



```
int classNumber = 3;
```

```
// Working with variables
```

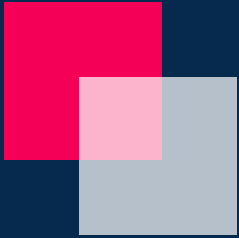
What we have covered so far

- Let's play a [game](#)!

- What is code?
 - Syntax
 - Keywords
- Making a new project
- Running your code
- Printing out text
 - “Strings”
- Commenting code
- Concatenation
- importing Libraries
- Interacting with the user
 - Run-time



- Different Types of Input
- A Little Variation



Something Quick

- To get text input from our user we used
 - `scanner.nextLine()`
- To get numbers as input, we use
 - `scanner.nextInt()`
- Try it out!
 - Make a program that asks a user for a number and *prints* it backs to them
 - This could be their age, or their height or whatever else

Remember this?

- This is how we used user input in the print statement
- Now what if I wanted get the user's input, then only use it after doing a bunch of stuff?

```
Scanner scanner = new Scanner(System.in);  
System.out.println("Hi, "+scanner.nextLine());  
scanner.close();
```

```
> Andrew
```

```
Hi, Andrew
```

```
Scanner scanner = new Scanner(System.in);

// ???

// Do a bunch of stuff
System.out.println("Whole bunch of stuff");

// This is just here to scare you

byte[] scary = {0x61, 0x63, 0x49, 0x49};
System.out.println(new String(scary));

// Now print out their name
scanner.close();
```

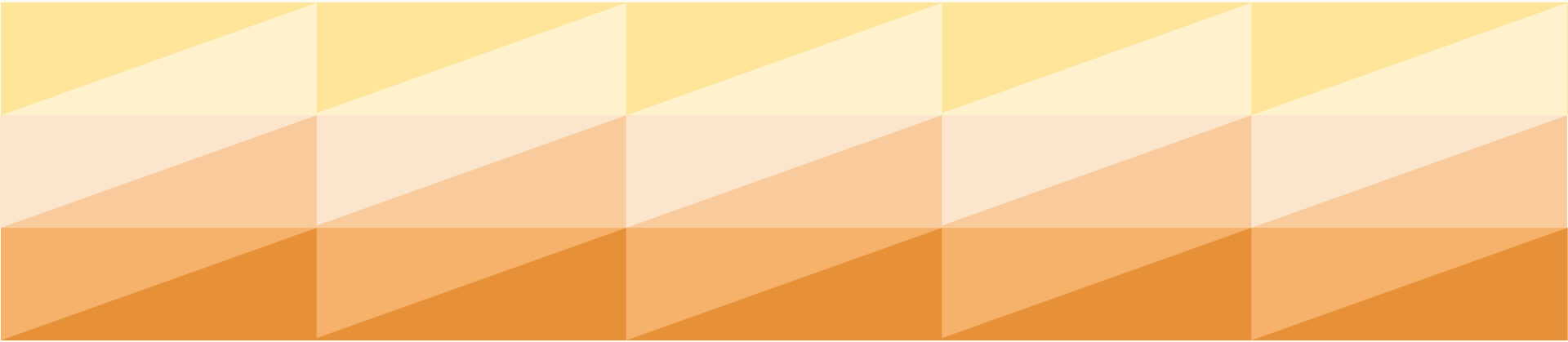
> Andrew

Whole bunch of stuff

Hi, Andrew

Variables

Temporary 'Storage'
for Your Code



Types of Variable

- Variables come in many different shapes and sizes
- Different types of variables have different purposes
- The ones we'll be covering today are `int`, `char`, and `String`



int (eger)

- Have you talked about integers in math class?
- If you haven't here's a quick overview
 - An integer is a *whole number*
 - An integer cannot have any decimal or fractional parts
- -28, 0, 122, 9001 are all integers

Using Integers

- We represent a lot of the numbers we use in code using a type of variable called `int`
- For example, if we want our program to temporarily remember the number 42 and access it later on...

```
int someName = 42;  
  
// Some stuff  
  
System.out.println("I remembered "+someName);
```

```
I remembered 42
```



char (acter)

- Have you talked about alphabet in math class?
 - Probably not...
- If you haven't here's a quick overview
 - A letter is part of the alphabet
 - Just to throw you in a loop, a character can represent letters, punctuation... and numbers.
 - If it helps, you can think of a character as anything on your keyboard
- 1,2,3,4....Q,W,E,R,T,Y....!,@,#,\$,%,^,?,>,],}

char var = 'v'

Char uses single quotes surrounding the character.

Just like how string uses double quotes

char
'1'

String
"1"

int
1

Using Characters

- Why doesn't the program output what we want?

```
char dollarSign = '$';  
int dollarAmt = 120;  
  
// Output the price  
System.out.println("The price is:");  
System.out.println( dollarSign + dollarAmt);
```

```
The price is  
169
```



String

- A character array
- An easier way of using a bunch of characters together
- “This” is the same as ‘T’ + ‘h’ + ‘i’ + ‘s’