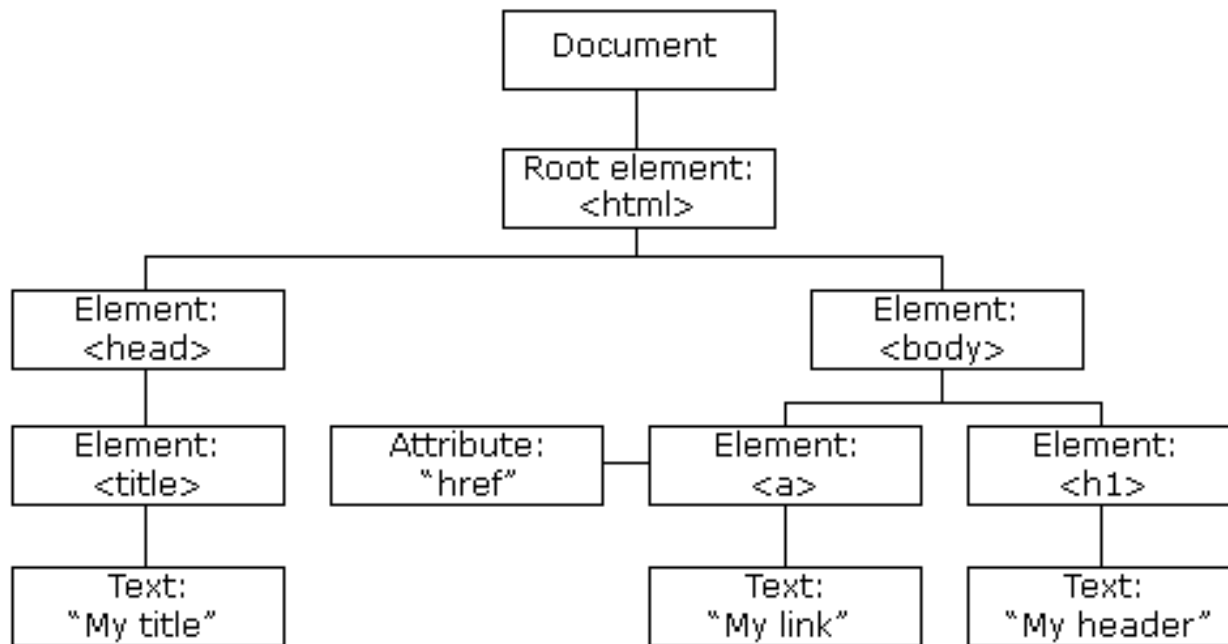


# Java Script

# HTML DOM

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# JavaScript gets all the power it needs to create dynamic HTML

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- ❑ JavaScript can change all the HTML elements
- ❑ JavaScript can change all the HTML attributes
- ❑ JavaScript can change all the CSS styles
- ❑ JavaScript can remove existing HTML elements and attributes
- ❑ JavaScript can add new HTML elements and attributes
- ❑ JavaScript can react to all existing HTML events in the page
- ❑ JavaScript can create new HTML events in the page

# What is the HTML DOM?

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- The HTML DOM is a standard object model and programming interface for HTML. It defines:
  - ▣ The HTML elements as objects
  - ▣ The properties of all HTML elements
  - ▣ The methods to access all HTML elements
  - ▣ The events for all HTML elements

# HTML DOM

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- HTML DOM methods are actions you can perform (on HTML Elements).
- HTML DOM properties are values (of HTML Elements) that you can set or change.

# The DOM Programming Interface

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- ❑ The HTML DOM can be accessed with JavaScript (and with other programming languages).
- ❑ In the DOM, all HTML elements are defined as objects.
- ❑ The programming interface is the properties and methods of each object.
- ❑ A property is a value that you can get or set (like changing the content of an HTML element).
- ❑ A method is an action you can do (like add or deleting an HTML element).

# The getElementById Method

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- The getElementById Method
- The most common way to access an HTML element is to use the id of the element.
- In the example above the getElementById method used id="demo" to find the element.

# The innerHTML Property

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- The easiest way to get the content of an element is by using the innerHTML property.
- The innerHTML property is useful for getting or replacing the content of HTML elements.
- The innerHTML property can be used to get or change any HTML element, including `<html>` and `<body>`.



