

Audio Interchange File Format

Audio Interchange File Format (AIFF) is an audio file format standard used for storing sound data for personal computers and other electronic audio devices. The format was developed by Apple Inc. in 1988 based on Electronic Arts' Interchange File Format (IFF, widely used on Amiga systems) and is most commonly used on Apple Macintosh computer systems.

The audio data in most AIFF files is uncompressed pulse-code modulation (PCM). This type of AIFF file uses much more disk space than lossy formats like MP3—about 10 MB for one minute of stereo audio at a sample rate of 44.1 kHz and a bit depth of 16 bits. There is also a compressed variant of AIFF known as **AIFF-C** or **AIFC**, with various defined compression codecs.

In addition to audio data, AIFF can include loop point data and the musical note of a sample, for use by hardware samplers and musical applications.

The file extension for the standard AIFF format is **.aiff** or **.aif**. For the compressed variants it is supposed to be **.aifc**, but **.aiff** or **.aif** are accepted as well by audio applications supporting the format.

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AIFF on Mac OS X

With the development of the Mac OS X operating system, Apple created a new type of AIFF which is, in effect, an alternative little-endian byte order format.^{[3][4]}

Because the AIFF architecture has no provision for alternative byte order, Apple used the existing AIFF-C compression architecture, and created a "pseudo-compressed" codec called **sowt** (**twos** spelled backwards). The only difference between a standard AIFF file and an AIFF-C/sowt file is the byte order;

Audio Interchange File Format (AIFF)

Filename extension	<div><div><div><div><div><div></div></div></div><div><div><div>.aiff</div></div></div><div><div><div>.aif</div></div></div><div><div><div>.aifc</div></div></div></div></div></div>
Internet media type	<div>audio/x-aiff</div> <div>audio/aiff</div>
Type code	AIFF, AIFC
Uniform Type Identifier (UTI)	<div>public.aiff-audio</div> <div>public.aifc-audio</div>
Developed by	Apple Inc.
Initial release	January 21, 1988 ^[1]
Latest release	1.3 (January 4, 1989 AIFF-C / July 1991 ^[2])
Type of format	audio file format, container format
Extended from	IFF (File format)

there is no compression involved at all.^[5]

Apple uses this new little-endian AIFF type as its standard on Mac OS X. When a file is imported to or exported from iTunes in "AIFF" format, it is actually AIFF-C/sowt that is being used. When audio from an audio CD is imported by dragging to the Mac OS X Desktop, the resulting file is also an AIFF-C/sowt. In all cases, Apple refers to the files simply as "AIFF", and uses the ".aiff" extension.

For the vast majority of users this technical situation is completely unnoticeable and irrelevant. The sound quality of standard AIFF and AIFF-C/sowt are identical, and the data can be converted back and forth without loss. Users of older audio applications, however, may find that an AIFF-C/sowt file will not play, or will prompt the user to convert the format on opening, or will play as static.

All traditional AIFF and AIFF-C files continue to work normally on Mac OS X (including on the new Intel-based hardware), and many third-party audio applications as well as hardware continue to use the standard AIFF big-endian byte order.

AIFF Apple Loops

Apple has also created another recent extension to the AIFF format in the form of Apple Loops^[6] used by GarageBand and Logic Pro, which allows the inclusion of data for pitch and tempo shifting by an application in the more common variety, and MIDI-sequence data and references to GarageBand playback instruments in another variety.

AppleLoops use either the .aiff (or .aif) or .caf extension regardless of type.

Data format

An AIFF file is divided into a number of chunks.^[7] Each chunk is identified by a *chunk ID* more broadly referred to as FourCC.

Types of chunks found in AIFF files:

- Common Chunk (required)
- Sound Data Chunk (required)
- Marker Chunk
- Instrument Chunk
- Comment Chunk
- Name Chunk
- Author Chunk
- Copyright Chunk
- Annotation Chunk
- Audio Recording Chunk
- MIDI Data Chunk
- Application Chunk
- ID3 Chunk

Metadata

Common compression types

AIFF supports only uncompressed PCM data. AIFF-C also supports compressed audio formats, that can be specified in the "COMM" chunk. The compression type is "NONE" for PCM audio data. The compression type is accompanied by a printable name. Common compression types and names include, but are not limited to:

AIFF-C common compression types^{[1][9][10]}

Compression type	Compression name	Data	Source
NONE	not compressed	PCM, big-endian	Apple Inc.
sowt	not compressed	PCM, little-endian	Apple Inc.
fl32	32-bit <u>floating point</u>	<u>IEEE</u> 32-bit float	Apple Inc.
fl64	64-bit floating point	IEEE 64-bit float	Apple Inc.
alaw	ALaw 2:1	8-bit ITU-T <u>G.711</u> <u>A-law</u>	Apple Inc.
ulaw	μLaw 2:1	8-bit ITU-T G.711 <u>μ-law</u>	Apple Inc.
ALAW	<u>CCITT</u> G.711 A-law	8-bit ITU-T G.711 A-law (64 kbit/s)	SGI
ULAW	CCITT G.711 u-law	8-bit ITU-T G.711 μ-law (64 kbit/s)	SGI
FL32	Float 32	IEEE 32-bit float	SoundHack & Csound
ADP4	4:1 Intel/ <u>DVI</u> <u>ADPCM</u>		Stéphane Tavenard (Audio Convert/Player) <u>AmigaOS</u>
ima4	<u>IMA</u> 4:1		
ACE2	ACE 2-to-1		Apple IIGS ACE (Audio Compression/Expansion)
ACE8	ACE 8-to-3		
DWVW	Delta with variable word width		TX16W Typhoon
MAC3	MACE 3-to-1		Apple Inc.
MAC6	MACE 6-to-1		Apple Inc.
Qclp	<u>Qualcomm</u> PureVoice		Qualcomm
QDMC	<u>QDesign</u> Music		QDesign
rt24	RT24 50:1		Voxware
rt29	RT29 50:1		Voxware
SDX2	Square-Root-Delta	Big-endian	3DO (Panasonic) / MAC (Apple)

See also

- Apple Lossless (ALAC)
- FLAC
- WAV
- RIFF, the little-endian format corresponding to IFF
- OType
- FourCC

References

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3. Mac OS X Reference Library (<https://developer.apple.com/mac/library/documentation/Darwin/Reference/ManPages/man1/say.1.html>)
4. Supported Audio File and Data Formats in Mac OS X (<https://developer.apple.com/iphone/library/documentation/musicaudio/Conceptual/CoreAudioOverview/SupportedAudioFormatsMacOSX/SupportedAudioFormatsMacOSX.html>)
5. "Technical Q&A QTMRf04: QuickTime Sound" (<https://developer.apple.com/mac/library/qa/qtmr/04.html>). Apple. 1995-05-01. Retrieved 2009-11-09.
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8. "AIFF Tagging" (<http://aifftagging.blogspot.com>).
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External links

- Audio Interchange File Format AIFF-C - Draft 08/26/91 - Apple Computer, Inc. (<https://web.archive.org/web/20071219035740/http://www.cnpbagwell.com/aiff-c.txt>) - (archive.org backup)
 - AIFF / AIFC Sound File Specifications - Draft 17/11/17 (<https://web.archive.org/web/20171118222232/http://www-mmsp.ece.mcgill.ca/documents/audioformats/aiff/aiff.html>) - (archive.org backup)
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