# Changing HTML Elements

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Property	Description
<i>element.innerHTML = new html content</i>	Change the inner HTML of an element
<i>element.attribute = new value</i>	Change the attribute value of an HTML element
<i>element.style.property = new style</i>	Change the style of an HTML element
Method	Description
<i>element.setAttribute(attribute, value)</i>	Change the attribute value of an HTML element

# Adding Events Handlers

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- Method    Description
- `document.getElementById(id).onclick =`  
`function(){`
- Code
- `}`    Adding event handler code to an onclick event

# Finding HTML Objects

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Property	Description
document.anchors	Returns all <a> elements that have a name attribute
document.applets	Returns all <applet> elements (Deprecated in HTML5)
document.baseURI	Returns the absolute base URI of the document
document.body	Returns the <body> element
document.cookie	Returns the document's cookie

# Finding HTML Elements by Class Name

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- If you want to find all HTML elements with the same class name, use `getElementsByClassName()`.
- This example returns a list of all elements with `class="intro"`.

# Finding HTML Elements by HTML Object Collections

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- This example finds the form element with id="frm1", in the forms collection, and displays all element values:
- Example
- `var x = document.forms["frm1"];`
- `var text = "";`
- `var i;`
- `for (i = 0; i < x.length; i++) {`
- `text += x.elements[i].value + "<br>";`
- `}`
- `document.getElementById("demo").innerHTML = text;`

# Changing the HTML Output Stream

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- In JavaScript, `document.write()` can be used to write directly to the HTML output stream:

```
<!DOCTYPE html>
```

```
<html>
```

```
<body>
```

```
<script>
```

```
document.write(Date());
```

```
</script>
```

```
</body>
```

```
</html>
```

# innerHTML

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- `document.getElementById(id).innerHTML = new HTML`
- This example changes the content of a `<p>` element:
- Example
- `<html>`
- `<body>`
- `<p id="p1">Hello World!</p>`
- `<script>`
- `document.getElementById("p1").innerHTML = "New text!";`
- `</script>`
- `</body>`
- `</html>`

# Changing HTML Style

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- To change the style of an HTML element, use this syntax:
  - ▣ `document.getElementById(id).style.property = new style`



# Changing HTML Style

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```
<html>
```

```
<body>
```

```
<p id="p2">Hello World!</p>
```

```
<script>
```

```
document.getElementById("p2").style.color = "blue";
```

```
</script>
```

```
<p>The paragraph above was changed by a script.</p>
```

```
</body>
```

```
</html>
```

# Creating nodes

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- `<p>The  in the`
- `.</p>`
  
- `<p><button onclick="replaceImages()">Replace</button></p>`
  
- `<script>`
- `function replaceImages() {`
- `let images = document.body.getElementsByTagName("img");`
- `for (let i = images.length - 1; i >= 0; i--) {`
- `let image = images[i];`
- `if (image.alt) {`
- `let text = document.createTextNode(image.alt);`
- `image.parentNode.replaceChild(text, image);`
- `}`
- `}`
- `}`
- `</script>`

# Events

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- Registering event listeners
- There are 3 ways to register event handlers

# EventTarget.addEventListener

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```
□ // Assuming myButton is a button element
myButton.addEventListener('click', greet, false);
function greet(event){
    // print and have a look at the event object
    // always print arguments in case of overlooking any
    other arguments
    console.log('greet:', arguments);
    alert('hello world');
}
```

# Event : HTML attribute

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- ❑ `<button onclick="alert('Hello world!')">`
- ❑ This way should be avoided. This makes the markup bigger and less readable.
- ❑ Concerns of content/structure and behavior are not well-separated, making a bug harder to find.

# Event: DOM element properties

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- ❑ `function print(evt) {`
- ❑ `// the evt parameter is automatically assigned the event object`
- ❑ `// take care of the differences between console.log & alert`
- ❑ `console.log('print:', evt);`
- ❑ `alert(evt);`
- ❑ `}`
- ❑ `// any function should have a appropriate name, that's what called semantic`
- ❑ `table_el.onclick = print;`

# References

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- [https://www.w3schools.com/js/js\\_htmldom\\_methods.asp](https://www.w3schools.com/js/js_htmldom_methods.asp)
- [https://developer.mozilla.org/en-US/docs/Web/API/Document\\_Object\\_Model/Traversing\\_an\\_HTML\\_table\\_with\\_JavaScript\\_and\\_DOM\\_Interfaces](https://developer.mozilla.org/en-US/docs/Web/API/Document_Object_Model/Traversing_an_HTML_table_with_JavaScript_and_DOM_Interfaces)